# A Theorem on Poolean Matrices* 

Steperen Warshall†<br>Computer Associates, Inc., Woburn, Massachusettis

Given two boolean matrices $A$ and $B$, we define the boolean product $A \wedge B$ as that matrix whose $(i, j)$ th entry is $\mathbf{v}_{k}\left(a_{i k} \wedge b_{k j}\right)$.

We define the boolean sum $A \vee B$ as that matrix whose $(i, j)$ th entry is $a_{i j} \vee b_{i j}$.

The use of boolean matrices to represent program topology (Prosser [1], and Marimont [2], for example) has led to interest in algorithms for transforming the $d \times d$ boolean matrix $M$ to the $d \times d$ boolean matrix $M^{\prime}$ given by:

$$
M^{\prime}={\underset{i=1}{d} M^{i} \quad \text { where we define } M^{1}=M \text { and } M^{i+1}=M^{i} \wedge M . . . . ~}_{\text {in }}
$$

The convenience of describing the transformation as a boolean sum of boolean products has apparently suggested the corresponding algorithms, the running times of which increase-other things being equal-as the cube of $d$. While refraining from comment on the area of utility of such matrices, we prove the validity of an algorithm whose running time goes up slightly faster than the square of $d$.

Theorem. Given a square ( $d \times d$ ) matrix $M$ each of whose elements $m_{i j}$ is 0 or 1. Define $M^{\prime}$ by $m_{i j}^{\prime}=1$ if and only if either $m_{i j}=1$ or there exist integers $k_{1}, \cdots, l_{n}$ such that $m_{i k_{1}}=m_{k_{1} k_{2}}=\cdots=m_{k_{n_{-}} k_{n}}=m_{k_{n} j}=1 ; \quad m_{i j}^{\prime}=0$, otherwise. ${ }^{2}$ Define $M^{*}$ by the following construction: ${ }^{3}$

0 . $\operatorname{Set} M^{*}=M$.

1. $\quad$ Set $i=1$.
2. $\left(\forall \forall_{j} \ni m_{j i}^{*}=1\right)(\forall k) \operatorname{set} m_{j k}^{*}=m_{j k}^{*} \vee m_{i k}^{*}$.
3. Increment $i$ by 1 .
4. If $i \leqq d$, go to step 2 ; otherwise, stop.

We assert $M^{*}=M^{\prime}$.
Proof. Trivially, $m_{i j}^{*}=1 \Rightarrow m_{i j}^{\prime}=1$. For, either $m_{i j}^{*}$ was unity initially ( $m_{i j}=1$ )-in which case $m_{i j}^{\prime}$ is surely unity-or $m_{i j}^{*}$ was set to unity in step two. That is, there were, at the $L_{0}$ th application of step two, $m_{i L_{0}}^{*}=m_{L_{0} j}^{*}=1$.

* Received September, 1960; revised February, 1961.
$\dagger$ This work was performed by the author at Technical Operations, Inc., under Department of the Air Force Contract AF 33(600)-35190.
${ }^{1}$ Prosser, op. cit. In his definition of Boolean sum and product, Prosser uses " $V$ " for product and " $\wedge$ " for sum. This is apparently a typographical error, for his subsequent usage is consistent with ours.
${ }^{2}$ This definition of $M^{\prime}$ is trivially equivalent to the previous one.
${ }^{3}$ This definition by construction is equivalent to the recursive definition: $0 .\left(m_{i j}\right)_{0}=$ $m_{i j} ; 1 .\left(m_{i j}\right)_{n+1}=\left(m_{i j}\right)_{n} \vee\left(\left(m_{i, n+1}\right)_{n} \wedge\left(m_{n+i, j}\right)_{n}\right) ;$ 2. $m_{i j}^{*}=\left(m_{i j}\right)_{d}$.

