

# Attack–defense trees for abusing optical power meters: A case study and the OSEAD tool experience report

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**Abstract.** Tampering with their power meter might be tempting to many people. Appropriately configured home-placed meter will record lower than the actual electricity consumption, resulting in substantial savings for the household. Organizations such as national departments of energy have thus been interested in analyzing the feasibility of illegal activities of this type. Indeed, since nearly every apartment is equipped with a power meter, the negative financial impact of tampering implemented at a large scale might be disastrous for electricity providers.

In this work, we report on a detailed analysis of the power meter tampering scenario using attack–defense trees. We take various quantitative aspects into account, in order to identify optimal strategies for customers trying to lower their electricity bills, and for electricity providers aiming at securing their infrastructures from thefts. This case study allowed us to validate some advanced methods for quantitative analysis of attack–defense trees as well as evaluate the **OSEAD** tool that we have developed to support and automate the underlying computations.

## 1 Introduction

Electricity theft is a widespread practice [19,26] that generates huge financial losses yearly across the world [15,20,28,39], with more than the third of the losses affecting the BRIC countries (Brazil, Russia, India and China) [28]. One of the ways in which electricity is being stolen, is by tampering with power meter in a way that results in the household’s or facility’s power consumption being under-reported. Modern smart meters make identifying crude power meter tampering attempts easier, but remain vulnerable to (not necessarily sophisticated) hacking attacks [32].

This study is concerned with the issue of tampering with power meters. We consider a malicious user whose aim is to reconfigure their power meter, in order to lower the recorded electricity consumption of their household. We extend the *attack tree*-based model of possible behavior of such a user, analyzed by the U.S. Department of Energy in [33], to take possible countermeasures into account. We report the results of analysis of the obtained *attack–defense tree* (ADTree) model using some of the recent developments in the field.

*Our objectives.* The objective of the work presented in this report is threefold. First, we thoroughly analyze a tampering with a power meter scenario which is of high importance for the industrial community. The goal is to identify optimal attacks and optimal defender’s strategies, while taking various optimality criteria into account. Second, we test in practice some recently proposed techniques for quantitative analysis of ADTrees: the one from [25], focusing on the correctness of the quantitative analysis of trees with repeated actions, the one from [13], addressing the problem of multi-parameter evaluation on such trees, and the one from [24], which relies on linear integer programming (ILP) and aims at selecting optimal sets of countermeasures. Third, we develop and validate a tool, called **OSEAD** – *Optimal Strategies Extractor for Attack-Defense trees* – supporting an automated handling of the techniques from [24,25], and [13].

*Related studies.* ADTrees have already been used in the past to perform practical studies of security scenarios. The security of ATM machines was analyzed in [14]. The main difference between [14] and the current study is that the former focuses on the modeling aspects only, i.e., it does not involve any quantitative analysis. In [6], an RFID-based management system has been analyzed. This work resulted in a list of guidelines describing how to carry out a case study involving the ADTree modeling and its quantitative analysis. These guidelines were respected in our power meter study. However, [6] concentrates on analysis wrt single parameter, and it uses the classical bottom-up approach, sketched in [38] and formalized in [30] and [21], which is not well-suited for trees with repeated basic actions. In the current work, we employ novel, recently developed techniques for quantitative analysis of ADTrees with repeated basic actions, and use and validate a tool that we developed to support an automated handling of these techniques. Unlike in [6] and [14], the power meter ADTree is based on an attack tree developed by industry, so the people performing the analysis are not the sole authors of the analyzed model.

*Paper structure.* The ADTree for tampering with the power meter is described in Section 2. The parameters of interest for our study, their values, and the techniques we employ to identify optimal attacks and optimal defender’s strategies are presented in Section 3. The results of the actual analysis are discussed in Section 4, and Section 5 is devoted to the **OSEAD** tool. We conclude in Section 6.

## 2 Tampering with a power meter scenario

We start with presenting the scope of this study, which includes the profiles of the actors involved, a specification of the analyzed system, and the modeling technique that we use, in Section 2.1. Then, in Section 2.2, we explain the scenario analyzed in this study.

### 2.1 The set-up

We consider a fifth year student of an engineering school, whom we will name *Antoine*, who is renting an apartment where he needs to pay for the electricity

consumption. Antoine would like to lower his electricity bill and he decided to achieve this by reconfiguring the power meter in his apartment. In this study, Antoine plays a role of an *attacker* and his opponent, i.e., a *defender*, is the electricity provider. The meter under study is equipped with an optical port that allows a user to connect to the meter using an optical probe. Illustrations of a meter (Fig. 12) and an optical probe (Fig. 13) can be found in Appendix A.

To describe possible ways in which Antoine may reprogram the meter, we use attack–defense trees [21]. An attack–defense tree (ADTree) is a graphical security model representing how an attacker may attack the analyzed system and how the defender may counter these attacks. The main building blocks of an ADTree are the *labels* of its nodes, two types of *refinements* – OR and AND – and the *countermeasures*. The labels describe the goals that the attacker or the defender want to achieve. The refinements allow to decompose these goals into simpler subgoals (refined nodes) and basic actions (non-refined nodes). To achieve the goal of an OR node, the corresponding agent needs to achieve the goal of at least one of its child nodes. The goal of an AND node is achieved if the goals of all of its children are achieved. A countermeasure attached to a node of one agent represents how the node’s goal may be overcome by the other agent. This means that a node of the attacker can be countered by a node of the defender, which in turn can be counterattacked by a node of the attacker, and so on. In addition, a countermeasure can also be decomposed using OR and AND refinements.

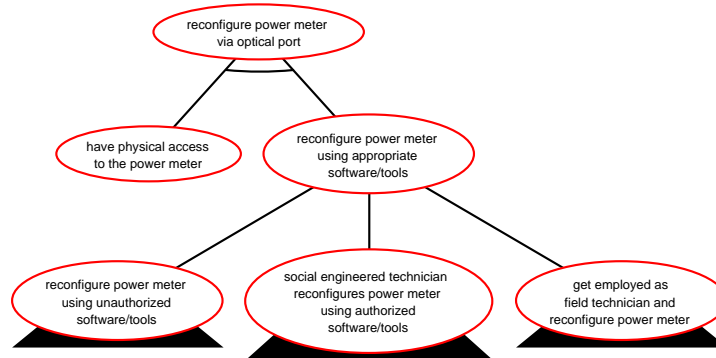
ADTrees extend the well-known model of attack trees [38] widely used in industry [10,11,33]. The starting point of our analysis was the scenario and the attack tree described in Section 2.3 of [33]. We complemented this tree with additional attacks, and added possible countermeasures that we identified based on [9,31], and [40]. The resulting ADTree contains 68 nodes, 5 repeated basic actions of the attacker and 3 repeated basic actions of the defender. Following the convention established in [8] and [25], we assume that nodes having the same label represent exactly the same instance of an action. They thus model that executing some action may contribute to several different attacks or defenses.

## 2.2 The scenario

In order to reconfigure his power meter via optical port, Antoine has to have physical access to the power meter and reconfigure it using appropriate software tools. Since the power meter is located in the apartment where Antoine lives, we assume that accessing the power meter is a basic action, i.e., the corresponding node is not refined. In order to reconfigure the power meter with the help of software, we have identified the following three sub-scenarios that Antoine can follow, taking into account his knowledge, capabilities, and financial profile:

**The *do it yourself* approach** – Antoine reconfigures the meter himself by using unauthorized software tools (Fig. 2, 3, 4, 5, 6),

**The *social engineering* approach** – Antoine social engineers a technician employed by the electricity provider to reconfigure the power meter for him using authorized software tools (Fig. 7),



**Fig. 1.** How to reconfigure the power meter – a high level view

**The *get employed* approach** – Antoine gets employed by the electricity provider as a field technician to gain access to the authorized tools and to be able to reconfigure the meter himself (Fig. 8).

This high-level view of the analyzed scenario is presented by the tree from Fig. 1, where the black triangles illustrate subtrees presented in further figures. In this work, we use the standard graphical notation for ADTrees: red and green nodes represent attacker’s and defender’s goals, respectively, and an arc is used to denote the AND refinement. In the rest of this section, we detail the three approaches considered by Antoine.

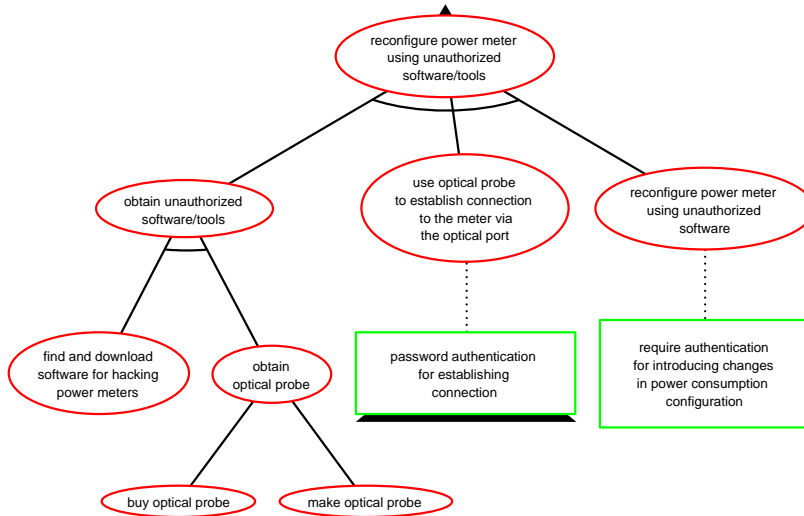
### **The *do it yourself* approach**

To reconfigure the power meter by himself, Antoine needs to obtain unauthorized software and tools, use optical probe to establish connection with the meter via its optical port, and finally reconfigure the meter using unauthorized software. He can find and download unauthorized software from the Internet. As for the optical probe, he can buy it or make it himself. The corresponding tree is given in Fig. 2.

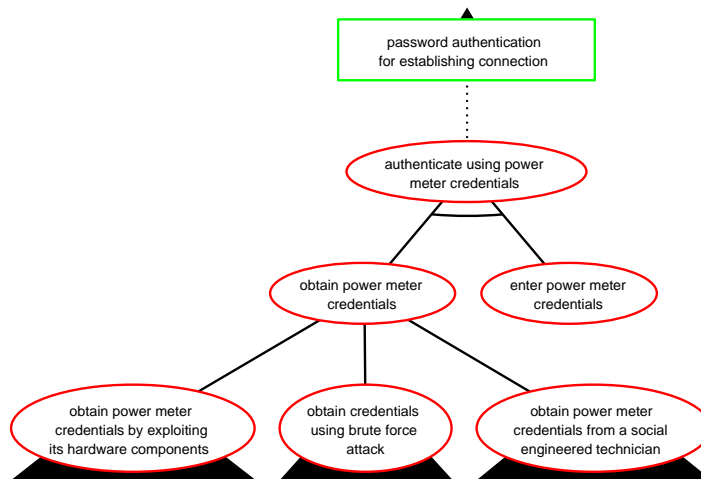
Establishing connection to the meter via its optical port might be secured by password authentication. Also, independently of whether a password-based protection is implemented or not, an authentication could be required before the power consumption configuration can be modified. These two possible countermeasures are depicted with the green nodes in Fig. 2.

If the connection to the power meter was protected by a password, Antoine could still reach his goal if he was able to authenticate using the correct credentials. To do so, he would need to obtain the credentials and enter them to the power meter while authenticating, as visualized in Fig. 3. The power meter credentials could be obtained by

- exploiting the hardware components of the power meter (Fig. 4),

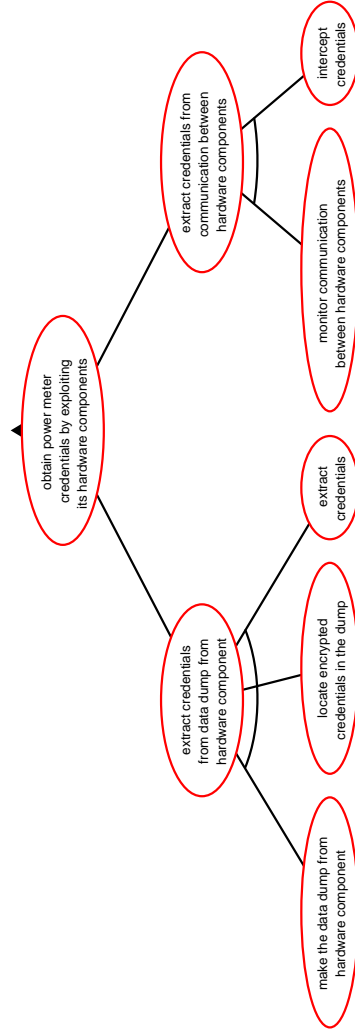


**Fig. 2.** The *do it yourself* approach



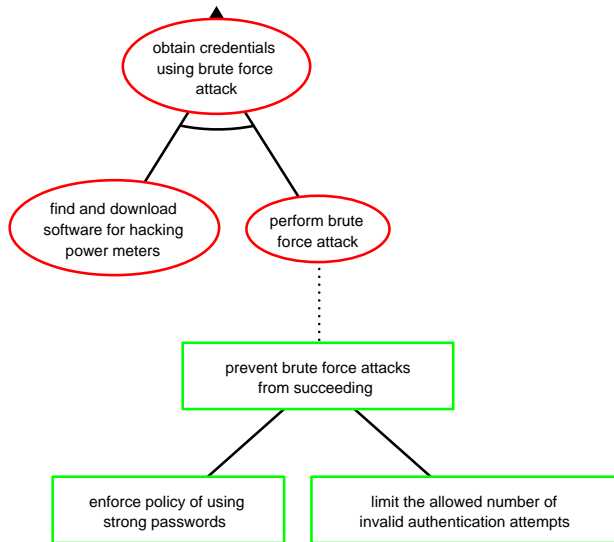
**Fig. 3.** Overcoming the password-based authentication

- performing a brute force attack (Fig. 5), or
- social engineering a technician working for the power provider (Fig. 6).



**Fig. 4.** Obtain credentials from hardware components

Extracting credentials from the power meter hardware components, illustrated in Fig. 4, can be achieved in two ways: either by extracting them from a data dump or by spying on communication between the hardware components. To extract the credentials from the data dump, the dump needs to be made, the location where encrypted credentials are placed in the dump needs to be



**Fig. 5.** Obtain credentials by brute force attack

identified, and finally the credentials need to be extracted from the encrypted dump. To extract the credentials from the communication between the hardware components, the communication needs to be monitored and the credentials need to be intercepted. In this study, we assume that during the communication between the hardware components, the data are sent unencrypted.

A brute force attack is illustrated in Fig. 5. It makes use of software for hacking power meters (in our scenario, this is exactly the same software as the one used by the attacker to reconfigure power meter). An off-line brute force attack using tools like `Ophcrack` [34], `John the Ripper` [35], or `hashcat` [18], can be prevented if a strong password is used. To make an on-line cracking impossible, the number of possible invalid authentication attempts could be limited.

Finally, credentials could also be obtained by social engineering a technician, as depicted in Fig. 6. To do so, a suitable technician would need to be selected and social engineered. A social engineering attack would require to assemble background information on employees of the energy provider and select one who would fall into the social engineering attack to reveal the credentials. Antoine could obtain the background knowledge on employees by searching on the Internet, diving into dumpster and looking for relevant documents and physical artefacts, or by infiltrating the energy provider. To infiltrate the energy provider, Antoine could get hired as an intern student and then collect information by exchanging gossips with the company employees. The following policies could be enforced by the company to prevent access to the background information about its employees:

- a policy to minimize the Internet disclosure,
- a policy to minimize the leakage of physical documents and artefacts,

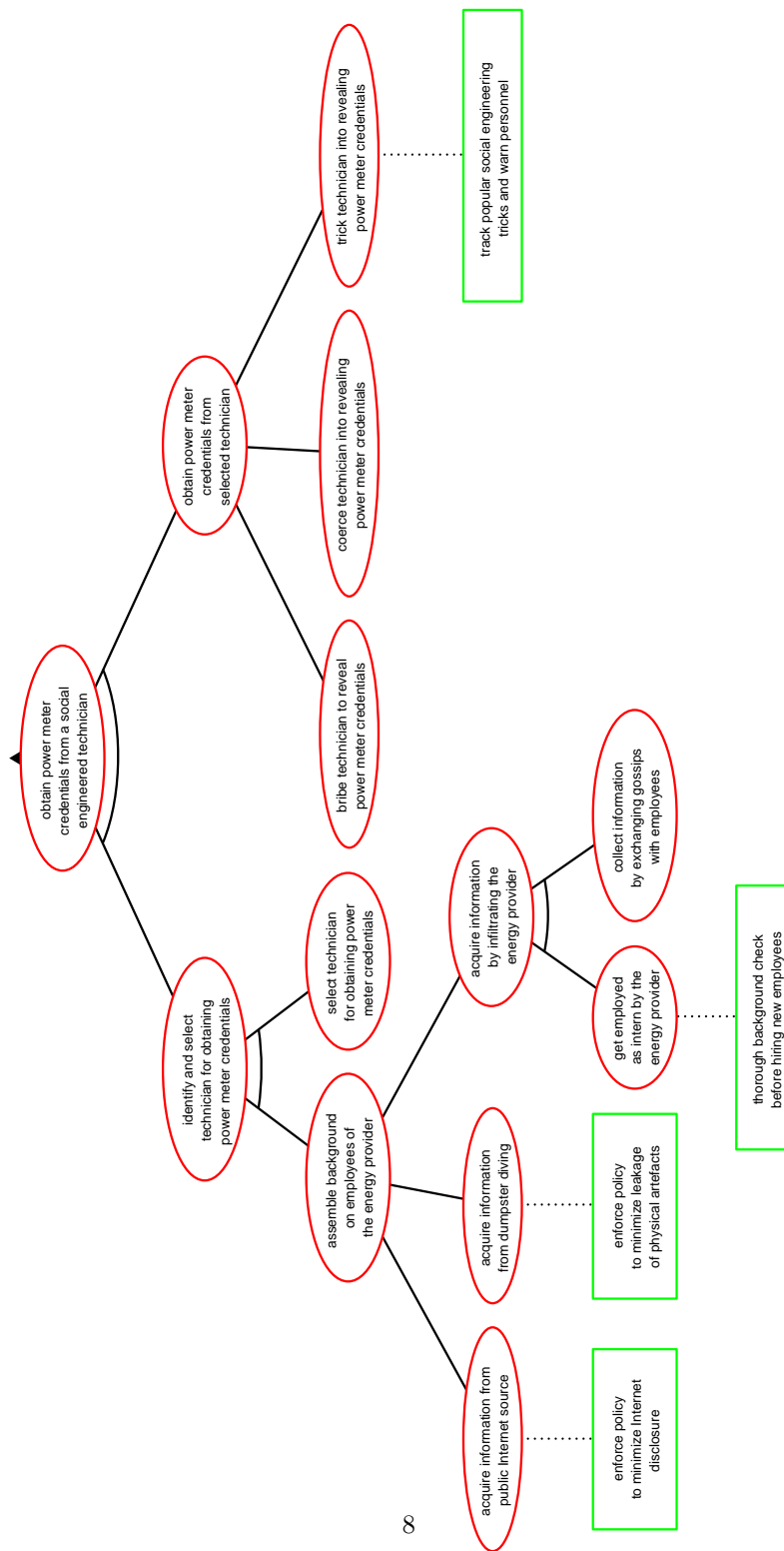


Fig. 6. Obtain credentials by social engineering a technician



- a policy of performing thorough background check before hiring new employees.

Once the right social engineering target is selected, the attack itself consists in bribing, coercing or tricking the technician so that they reveal the power meter credentials. The tricking attack could be prevented by a security training during which the personnel is made aware of popular social engineering tricks.

### The *Social engineering* approach

Instead of attacking by himself, Antoine can social engineer a technician, so that they reconfigure the power meter for him, as modeled in Fig. 7. To perform

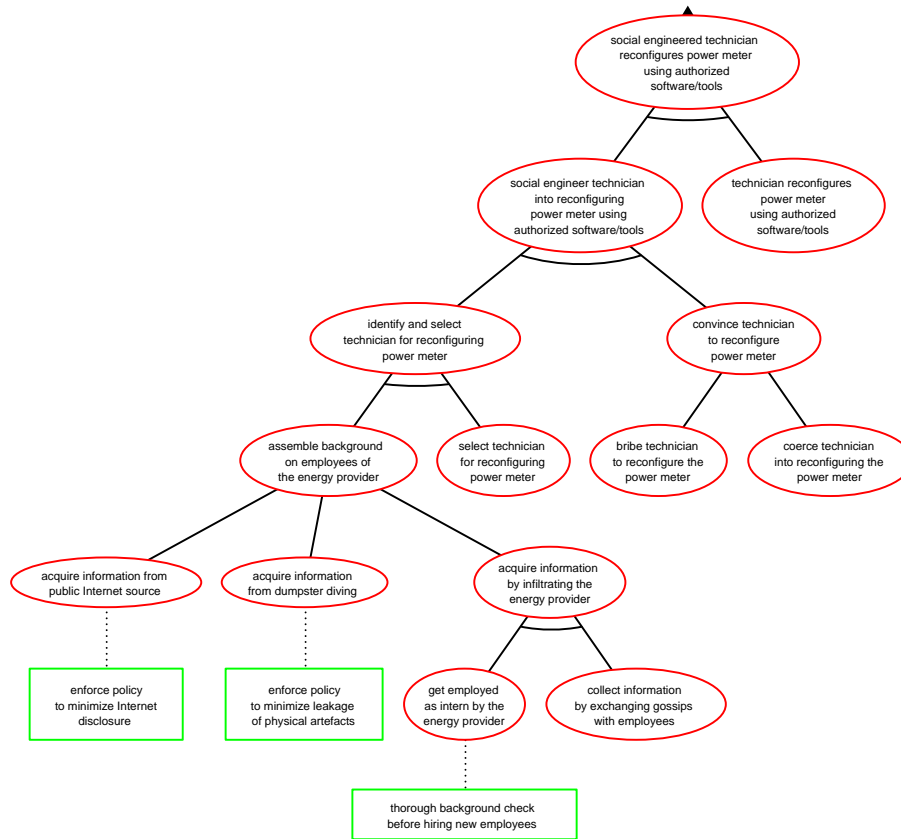


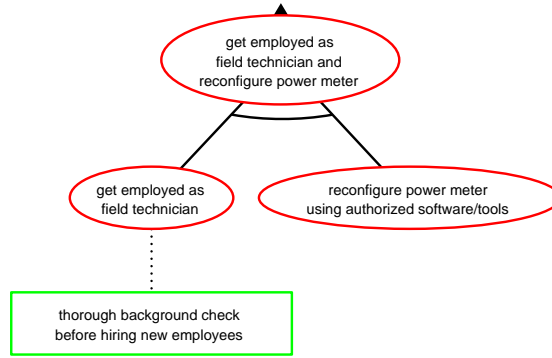
Fig. 7. The *social engineering* approach

the social engineering, a suitable technician who would reconfigure the power meter needs to be identified and Antoine needs to convince them to reconfigure

the meter. Identification of the suitable social engineering target is performed in exactly the same way as in the *do it yourself* approach, by assembling relevant background knowledge on employees. Once identified, the technician who will reconfigure the power meter is selected. To persuade the technician to reconfigure the power meter, Antoine can bribe or coerce them.

### The *get employed* approach

Antoine can also get hired by the power provider company to be officially able to reconfigure power meters. To do so, he needs to get employed as a field technician and then reconfigure his power meter using authorized software provided by the company to its technicians. Performing thorough background check on future employees would mitigate this attack, as it was the case in the two previous approaches. The get employed attack is illustrated in Fig. 8.



**Fig. 8.** The *get employed* approach

## 3 Quantitative analysis of the tampering scenario

The first objective of this case study is to analyze the scenario described in Section 2. This includes enumeration of all possible attacks, identification of those that are optimal from the point of view of the attacker, as well as pinpointing the countermeasures that offer the best protection to the analyzed system. A plethora of algorithms exist to perform quantitative analysis of ADTrees, e.g., [5,16,21,22,24,25]. However, some of them may produce incorrect results when applied to ADTrees where an action may contribute to several attacks. In this study, we thus focus on the methods developed in [13,25] which have been especially developed to deal with ADTrees containing such repeated basic actions, and an adaptation of the methods of [24] applicable to such trees.

In what follows, we will use the notion of an *attack* which we define as *a minimal set of basic actions of the attacker the execution of which achieves the*

goal of the root node of the ADTree, under some fixed behavior of the defender. By defender’s strategy, we understand a set of countermeasures that the defender can implement to secure the system.

In Section 3.1, we explain the problems that are of interest for our study. Then, in Section 3.2, we provide clear definitions of the parameters that we have used. In Section 3.3, we present the input values that we have used and we explain how they have been estimated. Finally, in Section 3.4, we discuss some issues related to the reliability of the input values and the computation methods used.

### 3.1 The problems of interest

The three types of optimization problems that we tackle in this study are:

- selection of attacks optimal wrt one parameter,
- selection of attacks optimal wrt several parameters,
- selection of the defender’s strategy optimal from the point of view of their resources and objective.

The parameters (often also called *attributes* in the context of ADTrees [22]) used in this work are *cost*, *time*, *probability*, and *special skills*. Before we present their meaning in Section 3.2, we provide generic, i.e., parameter independent, explanation of the problems that we address.

First, we are interested in selecting the *best* attacks, taking only one parameter into account. Here ‘best’ means optimal wrt the parameter considered. An optimal attack may thus be a one that minimizes *time* or *cost*, or maximizes *probability* of success. The selection of optimal attacks is performed according to the method proposed in [25], which ensures that the computations on ADTrees with repeated labels yield correct results, contrary to the classical bottom-up approach, used for instance in [22]. This method also allows to rank possible attacks, and return  $k$  most optimal ones, where  $k \in \mathbb{N}$  can be specified by the user.

Second, it is well known that considering one parameter at a time may not be sufficient to decide which attack is the best (or the worst, if the scenario is analyzed from the defender’s point of view). A possible approach to address this problem is to identify *Pareto optimal attacks*, i.e., attacks that are undominated by others, when several parameters are regarded simultaneously. In our study, we employ the framework developed in [13] to select the Pareto optimal attacks extracted from an ADTree with repeated labels. The solution proposed in [13] relies on so called *Pareto attribute domains* that allow for combining a number of parameters into a single one, and therefore make it possible to perform a multi-objective analysis using the same tools as in the case of a single parameter.

Finally, the solutions to the two problems presented above depend on which countermeasures have been implemented to protect the system. Instead of considering all possible cases, it is thus wise to determine a strategy which from the point of view of the defender is optimal. In an ideal world, the best would be to implement all possible countermeasures. However, in real-life, this is not

possible, because the budget of the defender is limited. Also, it does not make sense to implement countermeasures which do not add more security wrt the ones already in place. To select an optimal strategy of the defender, we use the method relying on integer linear programming proposed in [24], adapted to ADTrees with repeated labels. It allows for selecting one of the two criteria – *maximizing the number of countered attacks* (coverage problem) or *maximizing the necessary investment of the attacker* (investment problem) – and selecting the defender’s strategy which optimizes the chosen criterion and is compatible with the defender’s budget.

### 3.2 The parameters used

We now describe the parameters that we have used in our study to address the problems presented in Section 3.1. We give an intuitive meaning to each parameter, provide the set of values that they can attain, and explain how the parameter’s value of an attack is computed from the values corresponding to the attack’s components.

**Cost** (min, +). The first parameter of interest is the *monetary investment* necessary to implement an attack (or a defender’s strategy). To express it, we use non-negative real numbers representing the necessary investment in euro. The actions that are too expensive to be executed are assigned the value of  $+\infty$ . When optimizing the cost parameter, we are interested in attacks (or set of defenses) yielding minimal monetary investment for the attacker (resp. defender). Thus, to compute the cost of an attack (resp. set of defenses), we *sum* the values of the basic actions composing it. To select the best attack (resp. defender’s strategy), we then choose the one with *minimal* value.

**Time** (min, max). Since Antoine would like to lower his electricity bill as soon as possible, the *time that an attack would take* is an important parameter to consider. The following scale is used to express time values:

- *Instantaneous* (0): can be performed by the actor in less than a minute.
- *Quick* (10): can be performed by the actor in less than an hour, but not less than a minute.
- *Slow* ( $10^2$ ): can be performed by the actor in less than a week, but not less than an hour.
- *Very slow* ( $10^3$ ): can be performed by the actor in less than six months, but not less than a week.
- *Extremely slow* ( $10^4$ ): can be performed by the actor within a human lifetime, but not less than six months.
- *Impossible* ( $+\infty$ ): not doable within a human lifetime.

Since this scale is discrete, it is reasonable to assume that the time necessary to perform an attack is the *maximum* value over the time values of its composing actions. As in the case of cost, we are interested in *minimizing* the time necessary to attack the system, thus we select the attack which requires *minimal* time.

**Success probability** (max,  $\times$ ). Attacks that are very cheap or very fast are useless if their probability of succeeding is negligible. Here, we are thus interested in what is the probability that, if executed, an attack will be successful. The probability of an action is a value from the interval  $[0, 1]$ , and the probability of an attack is computed by multiplying <sup>1</sup> When optimizing, we select the attack with the *maximal* probability of success, because this is the attack that a reasonable attacker would prefer.

The remaining three parameters assess the level of special skills – cybersecurity, technical, and social – that is necessary to be able to perform an action successfully. In all three cases, the skill level necessary to perform an attack is defined as the *maximum* amongst the skill levels necessary to perform its components. By optimal, we mean an attack requiring *minimal* skill level.

**Cybersecurity skills level** (min, max). Some of the actions considered in our scenario may require specific *expertise regarding cybersecurity*. We distinguish five levels of such expertise:

- *None* (0): no cybersecurity-related skills required.
- *Basic* (1): requires basic cybersecurity knowledge and skills.
- *Advanced* (2): requires employing advanced cybersecurity-related skills, e.g., executing a man in the middle attack on a protocol.
- *Expert* (3): requires employing cybersecurity-related skills available to few experts, e.g., return-oriented programming or fault attack on AES.
- *Impossible* ( $+\infty$ ): beyond the known capability of today’s human beings.

**Technical skills level** (min, max). Similarly to cybersecurity skills, some actions may require some *technical expertise*. Here again, we distinguish five levels:

- *None* (0): no technical skills required.
- *Basic* (1): requires basic technical skills, e.g., finding information online.
- *Advanced* (2): requires advanced technical skills, available for graduates of technical vocational schools.
- *Expert* (3): requires technical skills available to experienced engineers.
- *Impossible* ( $+\infty$ ): beyond the known capability of today’s human beings.

**Social skills level** (min, max). Finally, since some attacks in our scenario rely strongly on social engineering, we are also interested in *social skills* necessary to perform the considered actions. The five levels of social skills are defined as follows:

- *None* (0): does not involve social interactions.

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<sup>1</sup> Using multiplication implies that attack components are considered to be independent. This is a known drawback of the classical bottom-up propagation of probability values in attack tree-based models. See Section 3.4 for a discussion on this and related issues.

- *Basic* (1): requires basic social interactions, e.g., obtaining information via a conversation.
- *Advanced* (2): requires convincing or tricking someone into doing something they would not do otherwise.
- *Expert* (3): requires convincing or tricking someone into doing something punishable by law.
- *Impossible* ( $+\infty$ ): beyond the known capability of today’s human beings.

### 3.3 Estimation of input values

We solve the optimization problems presented in Section 3.1 using frameworks developed in [25,24] and [13]. The underlying algorithms take as input an ADTree as well as parameter values assigned to its basic actions.

Table 1 gathers the basic actions of the defender and gives their cost. The values of the defender’s cost represent the investment that the electricity provider needs to make to hire security experts who will advise the company on potential threats and suitable countermeasures against them, organize meetings where the decisions on policies to be implemented will be taken, put in place improved software or hardware solutions, for instance those allowing more secure authentication, and remunerate its personnel for performing specific activities, such as background checks before hiring new employees.

**Table 1.** Cost of basic actions of the defender

<b>Basic action</b>	<b>Cost</b>
$d_1$ = enforce policy of using strong passwords	11600
$d_2$ = enforce policy to minimize Internet disclosure	9600
$d_3$ = enforce policy to minimize leakage of physical artefacts	9600
$d_4$ = limit the number of possible invalid authentication attempts	11600
$d_5$ = password authentication for establishing connection	13600
$d_6$ = require authentication for introducing changes in power consumption configuration	13600
$d_7$ = thorough background check before hiring new employees	320
$d_8$ = track popular social engineering attacks and warn personnel	1500

The values of basic actions of the attacker that we have used in this study are given in Table 2. They represent a consensus reached as a result of the following procedure. Seven independent participants, whose profiles correspond to the expertise of Antoine, were involved in the values’ estimation. The participants were given a document describing the scenario and the ADTree from Section 2. They had access to the Internet and relevant materials, including [9,33,40]. Each participant estimated the values for all six parameters at every basic action present in the tree. Unsurprisingly, some of the values were not consistent amongst different participants. A semi-automatic procedure has thus been used to extract a single value for each parameter at every basic action:

Table 2. Parameter values for basic actions of the attacker

Basic action	Cost	Time	Prob	Cyber	Tech	Social
acquire information from dumpster diving	0	1000	0.2	0	0	0
acquire information from public Internet source	0	100	0.79	0	1	0
bribe technician to reconfigure the power meter	500	10	0.52	0	0	3
bribe technician to reveal power meter credentials	300	10	0.5	0	0	2
buy optical probe	71.2	100	1	0	1	0
coerce technician into reconfiguring the power meter	0	100	0.3	0	0	3
coerce technician into revealing power meter credentials	0	100	0.33	0	0	3
collect information by exchanging gossips with employees	0	1000	0.46	0	0	1
enter power meter credentials	0	0	0.99	0	0	0
extract credentials	0	10	0.56	0	1	0
make the data dump from hardware component	0	100	0.73	1	3	0
find and download software for hacking power meters	0	10	0.9	1	1	0
get employed as field technician	0	1000	0.48	0	2	1
get employed as intern by the energy provider	0	1000	0.52	0	1	1
have physical access to the power meter	0	0	1	0	0	0
intercept credentials	0	0	0.62	2	1	0
locate encrypted credentials in the dump	0	100	0.6	2	2	0
make optical probe	14	100	0.41	0	2	0
monitor communication between hardware components	0	100	0.5	1	2	0
perform brute force attack	0	100	0.65	1	2	0
provide power meter credentials	0	0	1	0	0	0
reconfigure power meter using authorized software/tools	0	10	0.94	0	1	0
reconfigure power meter using unauthorized software	0	10	0.75	0	2	0
select technician for obtaining power meter credentials	0	100	1	0	0	0
select technician for reconfiguring power meter	0	100	1	0	0	0
technician reconfigures power meter using authorized software/tools	0	10	1	0	0	0
trick technician into revealing power meter credentials	0	100	0.24	0	0	2
use optical probe to establish connection to the meter via the optical port	0	10	0.95	0	1	0

- for the parameters different than *probability*: if all (but one) amongst the seven values were the same, this value was retained,
- for the *probability* parameter, a simple average over seven values was computed,
- for the cases that do not fall into any of the above items, the retained value is the result of a discussion between the two authors of this paper,
- finally, in the case of strong disagreement, the author of the analyzed ADTree who, amongst the seven participants, knows the best the optical meter technology, had the decisive power.

The estimation of values took one hour to each participant, on average. The consensus discussions lasted for 3 hours, in total.

### 3.4 Debating on the reliability of the computation framework

Quantifying security is a highly disputable exercise. The reliability of the obtained results depends on the quality of the employed input values and on the suitability of the functions used to perform computations. Despite a great effort of the academic and the industrial communities, numerous underlying issues still remain unsolved. In this section, we debate on drawbacks that we met while performing this study, some of which we have not necessarily managed to overcome.

The quantitative analysis of graphical security models relies on numerical inputs whose exact values can almost never be provided. Their estimation is a difficult task that requires a thorough understanding of

- the parameters employed,
- the meaning of the basic actions present in the tree,
- the attacker’s and defender’s profiles and knowledge.

In practice, this estimation is very subjective, as it relies to a great extent on the modeler’s expertise. In real-life, input values are usually based on historical data, statistics, information gathered from surveys or open sources, e.g., Internet. Such inputs inevitably carry some uncertainty about the values, and this uncertainty propagates during the computations and is accumulated in the final result of the analysis. While there is no established methodology for determining the best approximations of the actual values of the parameters under consideration, we believe that a reasonable estimates can still be obtained, if provided in collaboration with experts in the respective domains. Several industry practitioners performing security and risk analysis on a daily basis, that we had an opportunity to work with, suggest to follow a couple of simple rules.

- Finding a consensus through a discussion usually results in numbers that are more accurate than standard composite values, e.g., the average. People providing inputs might have misunderstood the significance of a parameter or the meaning of an action, thus their values might be inconsistent. Computing a simple average over such values is meaningless. A discussion allows to identify such misunderstandings and results in an estimate reflecting the reality properly.



- If a discrete scale is used, an odd number of possible values, such as *low-medium-high*, should be avoided. People having problems with deciding on the most suitable value, for instance due to the lack of knowledge, often tend to go for the middle value, because it seems to be the most neutral alternative. However, if numerous attacks get the same value, their ranking and thus a selection of the optimal ones become impossible.
- A way of taking the knowledge of the value providers into account is to complement the parameter value with the information on how certain the provider is about this value. Such an approach has, for instance, been used in the case study described in [6], where a *confidence* level was used in addition to the actual values of the parameters of interest. The confidence level plays a role of a weight, allowing to give more importance to values with high confidence (usually provided by experts) compared to those with low confidence (probably coming from less knowledgeable participants).

Note that, in our study, we decided not to use the confidence level, because our value providers had exactly the same profile as our potential attacker Antoine. We thus assumed that their estimates would be consistent with the estimates (and thus indirectly with decisions) that Antoine would make.

Another factor possibly undermining the pertinence of the quantitative analysis of security are the computations performed on the input values during the analysis. We illustrate this issue on the examples of *probability* and *risk* metrics. An arguable but commonly used operator in the context of attack tree analysis is the multiplication employed to propagate the probability values at AND nodes in a bottom-up fashion. Using multiplication implies that attack components are considered to be independent, which is rarely the case in reality. This means that, even if the input values are correct, the probability computation might introduce some error or inaccuracy to the final result. To overcome this known drawback of the classical bottom-up propagation, some more advanced methods for computing attacks' probability have been proposed in the literature. Their weakness however lies in the fact that they often require sophisticated inputs, such as conditional probability tables [23] or probability distributions [3], instead of simply probability points. The interested reader is referred to Section 7 of [41] for a description of existing probabilistic frameworks for attack tree-based analysis. Another example highlighting the importance, but at the same time the difficulty of quantifying security is the *risk* metrics. Various formulas for risk exist. In [37], the authors state that the standard way of defining risk is 'the likelihood of an incident and its consequences for an asset', with all the words used having some specified meaning. This definition is used for instance in the French risk analysis method *EBIOS* [1]. It relies on two factors only, but other definitions are possible. In [12], risk has been defined in terms of cost, probability, and impact. For a discussion on possible three-factor and many-factor risk measure definitions see Chapter 11 of [37] and references therein. On the one hand, the fact that there are many risk metrics definitions can be seen as a positive thing, because it allows the expert to select the one that is most suitable in a specific analysis context or wrt the available input values. On the other

hand, however, different risk formulas will provide different results, so it might be unclear which risk formalization should be used in which case.

To conclude this discussion section, we would like to stress that graphical security models are not the silver bullet for the risk assessment process, and that their role is to accompany other threat and risk analysis approaches, such as penetration testing, red teaming, standardized ISO 27XXX-compatible methods, e.g., [1,29], etc. Each of these methods focuses on different types of attacks and different security problems, so it is worthwhile to combine them in order to get the most complete and full-fledged results.

## 4 Optimal strategies for the attacker and the defender

We now present the results of the power meter tampering scenario analysis. We begin, in Section 4.1, by determining sets of countermeasures that the defender can implement under specified budget and that are optimal wrt a given criterion (coverage or attacker’s investment). For some of these sets, we then perform a *what-if* analysis: if a given strategy of the defender is implemented, what are the attacks optimal wrt one (Section 4.2) or many (Section 4.3) parameters? Our objective is to verify whether an attacker having a profile of Antoine would be able to launch a successful attack on its power meter. Due to space restrictions, this section summarizes some main observations drawn from our analysis. The files presenting the raw data and all the obtained results are available at [https://people.irisa.fr/Wojciech.Widel/studies/meter\\_study.zip](https://people.irisa.fr/Wojciech.Widel/studies/meter_study.zip).

Performing this analysis is a laborious task, because the underlying algorithms are complex [13,24,25] and our tree is too big to be analyzed manually. To obtain the results presented in this section, we have used the OSEAD tool that supports the techniques proposed in [13,24], and [25]. We postpone the technical description of OSEAD to Section 5.

### 4.1 Selection of optimal sets of countermeasures

The choice of an optimal strategy for the defender depends on the budget that they have at their disposal, and on the optimization problem of interest. In our study, we consider a small, local electricity provider, and we thus analyze three possible values for the defender’s budget: 20000, 30000, and 40000 euros. Table 3 presents optimal strategies for a defender interested in maximizing the number of prevented attacks (coverage problem) and another one focused on maximizing the necessary investment of the attacker necessary to achieve his objective (investment problem). They have been obtained using the OSEAD tool.

*Requiring authentication for introducing changes in power consumption configuration* ( $\mathbf{d}_6$ ) and *performing thorough background check before hiring new employees* ( $\mathbf{d}_7$ ) is an optimal strategy for a defender interested in covering a maximal number of possible attacks and having the budget of 20000 euros. We denote this strategy by  $D_1$ . Under the same budget, but with the goal of maximizing the necessary investment of the attacker in mind, the optimal behavior of the defender

would be to *enforce policy to minimize Internet disclosure* ( $d_2$ ), *enforce policy to minimize leakage of physical artefacts* ( $d_3$ ) and *perform thorough background check before hiring new employees* ( $d_7$ ). This ensures that the minimal necessary investment of the attacker into achieving the root goal is 14. This means, in particular, that the execution of the three actions prevents all the attacks having cost of 0 euros.

The other two strategies that we consider are  $D_2$  which corresponds to  $D_1$  extended with the action of *enforcing policy to minimize Internet disclosure* ( $d_2$ ), and  $D_3$  consisting of *enforcing policy to minimize Internet disclosure* ( $d_2$ ), *enforcing policy to minimize leakage of physical artefacts* ( $d_3$ ), *performing thorough background check before hiring new employees* ( $d_7$ ), and *tracking popular social engineering attacks and warning personnel* ( $d_8$ ). These strategies are optimal for a defender having 30000 euros, and interested in the coverage problem ( $D_2$ ) and the attacker’s investment problem ( $D_3$ ), respectively.

Finally, a defender having 40000 euros is able to fully secure the analyzed system, by implementing countermeasures  $d_2, d_3, d_6$ , and  $d_7$ . Due to space restrictions, we refer the reader to Table 1 for their meaning.

**Table 3.** Optimal strategies of the defender

Defender’s budget	Coverage problem		Investment problem	
	Optimal strategy	Prevented/ /preventable	Optimal strategy	Necessary attacker’s investment
20000	$D_1 = \{d_6, d_7\}$	29/33	$\{d_2, d_3, d_7\}$	14
30000	$D_2 = \{d_2, d_6, d_7\}$	31/33	$D_3 = \{d_2, d_3, d_7, d_8\}$	14
40000	$\{d_2, d_3, d_6, d_7\}$	33/33	$\{d_2, d_3, d_6, d_7\}$	$+\infty$

For the rest of our study, we retain the strategies  $D_1$ ,  $D_2$ , and  $D_3$  and look for optimal attacks in the case when one of these strategies is implemented by the defender.

## 4.2 Attacks optimizing single parameter

For determining attacks optimal wrt to one parameter, OSEAD first extracts the attacks from the model (attacks in the sense of *set semantics* defined in [25]), and then computes the values of the parameter corresponding to each of them. In total, there are 33 attacks in the studied scenario, and their list is available at [https://people.irisa.fr/Wojciech.Widel/studies/meter\\_attacks.txt](https://people.irisa.fr/Wojciech.Widel/studies/meter_attacks.txt). Whether an attack is successful or not depends on the countermeasures that are implemented by the defender. The attacks of interest for us are those that are not countered by at least one of the three defender’s strategies  $D_1$ ,  $D_2$  or  $D_3$ . There are twelve such attacks, and they are presented in Table 4.

By analyzing the data gathered in Table 4, we notice that if the defender decides to implement one of the strategies  $D_1$  or  $D_2$ , Antoine will be able to succeed only by executing some of the attacks from the *social engineering* ap-

proach. If the strategy  $D_3$  is implemented, then the only possible attacks are those from the *do it yourself* approach.

Once the values corresponding to the attacks are obtained, OSEAD returns the optimal ones. We list them in Table 5. This table can be used to check whether an attacker of interest would be able to launch a successful attack. We recall that Antoine is a fifth year student of an engineering school. We assume that he has advanced technical skills, but he has only basic knowledge of cybersecurity. As most of students, he is not rich, but he can manage his time availability freely.

On the one hand, since the cost aspect is of the highest priority for Antoine, he would analyze the attacks optimal wrt to this parameter first, see the *Cost* column in Table 5. The preference is given to attack  $A_2$  which consists of *having physical access to the power meter, acquiring information from dumpster diving, selecting technician for reconfiguring power meter, coercing technician into reconfiguring power meter* and the *technician reconfiguring power meter using authorized software/tools*. While this attack is optimal from the point of view of *cost* and all the three *skills levels* under strategies  $D_1$  and  $D_2$ , it would require from Antoine to force someone to perform an action punishable by law. Also,  $A_2$  is not prevented by the strategy  $D_3$ . Indeed, implementation of  $D_3$  counters all the attacks from the *social engineering* approach.

On the other hand,  $D_3$  does not secure the meter from any attack in the *do it yourself* approach. An interesting attack within this approach is  $A_6$ , consisting of *having physical access to the power meter, making optical probe, finding and downloading software for hacking power meters, using optical probe to establish connection to the meter via the optical port, and reconfiguring power meter using unauthorized software*. Note that  $A_6$  corresponds to the profile of Antoine, from the point of view of his resources and skills. Its only drawback is that its probability of success is quite low – only 0.26, as can be seen in Table 6.

Thanks to Table 5, we can also study the impact of the implemented countermeasures on the attacks available to the attacker. Upgrading the system’s protection from  $D_1$  do  $D_2$  (by *enforcing policy to minimize Internet disclosure*) at the cost of 9600 euros (see Table 1) is not worthwhile if the defender considers cheap attacks to be the most tempting for the attacker – the attack  $A_2$  achieves the root goal under both strategies  $D_1$  and  $D_2$ . However, if the defender aims at making the attacker less likely to succeed, then this investment is beneficial, as it lowers the attacker’s success probability from 0.41 (for attack  $A_3$  which would not work under  $D_2$ ) to 0.10 (for  $A_4$  that still works when  $D_2$  is implemented).

### 4.3 Attacks optimizing several parameters

Unfortunately, for every attack listed in Table 5, i.e., optimal wrt to some given parameter, there always exists another one that is better from the point of view of another parameter. To overcome this problem, we are now looking for Pareto optimal attacks, i.e., attacks that are not dominated by another one, while taking all six parameters into account simultaneously.

The Pareto optimal attacks are presented in Table 6, along with the values corresponding to their execution. Observe that under strategies  $D_1$  or  $D_2$ , all



**Table 5.** Attacks optimal wrt a single parameter and their values

Defender's strategy	Attacks optimal wrt					
	<i>Cost</i>	<i>Time</i>	<i>Prob</i>	<i>Cyber</i>	<i>Tech</i>	<i>Social</i>
$D_1$	$A_1, A_2$	$A_1, A_3$	$A_3$	$A_1, A_2, A_3, A_4$	$A_2, A_4$	$A_1, A_2, A_3, A_4$
Optimal value	0	100	0.41	0	0	3
$D_2$	$A_2$	$A_2, A_4$	$A_4$	$A_2, A_4$	$A_2, A_4$	$A_2, A_4$
Optimal value	0	1000	0.10	0	0	3
$D_3$	$A_5, A_6, A_7, A_8$	$A_5 - A_{12}$	$A_9$	$A_5, A_6, A_9, A_{12}$	$A_5, A_6, A_8, A_9, A_{11}, A_{12}$	$A_5 - A_{12}$
Optimal value	14	100	0.64	1	2	0

of the attacks available to Antoine are Pareto optimal, including the attack  $A_2$  discussed in the previous section. If the strategy  $D_3$  is implemented by the defender, there exist eight possible attacks that achieve the root goal, but only two of them are Pareto optimal, namely  $A_6$  and  $A_9$ . It is crucial to notice that  $A_9$  is a very interesting attack. It is almost the same as  $A_6$ , except that it involves *buying optical probe* instead of *making it*. Attack  $A_9$  is optimal wrt to all parameters, except *cost*. However, when checking its *cost* value, one realizes that the investment necessary to perform it (71.2 euros) would probably be acceptable for Antoine. The greatest advantage of  $A_9$  is that its success probability (0.64) is significantly higher than that of  $A_6$  (0.26).

**Table 6.** Pareto optimal attacks and their values for: *cost* ( $c$ ), *time* ( $t$ ), *prob* ( $pb$ ), *cyber skills* ( $cs$ ), *tech. skills* ( $ts$ ), and *social skills* ( $ss$ )

Defender's strategy	Pareto optimal attacks	Values ( $c, t, pb, cs, ts, ss$ )
$D_1$	$A_1$	(0, 100, 0.24, 0, 1, 3)
	$A_2$	(0, 1000, 0.06, 0, 0, 3)
	$A_3$	(500, 100, 0.41, 0, 1, 3)
	$A_4$	(500, 1000, 0.10, 0, 0, 3)
$D_2$	$A_2$	(0, 1000, 0.06, 0, 0, 3)
	$A_4$	(500, 1000, 0.10, 0, 0, 3)
$D_3$	$A_6$	(14.0, 100, 0.26, 1, 2, 0)
	$A_9$	(71.2, 100, 0.64, 1, 2, 0)

The importance of the multi-parameter analysis is further illustrated by two facts. First, securing the system in a way that maximizes the necessary investment of the attacker, by implementing  $D_3$ , not only leaves the system vulnerable to more attacks than it is the case for the coverage problem (eight attacks versus two or four, see last row of Table 4), but also allows the attacker to execute attack  $A_9$ , which has a high probability of succeeding. Second, when the defender implements strategy  $D_3$ , the attack  $A_6$  is among the cheapest ones, and the attack  $A_9$  is the optimal one wrt the probability. When we analyze the scenario taking only one of these parameters into consideration, we overlook one of these

two attacks. But both of them are Pareto optimal, and as such, both can be considered equally appealing for the attacker.

## 5 The OSEAD tool

We now present the OSEAD tool – *Optimal Strategies Extractor for Attack-Defense trees* – that we used for performing analysis of Section 4. We describe its features in Section 5.1, its performance in Section 5.2, and give some implementation details in Section 5.3.

### 5.1 OSEAD from the user’s perspective

OSEAD allows its users to benefit from the theoretical developments of [13,24,25] in a simple and intuitive way. Users operate the tool in a step-by-step manner, via a graphical interface illustrated in Fig. 9. The first step is to provide a file storing the structure of the ADTree of interest, which is an XML file produced by ADTool [17], well-known software for creating ADTrees. Furthermore, should the user want to analyze an attack tree created with the help of ATCalc [2] or ATE [4], the output files of these tools can be easily transformed into an ADTool-like XML file with the help of ATTop [27]. The XML file, compatible with ADTool and OSEAD, containing the entire ADTree for tampering with the power meter is available at [https://people.irisa.fr/Wojciech.Widel/studies/meter\\_study.zip](https://people.irisa.fr/Wojciech.Widel/studies/meter_study.zip).

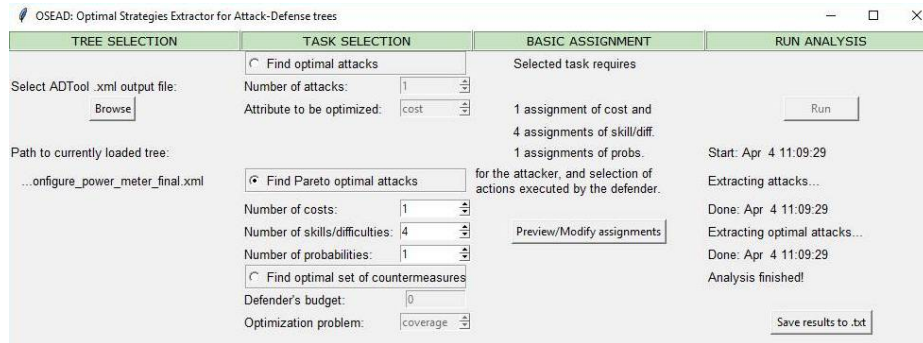


Fig. 9. OSEAD’s main user interface

Once the tree is provided, users select the problem of interest, which is extraction of attacks that optimize a single parameter (tab *Find optimal attacks* in Fig. 9), attacks that are Pareto optimal (tab *Find Pareto optimal attacks*), or an optimal strategy of the defender (tab *Find optimal set of countermeasures*). The last step preceding the actual analysis is the assignment of values of parameters of interest to the basic actions in the tree. The values can be entered manually, imported from an XML file generated by ADTool, or loaded from a TXT file

produced by OSEAD, as visualized in Fig. 10. With all the inputs provided, OSEAD solves the optimization problem specified by the user. The results obtained can be exported to a TXT file.

## 5.2 OSEAD’s performance

To solve the optimization problems, OSEAD first extracts attacks, as well as defender’s strategies in the case of optimal set of countermeasures selection, from ADTree. Theoretically, this means that either a *set semantics* [8] or a *defense semantics* [24] of the tree is computed. The worst case size of both of these semantics is exponential in the number of basic actions of the tree. Another possible bottleneck in the process of determining an optimal strategy for the defender is solving the integer linear programming problem (ILP). OSEAD employs free ILP solver `lp_solve` [7] to achieve this task.

**Table 7.** OSEAD’s runtime for determining Pareto optimal attacks

Name of file storing tree structure	Number of basic actions	Name of file storing basic assignment	Number of attacks	Number of Pareto optimal attacks	Runtime in seconds
<i>tree03</i>	16	<i>tree03_1_cost</i>	640	2	1
<i>tree10</i>	26	<i>tree10_1_cost</i>	14336	3	438
<i>tree12</i>	17	<i>tree12_5_costs</i>	2436	63	11
<i>tree29</i>	22	<i>tree29_5_costs</i>	640	304	1
<i>tree30</i>	23	<i>tree30_5_costs</i>	704	184	1
<i>tree32</i>	25	<i>tree32_5_costs</i>	832	378	1

In practice, OSEAD performs well. Each of the problems considered in Section 4 was solved in time not exceeding one second, on a Windows machine running Intel Core i7-5600U CPU at 2.60 GHz dual core with 16 GB of RAM. We have also tested OSEAD’s performance on trees having structure significantly more complex than the one studied in the previous sections, i.e., on trees encoding hundreds and thousands of attacks. Using trees available at <https://github.com/wwidel/pareto-tests/tree/master/trees> and basic assignments given at <https://github.com/wwidel/pareto-tests/tree/master/assignments>, we have measured the time OSEAD needs to determine Pareto optimal attacks. An excerpt from the tests’ results is presented in Table 7.

## 5.3 Implementation details

OSEAD’s computation engine and its user interface have been implemented in Python. Its architecture is depicted in Fig. 11. The implementation model consists of the *Tree Model* (storing the tree structure), the *Attribute Domain* (defining operations to be used when determining optimal attacks, e.g., (min, +) in the case of cost), the *ILP Problem* (derived from the *Tree Model*, using *defense*



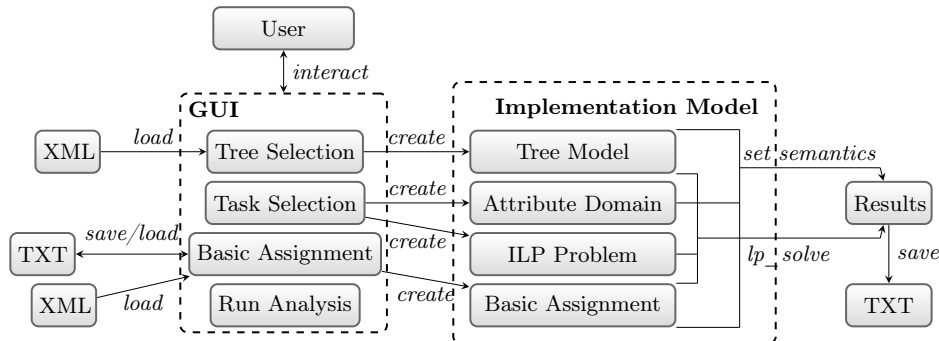
OSEAD: Optimal Strategies Extractor for Attack-Defense trees

Import Export Save & Exit

	cost_1	skill/diff_1	skill/diff_2	skill/diff_3	skill/diff_4	prob_1
	load from .xml	load from .xml	load from .xml	load from .xml	load from .xml	load from .xml
<b>ATTACKER</b>						
acquire information from dumpster diving	0.0	0.0	0.0	0.0	1000.0	0.2
acquire information from public Internet source	0.0	0.0	1.0	0.0	100.0	0.79
bribe technician to reconfigure the power meter	500.0	0.0	0.0	3.0	10.0	0.52
bribe technician to reveal power meter credentials	300.0	0.0	0.0	2.0	10.0	0.5
buy optical probe	71.2	0.0	1.0	0.0	100.0	1.0
coerce technician into reconfiguring the power meter	0.0	0.0	0.0	3.0	100.0	0.3
coerce technician into revealing power meter credentials	0.0	0.0	0.0	3.0	100.0	0.33
collect information by exchanging gossips with employees	0.0	0.0	0.0	1.0	1000.0	0.46
enter power meter credentials	0.0	0.0	0.0	0.0	0.0	0.99
extract credentials	0.0	0.0	1.0	0.0	10.0	0.56
find and download software for hacking power meters	0.0	1.0	1.0	0.0	10.0	0.9
get employed as field technician	0.0	0.0	2.0	1.0	1000.0	0.48
get employed as intern by the energy provider	0.0	0.0	1.0	1.0	1000.0	0.52
have physical access to the power meter	0.0	0.0	0.0	0.0	0.0	1.0
intercept credentials	0.0	2.0	1.0	0.0	0.0	0.62
locate encrypted credentials in the dump	0.0	2.0	2.0	0.0	100.0	0.6
make optical probe	14.0	0.0	2.0	0.0	100.0	0.41
make the data dump from hardware component	0.0	1.0	3.0	0.0	100.0	0.73
monitor communication between hardware components	0.0	1.0	2.0	0.0	100.0	0.5
perform brute force attack	0.0	1.0	2.0	0.0	100.0	0.65
reconfigure power meter using authorized software/tools	0.0	0.0	1.0	0.0	10.0	0.94
reconfigure power meter using unauthorized software	0.0	0.0	2.0	0.0	10.0	0.75
select technician for obtaining power meter credentials	0.0	0.0	0.0	0.0	100.0	1.0
select technician for reconfiguring power meter	0.0	0.0	0.0	0.0	100.0	1.0
technician reconfigures power meter using authorized software/tools	0.0	0.0	0.0	0.0	100.0	1.0
trick technician into revealing power meter credentials	0.0	0.0	0.0	0.0	100.0	1.0
use optical probe to establish connection to the meter via the optical port	0.0	0.0	0.0	2.0	100.0	0.24
	0.0	0.0	1.0	0.0	10.0	0.95
<b>DEFENDER</b>						
	performed					
enforce policy of using strong passwords	<input type="checkbox"/>					
enforce policy to minimize Internet disclosure	<input checked="" type="checkbox"/>					
enforce policy to minimize leakage of physical artefacts	<input type="checkbox"/>					
limit the allowed number of invalid authentication attempts	<input type="checkbox"/>					
password authentication for establishing connection	<input type="checkbox"/>					
require authentication for introducing changes in power consumption configuration	<input checked="" type="checkbox"/>					
thorough background check before hiring new employees	<input checked="" type="checkbox"/>					
track popular social engineering tricks and warn personnel	<input type="checkbox"/>					

Fig. 10. Input management in OSEAD

*semantics*, and storing the matrix of the selected optimization problem) and the *Basic Assignment* (storing values of parameters assigned to the basic actions).



**Fig. 11.** An overview of the OSEAD architecture

OSEAD is open source and it runs on all main platforms. The version for Windows can be downloaded from <https://people.irisa.fr/Wojciech.Widel/software/osead.zip>. Using OSEAD on other platforms requires installing the *adtrees* Python package [36].

## 6 Conclusion

In this paper, we analyzed a real-life scenario of tampering with a power meter, using an ADTree. In addition to the actual evaluation of the power meters' security, this study allowed us to validate the quantitative analysis methods that we have recently developed for ADTrees with repeated labels [13,24,25]. To facilitate and automate their usage, we have implemented the OSEAD tool described in Section 5.

We took great care so that our model and analysis are as unbiased and impartial as possible. The tree was created by crossing several industrial and academic sources, and the input values estimation was performed by independent participants with various cultural background, from Estonia, France, Poland, and Russia.

As discussed in Section 4.3, we were able to confirm the intuitive conjecture about the practical importance of the multi-parameter analysis. We note that, despite the fact that the algorithms implemented in OSEAD are highly complex, the tool performs extremely well when applied to trees encoding hundreds of attacks, and reasonably well in the case of trees with up to several thousands of attacks.

This study corroborates practical usefulness of ADTrees in security and risk analysis. However, solutions for some pragmatic issues still need to be found. The bottleneck of our study was the attribution of parameter values to basic actions. While for some parameters, e.g., *cost*, finding an accurate estimate is

easy (nowadays, it suffices to search on the Internet), for some other, e.g., *success probability*, this task is much more difficult, if not impossible. More research and practical investigation is definitely necessary before a reliable methodology for the estimation of values for basic actions can be proposed. In parallel, one could also investigate how sensitive the quantitative analysis methods proposed in [13,24,25] are wrt input values, i.e., how do errors propagate through the computations, if the input values used are not exact. In the light of its very promising efficiency, it seems that OSEAD will greatly facilitate performing this task, and this is the issue on which we will concentrate in the nearest future.

Finally, we would like to emphasize that an attack tree-based analysis, as the one performed in this case study, does not fully cover the entire process of risk analysis. For instance, a practical issue regarding Antoine’s return on investment was not discussed in our work. This issue includes the analysis of the actual gain of Antoine versus the necessary expenses related to making the tempering possible, or the estimation of minimal time after which Antoine’s investment in attacking the system would start to pay back. Also, one should not forget about a completely separate dimension of risk of being arrested for performing illegal tampering. Although we judged these aspects out of scope of our study, in real life they should be investigated before a truly optimal attack can be identified.

## Acknowledgement.

We would like to thank the following students and researchers for their (far from being trivial) contribution to the estimation of parameter values used in this study: Jean-Loup Hatchikian-Houdot (INSA Rennes, France), Pille Pullonen (Cybernetica AS, Estonia), Artur Riazanov (Saint Petersburg Department of V.A. Steklov Institute of Mathematics of the Russian Academy of Sciences, Russia), Petr Smirnov (Saint Petersburg State University, Russia), and Aivo Toots (Cybernetica AS, Estonia).

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## A Optical power meter

Fig. 12 shows a power meter with an optical port. Fig. 13 illustrates how to connect to a power meter using an optical probe.



**Fig. 12.** A power meter with an optical port (source: [https://nl.wikipedia.org/wiki/IEC\\_62056](https://nl.wikipedia.org/wiki/IEC_62056))



**Fig. 13.** Optical probe connected to the power meter (source: [https://www.aliexpress.com/item/China-Manufacturer-DHL-free-Shipping-electricity-optical-meter-reading/32455842504.html?spm=2114.10010108.100009.1.6810cc24soIZC4&gps-id=pcDetailLeftTopSell&scm=1007.13482.95643.0&scm\\_id=1007.13482.95643.0&scm-url=1007.13482.95643.0&pvid=65873a85-f01b-4876-970d-b58b38041880](https://www.aliexpress.com/item/China-Manufacturer-DHL-free-Shipping-electricity-optical-meter-reading/32455842504.html?spm=2114.10010108.100009.1.6810cc24soIZC4&gps-id=pcDetailLeftTopSell&scm=1007.13482.95643.0&scm_id=1007.13482.95643.0&scm-url=1007.13482.95643.0&pvid=65873a85-f01b-4876-970d-b58b38041880))