

three-pass mutual authentication

Protocol Purpose

Two parties authenticate each other. Aim of the Mutual authentication is to make sure to each of

HLPSL Specification

```
role iso4_Init ( A, B: agent,
                 Pkb, Pks: public_key,
                 Snd, Rec: channel(dy))
played_by B
def=

  local  State      : nat,
         Pka        : public_key,
         Nb         : text,
         Na, Text2, Text3: text

  const ctext1, ctext4, ctext5: text

  init State := 0

  transition

  1. State = 0
    /\ Rec(start)
    =|>
    State' := 1
    /\ Nb' := new()
    /\ Snd(Nb'. ctext1)
    /\ witness(B, A, nb, Nb')

  2. State = 1
    /\ Rec(Pka'. A. {Pka'. A}_inv(Pks). Na'. Nb. B. Text3'.
      {Na'. Nb. B. Text2'}_inv(Pka'))
    =|>
    State' := 2
    /\ Snd(Pkb. B. {Pkb. B}_inv(Pks). Nb. Na'. A. ctext5. {Nb. Na'. A. ctext4}_inv(Pkb))
    /\ request(B, A, na, Na')

end role
```

```
role i bo4_Resp ( B,A: agent,  
                  Pka,Pkb: publ i c_key,
```

```

        Pka, Pkb, Pks: public_key) def=

local SA, RA, SB, RB: channel (dy)

composition

    iso4_Init(A, B, Pkb, Pks, SA, RA)
    /\ iso4_Resp(B, A, Pka, Pks, SB, RB)

end role

```

```

role environment() def=

```

```

    const na, nb          : protocol_id,
          a, b, i          : agent,
          pka, pkb, pks, pki : public_key

```

```

    intruder_knowledge={a, b, pki, inv(pki), pks,
                        ctext1, ctext4, ctext5, {pki.i}_inv(pks),

```

end goal

environment()

References

- [CJ] J. Clark and J. Jacob. A Survey of Authentication Protocol Literature: Version 1.0, 17. Nov. 1997. URL: