

Formal verification of security protocols - the Squirrel prover

Stéphanie DELAUNE

FPS - December 11, 2023



Cryptographic protocols everywhere !

Cryptographic protocols

- distributed programs designed to **secure** communication (*e.g.* secrecy, authentication, anonymity, ...)
- use **cryptographic primitives** (*e.g.* encryption, signature, hash function, ...)



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The network is insecure !

Communications take place over a **public** network like the Internet.

Cryptographic protocols everywhere !

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They aim to secure our communications and protect our privacy.



Electronic passport

An e-passport is a passport with an **RFID tag** embedded in it.



The **RFID tag** stores :

- the information printed on your passport,
- a JPEG copy of your picture.

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The Basic Access Control (BAC) protocol is a key establishment protocol that has been designed to also ensure **unlinkability**.

ISO/IEC standard 15408

Unlinkability aims to ensure *that a user may make multiple uses of a service or resource without others being able to link these uses together.*

An attack on the BAC protocol

An attack against **unlinkability** on the BAC protocol [Chothia et al., 2010]



Security

Defects in e-passports allow real-time tracking

This threat brought to you by RFID

The register - Jan. 2010

- This issue was due to overly **specific error messages** ;
- French passports were vulnerable.

Contactless payment

- In the first quarter of 2020, there was a **40% growth** in contactless transactions.
- In France, **4.6 billion** of transactions were paid contactless in 2020 (40%).



Authentication with physical proximity

We want to ensure that the transaction is performed by a **legitimate credit card**, but actually the one **close to** the reader during the transaction.

Contactless payment is vulnerable to relay attack

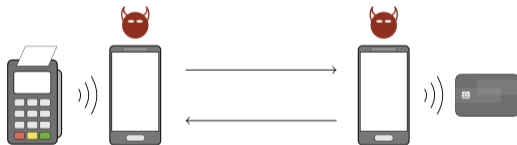


Do you know what you're paying for? How contactless cards are still vulnerable to relay attack

Publié: 2 août 2016, 18:19 CEST

The Conversation - Aug. 2016

How does it work ?



Contactless payment is vulnerable to relay attack

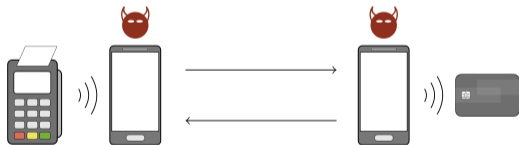


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How does it work ?



→ specific protocols, **distance bounding protocols**, have been designed to mitigate relay attack (included in the EMV specification since 2016)

How cryptographic protocols can be attacked ?

Several levels of attacks, which may exploit :

- weaknesses of cryptographic primitives ;
- **flaws in the design of the protocol** ;
- bugs in implementations.

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Flaws in the design of the protocol

- can be mounted even assuming **perfect** cryptography,
↔ **replay attack**, **man-in-the middle attack**, ...
- **subtle** and **hard to detect** by “eyeballing” the protocol



Two additional examples of logical attacks

An **authentication flaw** on the Needham Schroeder protocol

$$A \rightarrow B : \{A, N_A\}_{\text{pub}(B)}$$

$$B \rightarrow A : \{N_A, N_B\}_{\text{pub}(A)}$$

$$A \rightarrow B : \{N_B\}_{\text{pub}(B)}$$

NS protocol (1978)

$$A \rightarrow B : \{A, N_A\}_{\text{pub}(B)}$$

$$B \rightarrow A : \{N_A, N_B, B\}_{\text{pub}(A)}$$

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NS-Lowe protocol (1995)

FREAK attack by **Barghavan et al. (2015)**

A logical flaw that allows a *man-in-the-middle* attacker to downgrade connections from 'strong' RSA to 'export grade' RSA.



→ websites affected by the vulnerability included those from the US federal government

How to verify the absence of logical flaws ?

- dissect the protocol and test their resilience against well-known attacks ;
→ **this is not sufficient !**



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- perform a manual security analysis
→ **this is error-prone !**

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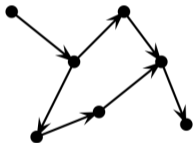
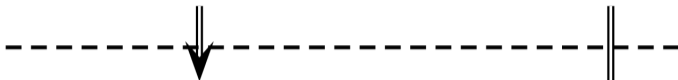
Our approach : formal verification using tools

We aim at providing a **rigorous** framework and **verification tools** (e.g. Squirrel) to analyse security protocols and find their logical flaws.



