

Analyse et Conception Formelle

Lesson 2

Types, terms and functions

Outline

- 1 Terms
 - ▶ Types
 - ▶ Typed terms
 - ▶ λ -terms
 - ▶ Constructor terms
- 2 Functions defined using equations
 - ▶ Logic everywhere!
 - ▶ Function evaluation using term rewriting
 - ▶ Partial functions

Acknowledgements: some slides are borrowed from T. Nipkow's lectures

Types: syntax

| | | |
|------------|--------------------------------------|---------------------------------|
| $\tau ::=$ | (τ) | |
| | $bool \mid nat \mid char \mid \dots$ | base types |
| | $'a \mid 'b \mid \dots$ | type variables |
| | $\tau \Rightarrow \tau$ | functions |
| | $\tau \times \dots \times \tau$ | tuples (ascii for \times : *) |
| | $\tau \text{ list}$ | lists |
| | \dots | user-defined types |

The operator \Rightarrow is right-associative, for instance:

$nat \Rightarrow nat \Rightarrow bool$ is equivalent to $nat \Rightarrow (nat \Rightarrow bool)$

Typed terms: syntax

| | | |
|------------|-----------------------|--|
| $term ::=$ | $(term)$ | |
| | a | $a \in \mathcal{F}$ or $a \in \mathcal{X}$ |
| | $term \ term$ | function application |
| | $\lambda y. term$ | function definition with $y \in \mathcal{X}$ |
| | $(term, \dots, term)$ | tuples |
| | $[term, \dots, term]$ | lists |
| | $(term :: \tau)$ | type annotation |
| | \dots | a lot of syntactic sugar |

Function application is left-associative, for instance:

$f \ a \ b \ c$ is equivalent to $((f \ a) \ b) \ c$

Example 1 (Types of terms)

| Term | Type | Term | Type |
|----------------|----------------------------|--------------------|------------------------------------|
| y | $'a$ | $t1$ | $'a$ |
| $(t1, t2, t3)$ | $('a \times 'b \times 'c)$ | $[t1, t2, t3]$ | $'a \text{ list}$ |
| $\lambda y. y$ | $'a \Rightarrow 'a$ | $\lambda y \ z. z$ | $'a \Rightarrow 'b \Rightarrow 'b$ |

Types and terms: evaluation in Isabelle/HOL

To evaluate a term t in Isabelle value " t "

Example 2

| Term | Isabelle's answer |
|---------------------------|---------------------------------------|
| value "True" | True::bool |
| value "2" | Error (cannot infer result type) |
| value "(2::nat)" | 2::nat |
| value "[True,False]" | [True,False]::bool list |
| value "(True,True,False)" | (True,True,False)::bool * bool * bool |
| value "[2,6,10]" | Error (cannot infer result type) |
| value "[(2::nat),6,10]" | [2,6,10]::nat list |

Exercise 1 (In Isabelle/HOL)

Use append to concatenate 2 lists of bool, 2 lists of nat, and 3 lists of nat.

Terms and functions: semantics is the λ -calculus

Semantics of functional programming languages consists of **one** rule:

$$(\lambda x. t) a \rightarrow_{\beta} t\{x \mapsto a\} \quad (\beta\text{-reduction})$$

where $t\{x \mapsto a\}$ is the term t where all occurrences of x are replaced by a

Example 3

- $(\lambda x. x + 1) 10 \rightarrow_{\beta} 10 + 1$
- $(\lambda x. \lambda y. x + y) 1 2 \rightarrow_{\beta} (\lambda y. 1 + y) 2 \rightarrow_{\beta} 1 + 2$
- $(\lambda (x, y). y) (1, 2) \rightarrow_{\beta} 2$

In Isabelle/HOL, to be β -reduced, terms have to be well-typed

Example 4

Previous examples **can** be reduced because:

- $(\lambda x. x + 1) :: \text{nat} \Rightarrow \text{nat}$ and $10 :: \text{nat}$
- $(\lambda x. \lambda y. x + y) :: \text{nat} \Rightarrow \text{nat} \Rightarrow \text{nat}$ and $1 :: \text{nat}$ and $2 :: \text{nat}$
- $(\lambda (x, y). y) :: ('a \times 'b) \Rightarrow 'b$ and $(1, 2) :: \text{nat} \times \text{nat}$

A word about curried functions and partial application

Definition 5 (Curried function)

A function is *curried* if it returns a function as result.

Example 6

The function $(\lambda x. \lambda y. x + y) :: \text{nat} \Rightarrow \text{nat} \Rightarrow \text{nat}$ is curried

The function $(\lambda (x, y). x + y) :: \text{nat} \times \text{nat} \Rightarrow \text{nat}$ is *not* curried

Example 7 (Curried function can be partially applied!)

