

authentication based on digital signatures, extended

Protocol Purpose

IKE is designed to perform mutual authentication and key exchange prior to setting up an IPsec connection. IKEv2 exists in several variants, the defining difference being the authentication method used.

This variant, which we call IKEv2-DSx, uses digital signatures and contains a slight extension in order to provide key confirmation, thus precluding the attack possible on the previous variant, IKEv2-DS.

Definition Reference

[Kau03]

Model Authors

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Alice&Bob style

IKEv2-DSx proceeds in three so-called exchanges. In the first, called `IKE_SA_INIT`, the users exchange nonces and perform a Diffie-Hellman exchange, establishing an initial security association called the `IKE_SA`. The second exchange, `IKE_SA_AUTH`, then authenticates the previous messages, exchanges the user identities, and establishes the first so-called "child security association" or `CHILD_SA` which will be used to secure the subsequent IPsec tunnel. A (respectively B) generates a nonce N_a and a Diffie-Hellman half key KE_a (respectively KE_b). In addition, `SAa1` contains A's cryptosuite offers and `SAb1` B's preference for the establishment of the `IKE_SA`. Similarly `SAa2` and `SAb2` for the establishment of the `CHILD_SA`. We extend these standard two exchanges with a third which we call `EXTENSION`. It consists of two messages, each containing a nonce (MA and MB , respectively) and a distinguished constant (0 and 1, respectively) encrypted with the `IKE_SA` key K . This is sufficient to preclude the attack that is possible on IKEv2-DS, as it provides key confirmation.

`IKE_SA_INIT`

1. A → B: `SAa1`, KE_a , N_a

2. B → A: SAb1, KEb, Nb
 IKE_SA_AUTH

3. A → B: {A, AUTHa, SAa2}K
 where $K = H(Na.Nb.SAa1.g^{KEa}^{KEb})$ and
 $AUTHa = \{SAa1.g^{KEa}.Na.Nb\}^{inv}(Ka)$

4. B → A: {B, AUTHb, SAb2}K
 where
 $AUTHb = \{SAb1.g^{KEb}.Na.Nb\}^{inv}(Kb)$

EXTENSION

5. A → B: {MA, 0}K
 6. B → A: {MB, 1}K

Note that because we abstract away from the negotiation of cryptographic algorithms, we have $SAa1 = SAb1$ and $SAa2 = SAb2$.

Model Limitations

Issues abstracted from:

- The parties, Alice and Bob, should negotiate mutually acceptable cryptographic algorithms. This we abstract by modelling that Alice sends only a single offer for a crypto-suite, and Bob must accept this offer.
- There are goals of IKEv2 which we do not yet consider. For instance, identity hiding.
- IKEv2-DSx includes provisions for the optional exchange of public-key certificates. This is not included in our model.
- We do not model the exchange of traffic selectors, which are specific to the IP network model and would be meaningless in our abstract communication model.

Problems considered: 3

Attacks Found

None

HLPSL Specification

```
role alice(A,B:agent,
           G: text,
           F: function,
           Ka,Kb: public_key,
           SND_B, RCV_B: channel (dy))
played_by A
def=

  local Ni, SA1, SA2, DHX: text,
        Nr: text,
        KEr: message, %% more specifically: exp(text,text)
        SK: message,
        State: nat,
        MA: text,
        MB: text,
        AUTH_B: message

  const sec_a_SK : protocol_id

  init  State := 0

  transition

  %% The IKE_SA_INIT exchange:
  %% I have abstracted away from the negotiation of cryptographic
  %% parameters.  Alice sends a nonce SAi1, which is meant to
  %% model Alice sending only a single crypto-suite offer.  Bob must
  %% then respond with the same nonce.
  1. State = 0 /\ RCV_B(start) =|>
     State' := 2 /\ SA1' := new()
                /\ DHX' := new()
                /\ Ni' := new()
                /\ SND_B( SA1'.exp(G,DHX').Ni' )

  %% Alice receives message 2 of IKE_SA_INIT, checks that Bob has
  %% indeed sent the same nonce in SAR1, and then sends the first
  %% message of IKE_AUTH.
  %% As authentication Data, she signs her first message and Bob's nonce.
```

```

2. State = 2 /\ RCV_B(SA1.KEr'.Nr') =|>
   State' := 4 /\ SA2' := new()
               /\ SK' := F(Ni.Nr'.SA1.exp(KEr',DHX))
               /\ SND_B( {A.{SA1.exp(G,DHX).Ni.Nr'}_(inv(Ka)).SA2'}_SK' )

3. State = 4 /\ RCV_B({B.{SA1.KEr'.Nr.Ni}_inv(Kb)}.SA2}_SK) =|>
   State' := 6 /\ MA' := new()
               /\ SND_B({MA'.zero}_SK)
               /\ AUTH_B' := {SA1.KEr'.Nr.Ni}_inv(Kb)
               /\ secret(SK,sec_a_SK,{A,B})
               /\ witness(A,B,sk2,SK)

4. State = 6 /\ RCV_B({MB'.one}_SK) =|>
   State' := 8 /\ request(A,B,sk1,SK)

```

end role

```

role bob (B,A:agent,
          G: text,
          F: function,
          Kb, Ka: public_key,
          SND_A, RCV_A: channel (dy))

```

played_by B

def=

```

local Ni, SA1, SA2: text,
      Nr, DHY: text,
      SK, KEi: message,
      State: nat,
      MA: text,
      MB: text,
      AUTH_A: message

const sec_b_SK : protocol_id

init State := 1

transition

```

```

1. State = 1 /\ RCV_A( SA1'.KEi'.Ni' ) =|>
   State' := 3 /\ DHY' := new()
               /\ Nr' := new()
               /\ SND_A(SA1'.exp(G,DHY').Nr')
               /\ SK' := F(Ni'.Nr'.SA1'.exp(KEi',DHY'))

2. State = 3 /\ RCV_A( {A.{SA1.KEi.Ni.Nr}_inv(Ka)}.SA2'}_SK ) =|>
   State' := 5 /\ SND_A( {B.{SA1.exp(G,DHY).Nr.Ni}_inv(Kb)}.SA2'}_SK )
               /\ AUTH_A' := {SA1.KEi.Ni.Nr}_inv(Ka)
               /\ witness(B,A,sk1,SK)
               /\ secret(SK,sec_b_SK,{A,B})

3. State = 5 /\ RCV_A({MA'.zero}_SK) =|>
   State' := 7 /\ MB' := new()
               /\ SND_A({MB'.one}_SK)
               /\ request(B,A,sk2,SK)

```

end role

```

role session(A, B: agent,
            Ka, Kb: public_key,
            G: text, F: function)
def=

  local SA, RA, SB, RB: channel (dy)

  composition

    alice(A,B,G,F,Ka,Kb,SA,RA)
  /\ bob(B,A,G,F,Kb,Ka,SB,RB)

```

end role

```

role environment()
def=

  const sk1, sk2 : protocol_id,

```

```
a, b      : agent,  
ka, kb, ki : public_key,  
g         : text,  
f         : function,  
zero, one : text
```

```
intruder_knowledge = {g,f,a,b,ka,kb,i,ki,inv(ki),zero,one  
                      }
```

```
composition
```

```
    session(a,b,ka,kb,g,f)  
  /\ session(a,i,ka,ki,g,f)  
  /\ session(i,b,ki,kb,g,f)
```

```
end role
```

```
goal
```

```
%secrecy_of SK  
secrecy_of sec_a_SK, sec_b_SK
```

```
%Alice authenticates Bob on sk1  
authentication_on sk1  
%Bob authenticates Alice on sk2  
authentication_on sk2
```

```
end goal
```

```
environment()
```

References

- [Kau03] Charlie Kaufman. Internet Key Exchange (IKEv2) Protocol, October 2003. Work in Progress.