

CINVESTAV-IPN, November 2009

# Fast hardware accelerator for the Tate pairing based on a fully parallel Karatsuba multiplier

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# Outline of the talk

- ▶ Context
- ▶ Reduced Tate pairing
- ▶ Non-reduced Tate pairing
- ▶ Fully parallel Karatsuba multiplier
- ▶ Final Exponentiation
- ▶ Results & Conclusion
- ▶ Appendix

# Pairing-based cryptography

- ▶ Origin of pairings in cryptography
  - **attack** against some elliptic curves
    - ★ Menezes–Okamoto–Vanstone, 1993
    - ★ Frey–Rück, 1994

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- ▶ Constructive properties
  - **One-round three party key exchange**
    - ★ Joux, 2000
  - **short digital signature**
    - ★ Boneh–Lynn–Shacham, 2001
    - ★ Zang–Safavi–Naini–Susilo, 2004
  - **identity-based encryption**
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- ▶ **Standardization** in progress
  - ISO/IEC 14888-3
  - IEEE P1363.3

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- ▶ Pairing on **supersingular** curves
  - + easier arithmetic on the curve
  - lower security
- ▶ Small characteristic
  - higher embedding degree
  - higher **security**

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# Pairing is a bilinear map

- ▶  $\mathbb{G}_1 = \langle P \rangle$ : additively-written cyclic group of prime order  $\#\mathbb{G}_1 = \ell$
- ▶  $\mathbb{G}_2$ : multiplicatively-written cyclic group of order  $\#\mathbb{G}_2 = \#\mathbb{G}_1 = \ell$

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- ▶  $\hat{e} : \mathbb{G}_1 \times \mathbb{G}_1 \rightarrow \mathbb{G}_2$  is a bilinear pairing iff:
  - non-degeneracy:  $\hat{e}(P, P) \neq 1_{\mathbb{G}_2}$
  - bilinearity:
    - ★  $\hat{e}(Q_1 + Q_2, R) = \hat{e}(Q_1, R) \cdot \hat{e}(Q_2, R)$
    - ★  $\hat{e}(Q, R_1 + R_2) = \hat{e}(Q, R_1) \cdot \hat{e}(Q, R_2)$
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- ▶ Important property for cryptographic applications:

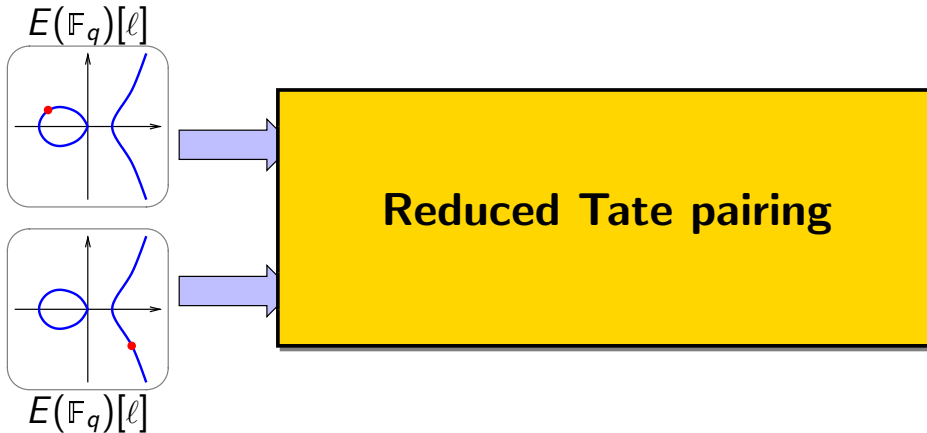
$$\hat{e}(k_1 P, k_2 P) = \hat{e}(k_2 P, k_1 P) = \hat{e}(P, P)^{k_1 k_2}$$

*Combining secrets without having to reveal them!*

# Pairing over elliptic curve

**Reduced Tate pairing**

# Pairing over elliptic curve



- **Input:** two points  $P$  and  $Q$  in  $\mathbb{G}_1 = E(\mathbb{F}_q)[\ell]$ , where:
- $q = p, 2^m$  or  $3^m$
  - $E$  is an elliptic curve over  $\mathbb{F}_q$
  - $\ell$  is a large prime factor of  $\#E(\mathbb{F}_q)$
  - $\mathbb{G}_1 = E(\mathbb{F}_q)[\ell] = \{P \in E(\mathbb{F}_q) \mid \ell P = \mathcal{O}\}$

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► **Output:** an  $\ell$ -th root of unity

- $\mathbb{G}_2 = \mu_\ell = \{U \in \overline{\mathbb{F}_q}^\times \mid U^\ell = 1\}$
- $k$  is the **embedding degree**: the smallest integer such that  $\mu_\ell \subseteq \mathbb{F}_{q^k}^\times$



# Security considerations

$$\hat{e} : E(\mathbb{F}_q)[\ell] \times E(\mathbb{F}_q)[\ell] \rightarrow \mu_\ell \subseteq \mathbb{F}_{q^k}^\times$$

- ▶ Security should be enough in  $\mathbb{G}_1$  and in  $\mathbb{G}_2$
- ▶ **Supersingular** curves:  $k$  is bounded
- ▶ Some typical cases:

Base field ( $\mathbb{F}_q$ )	$\mathbb{F}_{2^m}$	$\mathbb{F}_{3^m}$	$\mathbb{F}_p$
<b>Embedding degree (<math>k</math>)</b>	4	6	2
<b>Lower security (<math>\sim 2^{64}</math>)</b>	$m = 239$	$m = 97$	$ p  \sim 320$
<b>Medium security (<math>\sim 2^{80}</math>)</b>	$m = 373$	$m = 163$	$ p  \sim 500$
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- ▶  $\mathbb{G}_2 = \mu_\ell \subseteq \mathbb{F}_{q^k}^\times$  is the bottleneck
- ▶ Low characteristic ( $p = 2$  or  $3$ ) because of higher **embedding degree**

# Reduced Tate pairing

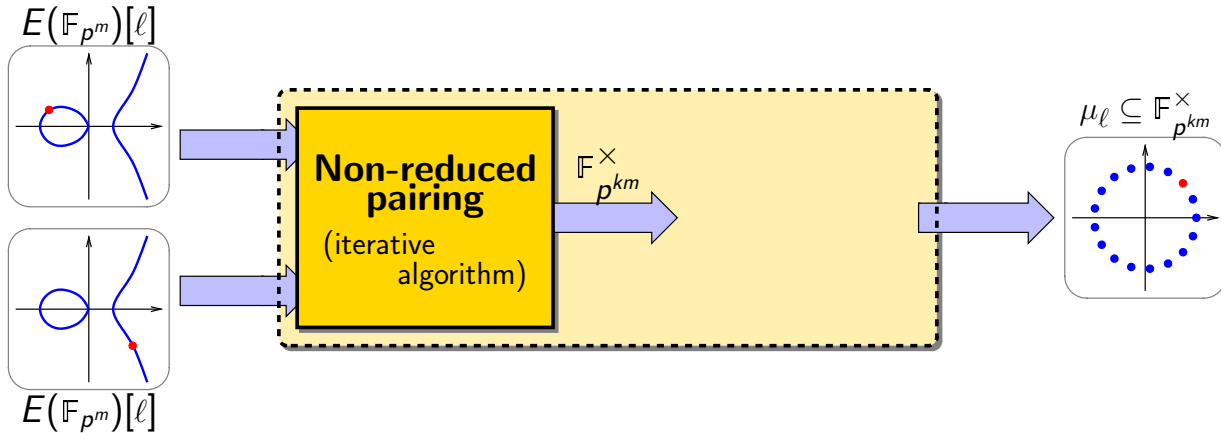


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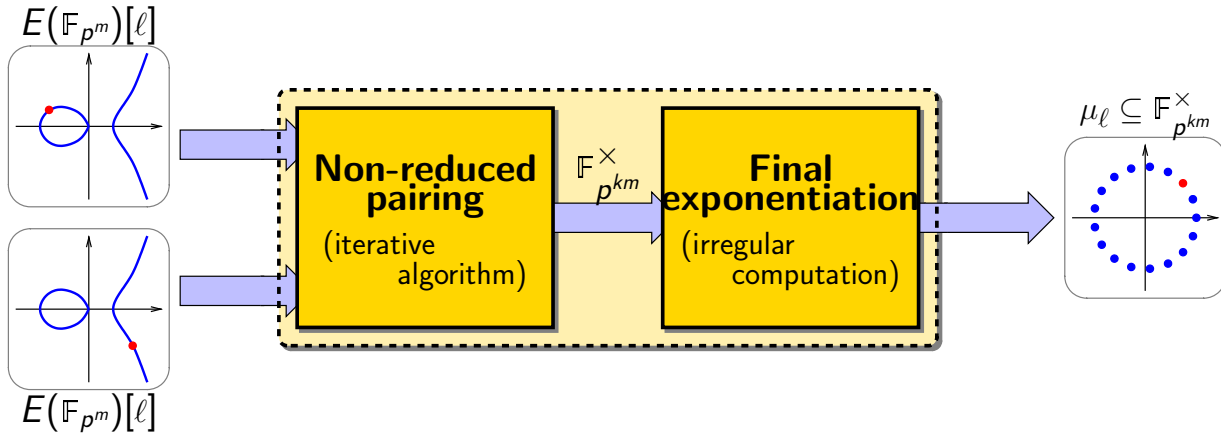
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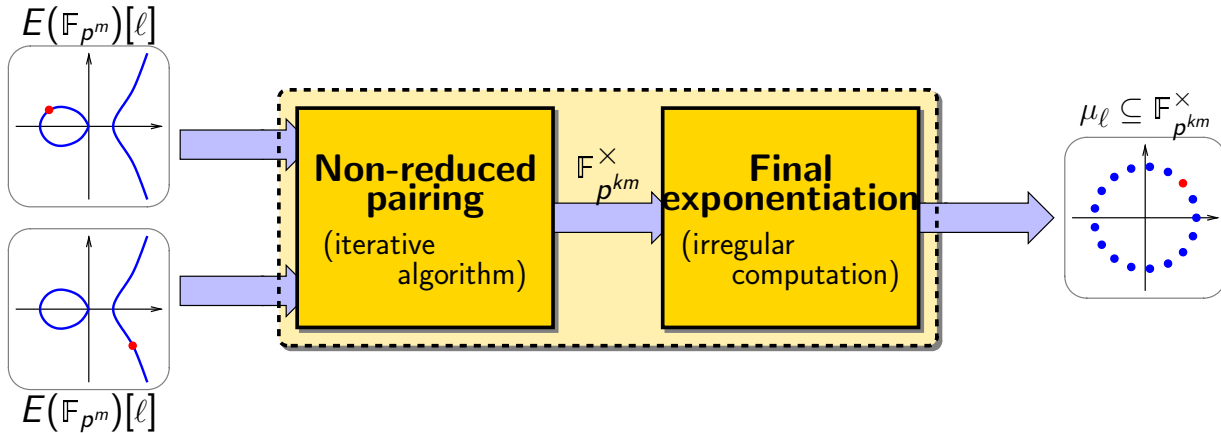
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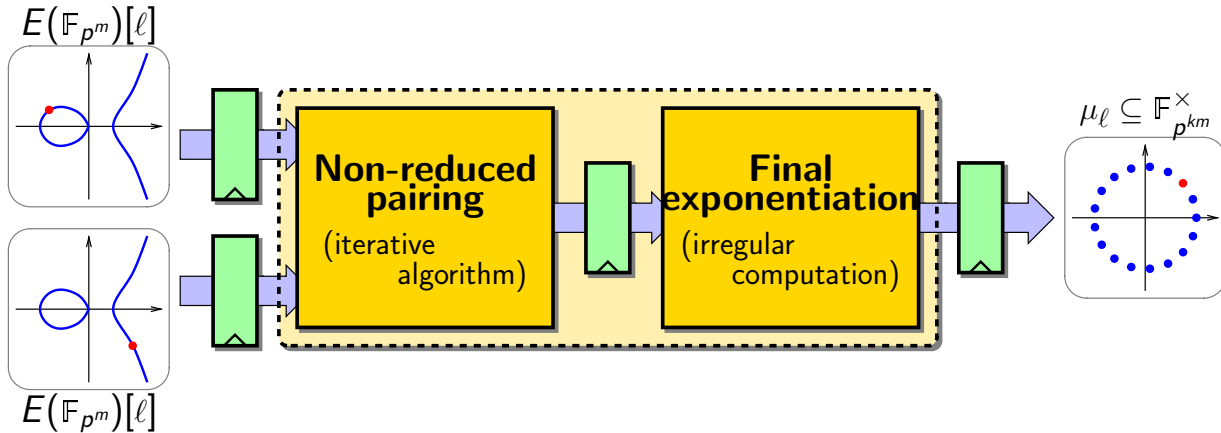
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  - final exponentiation: **irregular** computation

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- ▶ Idea: use **two separate coprocessors**

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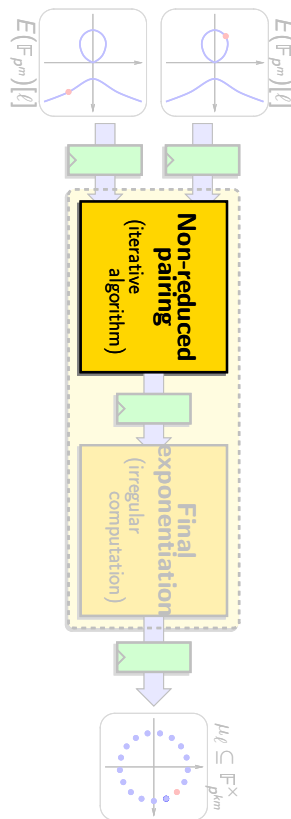


- ▶ Two **very different** steps:
  - non-reduced pairing: Miller's **iterative** algorithm
  - final exponentiation: **irregular** computation
- ▶ Idea: use **two separate coprocessors**
  - **pipeline** the two computations
  - **balance** the latencies



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# A closer look on Miller's loop (char. 3)

▶  $\eta_T$  pairing: shorter loop

**for**  $i \leftarrow 0$  **to**  $(m - 1)/2$  **do**

**end for**

# A closer look on Miller's loop (char. 3)

- ▶  $\eta_T$  pairing: shorter loop
- ▶ Based on Miller's algorithm:

**for**  $i \leftarrow 0$  **to**  $(m - 1)/2$  **do**

$$x_P \leftarrow \sqrt[3]{x_P} \quad ; \quad y_P \leftarrow \sqrt[3]{y_P}$$

$$x_Q \leftarrow x_Q^3 \quad ; \quad y_Q \leftarrow y_Q^3$$

$$t \leftarrow x_P + x_Q \quad u \leftarrow y_P y_Q$$

$$S \leftarrow -t^2 \pm u\sigma - t\rho - \rho^2$$

$$R \leftarrow R \cdot S$$

**end for**

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- ▶ Based on Miller's algorithm:
  - ① update of point coordinates

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- ▶ Fully parallel, pipelined multiplier over  $\mathbb{F}_{3^m}$

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- ▶ Sparse multiplication over  $\mathbb{F}_{3^{6m}}$ 
  - $12 \times$  and  $59 +$  over  $\mathbb{F}_{3^m}$  (Gorla *et al.*, SAC 2007)

for  $i \leftarrow 0$  to  $(m - 1)/2$  do

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▶ Objective: keep the multiplier pipeline busy

- 7-stages pipeline
- one product per cycle
- 17 cycles per iteration

for  $i \leftarrow 0$  to  $(m - 1)/2$  do

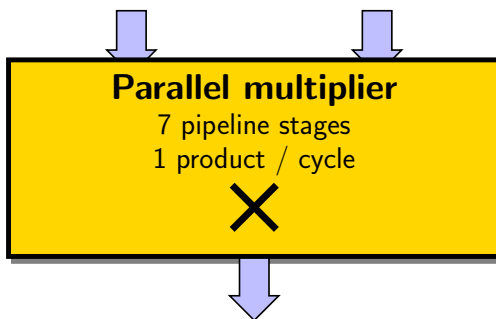
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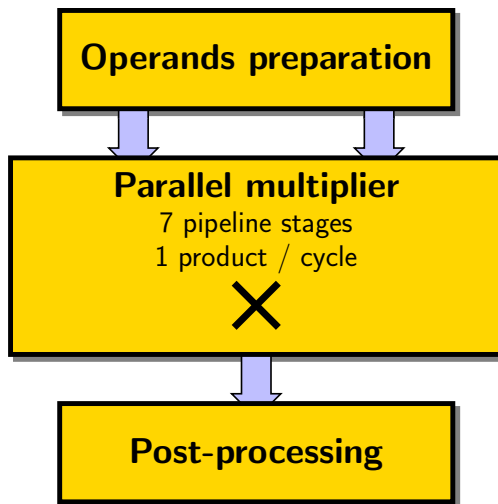
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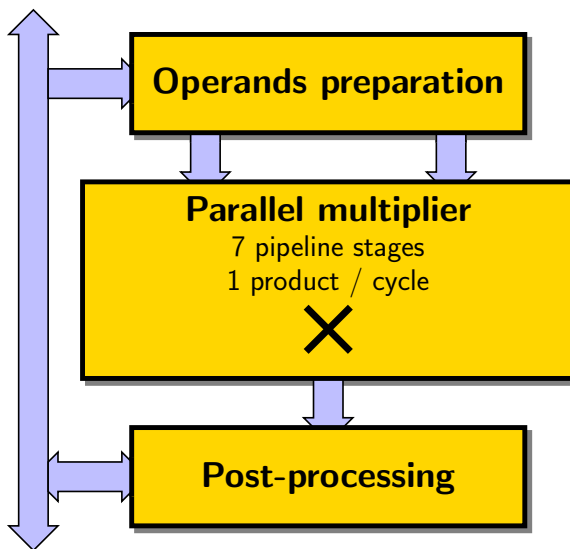
# Coprocessor for the non-reduced pairing (char. 3)



