

Parameterized verification of round-based shared-memory systems

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Round-based shared-memory algorithms

The distributed systems considered

- **Parallel, identical** processes communicating via **shared memory**
- **Asynchrony**: some processes might be faster than others
- **Non-atomic** read & write combinations, no fault
- **Round-based**: There is a fresh copy of registers at each round
- Processes can be at different rounds; they may read to and write from registers of nearby rounds

¹ James Aspnes, Fast deterministic consensus in a noisy environment, *Journal of Algorithms*, 2002.

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int $k := 0$, bool $p \in \{0, 1\}$, $(rg_b[r])_{b \in \{0,1\}, r \in \mathbb{N}}$ all initialized to no;

while true do

 read from $rg_0[k]$ and $rg_1[k]$ ←

 if $rg_0[k] = \text{yes}$ and $rg_1[k] = \text{no}$ then $p := 0$;

 else if $rg_0[k] = \text{no}$ and $rg_1[k] = \text{yes}$ then $p := 1$;

 write yes to $rg_p[k]$ ←

 if $k > 0$ then

 read from $rg_{1-p}[k-1]$ ←

 if $rg_{1-p}[k-1] = \text{no}$ then return p ;

$k := k + 1$;

read from registers
of rounds k and $k - 1$

write to registers
of round k

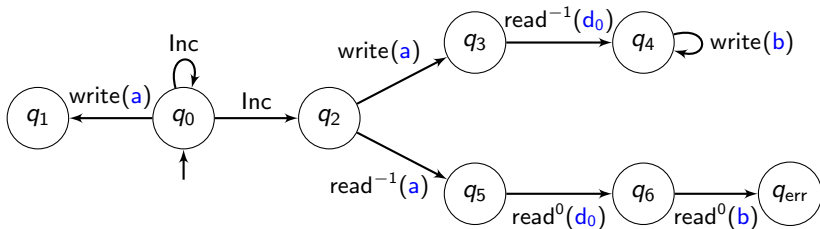
Algorithm 2: Aspnes' consensus algorithm¹.

¹ James Aspnes, Fast deterministic consensus in a noisy environment, *Journal of Algorithms*, 2002.

A model: round-based register protocols

Inspired by models for shared-memory systems without rounds²³.

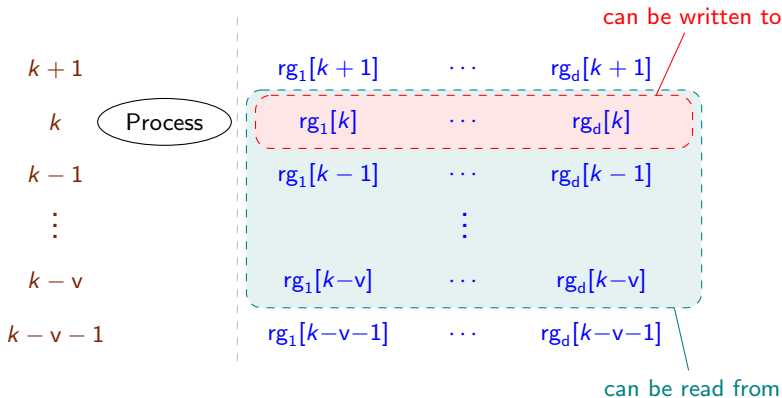
- One model for all processes: a finite automaton
- Transitions are read actions, write actions and round increments
- A fixed number d of registers per round (the total number of registers is hence unbounded)



² Javier Esparza, Pierre Ganty, and Rupak Majumdar. Parameterized verification of asynchronous shared-memory systems. *CAV'13*

³ Patricia Bouyer, Nicolas Markey, Mickael Randour, Arnaud Sangnier, and Daniel Stan. Reachability in networks of register protocols under stochastic schedulers. *ICALP'16*

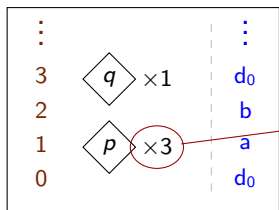
A limited visibility range



v given in **unary** (in Aspnes' consensus algorithm, $v = 1$)

Semantics of the model

From now on, let $d = 1$: one register per round.