The function $(\lambda x. \lambda y. x + y)$ can be applied to 2 or 1 argument!

- $(\lambda x. \lambda y. x + y) 1 2 \rightarrow_{\beta} (\lambda y. 1 + y) 2 \rightarrow_{\beta} (1 + 2) :: \text{nat}$
- $(\lambda x. \lambda y. x + y) 1 \rightarrow_{\beta} (\lambda y. 1 + y) :: \text{nat} \Rightarrow \text{nat}$ which is a function!

A word about curried functions and partial application (II)

- To associate the value of a term t to a name n definition " $n=t$ "

Exercise 2 (In Isabelle/HOL)

- 1 Define the (non-curried) function addNc adding two naturals
- 2 Use addNc to add 5 to 6
- 3 Define the (curried) function add adding two naturals
- 4 Use add to add 5 to 6
- 5 Using add, define the incr function adding 1 to a natural
- 6 Apply incr to 5
- 7 Define a function app1 adding 1 at the beginning of any list of naturals, give an example of use

A word about higher-order functions

Definition 8 (Higher-order function)

A *higher-order* function takes one or more functions as parameters.

Example 9 (Some higher-order functions and their evaluation)

- $\lambda x. \lambda f. f\ x :: 'a \Rightarrow ('a \Rightarrow 'b) \Rightarrow 'b$
- $\lambda f. \lambda x. f\ x :: ('a \Rightarrow 'b) \Rightarrow 'a \Rightarrow 'b$
- $\lambda f. \lambda x. f\ (x + 1)\ (x + 1) :: (nat \Rightarrow nat \Rightarrow nat) \Rightarrow nat \Rightarrow nat$
 $(\lambda f. \lambda x. f\ (x + 1)\ (x + 1))\ \text{add}\ 20$
 $\rightarrow_{\beta} (\lambda x. \text{add}\ (x + 1)\ (x + 1))\ 20$
 $\rightarrow_{\beta} \text{add}\ (20 + 1)\ (20 + 1)$
 $= (\lambda x. \lambda y. x + y)\ (20 + 1)\ (20 + 1)$
 $\rightarrow_{\beta} (20 + 1) + (20 + 1)$
 $= 42$

A word about higher-order functions (II)

Exercise 3 (In Isabelle/HOL)

- 1 Define a function `triple` which applies three times a given function to an argument
- 2 Using `triple`, apply three times the function `incr` on 0
- 3 Using `triple`, apply three times the function `app1` on `[2,3]`
- 4 Using `map` $:: ('a \Rightarrow 'b) \Rightarrow 'a\ \text{list} \Rightarrow 'b\ \text{list}$ from the list `[1,2,3]` build the list `[2,3,4]`

Interlude: a word about semantics and verification

- To verify programs, formal reasoning on their semantics is crucial!
- To prove a property ϕ on a program P we need to **precisely and exactly** understand P 's behavior

For many languages the semantics is given by the compiler (version)!

- C, Flash/ActionScript, JavaScript, Python, Ruby, ...

Some languages have a (written) formal semantics:

- Java ^a, subsets of C (hundreds of pages)
- Proofs are hard because of semantics complexity (e.g. KeY for Java)

^a<http://docs.oracle.com/javase/specs/jls/se7/html/index.html>

Some have a **small formal semantics**:

- Functional languages: Haskell, subsets of (OCaml, F# and Scala)
- Proofs are easier since semantics essentially consists of a **single rule**

Constructor terms

Isabelle distinguishes between **constructor** and **function** symbols

- A **function** symbol is associated to a function, e.g. `inc`
- A **constructor** symbol is **not** associated to any function

Definition 10 (Constructor term)

A term containing only **constructor** symbols is a **constructor term**

A **constructor term** does not contain **function** symbols

Constructor terms (II)

All **data** are built using **constructor terms** **without** variables
...even if the representation is generally hidden by Isabelle/HOL

Example 11

- Natural numbers of type `nat` are terms: $0, \text{Suc}(0), \text{Suc}(\text{Suc}(0)), \dots$
- Integer numbers of type `int` are couples of natural numbers:
 $\dots (0, 2), (0, 1), (0, 0), (1, 0), \dots$
where $(0, 2) = (1, 3) = (2, 4) = \dots$ all represent the *same* integer -2
- Lists are built using the operators
 - ▶ `Nil`: the empty list
 - ▶ `Cons`: the operator adding an element to the (head) of the list

The term `Cons 0 (Cons (Suc 0) Nil)` represents the list `[0, 1]`

Constructor terms: Isabelle/HOL

For most of constructor terms there exists shortcuts:

- Usual decimal representation for naturals, integers and rationals
 $1, 2, -3, -45.67676, \dots$
- `[]` and `#` for lists, e.g. $\text{Cons } 0 (\text{Cons } (\text{Suc } 0) \text{ Nil}) = 0\#(1\#[]) = [0, 1]$
(similar to `[]` and `::` of OCaml)
- Strings using 2 quotes e.g. `''toto''` (instead of `"toto"`)