Does the **protocol** satisfy a **security property**?

Modelling



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- I. Symbolic versus Computational model
- II. A novel approach : the Squirrel prover

Part I

Two main families of models :
symbolic versus computational

Two main families of models

Symbolic models

[Dolev & Yao, 81]

Computational models

[Goldwasser & Micali, 84]

Two main families of models

Symbolic models

[Dolev & Yao, 81]

Messages are terms.

What the attacker can do.

Unclear guarantees.

Amenable to automation.

e.g. Proverif, Tamarin

Computational models

[Goldwasser & Micali, 84]

Messages are bitstrings.

What the attacker can **not** do.
Everything else is allowed!¹

Stronger guarantees.

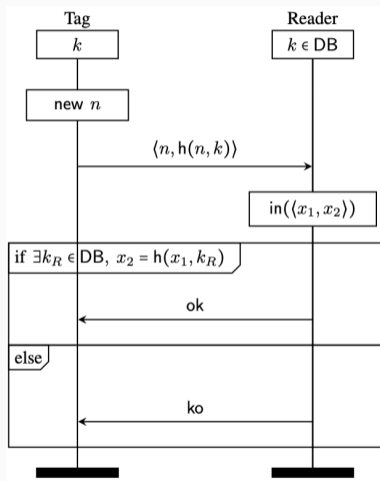
Harder to automate.

e.g. CryptoVerif

¹ The attacker is a probabilistic polynomial-time Turing machine.

Example : Basic Hash protocol

→ [Weis *et al.*, 03]



- Each tag stores a secret key k that is never updated.
- Readers have access to a database **DB** containing all the keys.

Security properties

- **authentication** : when the reader accepts a message, it has indeed been sent by a legitimate tag ;
- **unlinkability** : it is not possible to track tags.

Protocols as processes

→ a programming language with constructs for **concurrency** and **communication**

(applied-pi calculus [Abadi & Fournet, 01])

P, Q	$:=$	0	null process
		$\text{in}(c, x); P$	input
		$\text{out}(c, M); P$	output
		$\text{new } n; P$	name generation
		$\text{if } M = N \text{ then } P \text{ else } Q$	conditional
		$!P$	replication
		$(P \mid Q)$	parallel composition

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		$!P$	replication
		$(P \mid Q)$	parallel composition
		$\text{insert } \text{tbl}(M); P$	insertion
		$\text{get } \text{tbl}(x) \text{ st. } M = N \text{ in } P \text{ else } Q$	lookup
		\dots	

Basic Hash protocol in the symbolic setting

→ An **abstract** model, also known as Dolev-Yao model [Dolev & Yao, 81]

Modelling messages/computations

$$\Sigma = \{\langle \rangle, \text{proj}_1, \text{proj}_2, h\}$$

$$E = \{\text{proj}_1(\langle x_1, x_2 \rangle) = x_1, \text{proj}_2(\langle x_1, x_2 \rangle) = x_2\}$$

- all the function symbols are **public** (available to the attacker);
- **no equation** regarding the hash function.

Modelling protocols as processes, roughly a labelled transition system

$$! R \mid (! \text{new } k; \text{insert } DB(k); ! T(k))$$

where :

- $T(k) = \text{new } n; \text{out}(c, \langle n, h(n, k) \rangle)$.
- $R = \text{in}(c, y); \text{get } db(k) \text{ st. } h(\text{proj}_1(y), k) = \text{proj}_2(y) \text{ in out}(c, ok) \text{ else out}(c, ko)$.

Basic Hash in the computational setting

→ The cryptographer's mathematical model for provable security

[Goldwasser & Micali, 84]

In computational model, properties only hold with **overwhelming probability**, under some assumptions on cryptographic primitives

Some usual cryptographic assumptions for a hash function :

- **Collision Resistance** (CR) : « $h(n, k) = h(n', k)$ implies $n = n'$ »
- **PseudoRandom Function** (PRF) : « $h(n, k) \sim r$ »
- **Existential UnForgeability** (EUF) : ...

Existential UnForgeability (EUF)

There is a negligible probability of success for the following game, for any attacker \mathcal{A} (i.e. any PPTM) :

- Draw k uniformly at random.
- $\langle u, v \rangle := \mathcal{A}^{\mathcal{O}}$ where \mathcal{O} is the oracle $x \rightarrow h(x, k)$.
- Succeed if $u = h(v, k)$ and \mathcal{O} has *not* been called on v .