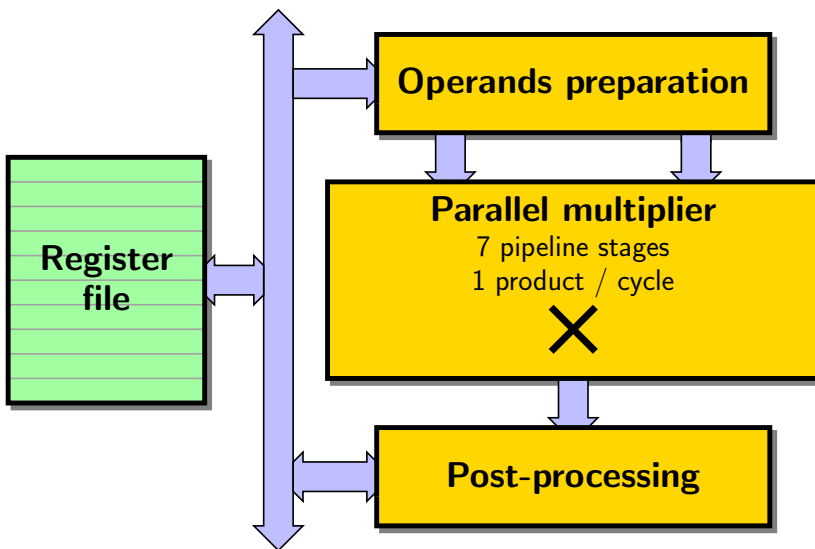
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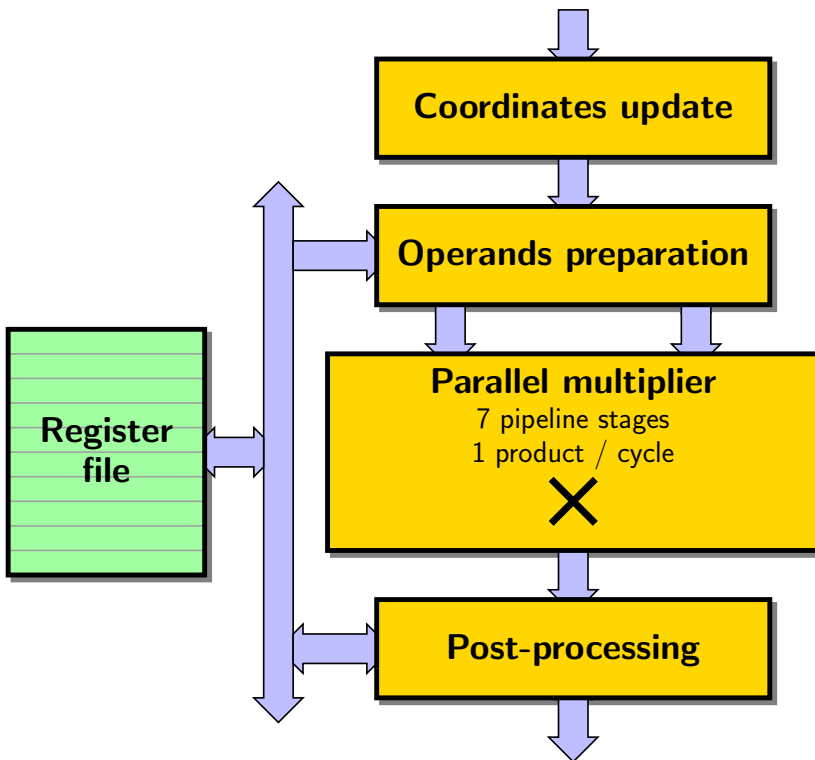
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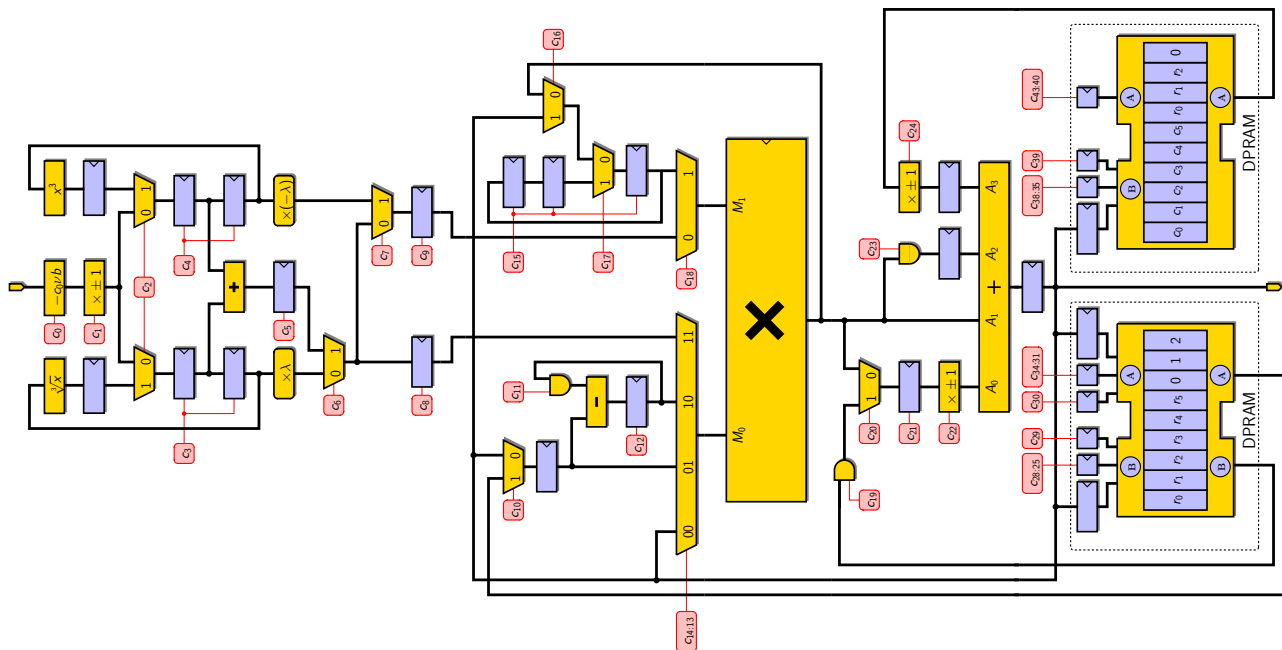


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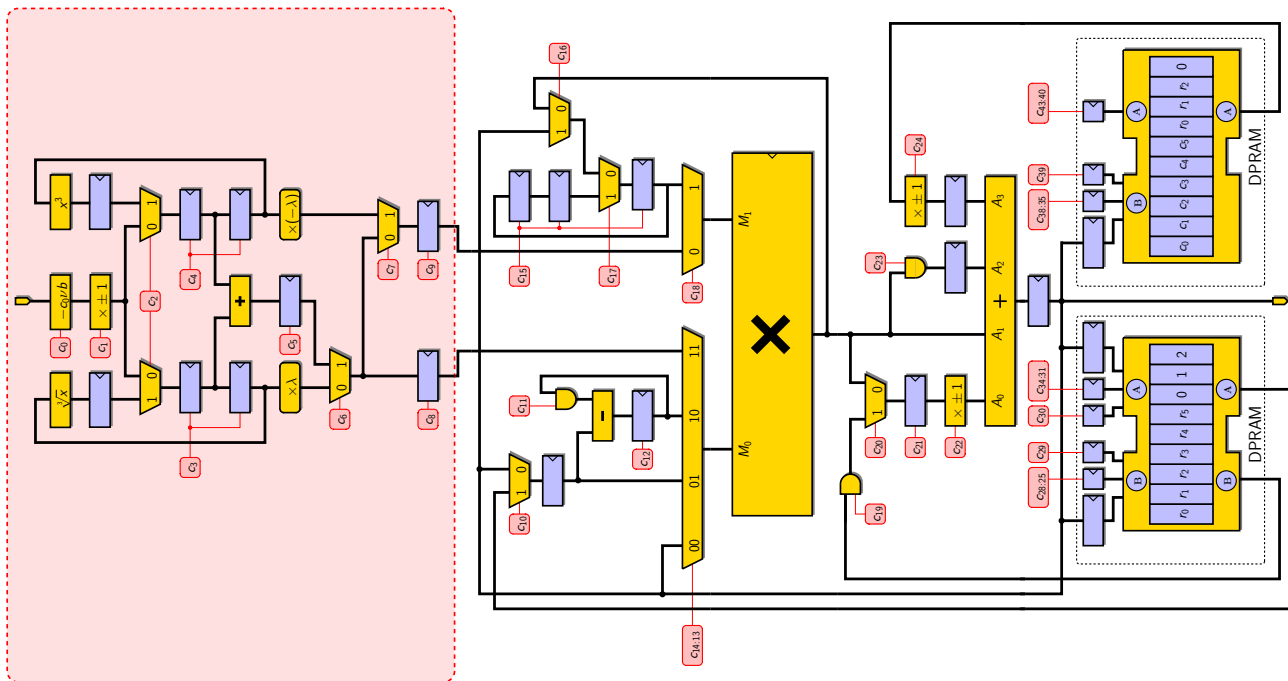




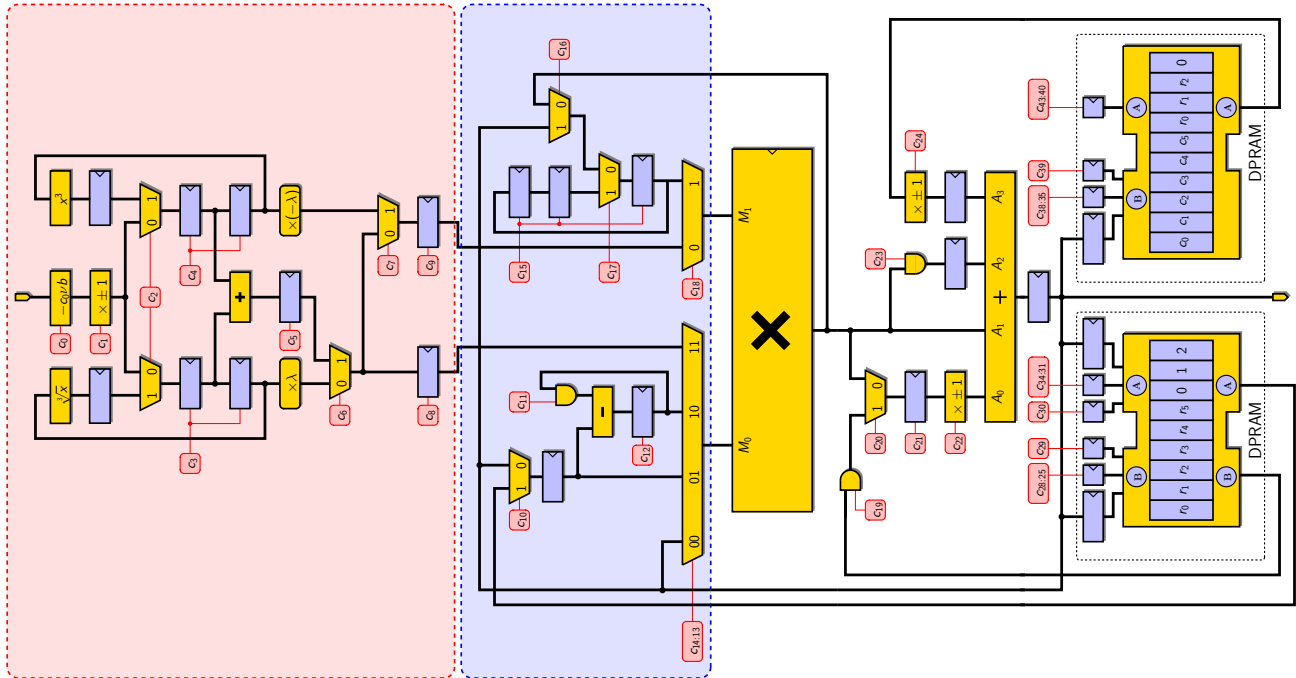
# Detailed architecture of the coprocessor (char. 3)



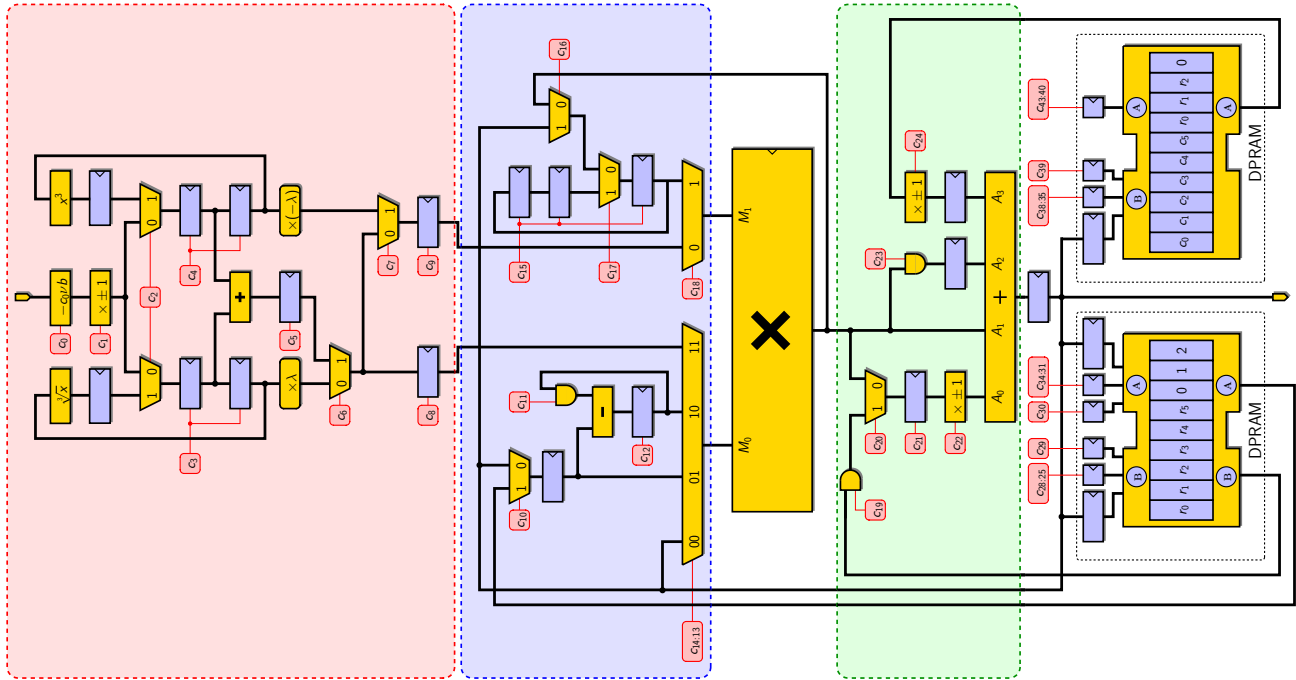
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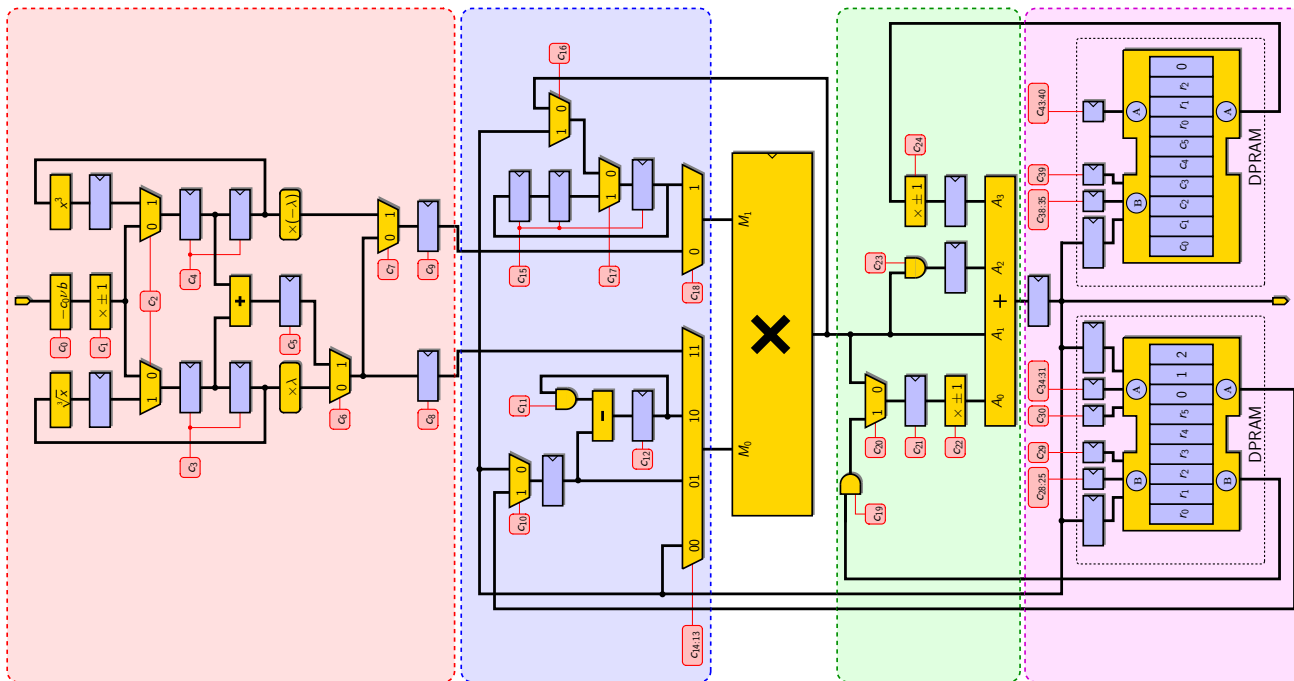
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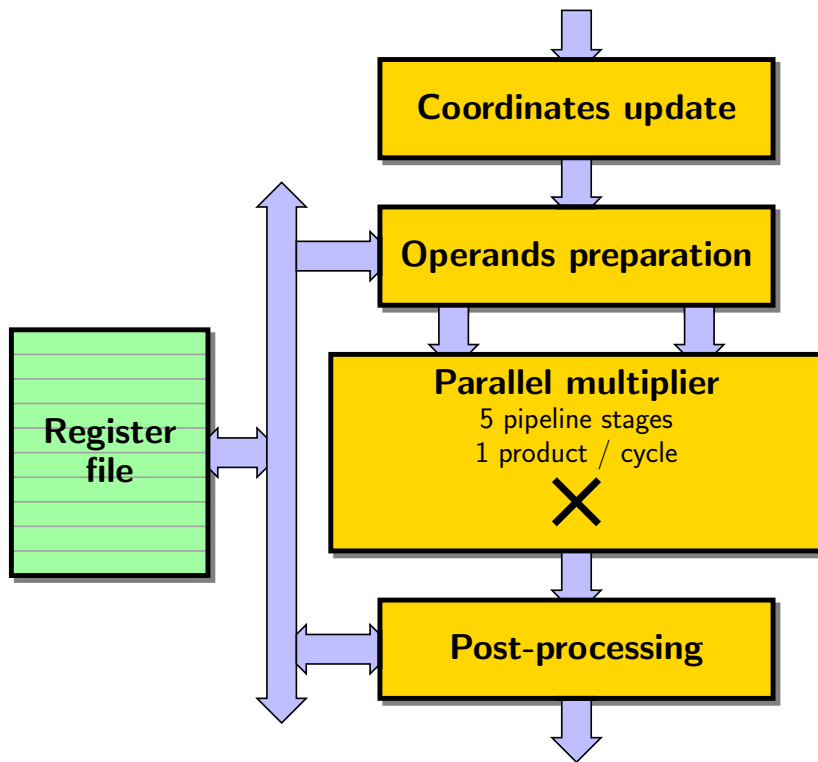
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# Coprocessor for the non-reduced pairing (char. 2)