Exercise 4

- 1 Prove that 3 is equivalent to its constructor representation
- 2 Prove that `[1, 1, 1]` is equivalent to its constructor representation
- 3 Prove that the first element of list `[1, 2]` is 1
- 4 Infer the constructor representation of rational numbers of type `rat`
- 5 Infer the constructor representation of strings

Isabelle Theory Library

Isabelle comes with a huge library of useful theories

- Numbers: Naturals, Integers, Rationals, Floats, Reals, Complex ...
- Data structures: Lists, Sets, Tuples, Records, Maps ...
- Mathematical tools: Probabilities, Lattices, Random numbers, ...

All those theories include types, functions and lemmas/theorems

Example 12

Let's have a look to a simple one `Lists.thy`:

- Definition of the datatype (with shortcuts)
- Definitions of functions
- Definitions and proofs of lemmas
e.g. lemma `"length (xs @ ys) = length xs + length ys"`
- Code exportation rules for SML, Haskell, OCaml, Scala

Isabelle Theory Library: using functions on lists

Some functions of `Lists.thy`

- `append :: "'a list ⇒ 'a list ⇒ 'a list"`
- `rev :: "'a list ⇒ 'a list"`
- `length :: "'a list ⇒ nat"`
- `map :: "('a ⇒ 'b) ⇒ 'a list ⇒ 'b list"`

Exercise 5

- 1 Apply the `rev` function to list `[1, 2, 3]`
- 2 Show that for all value `x`, reverse of the list `[x]` is equal to `[x]`
- 3 Show that `append` is associative
- 4 Show that `append` is not commutative
- 5 Using `map`, from the list `[1, 2, 3]` build the list `[2, 4, 6]`
- 6 Prove that `map` does not change the size of a list

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Defining functions using equations

- Defining functions using λ -terms is hardly usable for programming
- Isabelle/HOL has a "fun" operator as other functional languages

Definition 13 (fun operator for defining (recursive) functions)

```
fun f :: " $\tau_1 \Rightarrow \dots \Rightarrow \tau_n \Rightarrow \tau$ "  
where  
  " $f t_1^1 \dots t_n^1 = r^1$ " | where for all  $i = 1 \dots n$  and  $k = 1 \dots m$   
  ... | ( $t_i^k :: \tau_i$ ) are constructor terms possibly  
  " $f t_1^m \dots t_n^m = r^m$ " | with variables, and ( $r^k :: \tau$ )
```

Example 14 (The member function on lists (2 versions in cm2.thy))

```
fun member :: "'a => 'a list => bool"  
where  
  "member e [] = False" |  
  "member e (x#xs) = (if e=x then True else (member e xs))"
```

Total and partial Isabelle/HOL functions

Definition 15 (Total and partial functions)

A function is *total* if it has a value (a result) for all element of its domain.
A function is *partial* if it is not total.

Definition 16 (Complete Isabelle/HOL function definition)

```
fun f :: " $\tau_1 \Rightarrow \dots \Rightarrow \tau_n \Rightarrow \tau$ "  
where  
  " $f t_1^1 \dots t_n^1 = r^1$ " | f is complete if any call  $f t_1 \dots t_n$  with  
  ... | ( $t_i :: \tau_i$ ),  $i = 1 \dots n$  is covered by one  
  " $f t_1^m \dots t_n^m = r^m$ " | case of the definition.
```

Example 17 (Isabelle/HOL "Missing patterns" warning)

When the definition of f is not complete, an uncovered call of f is shown.

Total and partial Isabelle/HOL functions (II)

Theorem 18

Complete and *terminating* Isabelle/HOL functions are total, otherwise they are partial.

Question 1

Why termination of f is necessary for f to be total?

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Logic everywhere!

In the end, everything is defined using logic:

- **data, data structures**: constructor terms
- **properties**: lemmas (logical formulas)
- **programs**: functions (**also logical formulas!**)

Definition 19 (Equations (or simplification rules) defining a function)

A function f consists of a set of f .simps of equations on terms.

To visualize a lemma/theorem/simplification rule **thm**

For instance: **thm** "length_append", **thm** "append.simps"

To *find* the name of a lemma, etc. **find_theorems**

For instance: **find_theorems** "append" "_ + _"

Exercise 6

Use Isabelle/HOL to find the following formulas:

- *definition of member (we just defined) and of nth (part of List.thy)*
- *find the lemma relating rev (part of List.thy) and length*

Evaluation= Rewriting using equations

Recall that definition of the function `member` consists of the 2 equations:

- (1) `member e [] = False`
- (2) `member e (x # xs) = (if e=x then True else (member e xs))`

How to use those equations to evaluate the term `(member 2 [1,2,3])`?