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Security proof : « Reader accepts m implies m emitted by a legitimate tag. »

- Assume reader accepts some m such that $\text{proj}_2(m) = h(\text{proj}_1(m), k_i)$ for some i .
- By unforgeability, $\text{proj}_1(m) = n_T$ for some session of tag T_i .
- The two projections of m are the two projections of the output of T_i . □

Limitations of symbolic model

- Security assumptions can be **imprecise** (*cf.* EUF and PRF).
- Obtaining **computational guarantees** from the symbolic model is **hard**!

A fundamental problem

One should not specify what the attacker can do but what is safe.

Limitations of symbolic model

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A fundamental problem

One should not specify what the attacker can do but what is safe.

The CCSA (Computational Complete Symbolic Attacker) approach, now implemented in the **Squirrel prover**, does just this, while keeping the modelling of messages as (abstract) terms with a **computational semantics**, to allow verification via automated reasoning.



Brief comparison of some existing verification tools

	DeepSec/Akiss	ProVerif/GSverif	Tamarin	Squirrel	CryptoVerif	EasyCrypt
unbounded traces	✗	✓	✓	✓	✓	✓
computational attacker	✗	✗	✗	✓	✓	✓
concrete security bounds	✗	✗	✗	✗	✓	✓
native concurrency	✓	✓	✓	✓	✓	✗
global mutable states	✓	✓	✓	✓	✗	✓
automation	↑	↗	↗	↘	↗	↘

Disclaimer :

Squirrel is less mature than any of the other tools

Part II

A Novel approach :
the Squirrel prover

What is Squirrel?

A **proof assistant** for verifying cryptographic protocols in the **computational model**.

<https://squirrel-prover.github.io/>



It is based on the **CCSA** approach :



G. Bana & H. Comon. CCS 2014.

A **C**omputationally **C**omplete **S**ymbolic **A**ttacker for Equivalence Properties.



History of Squirrel

Some papers related to Squirrel :

- 2012 : Towards Unconditional Soundness : CCSA Bana & Comon
- 2014 : CCSA for equivalence properties Bana & Comon
- 2017 : Some manual proofs of RFID protocols Comon & Koutsos
- 2021 : Introduction of the meta-logic and the **Squirrel prover** Baelde et al.
- 2022 : Mutable states and tactics to reason about them Baelde et al.

Whats' new in 2023

A **user manual** and you can now play with Squirrel without installing it!

<https://squirrel-prover.github.io/jsquirrel/>

Current team : D. Baelde, A. Dallon, S. Delaune, C. Fontaine, C. Héroutard, C. Jacomme, A. Koutsos, J. Lallemand, S. Riou, J. Sauvage, G. Scerri, ...

→ most of these people are at IRISA, LMF, and Inria Paris.

A tool for verifying security protocols in the **computational model** which takes in input :

- protocols written in a **process algebra** (as in symbolic models), and internally translated into a **system of actions** ;
- **reachability** and **equivalence** properties.

Squirrel prover

A tool for verifying security protocols in the **computational model** which takes in input :

- protocols written in a **process algebra** (as in symbolic models), and internally translated into a **system of actions** ;
- **reachability** and **equivalence** properties.

Squirrel is a **proof assistant**, i.e. users prove goals using **sequence of tactics** :

- **logical tactics** : apply, intro, rewrite, ...
- **cryptographic tactics** : fresh, prf, **euf**, collision-resistant, ...

→ All the **reasoning about probabilities** are hidden to the user, and each tactic is proved to be sound (manually once and for all).

Going back to the Basic Hash protocol

```
include Basic.

hash h
abstract ok : message
abstract ko : message.

name key  : index -> message

channel cT
channel cR.

process tag(i:index,k:index) =
  new nT; out(cT, <nT, h(nT,key(i))>).

process reader(j:index) =
  in(cT,x);
  if exists (i:index), snd(x) = h(fst(x),key(i)) then R1: out(cR,ok)
  else R2: out(cR,ko).

system [BasicHash] ((!_j R: reader(j)) | (!_i !_k T: tag(i,k))).
```

The process is immediately translated into a **system of actions**, i.e. a set of triples :

(input ; test ; output).

Basic Hash as a system of actions

Tag is modelled with **one action**, namely $T[i, k]$:

- $\text{input}@T[i, k]$;
- **true** ; and
- $\text{output}@T[i, k] = \langle n_T[i, k], h(n_T[i, k], \text{key}[i]) \rangle$.

Basic Hash as a system of actions

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- $\text{input}@T[i, k]$;
- **true** ; and
- $\text{output}@T[i, k] = \langle n_T[i, k], h(n_T[i, k], \text{key}[i]) \rangle$.

Reader is modelled with **two actions**, namely $R_1[j]$ and $R_2[j]$:

- $\text{input}@R_1[j]$;
- $\exists i. \text{snd}(\text{input}@R_1[j]) = h(\text{fst}(\text{input}@R_1[j]), \text{key}[i])$;
- $\text{output}@R_1[j] = \text{ok}$;
- $\text{input}@R_2[j]$;
- $\forall i. \text{snd}(\text{input}@R_2[j]) \neq h(\text{fst}(\text{input}@R_2[j]), \text{key}[i])$;
- $\text{output}@R_2[j] = \text{ko}$.

Basic Hash - Authentication

```
lemma [BasicHash] authentication :  
  forall (j:index), happens(R1(j)) =>  
    cond@R1(j) =>  
      (exists (i,k:index), T(i,k) < R1(j)  
        && fst(output@T(i,k)) = fst(input@R1(j))  
        && snd(output@T(i,k)) = snd(input@R1(j))).  
  
Proof.  
intro j Hap Hcond.  
expand cond@R1(j).  
destruct Hcond as [i0 HEq].  
euf HEq.  
intro [k0 [HOrd Eq]].  
by exists i0, k0.  
Qed.
```

→ The proof script contains **logical tactics** (here `intro`, `exists`) and also a **crypto tactic** (here `euf`).

→ All tactics have been proved to be **sound** manually once and for all.

For **crypto axioms**, they have been designed first at the base logic level (CCSA), and then lift at the meta-logic level, and their soundness have been established in two steps.

Example :

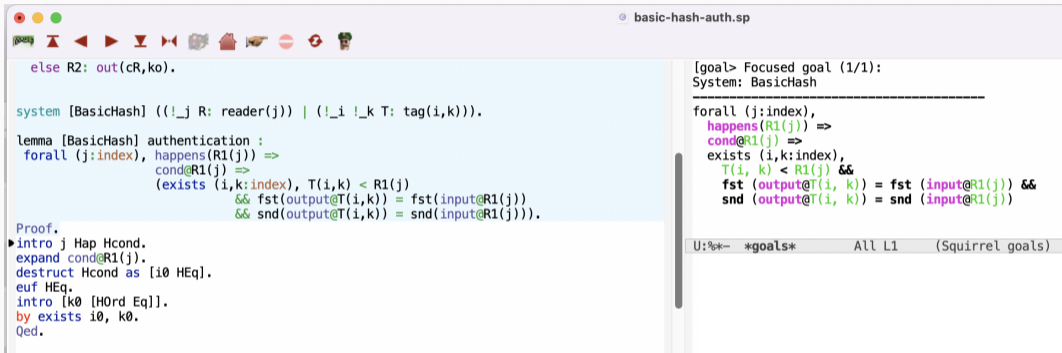
Base logic rule:

$$\frac{}{\Gamma, t = n \vdash \phi} \quad \text{where } n \notin \text{st}(t)$$

Meta-logic rule:

$$\frac{\Gamma, \bigvee_{(n[\vec{j}], \vec{k}, c) \in \bar{\text{st}}_{\mathcal{P}}(t)} \exists \vec{k}. c \wedge \vec{i} = \vec{j} \vdash \phi}{\Gamma, t = n[\vec{i}] \vdash \phi}$$