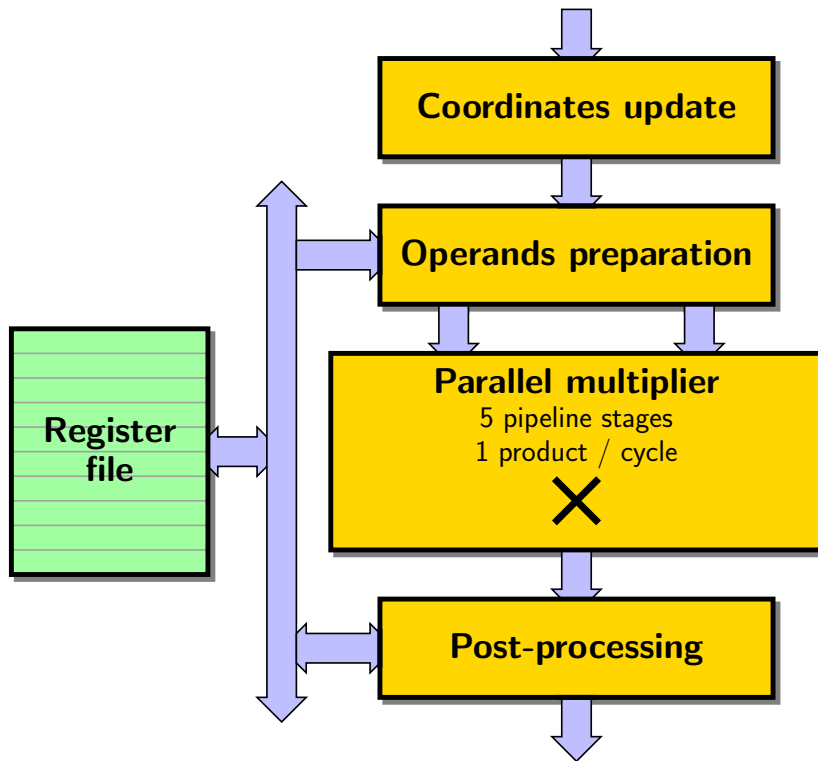
► Similar algorithm

- $\frac{m+1}{2}$  iterations



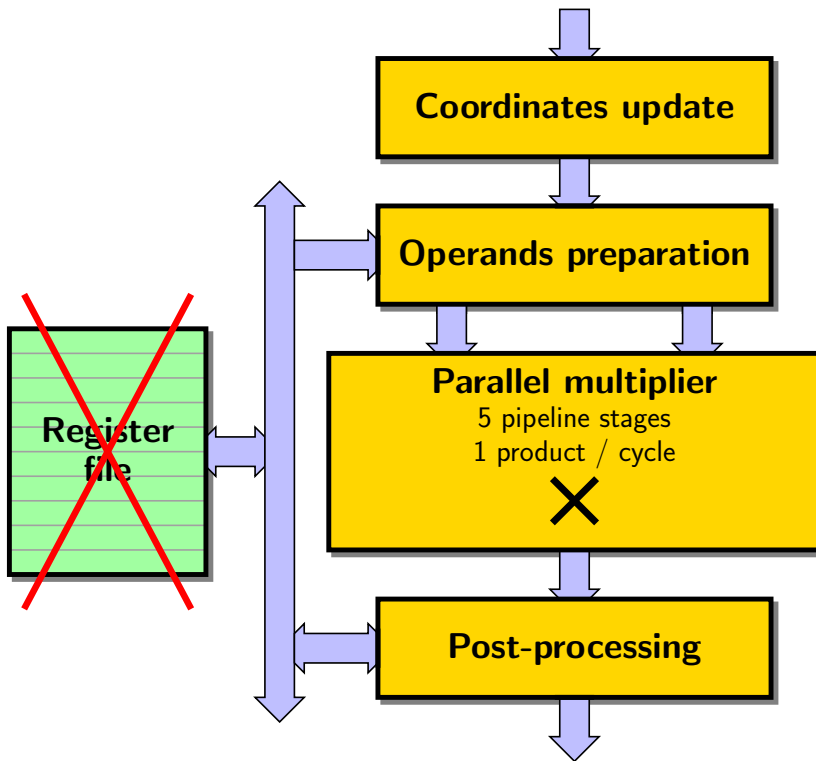
# Coprocessor for the non-reduced pairing (char. 2)

- ▶ Similar algorithm
  - $\frac{m+1}{2}$  iterations
- ▶ But some differences:
  - only 6 products over  $\mathbb{F}_{2^m}$  per iteration
  - different scheduling
  - 5-stages multiplier pipeline



# Coprocessor for the non-reduced pairing (char. 2)

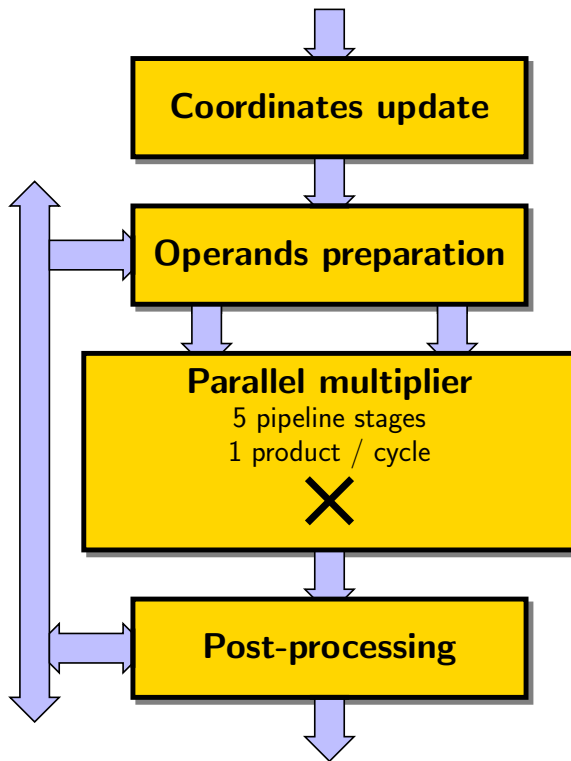
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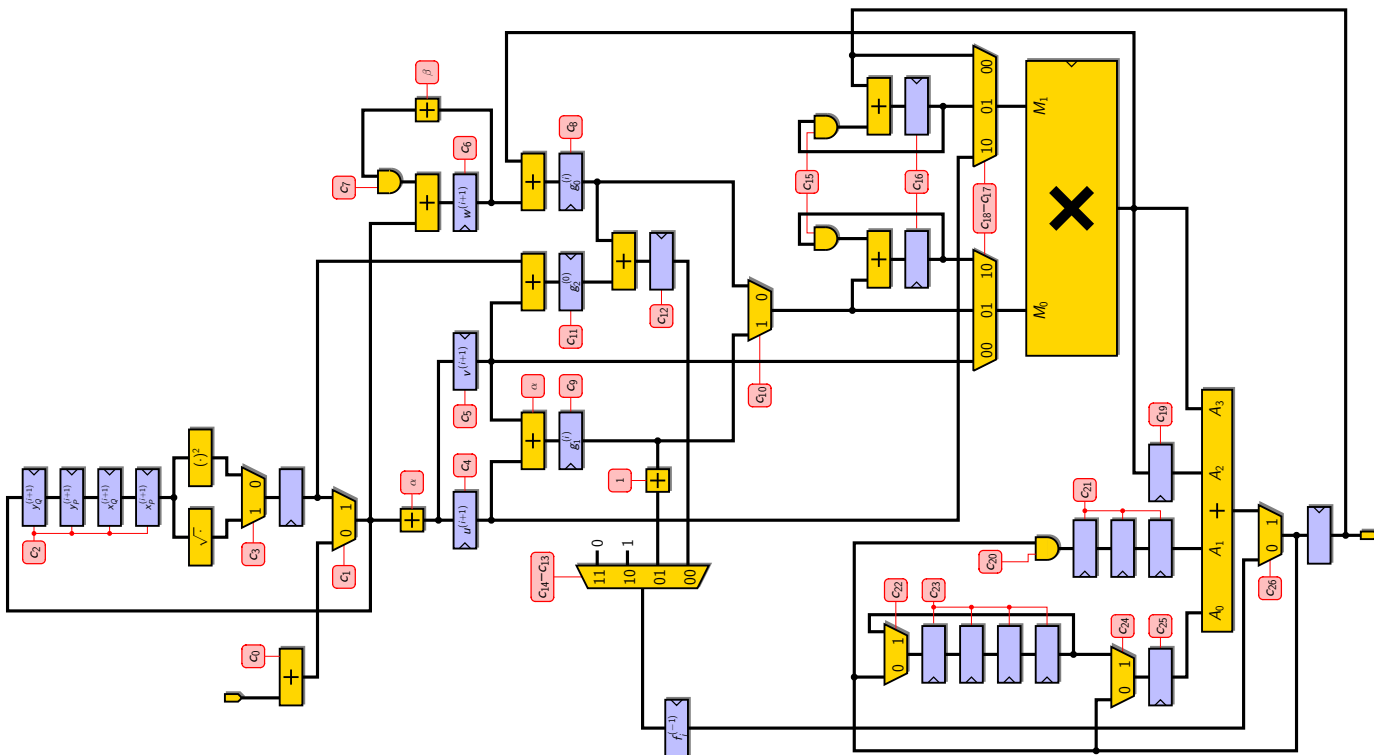


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  - all data in shift register
  - more complex architecture

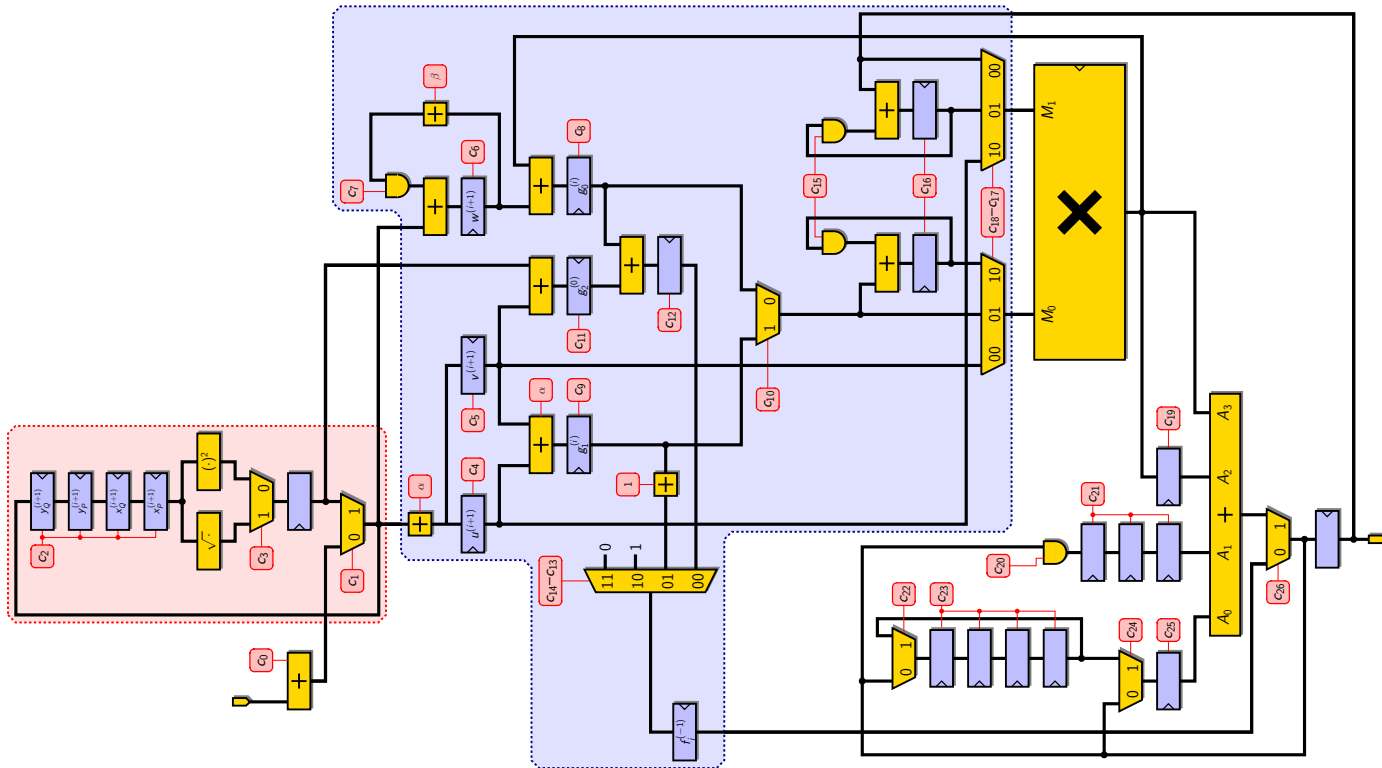


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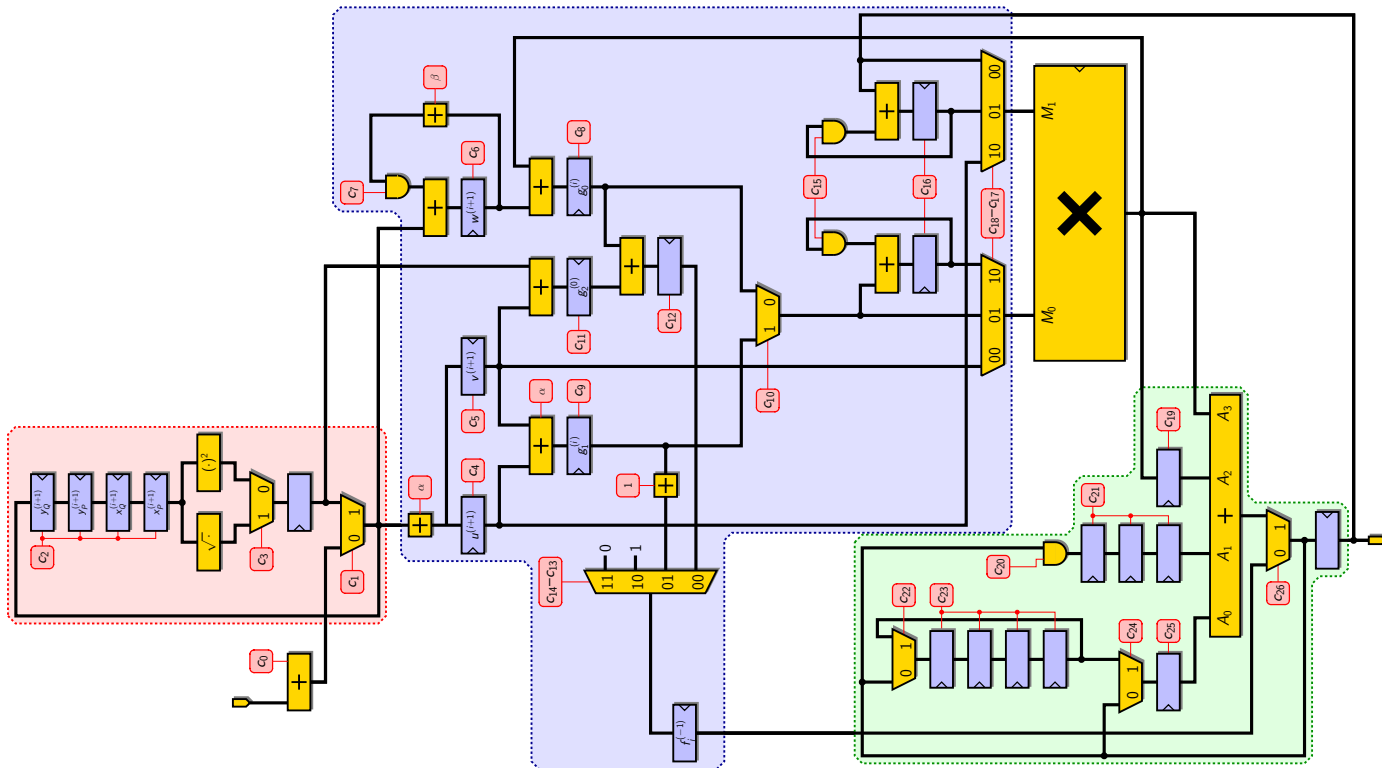




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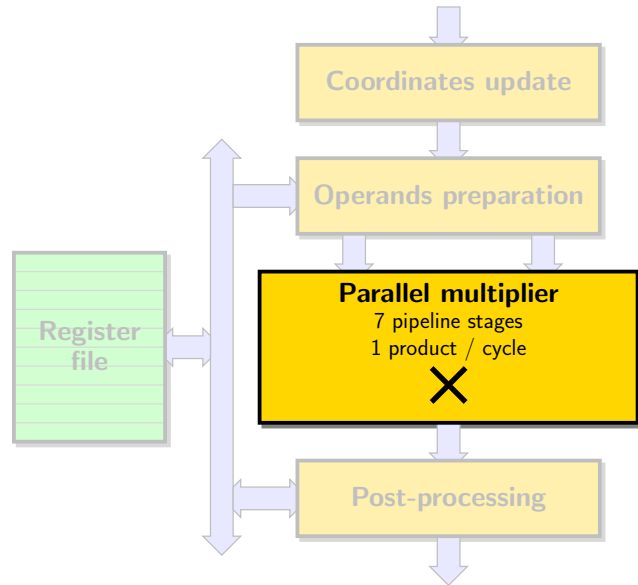


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# Outline of the talk

- ▶ Context
- ▶ Reduced Tate pairing
- ▶ Non-reduced Tate pairing
- ▶ **Fully parallel Karatsuba multiplier**
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# Finite field representation and Karatsuba's formula

► Polynomial basis:

- $\mathbb{F}_{p^m} \cong \mathbb{F}_p[x]/(f(x))$
- $f(x)$  irreducible polynomial of degree  $m$  in  $\mathbb{F}_p[x]$
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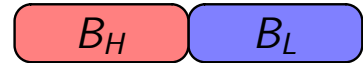
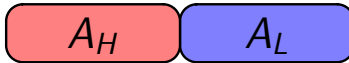
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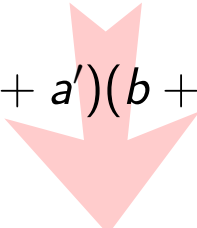
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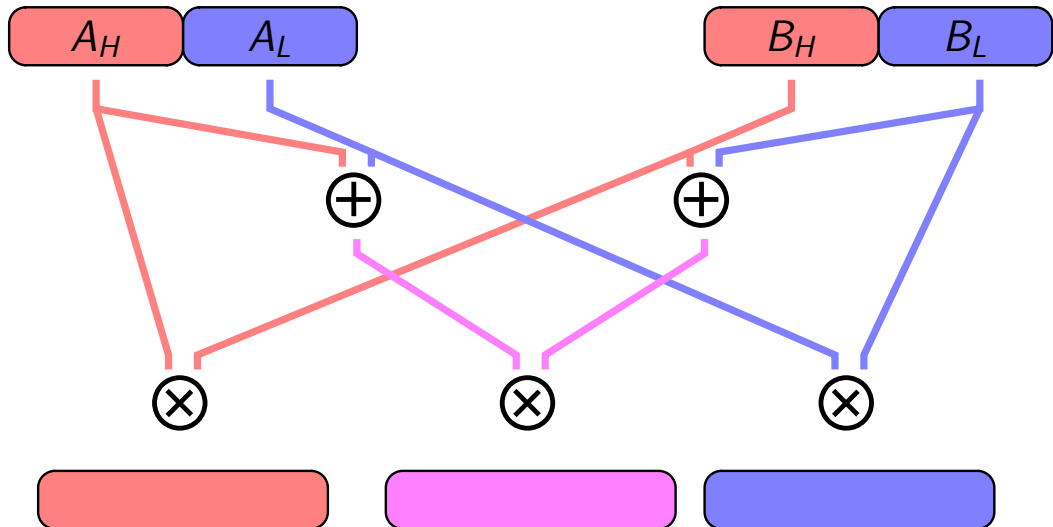
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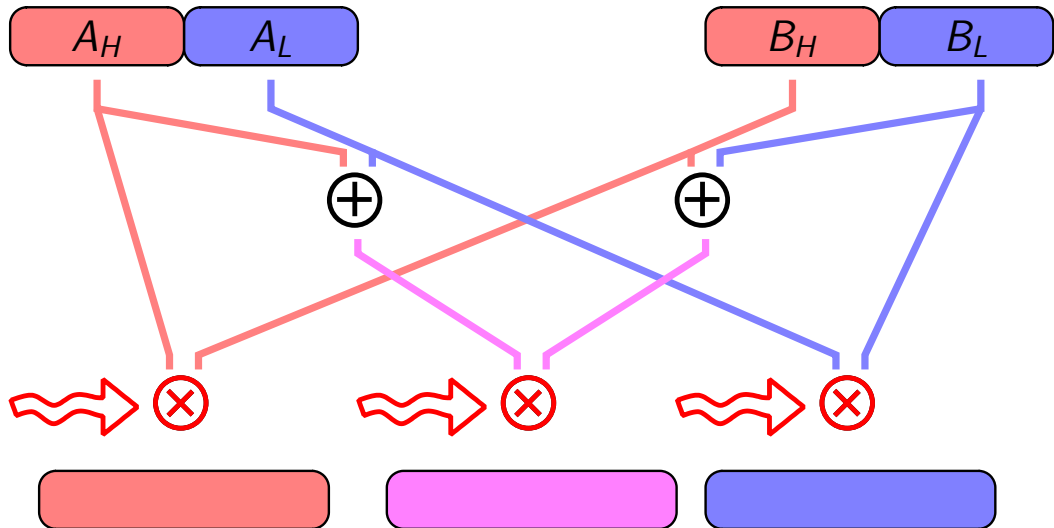
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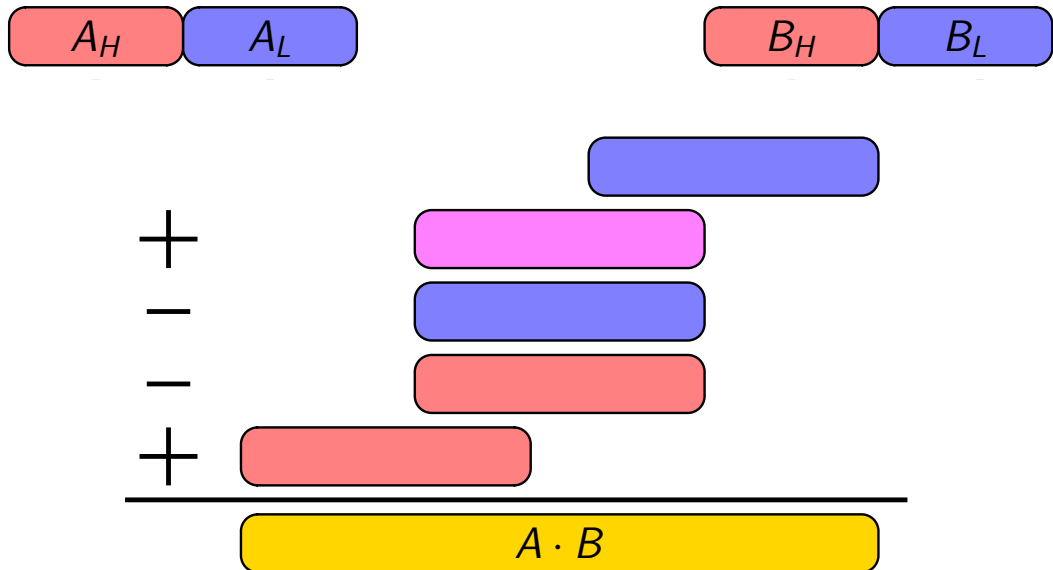
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# Odd–even split for Karatsuba multiplication

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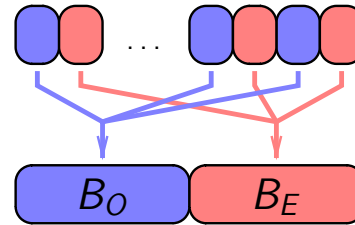
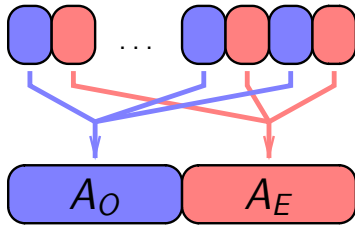
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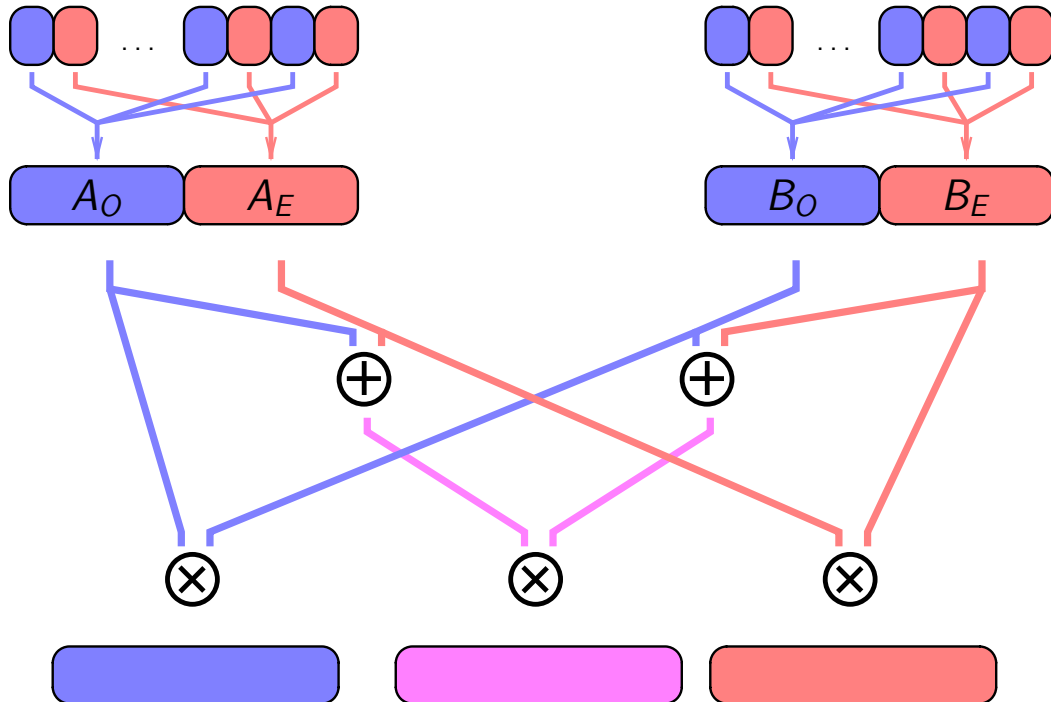
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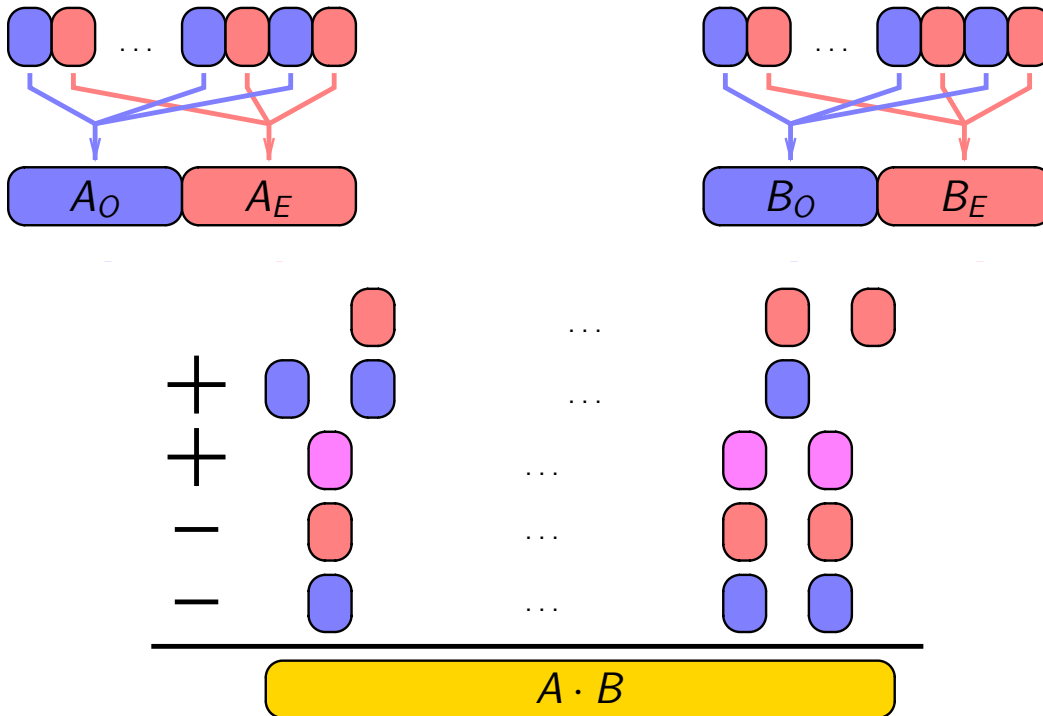
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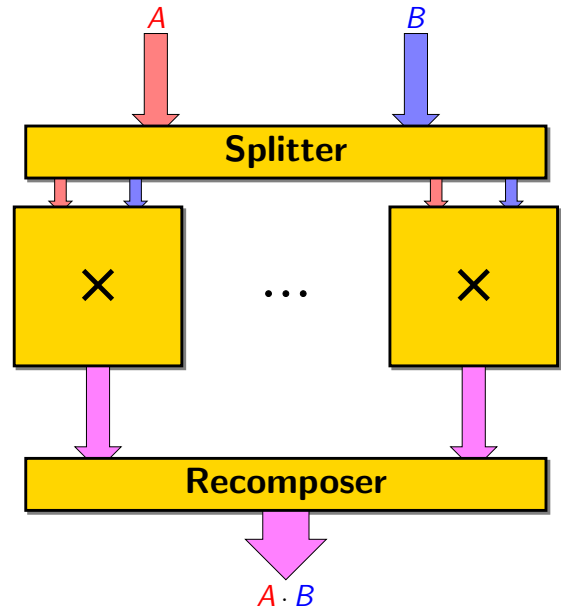
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- ▶ Select best method for each stage of recursion

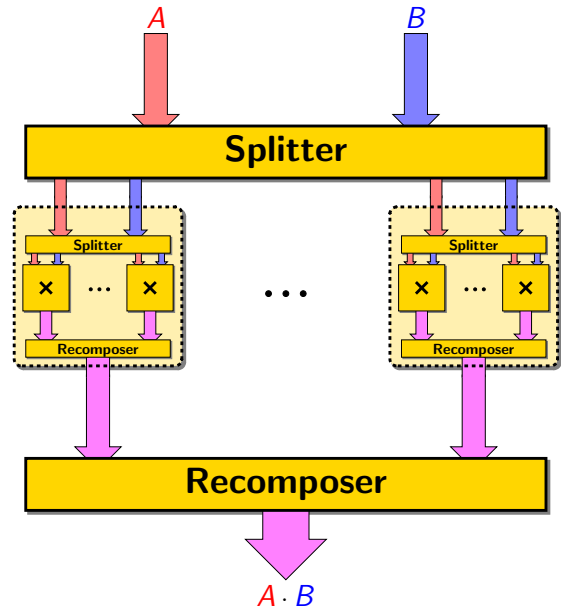
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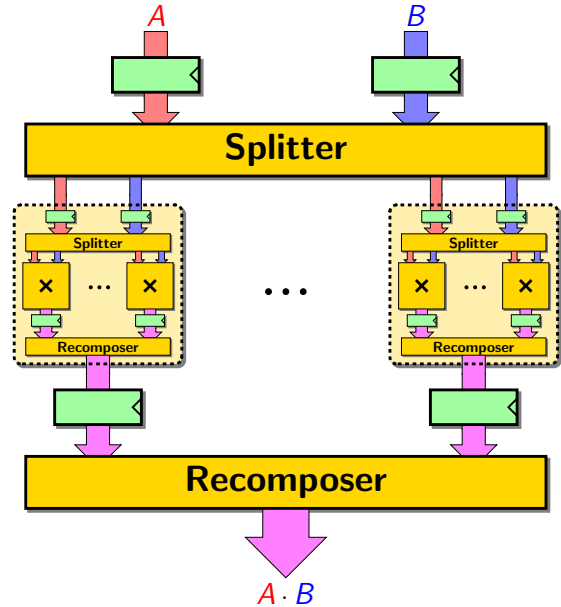
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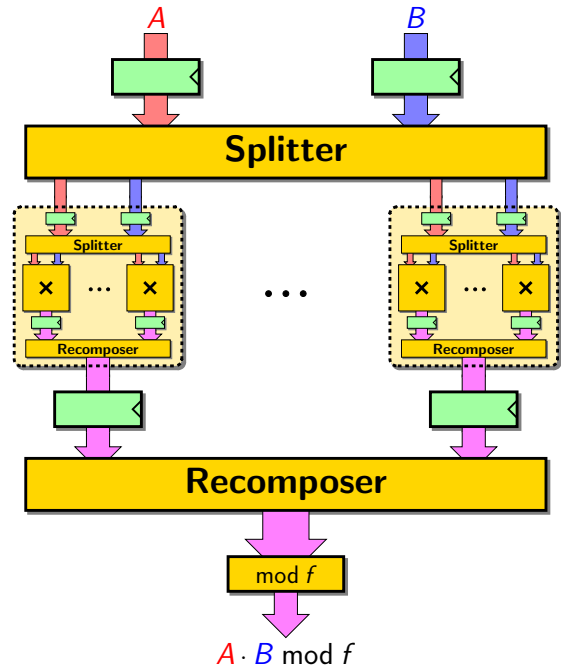
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## ▶ Form of addition trees

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## ▶ Why the odd–even trick does not always work

- depends also on characteristic and FPGA
- have to estimate the area in number of LUT not in number of additions

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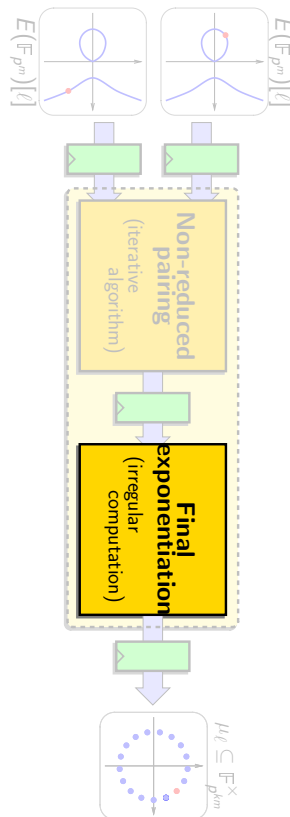
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- ▶ Post-place-and-route estimation for Xilinx Virtex-II Pro
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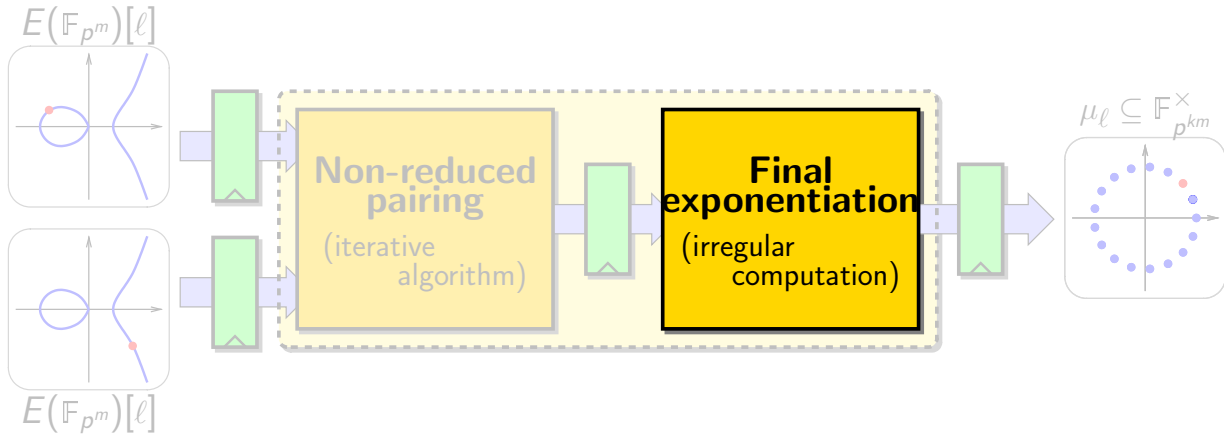


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- ▶ Context
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# Final exponentiation



► Design rationale:

- as **small** as possible
- at least as **fast** as the computation of the non-reduced pairing

# Coprocessor for the final exponentiation (char. 3)

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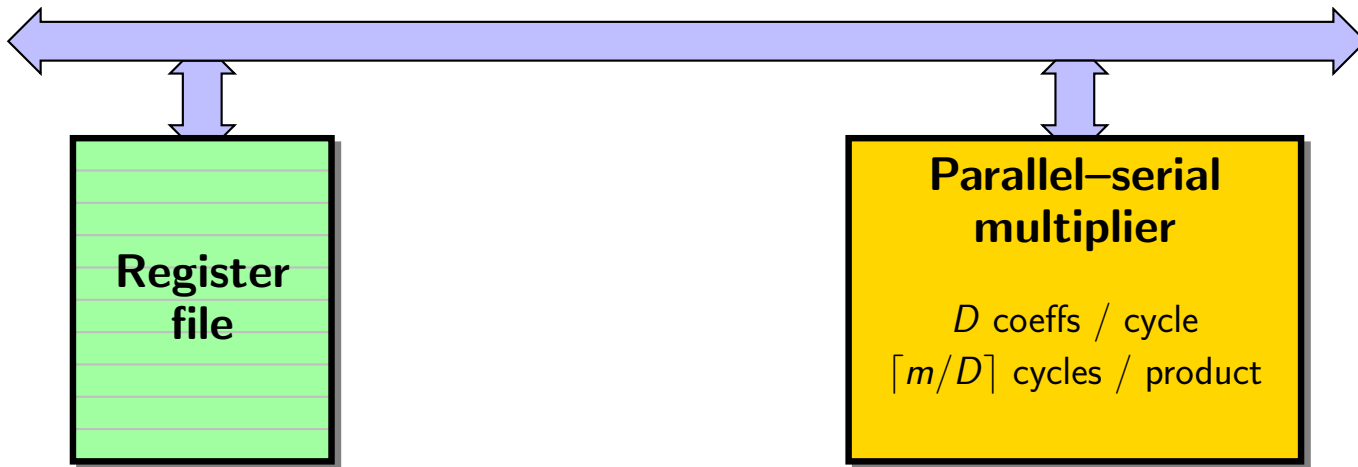
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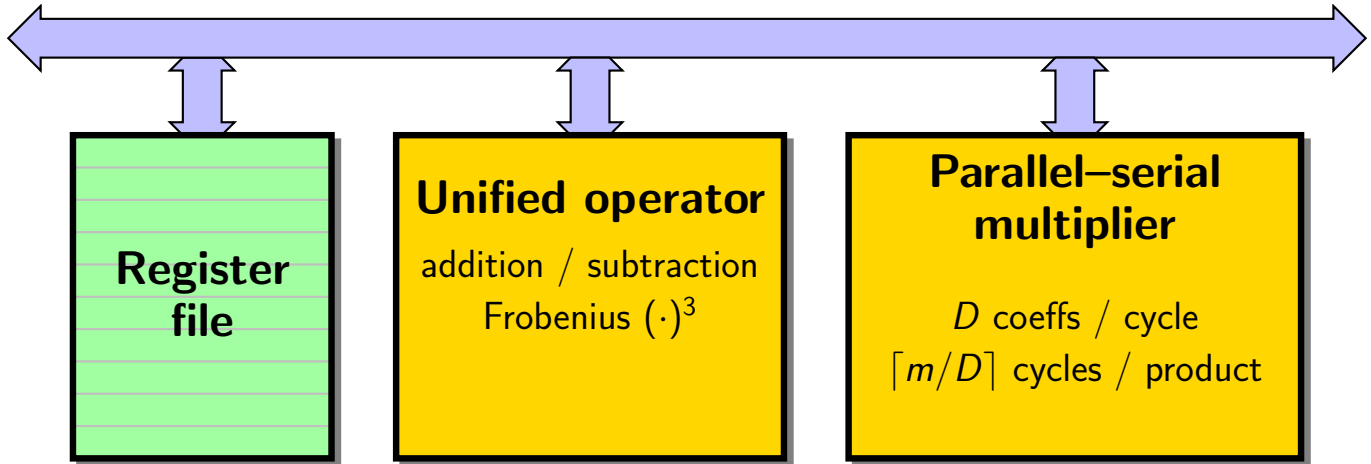


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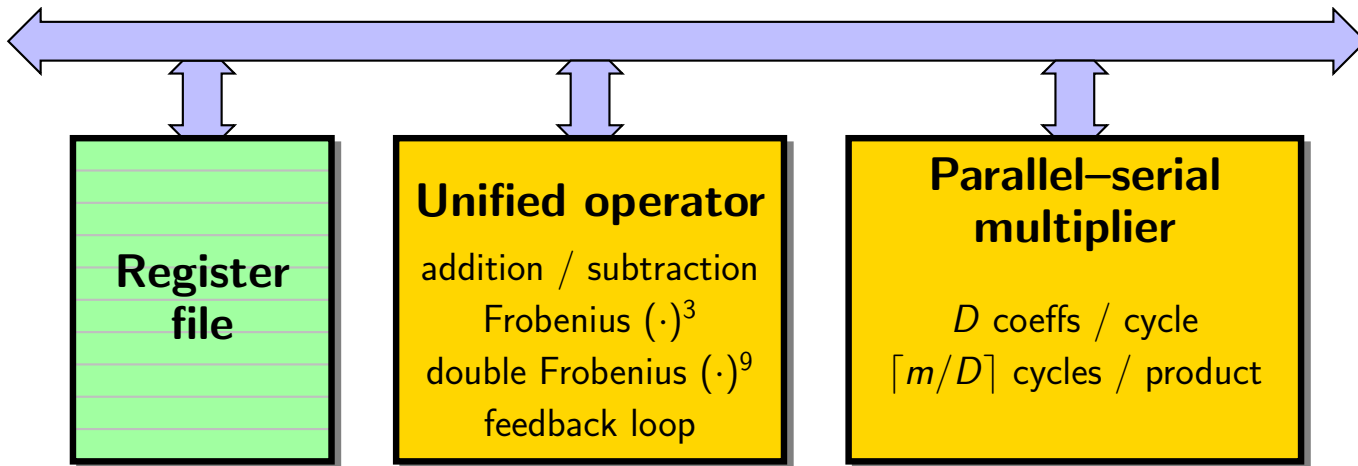


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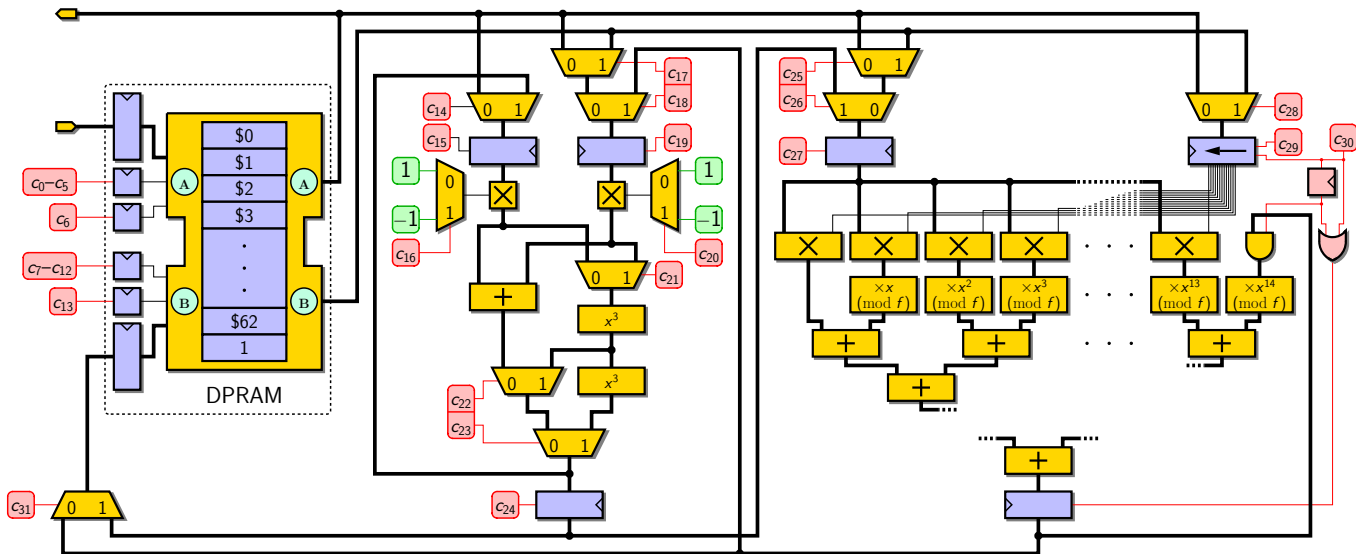
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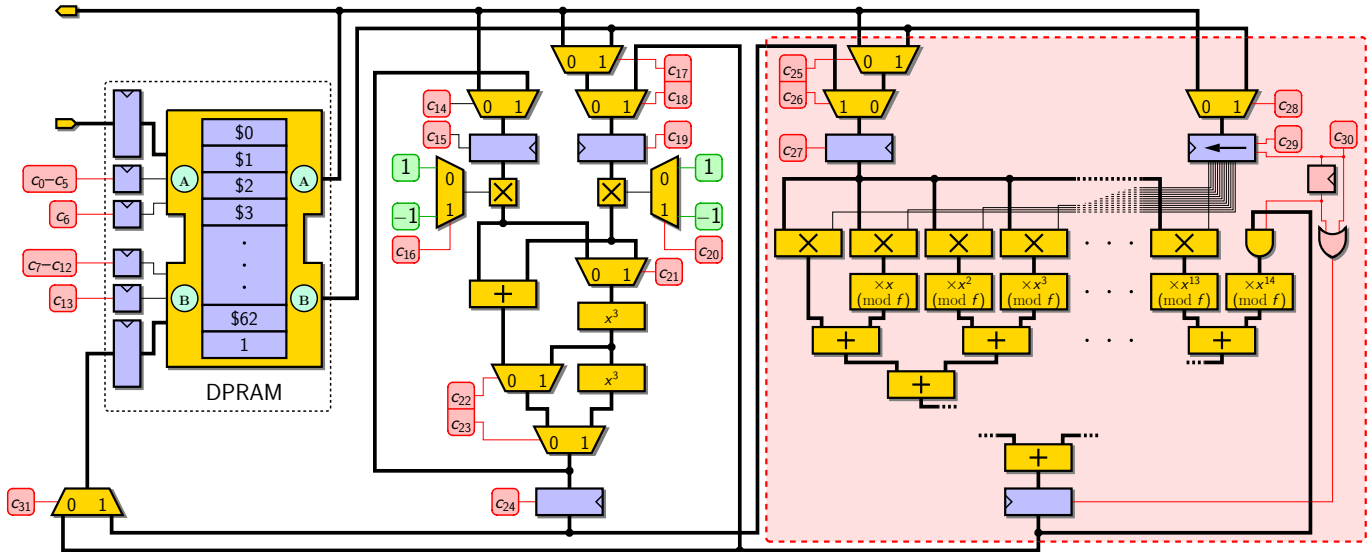




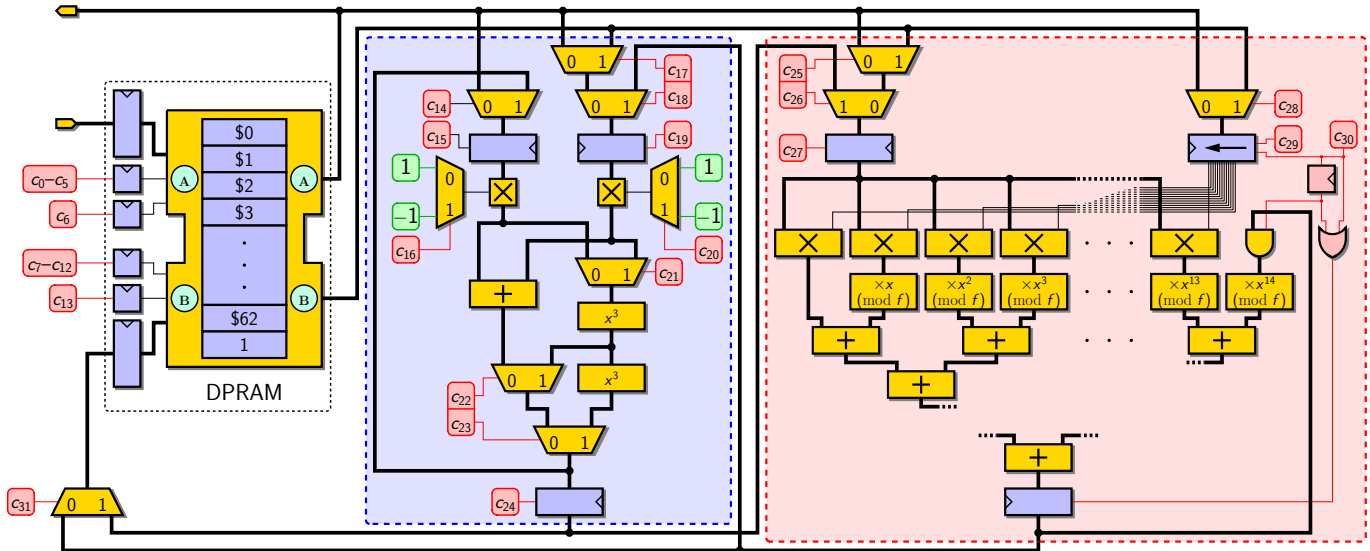
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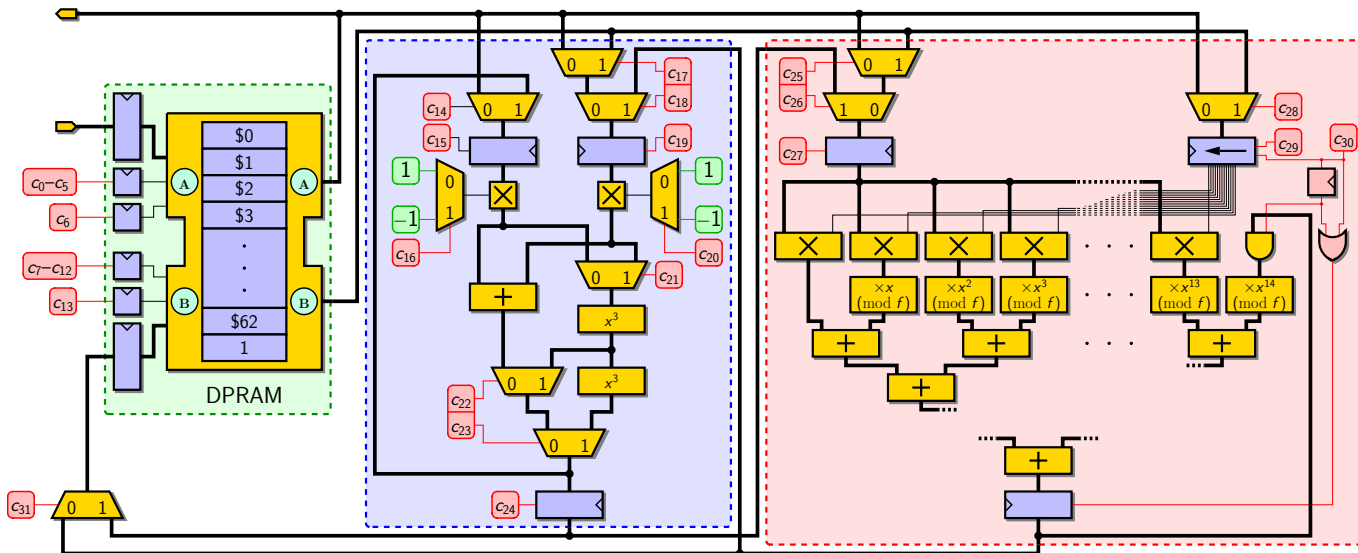
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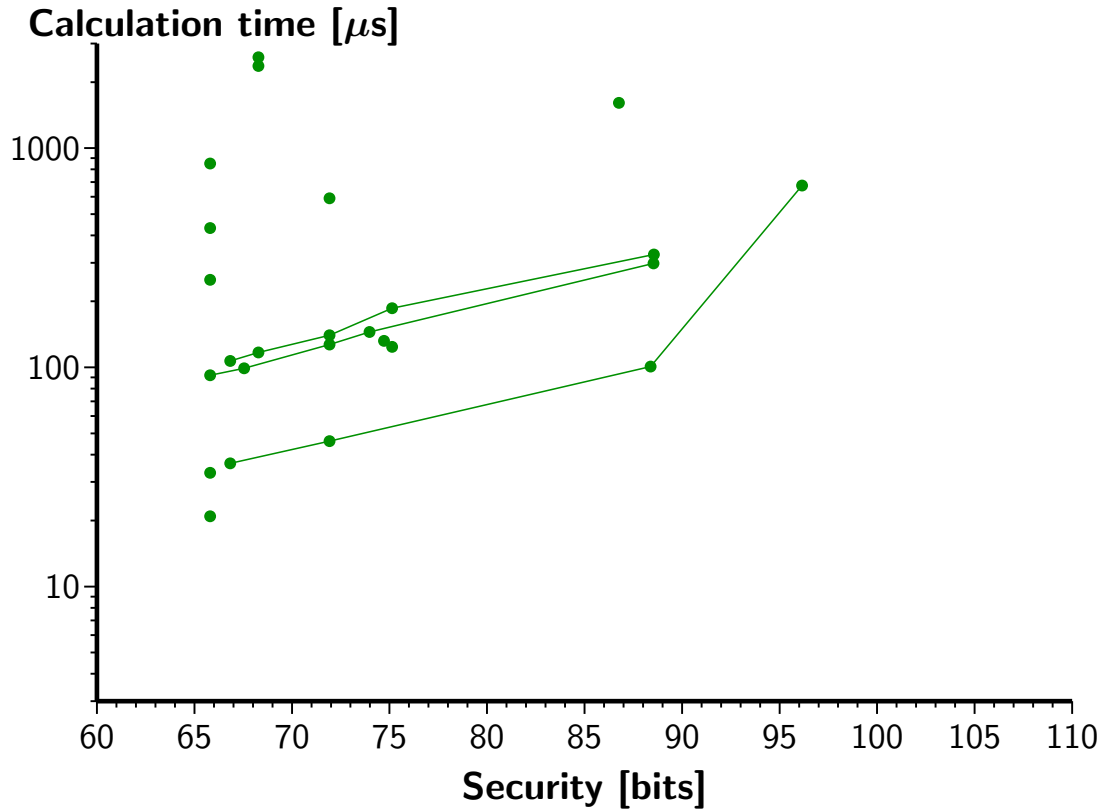
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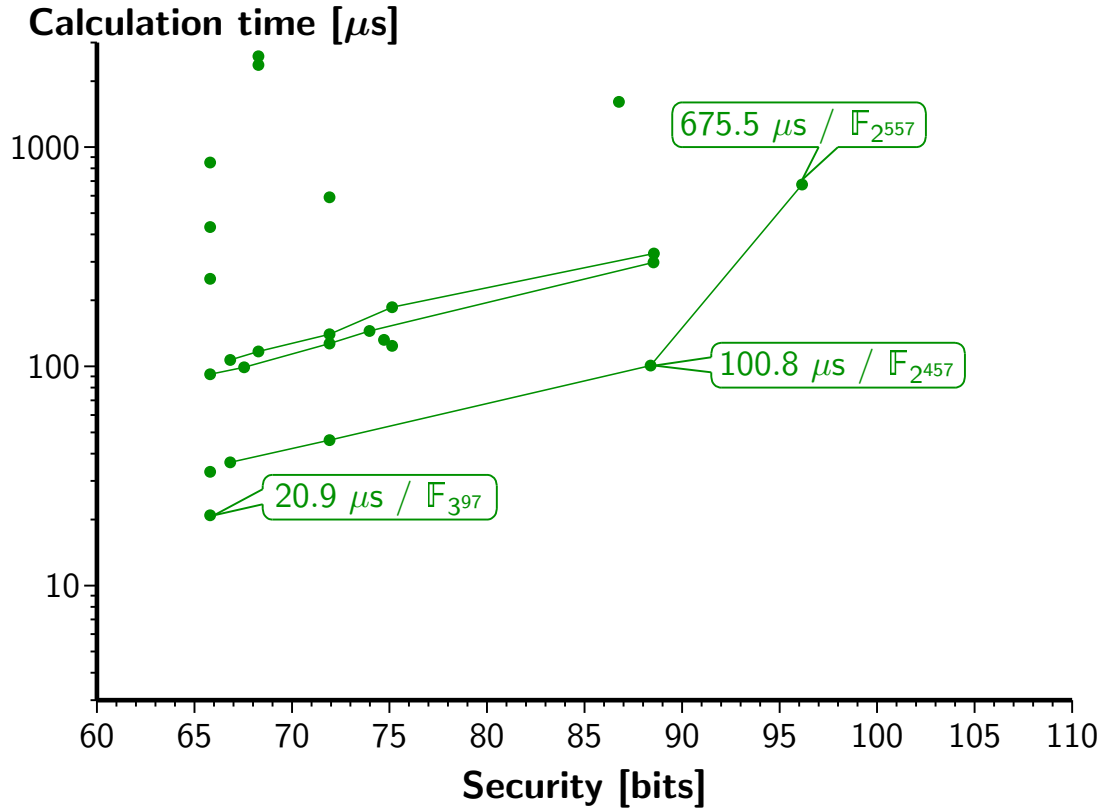
# Experimental setup

- ▶ Full Tate pairing computation:
  - non-reduced pairing and
  - final exponentiation
- ▶ Prototyped on [Xilinx Virtex-II Pro](#) and [Virtex-4 LX](#) FPGAs
- ▶ Post-place-and-route [timing](#) and [area](#) estimations

# Calculation time

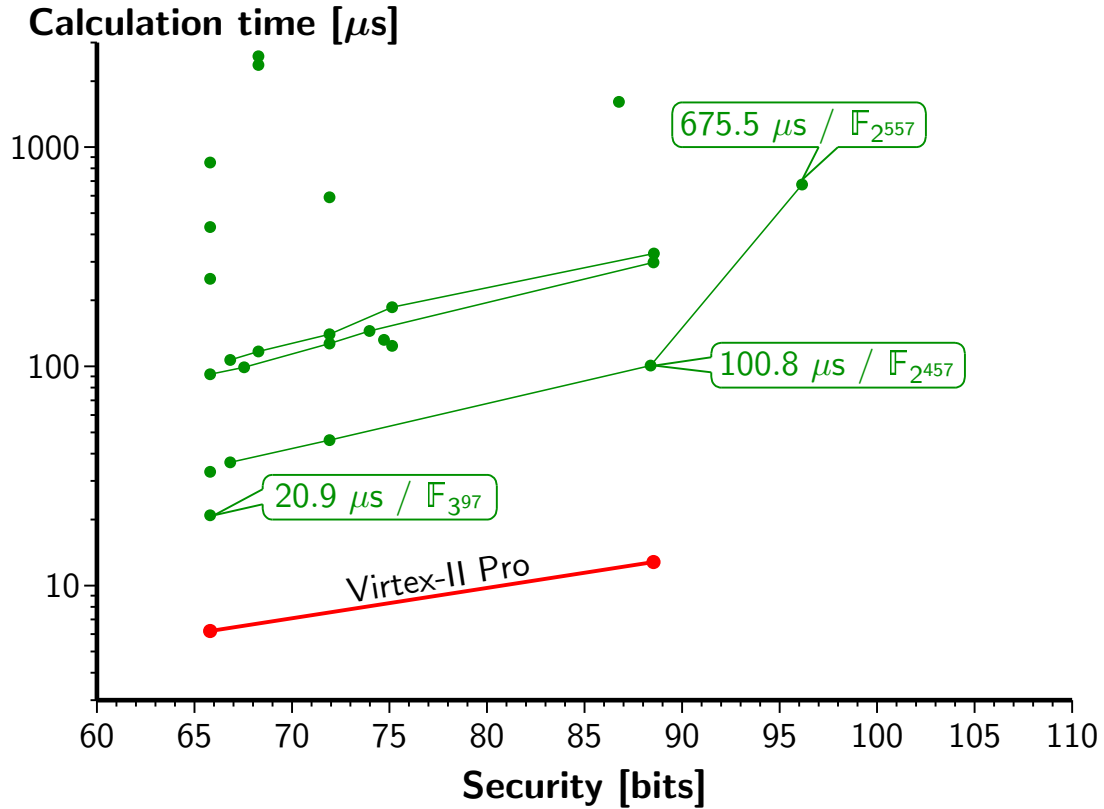


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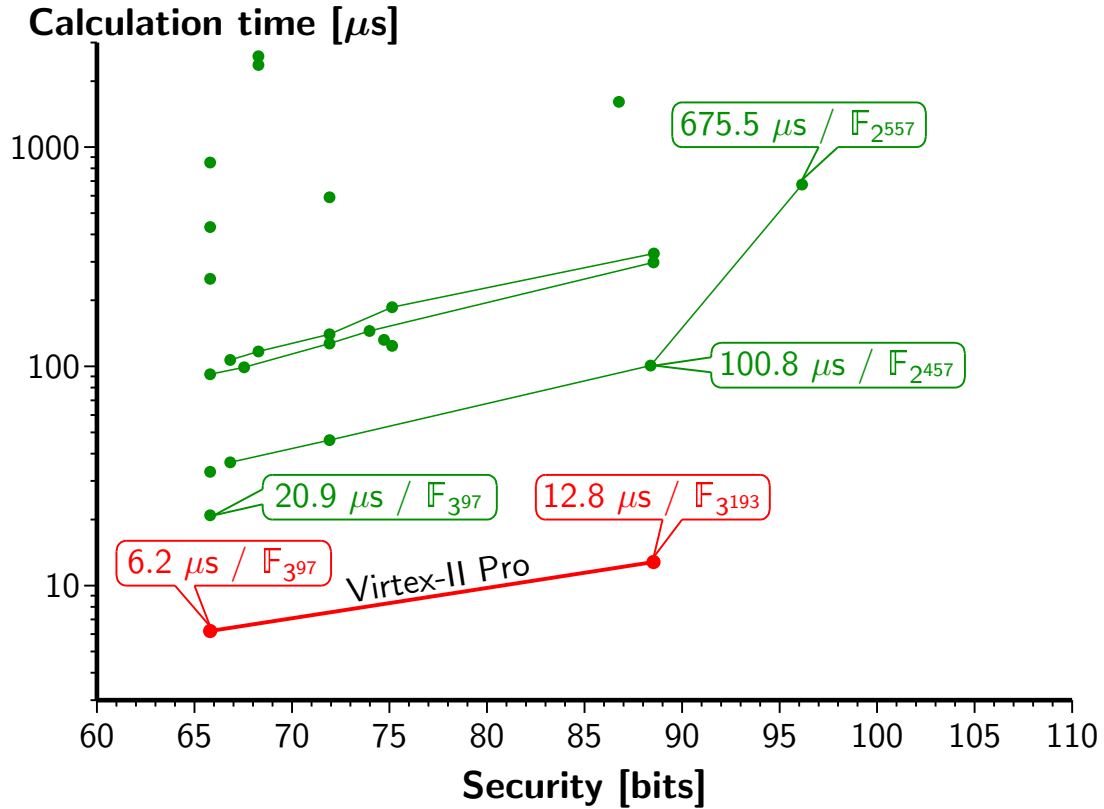