Each of these, similarly, either came directly from $M$ or from a previous application of step two. Since there are exactly $d$ applications of step two, this procedure is finite and leads to $m_{i L_{A}}^{*}=m_{L_{A} L_{A-1}}^{*}=\cdots=m_{L_{2} L_{1}}^{*}=m_{L_{1} L_{0}}^{*}=m_{L_{0} R_{1}}^{*}=$ $\cdots=m_{R_{B^{j}}}^{*}=1$, where all the corresponding entries in $M$ were unity. This is exactly the sequence required in the definition of $M^{\prime}$ (to within redundant elements which may simply be struck out) to imply that $m_{i j}^{\prime}=1$.

We have yet to prove that $m_{i j}^{\prime}=1 \Rightarrow m_{i j}^{*}=1$. Assume this is false. Then there is a sequence of integers $i \neq k_{1} \neq k_{2} \neq \cdots \neq k_{n} \neq j$ such that $m_{i k_{1}}=$ $m_{k_{1} k_{2}}=\cdots=m_{k_{n} j}=1$, but $m_{i j}^{*}=0$. Let $L=\xi x \mid \quad(1 \leqq x \leqq n)$ and $m_{i k_{x}}^{*}=1 \xi$. Let $\lambda$ be the largest element of $L$. Surely $m_{i k_{\mathrm{X}}}^{*}$ must have been changed from zero to unity by an application of step two (for if $m_{i k_{\lambda}}=1$, since $m_{k_{\lambda^{k} k_{+1}}}=1$, $m_{i k_{\lambda+1}}^{*}=1$ by the $k_{\lambda}$ th step 2 , which would contradict the definition of $\lambda$ ), the $\gamma$ th, say. This $\gamma$ must be less than $k_{\lambda}$; for immediately after the $k_{\lambda}$ th iteration of step two, $(\forall p) m_{p k_{\lambda}}^{*}=1 \Rightarrow m_{p k_{\lambda+1}}^{*}=1$. Any $p_{0}$ such that $m_{p_{0} k_{\lambda}}^{*}$ is set to one after this will result from the $p_{1}$ th iteration of step two when $m_{p_{1} k_{\mathrm{\lambda}}}^{*}=m_{p_{0} p_{1}}^{*}=1$ leads to $m_{p_{0} k_{\lambda}}^{*}=1$. But if $m_{p_{1} k_{\lambda}}^{*}=1$ at this time, then either $m_{p_{1} k_{\lambda}}^{*}=1$ at the time of the $k_{\lambda}$ th iteration (in which case $m_{p_{1} k_{\lambda+1}}^{*}=1$ also), or $m_{p_{1} k_{\lambda}}^{*}$ is set to one at the $p_{2}$ th iteration where $k_{\mathrm{\lambda}}<p_{2}<p_{1}$. We thus generate a finite ordered set $p_{1}>p_{2}>\cdots>p_{q}>k_{\lambda}$, where $m_{p_{q} k_{\lambda}}^{*}=1$ at the time of the $k_{\lambda}$ th iteration, whence $m_{p_{q} k_{\lambda+1}}^{*}=1$ immediately after that iteration. Then the sequence of iterations designated by the $p$ 's will surely result in $m_{p_{0} k_{\lambda+1}}^{*}=1$ after the $p_{1}$ th iteration. Since $p_{0}$ was an arbitrary element, this is true if, in particular, $p_{0}=i$. Thus, if $\gamma \geqq k_{\lambda}, \quad m_{i k_{\lambda+1}}^{*}=1$, a contradiction.

But if $\gamma<k_{\lambda}$, then $m_{i k_{\lambda}}^{*}=m_{k_{\lambda} k_{\lambda+1}}^{*}=1$ before the $k_{\lambda}$ th iteration, whence $m_{i k_{\lambda+1}}^{*}=1$ after that iteration of step two, a contradiction. Therefore, the assertion is true. Q.E.D.

## REFERENCES

1. Prosser, Reese T. Applications of Boolean matrices to the analysis of flow diagrams. Proc. Eastern Joint Comput. Conf. No. 16 (1959), 133.
2. Marimont, Rosalind B. A new method of checking the consistency of precedence matrices. J. ACM 6, (1959) 164.
