

Fixed version

Protocol Purpose

Establish an authenticated (Diffie-Hellman) shared-key between a mobile terminal (MT) and a visited gate-keeper (VGK), who do not know each other in advance, but who have a "mutual friend", an authentication facility (AuF) in the home domain of MT.

Definition Reference

<http://www.itu.int/rec/recommendation.asp?type=folders&lang=e&parent=T-REC-H.530>
(with "corrigendum")

Model Authors

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Alice&Bob style

Macros

```
M1 = MT, VGK, NIL, CH1, exp(G, X)
M2 = M1, F(ZZ, M1), VGK, exp(G, X) XOR exp(G, Y)
M3 = VGK, MT, F(ZZ, VGK), F(ZZ, exp(G, X) XOR exp(G, Y)),
      exp(G, X) XOR exp(G, Y) %% this is the very term added
      %% to fix the protocol
M4 = VGK, MT, CH1, CH2, exp(G, Y), F(ZZ, exp(G, X) XOR exp(G, Y)), F(ZZ, VGK)
M5 = MT, VGK, CH2, CH3
M6 = VGK, MT, CH3, CH4
```

1. MT → VGK : M1, F(ZZ, M1)
2. VGK → AuF : M2, F(ZZ_VA, M2)
3. AuF → VGK : M3, F(ZZ_VA, M3)
4. VGK → MT : M4, F(exp(exp(G, X), Y), M4)
5. MT → VGK : M5, F(exp(exp(G, X), Y), M5)
6. VGK → MT : M6, F(exp(exp(G, X), Y), M6)

Problems considered: 3

Attacks Found

None

Further Notes

This is the fixed version.

HLP SL Specification

```
role mobileTerminal (
    MT, VGK, AuF : agent,
    SND, RCV     : channel(dy),
    F            : function,
    ZZ           : symmetric_key,
    NIL, G       : text)
played_by MT def=
local
    State      : nat,
    X, CH1, CH3 : text,
    CH2, CH4   : text,
    GY, Key    : message
const sec_m_Key : protocol_id
init  State := 0
transition
1. State = 0 /\ RCV(start) =|>
   State' := 1 /\ X' := new()
```

```

    /\ CH1' := new()
    /\ SND(MT.VGK.NIL.CH1'.exp(G,X')).F(ZZ.MT.VGK.NIL.CH1'.exp(G,X')))

2. State = 1 /\ RCV(VGK.MT.CH1.CH2'.GY'.
                      F(ZZ.xor(exp(G,X),GY'))..
                      F(ZZ.VGK).
                      F(exp(GY',X).VGK.MT.CH1.CH2'.GY'.
                         F(ZZ.xor(exp(G,X),GY'))..
                         F(ZZ.VGK)))
=|>
State':= 2 /\ CH3' := new()
          /\ Key' := exp(GY',X)
          /\ SND(MT.VGK.CH2'.CH3'.F(Key'.MT.VGK.CH2'.CH3'))
          /\ witness(MT,VGK,key1,Key')

3. State = 2 /\ RCV(VGK.MT.CH3.CH4'.F(Key.VGK.MT.CH3.CH4')) =|>
State':= 3 /\ request(MT,VGK,key,Key)
          /\ secret(Key,sec_m_Key,{VGK,AuF})

end role

```

```

role visitedGateKeeper (
    MT, VGK, AuF : agent,
    SND, RCV : channel(dy),
    F : function,
    ZZ_VA : symmetric_key,
    NIL, G : text)
played_by VGK def=

local
    State : nat,
    GX, Key : message,
    FM1, FM2, FM3, M2 : message,
    Y, CH2, CH4 : text,
    CH1, CH3 : text

const sec_v_Key : protocol_id

init State := 0

```

```
transition
```

1. State = 0 /\ RCV(MT.VGK.NIL.CH1'.GX'.FM1') =|>
State' := 1 /\ Y' := new()
/\ Key' := exp(GX', Y')
/\ M2' := MT.VGK.NIL.CH1'.GX'.FM1'.VGK.xor(GX', exp(G, Y'))
/\ SND(M2'.F(ZZ_VA.M2'))
/\ witness(VGK, MT, key, Key')
2. State = 1 /\ RCV(VGK.MT.FM2'.FM3'.
xor(GX, exp(G, Y)).
F(ZZ_VA.VGK.MT.FM2'.FM3'.xor(GX, exp(G, Y)))) =|>
State' := 2 /\ CH2' := new()
/\ SND(VGK.MT.CH1.CH2'.exp(G, Y).FM3'.FM2'.
F(Key.VGK.MT.CH1.CH2'.exp(G, Y).FM3'.FM2'))
3. State = 2 /\ RCV(MT.VGK.CH2.CH3'.F(Key.MT.VGK.CH2.CH3')) =|>
State' := 3 /\ CH4' := new()
/\ SND(VGK.MT.CH3'.CH4'.F(Key.VGK.MT.CH3'.CH4'))
/\ request(VGK, MT, key1, Key)
/\ secret(Key, sec_v_Key, {MT})

```
end role
```

```
role authenticationFacility(  
    MT, VGK, AuF : agent,  
    SND, RCV : channel(dy),  
    F : function,  
    ZZ, ZZ_VA : symmetric_key,  
    NIL, G : text)  
played_by AuF def=
```

```
local  
    State : nat,  
    GX, GY : message,  
    CH1 : text
```

```
init
```

```

State := 0

transition

1. State = 0 /\ RCV(      MT.VGK.NIL.CH1'.GX'.
                           F(ZZ.MT.VGK.NIL.CH1'.GX') .
                           VGK.xor(GX',GY') .
                           F(ZZ_VA.MT.VGK.NIL.CH1'.GX' .
                           F(ZZ.MT.VGK.NIL.CH1'.GX') .
                           VGK.xor(GX',GY'))) =|>

State':= 1 /\ SND(      VGK.MT.F(ZZ.VGK).F(ZZ.xor(GX',GY')).xor(GX',GY') .
                           F(ZZ_VA.VGK.MT.F(ZZ.VGK).F(ZZ.xor(GX',GY')).xor(GX',GY')))

end role

```

```

role session(
    MT, VGK, AuF : agent,
    F             : function,
    ZZ, ZZ_VA    : symmetric_key,
    NIL, G       : text)
def=

local SND, RCV : channel (dy)

composition
    mobileTerminal(MT, VGK, AuF, SND, RCV, F, ZZ, NIL, G)
    /\ authenticationFacility(MT, VGK, AuF, SND, RCV, F, ZZ, ZZ_VA, NIL, G)
    /\ visitedGateKeeper(MT, VGK, AuF, SND, RCV, F, ZZ_VA, NIL, G)

end role

```

```

role environment()
def=

const
    a, b, auf           : agent,

```

```

f                      : function,
key, key1              : protocol_id,
zz_a_auf,zz_b_auf,zz_i_auf : symmetric_key,
nil,g                  : text

intruder_knowledge = {a,b,auf,f,zz_i_auf}

composition
  session(a,b,auf,f,zz_a_auf,zz_b_auf,nil,g)
/\ session(i,b,auf,f,zz_i_auf,zz_b_auf,nil,g)
/\ session(a,i,auf,f,zz_a_auf,zz_i_auf,nil,g)

end role

```

goal

```

%MobileTerminal      authenticates VisitedGateKeeper on key
authentication_on key
%VisitedGateKeeper authenticates MobileTerminal      on key1
authentication_on key1

%secrecy_of Key
secrecy_of sec_m_Key,sec_v_Key

end goal

```

environment()

References