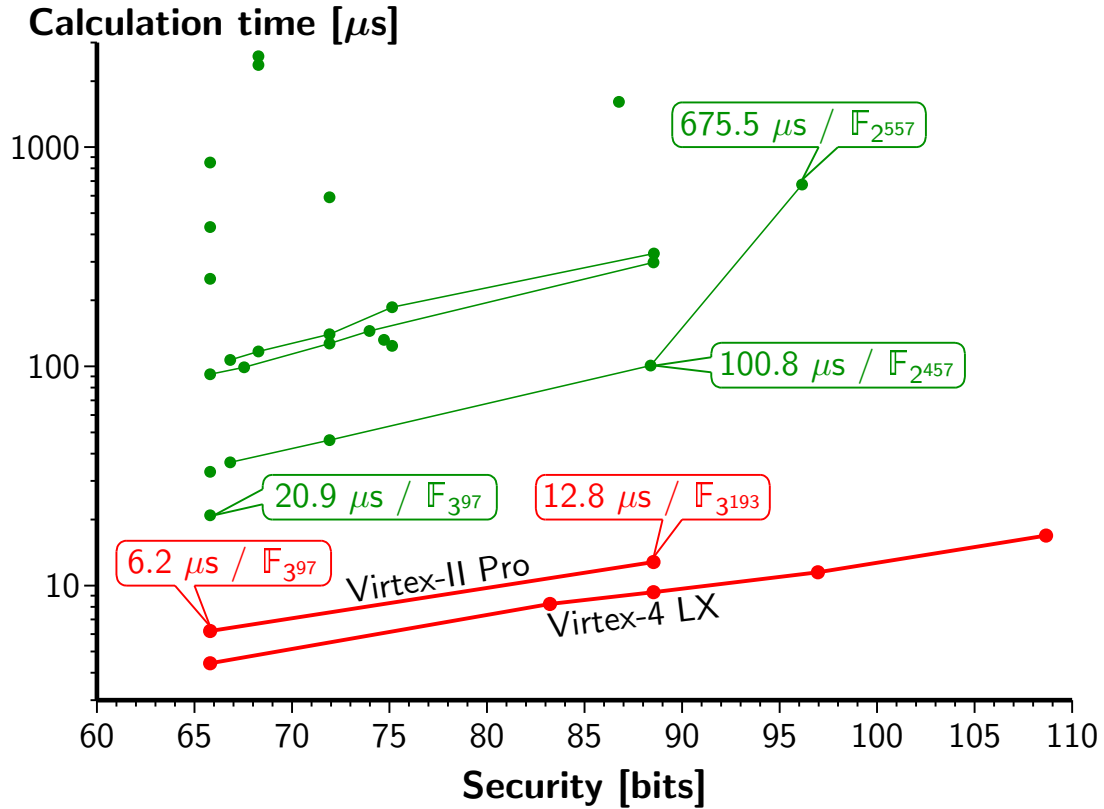
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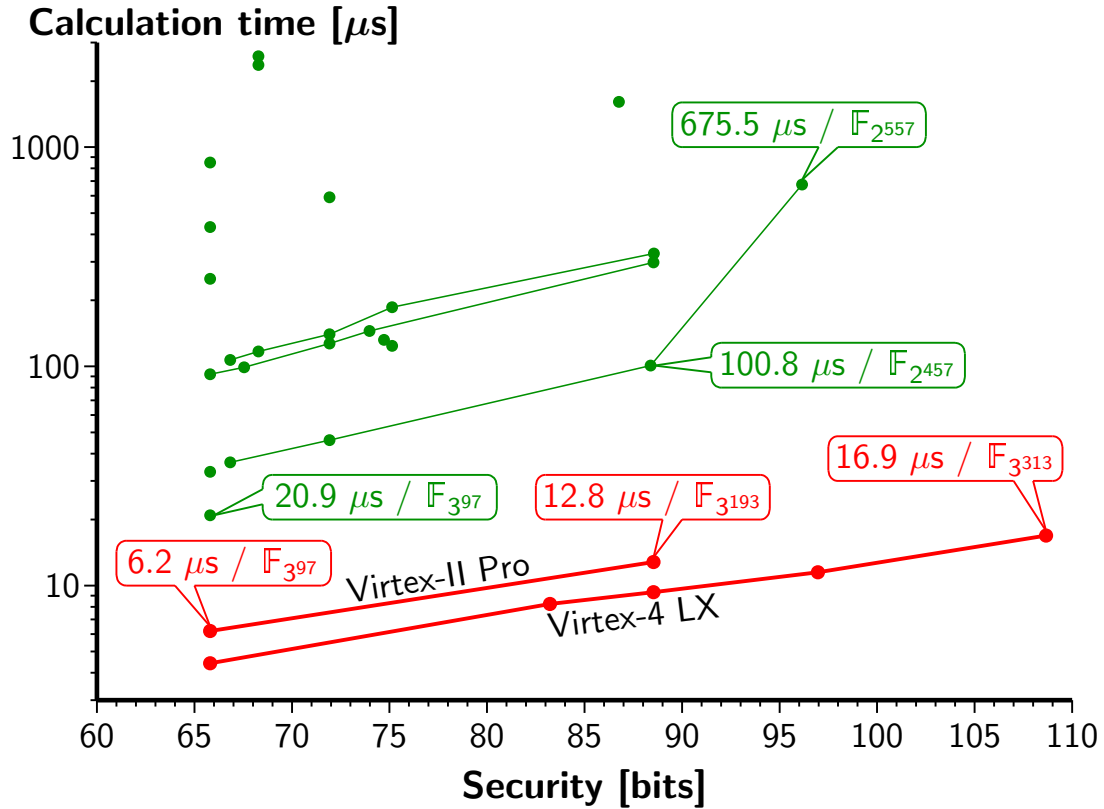
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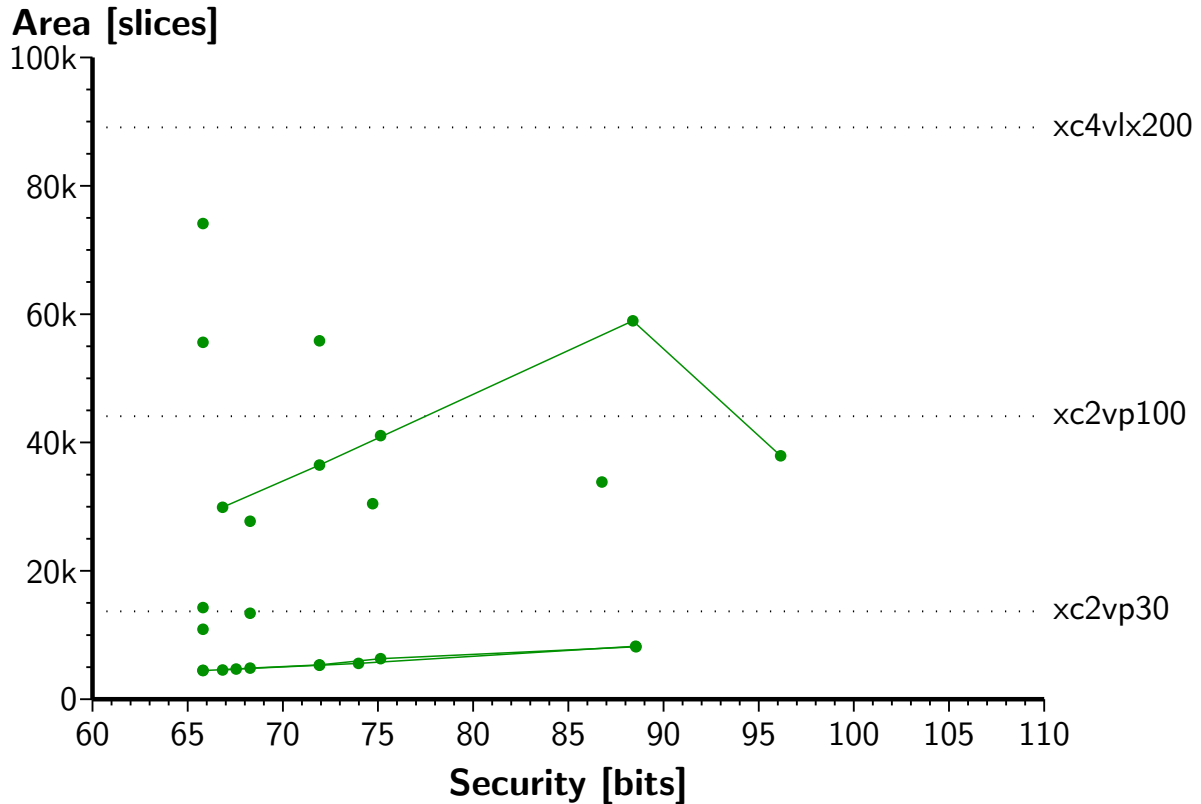
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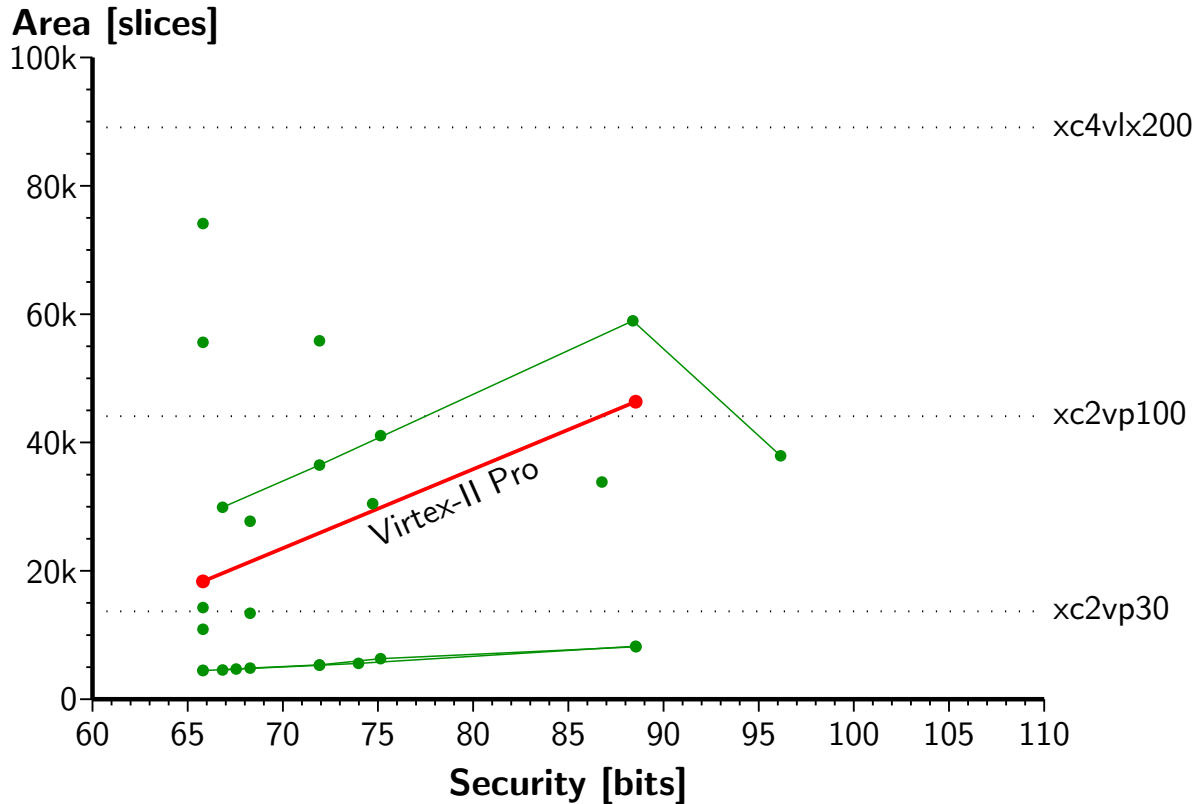
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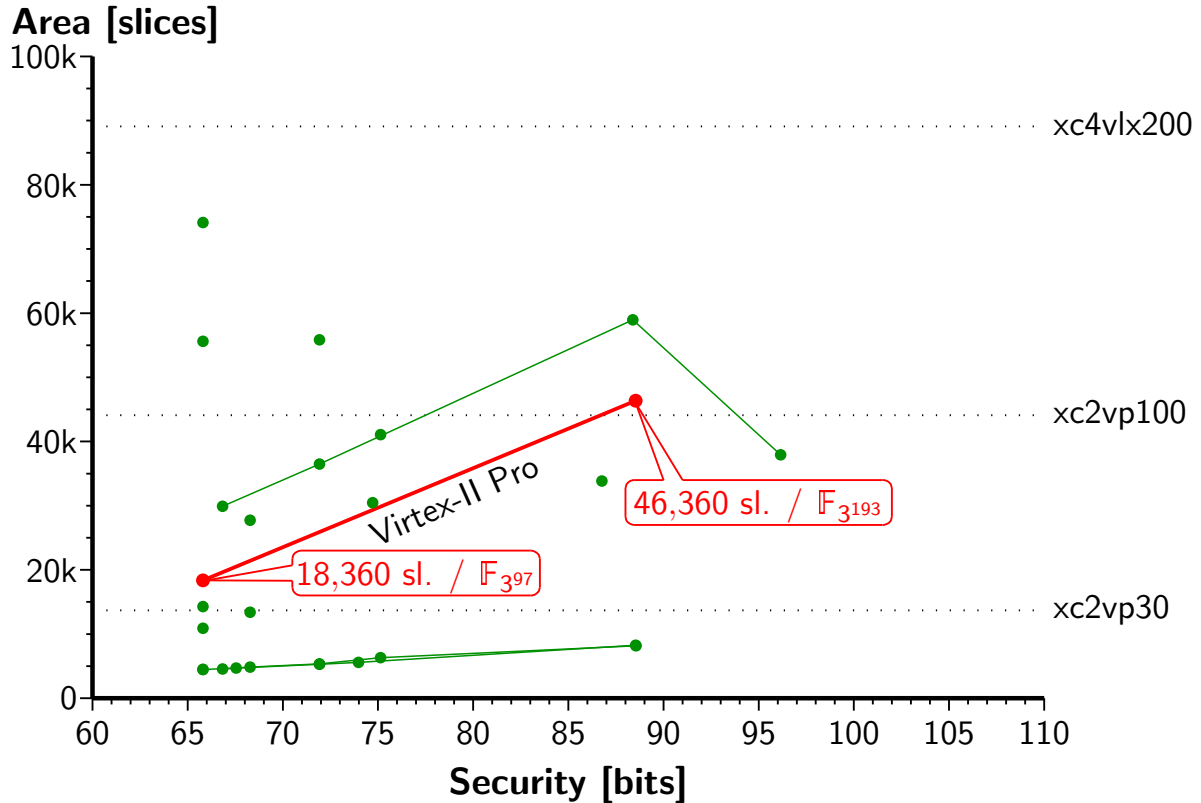
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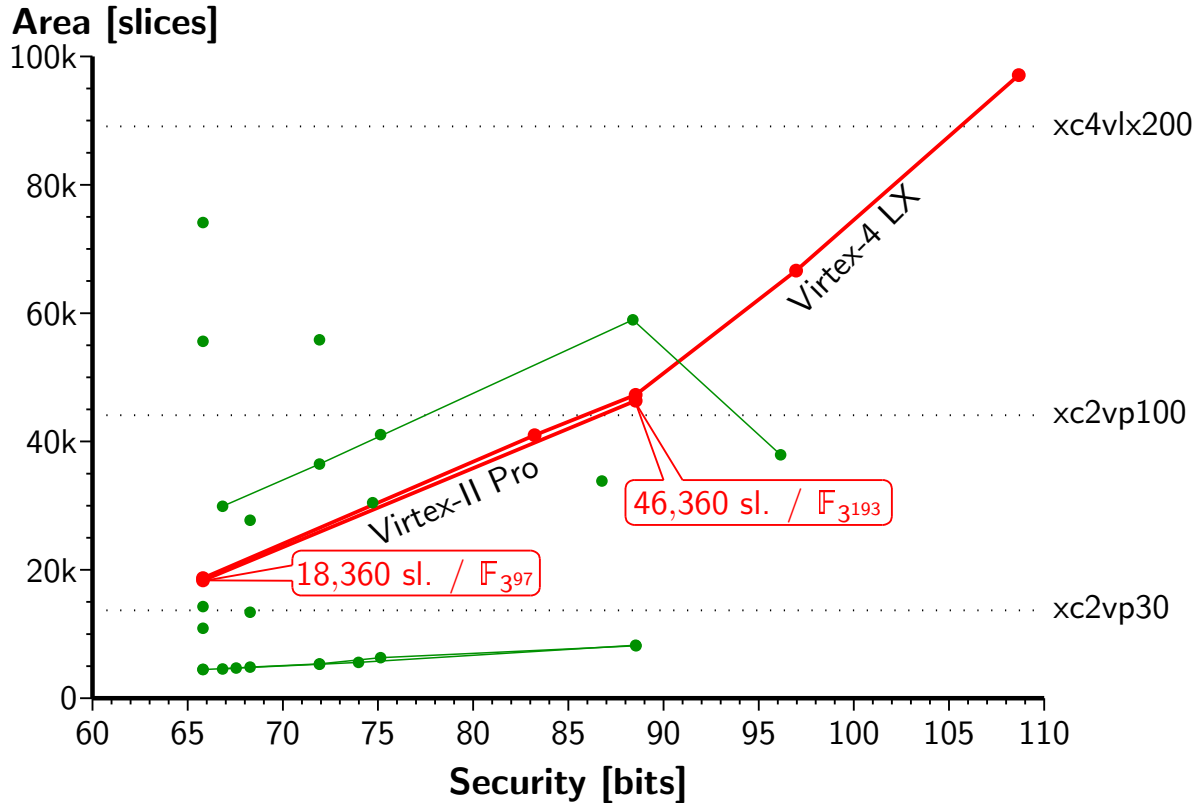
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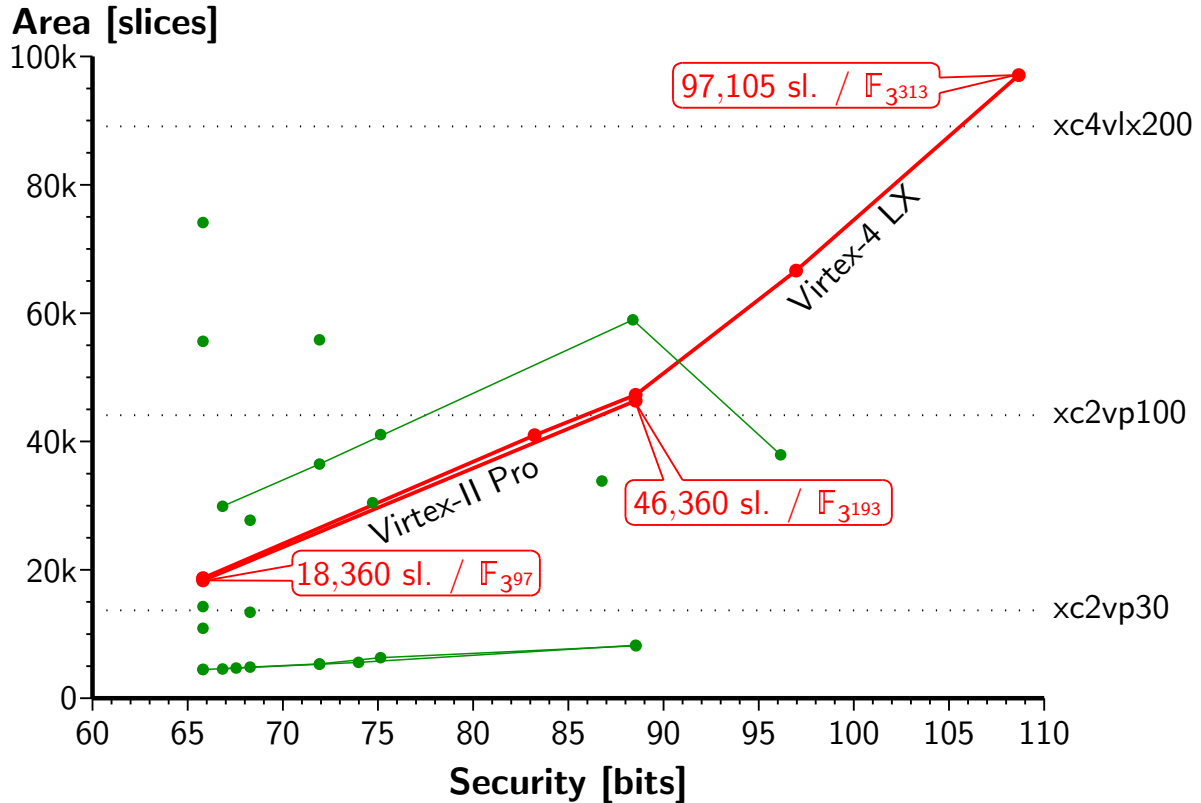


