

HLPSL Specification

```
role iso2_Init (B, A : agent,  
               Pks : public_key,  
               Snd, Rec: channel (dy))
```

```
played_by B  
def=
```

```
local State : nat,
```

```
Pki id (l) 1 (on 612T0422. 81. (ni t)-04(nat)1(at)1(:)-=)1(:)-0, : atc54s29Strt5dy)1()1(
```

```
local State : nat,  
      Ra : text,  
      Rb, Text1 : text
```

```
invariant State := 0
```

```
transition
```

1. State = 0
 \wedge Rec(Rb'.Text1')
 =>
 State' := 2
 \wedge Ra' := new()

pkb, pks, pki : public_key

intruder_knowledge={i, a, b, pks, pki, inv(pki), ctext1, ctext2,
{pki.i}_inv(pks)}

composition

session(a, b, pkb, pks)
/\ session(a, i, pki, pks)
/\ session(i, b, pkb, pks)

end role

goal

%IS02_Init authenticates IS02_Response
authentication_on_ra

end goal

environment()

References

[CJ]