#### Homework TVA - due November 21, $2016^{1}$

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## Exercice 1 Fragments of CTL

Consider the fragment ECTL of CTL which consists of formulas built according to the following grammar:

 $\Phi ::= a \mid \neg a \mid \Phi \land \Phi \mid \exists \varphi$  $\varphi ::= \bigcirc \Phi \mid \Box \Phi \mid \Phi \mathsf{U} \Phi$ 

Therefore, ECTL-formulas are built by atomic propositions, negated atomic propositions, the Boolean connective  $\wedge$  and the path quantifier  $\exists$  together with the modalities  $\bigcirc$ ,  $\Box$  and U.

For two transition systems  $TS_1 = (S_1, Act, \rightarrow_1, I_1, AP, L_1)$  and  $TS_2 = (S_2, Act, \rightarrow_2, I_2, AP, L_2)$ , we write  $TS_1 \subseteq TS_2$  whenever  $S_1 \subseteq S_2, \rightarrow_1 \subseteq \rightarrow_2, I_1 = I_2$  and  $L_1(s) = L_2(s)$  for all  $s \in S_1$ .

**1.** Prove that, for all ECTL-formulas  $\Phi$  and all transition systems  $TS_1$ ,  $TS_2$  with  $TS_1 \subseteq TS_2$ , its holds:

$$TS_1 \models \Phi$$
 implies  $TS_2 \models \Phi$ 

2. Give a CTL-formula which is not equivalent to any ECTL-formula. Justify your answer!

# Exercice 2 CTL with fairness assumption

Let  $fair = \Box \Diamond \forall \bigcirc (a \land \neg b) \rightarrow \Box \Diamond \forall \bigcirc (b \land \neg a) \land \Diamond \Box \exists \Diamond b \rightarrow \Box \Diamond b$ . Check that the transition system TS depicted in Figure 1 verifies  $TS \models_{fair} \forall \Box (a \rightarrow \forall \Diamond (b \land \neg a))$ .



Figure 1: TS

<sup>&</sup>lt;sup>1</sup>It is recommended to work in pairs

## Exercice 3 Timed Automata Modeling

You have to model a smart light switch with a timed automaton, where the description of the switch is as follows.

The ligth can be in three modes: off, dim and bright. The switch sense whether a user is touching it or not. There are two ways to cycle through the light modes: each new short tap makes it go from off to dim, from dim to bright and from bright to off. A long touch follows the cycle backwards.

### Exercice 4 Markov decision processes

Let M be an MDP. Let *Goal* be a subset of S. Let s be a state. We want to find an algorithm to determine the probability (=weight of the set of infinite paths)  $P_s$ (Always some day *Goal*) of the set of infinite paths that see infinitely often any state of *Goal* from s.

- 1. Show that the set "Always some day Goal" of infinite paths is mesurable in the algebra of cylinders.
- 2. Consider that M is a Markov Chain (MDP with only one action, hence no choice). Consider the strongly connected components of S.
- **2.1.** What are the states of S with  $P_s(\text{Always some day } Goal) = 0$ ?
- **2.2.** What are the states of S with  $P_s(\text{Always some day } Goal) = 1$ ?
- **2.3.** How to compute  $P_s$  (Always some day *Goal*) for the other states?
- **3.** Consider the general case for M a MDP.
- **3.4.** Give an algorithm to compute the states of S with  $P_s(\text{Always some day } Goal) = 0$ .
- **3.5.** How to compute  $P_s(\text{Always some day } Goal) = 0$  for the other states?
- 4. Compute  $P_s$  (Always some day  $\{2, 5\}$ ) for all states of the MDP *M* depicted Figure 2.



Figure 2: MDP M