Definition 20 (Substitution)

A substitution σ is a function replacing variables of \mathcal{X} by terms of $\mathcal{T}(\mathcal{F}, \mathcal{X})$ in a term of $\mathcal{T}(\mathcal{F}, \mathcal{X})$.

Example 21

Let $\mathcal{F} = \{f : 3, h : 1, g : 1, a : 0\}$ and $\mathcal{X} = \{x, y, z\}$.

Let $\sigma = \{x \mapsto g(a), y \mapsto h(z)\}$ and $t = f(h(x), x, g(y))$. We have $\sigma(t) = f(h(g(a)), g(a), g(h(z)))$.

Evaluation= Rewriting using equations (II)

Definition 22 (Rewriting using an equation)

A term s can be *rewritten* into the term t (denoted by $s \rightarrow t$) using an Isabelle/HOL equation $l=r$ if there exists a subterm u of s and a substitution σ such that $u = \sigma(l)$. Then, t is the term s where subterm u has been replaced by $\sigma(r)$.

Example 23

Let $s = f(g(a), c)$ and $g(x) = h(g(x), b)$ the Isabelle/HOL equation.

we have $f(g(a), c) \rightarrow f(h(g(a), b), c)$

because $g(x) = h(g(x), b)$ and $\sigma = \{x \mapsto a\}$

Remark 1

Isabelle/HOL rewrites terms using equations *in the order of the function definition and only from left to right*.

Evaluation= Rewriting using equations (III)

- (1) `member e []` = `False`
- (2) `member e (x # xs)` = `(if e=x then True else (member e xs))`

Evaluation of test: `member 2 [1,2,3]`

- `if 2=1 then True else (member 2 [2,3])`
by equation (2), because `[1,2,3] = 1#[2,3]`
- `if False then True else (member 2 [2,3])`
by Isabelle equations defining equality on naturals
- `member 2 [2,3]`
by Isabelle equation `(if False then x else y = y)`
- `if 2=2 then True else (member 2 [3])`
by equation (2), because `[2,3] = 2#[3]`
- `if True then True else (member 2 [3])`
by Isabelle equations defining equality on naturals
- `True`
by Isabelle equation `(if True then x else y = x)`

Lemma simplification= Rewriting + Logical deduction

- (1) `member e []` = `False`
- (2) `member e (x # xs)` = `(if e=x then True else (member e xs))`

Proving the lemma: `member y [z,y,v]`

- `if y=z then True else (member y [y,v])`
by equation (2), because `[z,y,v] = z#[y,v]`
- `if y=z then True else (if y=y then True else (member y [v]))`
by equation (2), because `[y,v] = y#[v]`
- `if y=z then True else (if True then True else (member y [v]))`
because `y=y` is trivially `True`
- `if y=z then True else True`
by Isabelle equation `(if True then x else y = x)`
- `True`
by logical deduction `(if b then True else True) ↔ True`

Lemma simplification= Rewriting + Logical deduction (II)

- (1) `member e []` = `False`
- (2) `member e (x # xs)` = `(if e=x then True else (member e xs))`
- (3) `append [] x` = `x`
- (4) `append (x # xs) y` = `x # (append xs y)`

Exercise 7

Is it possible to prove the lemma `member u (append [u] v)` by simplification?

Exercise 8

Is it possible to prove the lemma `member v (append u [v])` by simplification?

Evaluation of partial functions

Evaluation of partial functions using rewriting by equational definitions may not result in a constructor term

Exercise 9

Let `index` be the function defined by:

```
fun index:: "'a => 'a list => nat"
where
"index y (x#xs) = (if x=y then 0 else 1+(index y xs))"
```

- Define the function in Isabelle/HOL
- What does it compute?
- Why is `index` a partial function? (What does Isabelle/HOL say?)
- For `index`, give an example of a call whose result is:
 - ▶ a constructor term
 - ▶ a match failure
- Define the property relating functions `index` and `List.nth`

Scala export + Demo

To export functions to Haskell, SML, Ocaml, Scala [export_code](#)

For instance, to export the member and index functions to Scala:

```
export_code member index in Scala file "test.scala"
```

```
-----test.scala-----  
object cm2 {  
  def member[A : HOL.equal](e: A, x1: List[A]): Boolean =  
    (e, x1) match {  
      case (e, Nil) => false  
      case (e, x :: xs) => (if (HOL.eq[A](e, x)) true  
                           else member[A](e, xs))  
    }  
  def index[A : HOL.equal](y: A, x1: List[A]): Nat =  
    (y, x1) match {  
      case (y, x :: xs) =>  
        (if (HOL.eq[A](x, y)) Nat(0)  
         else Nat(1) + index[A](y, xs))  
    }  
}
```