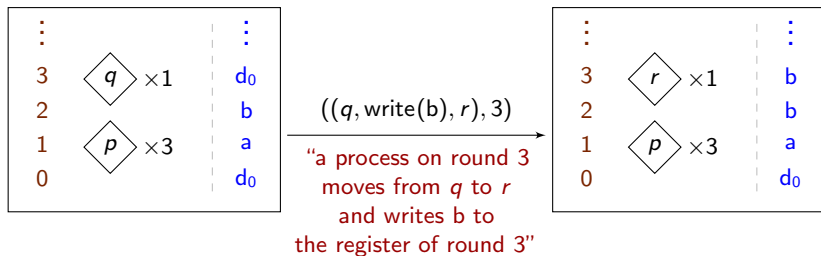


processes are undistinguished

rounds processes registers

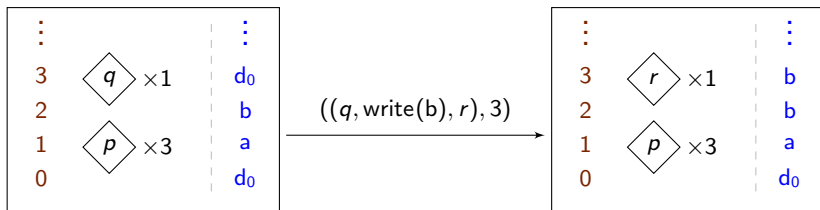
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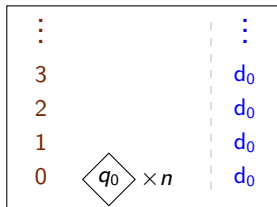


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Initial configuration
of size n :



The safety problem

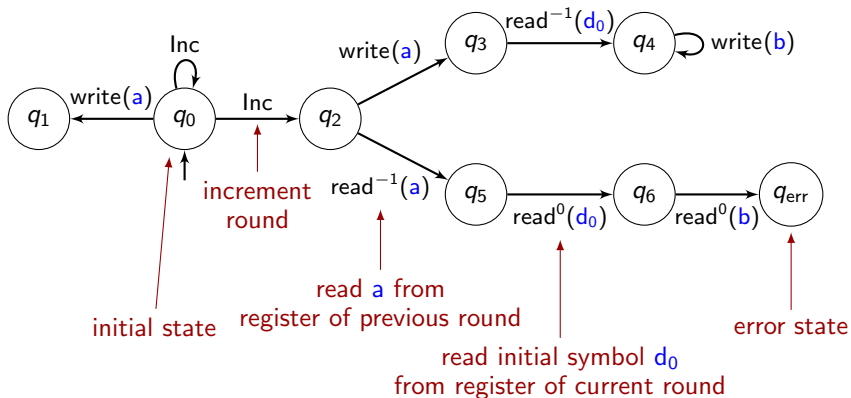
The (parameterized) safety problem

Is it true that, **for all numbers of processes** n and all executions from the initial configuration of size n , an **error state** q_{err} is avoided?

If the error state cannot be covered, the system is **safe**.

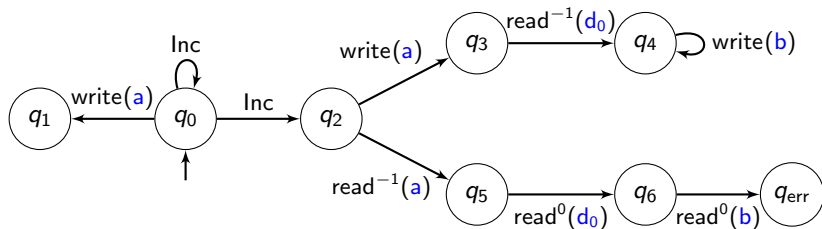
Dual problem: look for an execution *covering* the error.

A small example

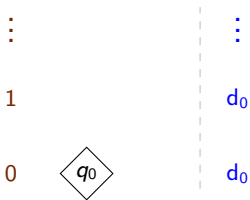


$d = 1$ (one register per round)
 $v = 1$ (processes can read one round back)

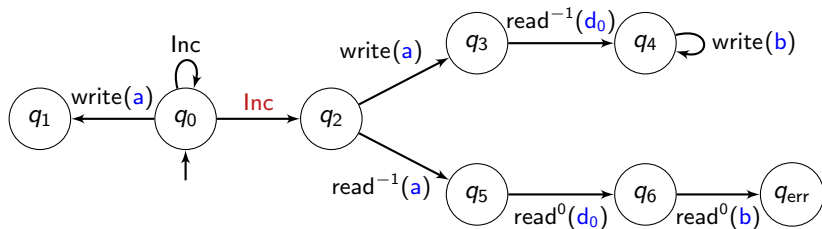
A small example



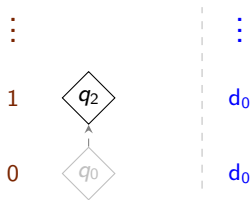
State q_4 can be covered from the initial configuration with one process:



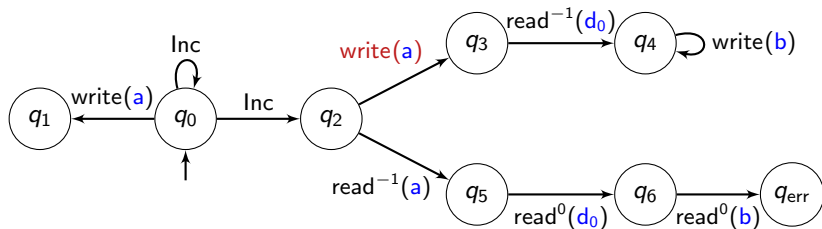
A small example



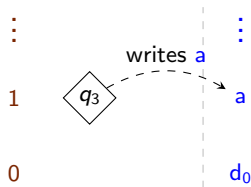
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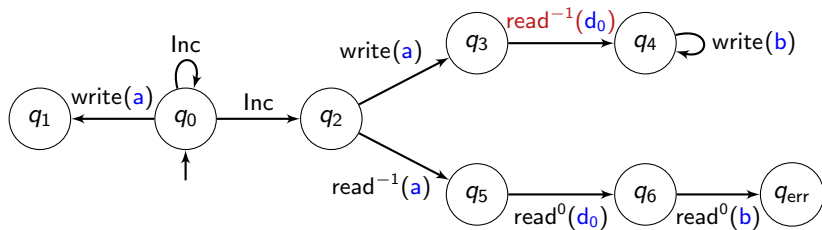
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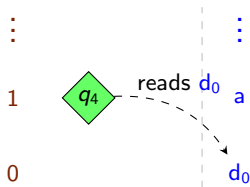
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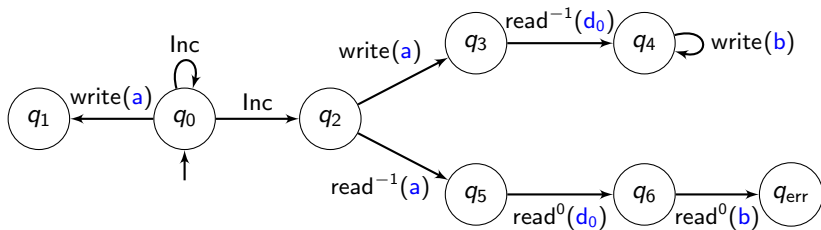
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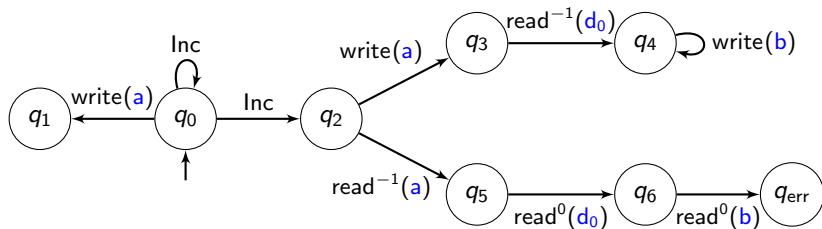


A small example

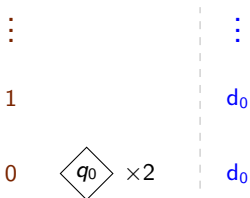


State q_6 can be covered from the initial configuration with two processes:

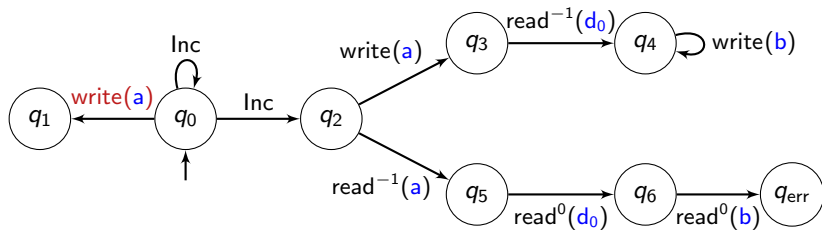
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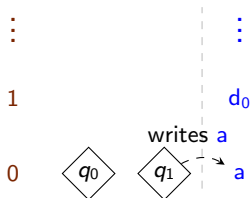
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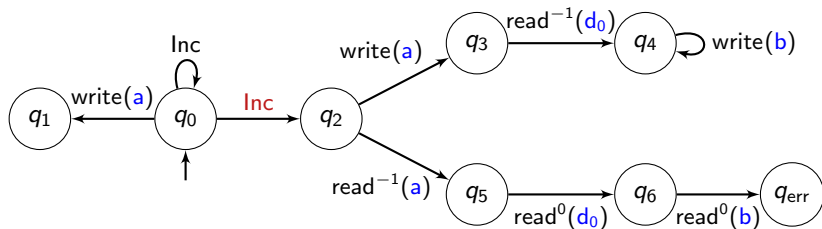
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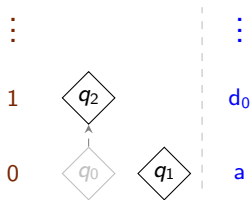
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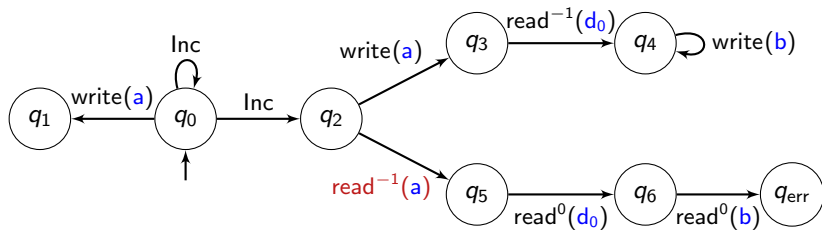
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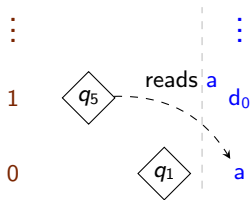
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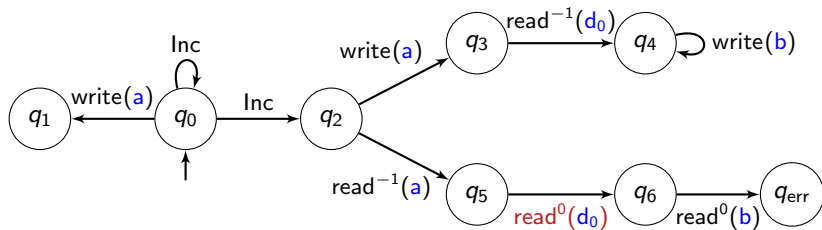
A small example



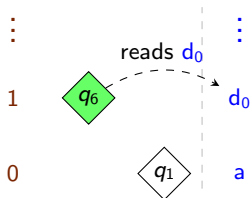
State q_6 can be covered from the initial configuration with two processes:



A small example



State q_6 can be covered from the initial configuration with two processes:



Theorem

*Parameterized safety in round-based register protocols is PSPACE-complete.*⁴

⁴Nathalie Bertrand, Nicolas Markey, Ocan Sankur, Nicolas Waldburger. Parameterized safety verification of round-based shared-memory systems. *ICALP'22*

Theorem

*Parameterized safety in round-based register protocols is PSPACE-complete.*⁴

Ingredients of the polynomial-space algorithm

- **Copycat property** (thanks to non-atomicity)
- Thanks to copycat, define an **abstraction** where one only remembers which pairs (state,round) are populated by at least one process
- Exploit **limited visibility range**: reads and writes are local with respect to the round
- Rely on a **sliding window** along the rounds

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This also allows to prove the following (tight) exponential upper bounds:

Exponential upper bounds

There exists an exponential upper bound on the number of **processes** and on the number of **rounds** needed to reach the error state.

⁴Nathalie Bertrand, Nicolas Markey, Ocan Sankur, Nicolas Waldburger. Parameterized safety verification of round-based shared-memory systems. *ICALP'22*

Conclusion

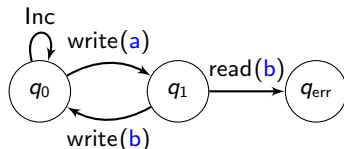
Summary

- Round-based register protocols are a model for round-based shared-memory algorithms such as Aspnes' consensus algorithm
- The verification problem of parameterized safety is PSPACE-complete

Future work

- Other problems on our model: parameterized TARGET, parameterized INEVITABILITY
- Almost-sure reachability in round-based register protocols with stochastic schedulers (termination of Aspnes' algorithm)
- Links with classical notions of fairness

Classical notions of fairness are not satisfactory



q_{err} is reached with probability 1 with a stochastic scheduler with two processes.

Consider the execution with two processes where one process goes to q_1 and back to q_0 on every round, while the other process stays on q_0 forever.

This execution is fair with respect to:

- Fairness on moves: no move is available infinitely often because k increases
- Fairness on transitions: transition from q_1 to q_{err} is never enabled.