Squirrel offline Demo - authentication on Basic Hash



```
else R2: out(cR,ko).

system [BasicHash] ((!_j R: reader(j)) | (!_i !_k T: tag(i,k))).

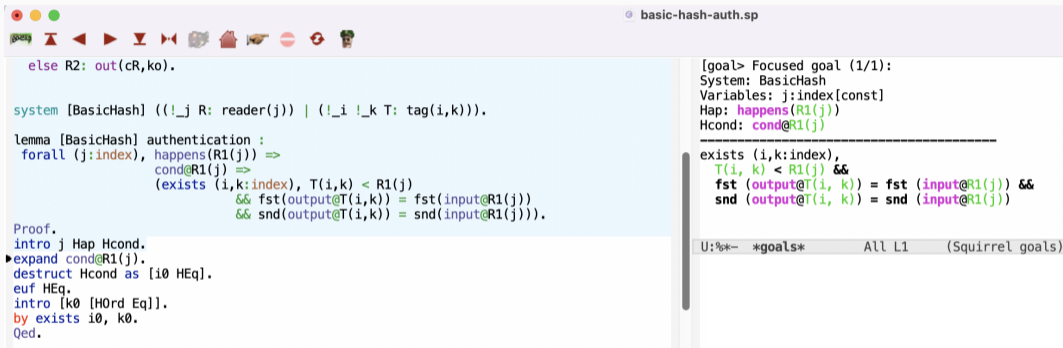
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  by exists i0, k0.
Qed.
```

```
[goal> Focused goal (1/1):
System: BasicHash
-----
forall (j:index),
  happens(R1(j)) =>
  cond@R1(j) =>
  exists (i,k:index),
    T(i, k) < R1(j) &&
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U:%*- *goals* All L1 (Squirrel goals)
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Qed.
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```
[goal> Focused goal (1/1):
System: BasicHash
Variables: j:index[const]
Hap: happens(R1(j))
Hcond: cond@R1(j)
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exists (i,k:index),
  T(i, k) < R1(j) &&
  fst (output@T(i, k)) = fst (input@R1(j)) &&
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Squirrel offline Demo - authentication on Basic Hash

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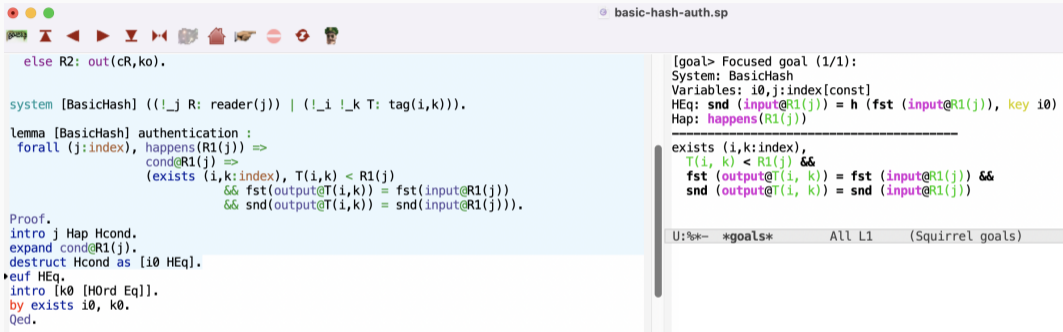
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System: BasicHash
Variables: j:index[const]
Hap: happens(R1(j))
Hcond: exists (i:index), snd (input@R1(j)) = h (fst (input@R1(j)), key i)
-----
exists (i,k:index),
T(i, k) < R1(j) &&
fst (output@T(i, k)) = fst (input@R1(j)) &&
snd (output@T(i, k)) = snd (input@R1(j))
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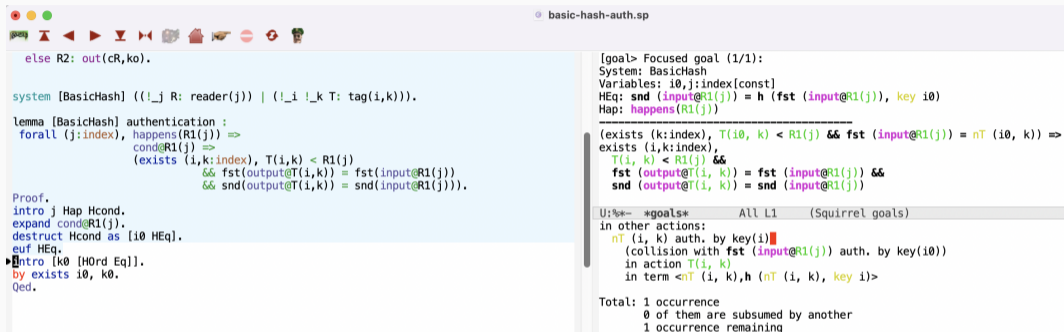
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Squirrel offline Demo - authentication on Basic Hash



The screenshot shows a Squirrel IDE window titled "basic-hash-auth.sp". The left pane contains a proof script, and the right pane shows the current goal state.

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The right pane shows the goal state:

```
[goal> Focused goal (1/1):
System: BasicHash
Variables: i0,j:index[const]
HEq: snd (input@R1(j)) = h (fst (input@R1(j)), key i0)
Hap: happens(R1(j))

-----
(exists (k:index), T(i0, k) < R1(j) && fst (input@R1(j)) = nT (i0, k)) =>
exists (i,k:index),
  T(i, k) < R1(j) &&
  fst (output@T(i, k)) = fst (input@R1(j)) &&
  snd (output@T(i, k)) = snd (input@R1(j))

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in other actions:
  nT (i, k) auth. by key(i)
  (collision with fst (input@R1(j)) auth. by key(i0))
  in action T(i, k)
  in term <nT (i, k),h (nT (i, k), key i)>

Total: 1 occurrence
       0 of them are subsumed by another
       1 occurrence remaining
```

Squirrel offline Demo - authentication on Basic Hash

```
else R2: out(cR,ko).

system [BasicHash] ((!_j R: reader(j)) | (!_i !_k T: tag(i,k))).


