

with forwardable ticket

where $Acs := \{C, T2'\}_Kcs$ (T2 is a timestamp)

An alternative instance of the protocol in action. The tr-14.445Td[(cl)1(ie)1(nt)-514(


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G, S, C, A      : agent,
Kag, Kgs       : symmetric_key,
SND, RCV       : channel(dy),
L              : text set)
played_by G def=

local
  State      : nat,
  N2         : text,
  U          : text,
  Kcg        : symmetric_key,
  Kcs        : symmetric_key,
  T1start    : text,
  T2start    : text,
  T1expire   : text,
  T2expire   : text,
  T1         : text,
  IP_ADDR    : text,
  Forwardable_or_not : protocol_id

const forwardable,
      sec_t_Kcg,
      sec_t_Kcs : protocol_id

init State := 21

transition

1. State = 21
  /\ RCV(IP_ADDR'.S.N2'.
      {U'.C.G.Kcg'.T1start'.T1expire'}_Kag.
      {C.T1'}_Kcg'.
      Forwardable_or_not')
  %% T1' should not have been received before
  /\ not(in(T1',L))
=>
State' := 22
  /\ Kcs' := new()
  /\ T2start' := new()
  /\ T2expire' := new()
  /\ SND(U'.

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const forwardable,
    un_forwardable : protocol_id,
    sec_c_Kcg1,
    sec_c_Kcg2,
    sec_c_Kcs      : protocol_id

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init State := 1

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transition

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1. State = 1 \wedge RCV(start) =|>
 State' := 2 \wedge N1' := new()
 \wedge SND(U.G.N1')
21. State = 2 \wedge RCV(U.Tcg' . {G.Kcg' . T1start' . T1expire' . N1}_Kca) =|>
 State' := 3 \wedge N2' := new()
 \wedge T1' := new()
 \wedge IP_ADDR' := new()
 \wedge SND(IP_ADDR' . S.N2' . Tcg' . {C.T1'}_Kcg' . forwardable)
 \wedge witness(C, G, t1, T1')
 \wedge request(C, A, n1, N1)
 \wedge secret(Kcg' , sec_c_Kcg1, {A, C, G})
22. State = 2 \wedge RCV(U.Tcg' . {G.Kcg' . T1start' . T1expire' . N1}_Kca) =|>
 State' := 4 \wedge SND(IP_ADDR' . S.N2' . Tcg' . {C.T1'}_Kcg' . un_forwardable)
 \wedge witness(C, G, t1, T1')
 \wedge request(C, A, n1, N1)
 \wedge secret(Kcg' , sec_c_Kcg2, {A, C, G})
3. State = 3 \wedge RCV(U.Tcs1' . {S.Kcs' . T2start' . T2expire' . N2}_Kcg) =|>
 State' := 4 \wedge SND(IP_ADDR.S.N2.Tcs1' . {C.T1}_Kcg5051
 /G34 2eq2est(C, A, n1, N1)

end role

role session(

A, G, C, S : agent,
U : text,
Kca, Kgs, Kag : symmetric_key,
LS, LG : text set) def=

local

SendC, ReceiveC : channel (dy),
SendS, ReceiveS : channel (dy),
SendG, ReceiveG : channel (dy),
SendA, ReceiveA : channel (dy)

composition

client(C, G, S, A, U, Kca, SendC, ReceiveC)
/\ server(S, C, G, Kgs, SendS, ReceiveS, LS)
/\ ticketGrantingServer(G, S, C, A, Kag, Kgs, SendG, ReceiveG, LG)
/\ authenticationServer(A, C, G, Kca, Kag, SendA, ReceiveA)

end role

role environment() def=

local LS, LG : text set

const

a, g, c, s : agent,
u1, u2 : text,
k_ca, k_gs, k_ag, k_ia : symmetric_key,
t1, t2a, t2b, n1, n2 : protocol_id,
forwardable, un_forwardable : protocol_id

init LS = {} /\ LG = {}

intruder_knowledge = {a, g, c, s, k_ia, forwardable, u1, u2

