

with forwardable ticket

where $Acs := \{C, T2'\}_{Kcs}$ ($T2$ is a timestamp)

An alternative instance of the protocol in action. The tr-14.445Td[(cl)1(ie)1(nt)-514(


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G, S, C, A          : agent,
Kag, Kgs            : symmetric_key,
SND, RCV            : channel(dy),
L                   : text set)
played_by G def=

local
  State      : nat,
  N2         : text,
  U          : text,
  Kcg        : symmetric_key,
  Kcs        : symmetric_key,
  T1start    : text,
  T2start    : text,
  T1expire   : text,
  T2expire   : text,
  T1         : text,
  IP_ADDR    : text,
  Forwardable_or_not : protocol_id

const forwardable,
      sec_t_Kcg,
      sec_t_Kcs   : protocol_id

init   State := 21

transition

1. State = 21
  /\ RCV(IP_ADDR'. S. N2'.
    {U'. C. G. Kcg'. T1start'. T1expire'}_Kag.
    {C. T1'}_Kcg'.
    Forwardable_or_not')
  %% T1' should not have been received before
  /\ not(in(T1', L))
=>
State' := 22
  /\ Kcs' := new()
  /\ T2start' := new()
  /\ T2expire' := new()
  /\ SND(U'.

```



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const forwardable,
    un_forwardable : protocol_id,
    sec_c_Kcg1,
    sec_c_Kcg2,
    sec_c_Kcs      : protocol_id

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init State := 1

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transition

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1. State = 1 \wedge RCV(start) =|>
 State' := 2 \wedge N1' := new()
 \wedge SND(U.G.N1')

21. State = 2 \wedge RCV(U.Tcg'.{G.Kcg'.T1start'.T1expire'.N1}_Kca) =|>
 State' := 3 \wedge N2' := new()
 \wedge T1' := new()
 \wedge IP_ADDR' := new()
 \wedge SND(IP_ADDR'.S.N2'.Tcg'.{C.T1'}_Kcg'.forwardable)
 \wedge witness(C,G,t1,T1')
 \wedge request(C,A,n1,N1)
 \wedge secret(Kcg',sec_c_Kcg1,{A,C,G})

22. State = 2 \wedge RCV(U.Tcg'.{G.Kcg'.T1start'.T1expire'.N1}_Kca) =|>
 State' := 4 \wedge SND(IP_ADDR'.S.N2'.Tcg'.{C.T1'}_Kcg'.un_forwardable)
 \wedge witness(C,G,t1,T1')
 \wedge request(C,A,n1,N1)
 \wedge secret(Kcg',sec_c_Kcg2,{A,C,G})

3. State = 3 \wedge RCV(U.Tcs1'.{S.Kcs'.T2start'.T2expire'.N2}_Kcg) =|>
 State' := 4 \wedge SND(IP_ADDR.S.N2.Tcs1'.{C.T1}_Kcg5051
 /G34 2eq2est(C,A,n1,N1)

end role

```
role session(
  A, G, C, S          : agent,
  U                   : text,
  Kca, Kgs, Kag       : symmetric_key,
  LS, LG              : text set) def=

  local
    SendC, ReceiveC   : channel (dy),
    SendS, ReceiveS   : channel (dy),
    SendG, ReceiveG   : channel (dy),
    SendA, ReceiveA   : channel (dy)

  composition
    client(C, G, S, A, U, Kca, SendC, ReceiveC)
  /\ server(S, C, G, Kgs, SendS, ReceiveS, LS)
  /\ ticketGrantingServer(G, S, C, A, Kag, Kgs, SendG, ReceiveG, LG)
  /\ authenticationServer(A, C, G, Kca, Kag, SendA, ReceiveA)

end role
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role environment() def=

  local LS, LG : text set

  const
    a, g, c, s          : agent,
    u1, u2              : text,
    k_ca, k_gs, k_ag, k_i a : symmetric_key,
    t1, t2a, t2b, n1, n2 : protocol_id,
    forwardable, un_forwardable : protocol_id

  init LS = {} /\ LG = {}

  intruder_knowledge = {a, g, c, s, k_i a, forwardable, u1, u2
```