Lemma [BasicHash] authentication :
  forall (j:index), happens(R1(j)) =>
    cond@R1(j) =>
      (exists (i,k:index), T(i,k) < R1(j)
        && fst(output@T(i,k)) = fst(input@R1(j))
        && snd(output@T(i,k)) = snd(input@R1(j))).

Proof.
intro j Hap Hcond.
expand cond@R1(j).
destruct Hcond as [i0 HEq].
euf HEq.
intro [k0 [H0rd Eq]].
by exists i0, k0.
Qed.
```

```
[goal> Focused goal (1/1):
System: BasicHash
Variables: i0,j,k0:index[const]
Eq: fst (input@R1(j)) = nT (i0, k0)
HEq: snd (input@R1(j)) = h (fst (input@R1(j)), key i0)
H0rd: T(i0, k0) < R1(j)
Hap: happens(R1(j))
-----
exists (i,k:index),
  T(i, k) < R1(j) &&
  fst (output@T(i, k)) = fst (input@R1(j)) &&
  snd (output@T(i, k)) = snd (input@R1(j))

U:%*- *goals*      All L1      (Squirrel goals)
```

Squirrel offline Demo - authentication on Basic Hash



The screenshot shows a window titled "basic-hash-auth.sp" with a toolbar at the top. The main area contains Coq code for a proof of authentication. The code defines a system, a lemma, and a proof. The proof is currently at the goal state "[goal> lemma authentication is proved]".

```
else R2: out(cR,ko).

system [BasicHash] ((!_j R: reader(j)) | (!_i !_k T: tag(i,k))).

lemma [BasicHash] authentication :
forall (j:index), happens(R1(j)) =>
  cond@R1(j) =>
    (exists (i,k:index), T(i,k) < R1(j)
      && fst(output@T(i,k)) = fst(input@R1(j))
      && snd(output@T(i,k)) = snd(input@R1(j))).

Proof.
intro j Hap Hcond.
expand cond@R1(j).
destruct Hcond as [i0 HEq].
euf HEq.
intro [k0 [H0rd Eq]].
by exists i0, k0.
>Qed.
```

[goal> lemma authentication is proved

U:%*- *goals* All L1 (Squir

Benchmark

Protocol name	LoC	Assumptions	Security Properties
Basic Hash	100	Prf, Euf	authentication & unlinkability
Hash Lock	130	Prf, Euf	authentication & unlinkability
LAK (with pairs)	250	Prf, Euf	authentication & unlinkability
MW	300	Prf, Euf, Xor	authentication & unlinkability
Feldhofer	270	Enc-Kp, Int-Ctxt	authentication & unlinkability
Private authentication	100	Cca ₁ , Enc-Kp	anonymity
Signed DDH [ISO 9798-3]	240	Euf, Ddh	authentication & strong secrecy
CANAuth	450	Euf	authentication
SLK06	80	Euf	authentication
YPLRK05	160	Euf	authentication

→ between 80 and 450 LoC (for the model and the proof script).

Conclusion

Take away :

- the two main tools today are ProVerif and Tamarin ;
- many success stories regarding **reachability properties** : they are able to analyse quite complex protocols and scenarios (mostly automatically)

Work in progress :

- allow some user interactions to help the prover ;
→ available in Tamarin from the beginning, and now available also in ProVerif [Blanchet *et al.*, S&P'22]
- **some equivalence properties** (e.g. unlinkability) are still challenging to analyse ;
- each tool has its own specificities (syntax, semantics, own features, ...) : a need for a platform to ease interactions
→ Sapic⁺ platform [Cheval *et al.*, USENIX'22]

Squirrel is a new tool and it remains a lot to do ...

Some work in progress :



more complex protocols ;



more powerful **automation** using e.g. SMT solvers ; (PhD of S. Riou)



study of the translation from processes to actions ; (PhD of C. Hérourard)



formally deriving crypto axioms / tactics from games ; (PhD of J. Sauvage)



analysing **post-quantum** or hybrid protocols



...





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