

# Kerberos Network Authentication Service (V5)

## basic (core)

### Protocol Purpose

Authentication, Authorisation, Key Exchange

Kerberos is a distributed authentication service that allows a process (a client) running on behalf of a principal (a user) to prove its identity to a verifier (an application server, or just server) without sending data across the network that might allow an attacker or the verifier to subsequently impersonate the principal. Kerberos optionally provides integrity and confidentiality for data sent between the client and server.

### Definition Reference

- <http://www.ietf.org/internet-drafts/draft-ietf-krb-wg-kerberos-clarifications-07.txt>

### Model Authors

- Haykal Tej, Siemens CT IC 3, 2003
- Sebastian Mödersheim, Computer Security Group, ETH Zürich, January 2004
- AVISPA team (since then)

### Alice&Bob style

C: Client  
A: Authentication Server  
G: Ticket Granting Server  
S: Server (that the client wants to talk to)

K\_AB: key shared or intended to be shared between A and B  
Initially shared: K\_CA, K\_AG, K\_GS  
Established during protocol: K\_CG, K\_CS

All things marked \* are timestamp-related and will be simply replaced

with fresh text.

Macros:

Ticket\_1 := { C,G, K\_CG, Tstart\*, Texpire\* }K\_AG

Ticket\_2 := { C,S, K\_CS, Tstart2\*, Texpire2\* }K\_GS

1. C -> A : C,G,Lifetime\_1\*,N\_1

2. A -> C : C, Ticket\_1, { G, K\_CG, Tstart\*, Texpire\*, N\_1 }K\_CA

3. C -> G : S,Lifetime\_2\*,N\_2,Ticket\_1, { C,T\* }K\_CG

4. G -> C : C, Ticket\_2, { S, K\_CS, Tstart2\*, Texpire2\*, N\_2 }K\_CG

5. C -> S : Ticket\_2, { C, T2\* }K\_CS

6. S -> C : { T2\* }K\_CS

## Model Limitations

Ticket Caching is not performed, so only weak authentication is provided. It is rumoured that implementations do not perform ticket caching.

**Problems considered: 8**

## Attacks Found

None

## Further Notes

Agents involved: Client, Authentication Server (AS), Ticket Granting server (TGS), Server where the client needs to authenticate (Server)

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## HLPSL Specification

% Authentication Server

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role kerberos_A (A, C, G : agent,
                Snd, Rcv  : channel (dy),
                K_CA, K_AG : symmetric_key)
played_by A
def=

  local St          : nat,
        K_CG        : symmetric_key,
        N1, Lifetime_1 : text,
        Tstart, Texpire : text

  const k_cg : protocol_id,
        sec_a_K_CG : protocol_id

  init St := 0

  transition

  1. St = 0 /\ Rcv(C.G.Lifetime_1'.N1') =|>
    St' := 1 /\ Tstart' := new()
              /\ Texpire' := new()
              /\ K_CG' := new()
              /\ Snd(C.{C.G.K_CG'.Tstart'.Texpire'}_K_AG.
                      {G.K_CG'.Tstart'.Texpire'.N1'}_K_CA)
              /\ witness(A,C,k_cg,K_CG')
              /\ witness(A,G,k_cg,K_CG')
              /\ secret(K_CG',sec_a_K_CG,{A,C,G})

end role

```

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```

% Ticket Granting Server
role kerberos_G (G, A, S, C : agent,
                Snd, Rcv  : channel (dy),
                K_AG, K_GS : symmetric_key)
played_by G
def=

  local St          : nat,
        K_CG        : symmetric_key,

```

```

        K_CS                                : symmetric_key,
        Lifetime_2, Tstart, Texpire, T, N2 : text,
        Tstart2, Texpire2                    : text

const t1,k_cs : protocol_id,
      sec_g_K_CG, sec_g_K_CS : protocol_id

init   St := 0

transition

1. St = 0 /\
    Rcv(S.Lifetime_2'.N2'.{C.G.K_CG'.Tstart'.Texpire'}_K_AG.{C.T'}_K_CG') =|>
    St' := 1 /\ K_CS' := new()
                /\ Tstart2' := new()
                /\ Texpire2' := new()
                /\ Snd(C.
                    {C.S.K_CS'.Tstart2'.Texpire2'}_K_GS.
                    {S.K_CS'.Tstart2'.Texpire2'.N2'}_K_CG')
                /\ wrequest(G,C,t1,T')
                /\ wrequest(G,A,k_cg,K_CG')
                /\ witness(G,S,k_cs,K_CS')
                /\ witness(G,C,k_cs,K_CS')
                /\ secret(K_CG',sec_g_K_CG,{A,C,G})
                /\ secret(K_CS',sec_g_K_CS,{G,C,S})

end role

```

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```

% Server
role kerberos_S (S, G, C : agent,
                 Snd, Rcv : channel (dy),
                 K_GS      : symmetric_key)

played_by S
def=

local St                : nat,
      Tstart2, Texpire2, T2 : text,
      K_CS                : symmetric_key

```

```

const t2a, t2b : protocol_id,
      sec_s_K_CS : protocol_id

init  St := 0

transition

1. St = 0 /\ Rcv({C.S.K_CS'.Tstart2'.Texpire2'}_K_GS.{C.T2'}_K_CS') =|>
   St' := 1 /\ Snd({T2'}_K_CS')
              /\ witness(S,C,t2a,T2')
              /\ wrequest(S,G,k_cs,K_CS')
              /\ wrequest(S,C,t2b,T2')
              /\ secret(K_CS',sec_s_K_CS,{G,C,S})

end role

```

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```

% Client
role kerberos_C (C, A, G, S : agent,
                 Snd, Rcv   : channel (dy),
                 K_CA       : symmetric_key)
played_by C
def=

local St                                     : nat,
      K_CG, K_CS                             : symmetric_key,
      T, T2 : text,
      Tstart, Texpire, Tstart2, Texpire2      : text,
      Ticket_1, Ticket_2 : {agent.agent.symmetric_key.text.text}_symmetric_key,
      N1, N2  : text

const t1, k_cg, k_cs, t2a, t2b : protocol_id,
      sec_c_K_CG, sec_c_K_CS : protocol_id,
      cLifetime_1, cLifetime_2: text

init  St := 0

transition

1. St = 0 /\ Rcv(start) =|>
   St' := 1 /\ N1' := new()

```

```

        /\ Snd(C.G.cLifetime_1.N1')

2. St = 1 /\ Rcv(C.Ticket_1'.{G.K_CG'.Tstart'.Texpire'.N1}_K_CA) =|>
   St' := 2 /\ N2' := new()
               /\ T' := new()
               /\ Snd(S.cLifetime_2.N2'.Ticket_1'.{C.T'}_K_CG')
               /\ witness(C,G,t1,T')
               /\ wrequest(C,A,k_cg,K_CG')
               /\ secret(K_CG',sec_c_K_CG,{A,C,G})

3. St = 2 /\ Rcv(C.Ticket_2'.{S.K_CS'.Tstart2'.Texpire2'.N2}_K_CG) =|>
   St' := 3 /\ T2' := new()
               /\ Snd(Ticket_2'.{C.T2'}_K_CS')
               /\ witness(C,S,t2b,T2')
               /\ wrequest(C,G,k_cs,K_CS')
               /\ secret(K_CS',sec_c_K_CS,{G,C,S})

4. St = 3 /\ Rcv({T2}_K_CS) =|>
   St' := 4 /\ wrequest(C,S,t2a,T2)

```

end role

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```

role session( C, A, G, S                                : agent,
              K_CA, K_AG, K_GS                          : symmetric_key)
def=

```

```

    local S_C, R_C, S_A, R_A, S_G, R_G, S_S, R_S : channel (dy)

```

```

composition

```

```

    kerberos_C(C,A,G,S,S_C,R_C,K_CA)
    /\ kerberos_A(A,C,G,S_A,R_A,K_CA,K_AG)
    /\ kerberos_G(G,A,S,C,S_G,R_G,K_AG,K_GS)
    /\ kerberos_S(S,G,C,S_S,R_S,K_GS)

```

end role

```

role environment() def=

    const  c, a, g, s, i          : agent,
           kca, kag, kgs, kia     : symmetric_key

    intruder_knowledge = {c,a,g,s,kia
                          }

    composition
        session(c,a,g,s,kca,kag,kgs)
/\      session(i,a,g,s,kia,kag,kgs)

end role

```

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```

goal

%secrecy_of K_CG, K_CS
secrecy_of sec_a_K_CG,
           sec_g_K_CG, sec_g_K_CS,
           sec_s_K_CS,
           sec_c_K_CG, sec_c_K_CS

%Kerberos_C weakly authenticates Kerberos_A on k_cg
weak_authentication_on k_cg
%Kerberos_G weakly authenticates Kerberos_A on k_cg
weak_authentication_on k_cg

%Kerberos_C weakly authenticates Kerberos_G on k_cs
weak_authentication_on k_cs
%Kerberos_S weakly authenticates Kerberos_G on k_cs
weak_authentication_on k_cs

%Kerberos_C weakly authenticates Kerberos_S on t2a
weak_authentication_on t2a
%Kerberos_S weakly authenticates Kerberos_C on t2b
weak_authentication_on t2a

%Kerberos_G weakly authenticates Kerberos_C on t1
weak_authentication_on t1

```

end goal

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environment()

## References