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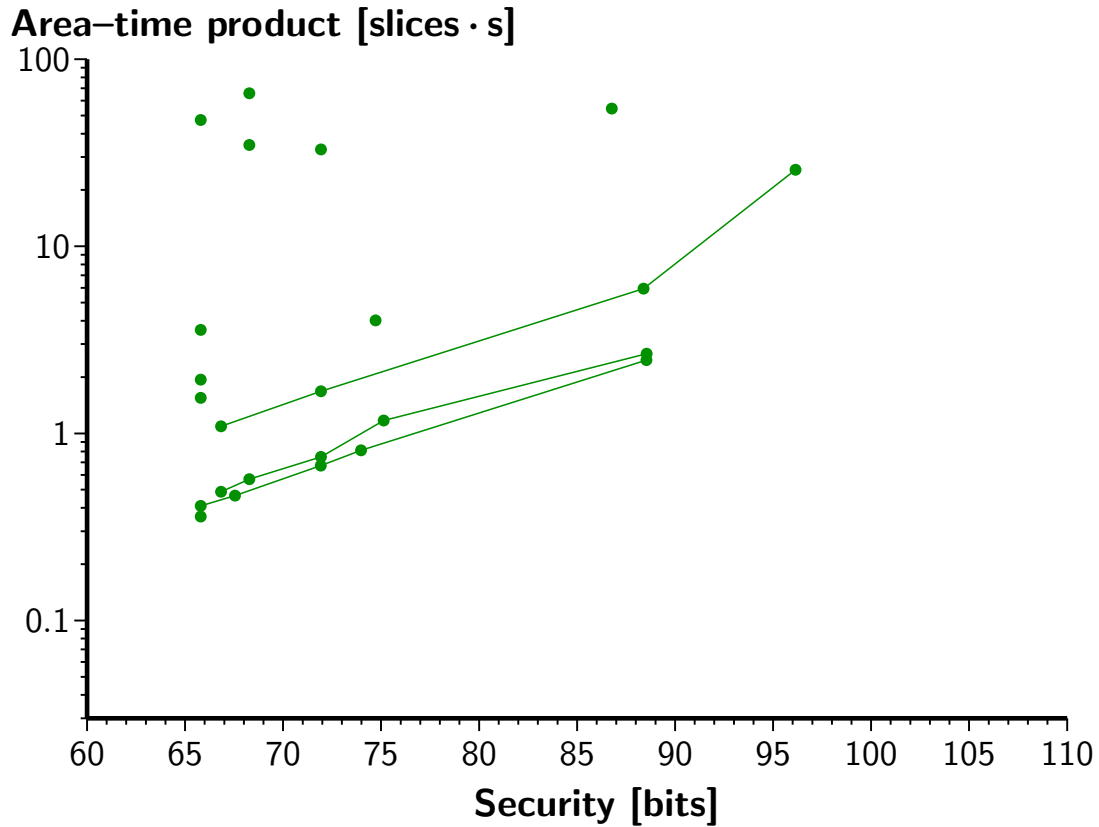




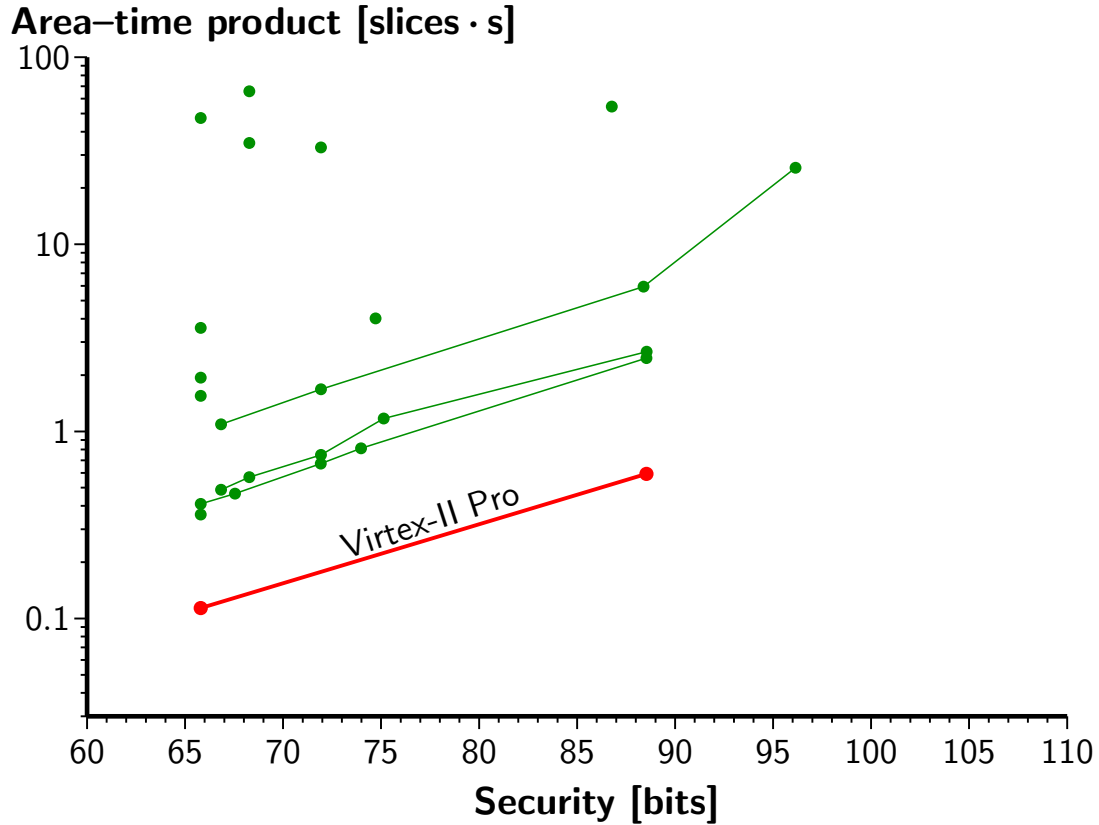
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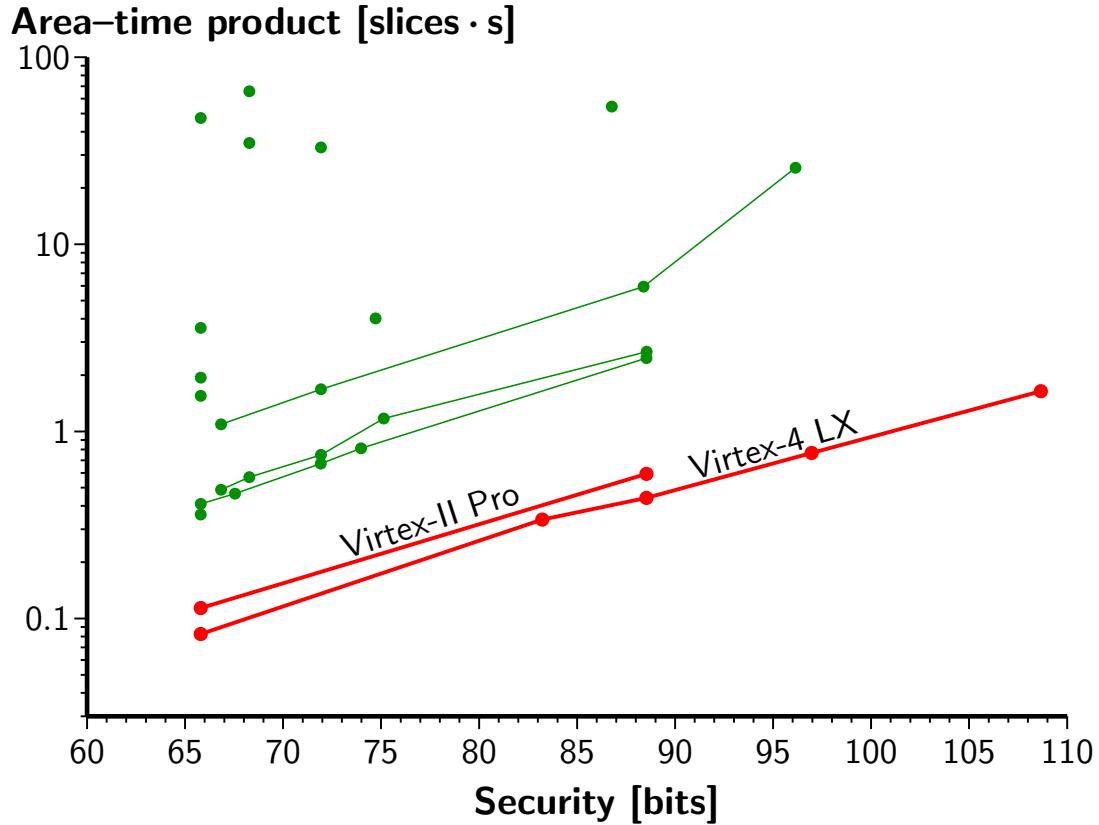
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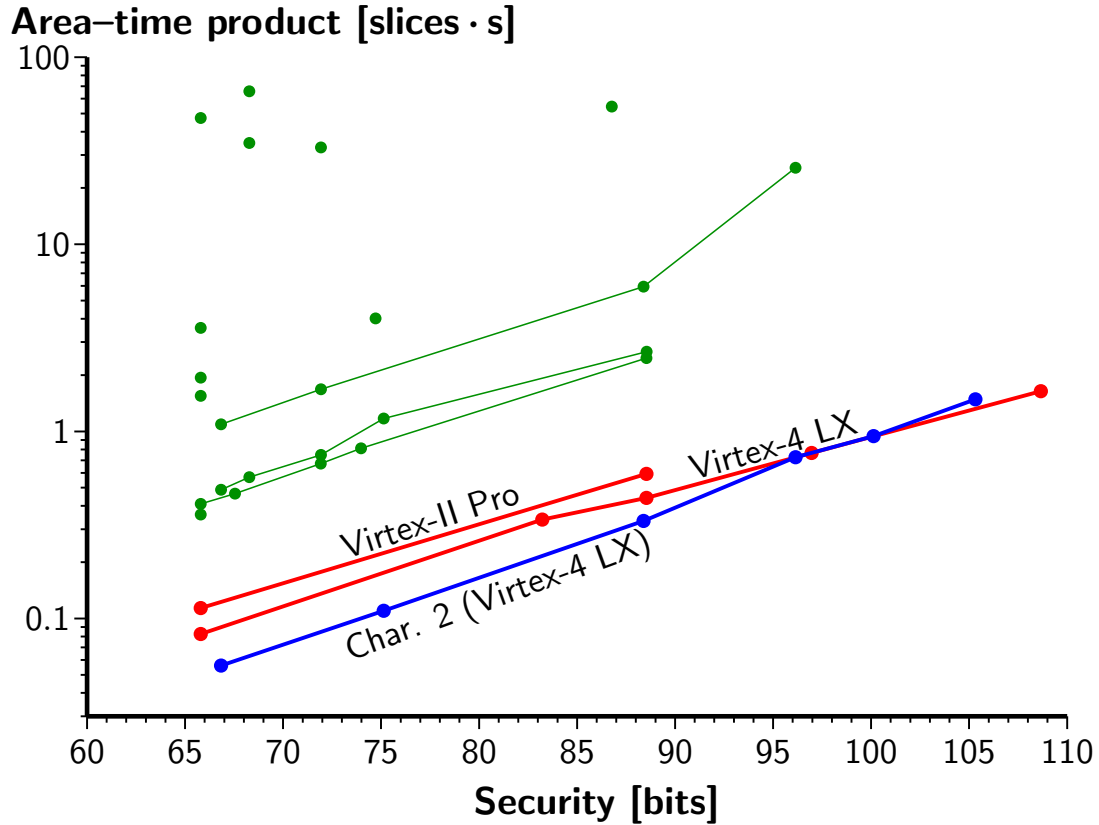
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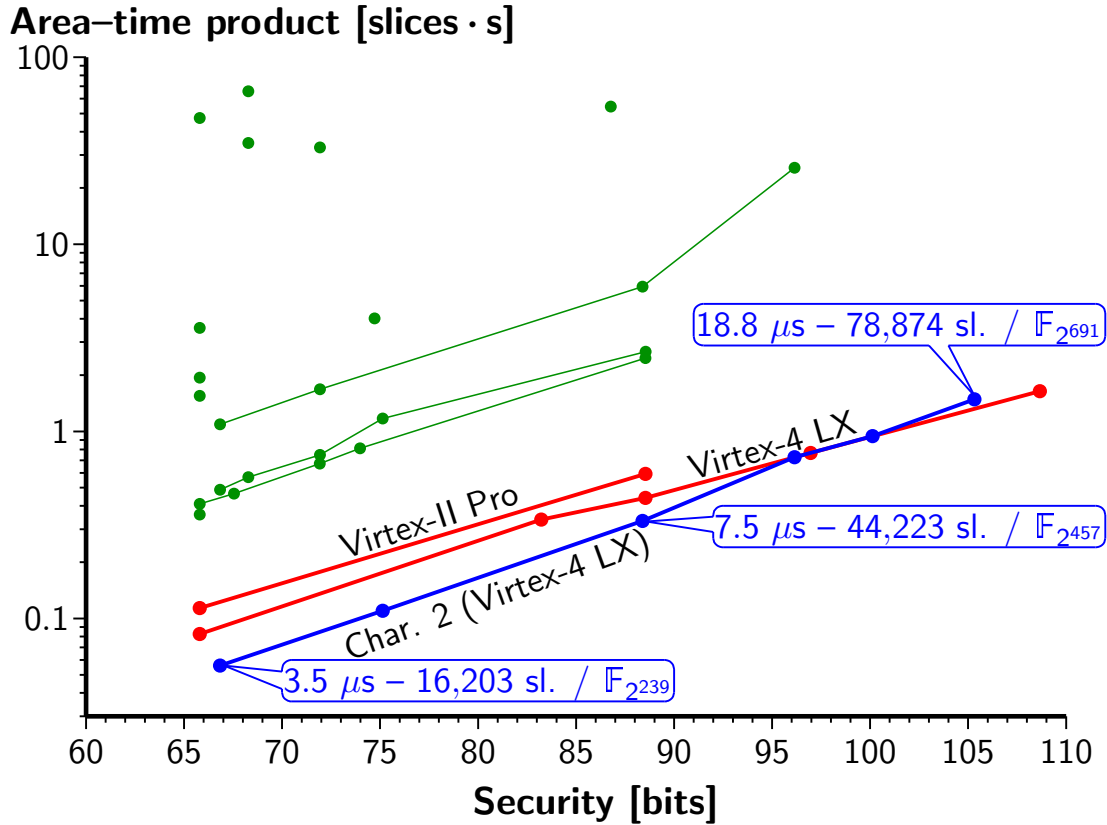
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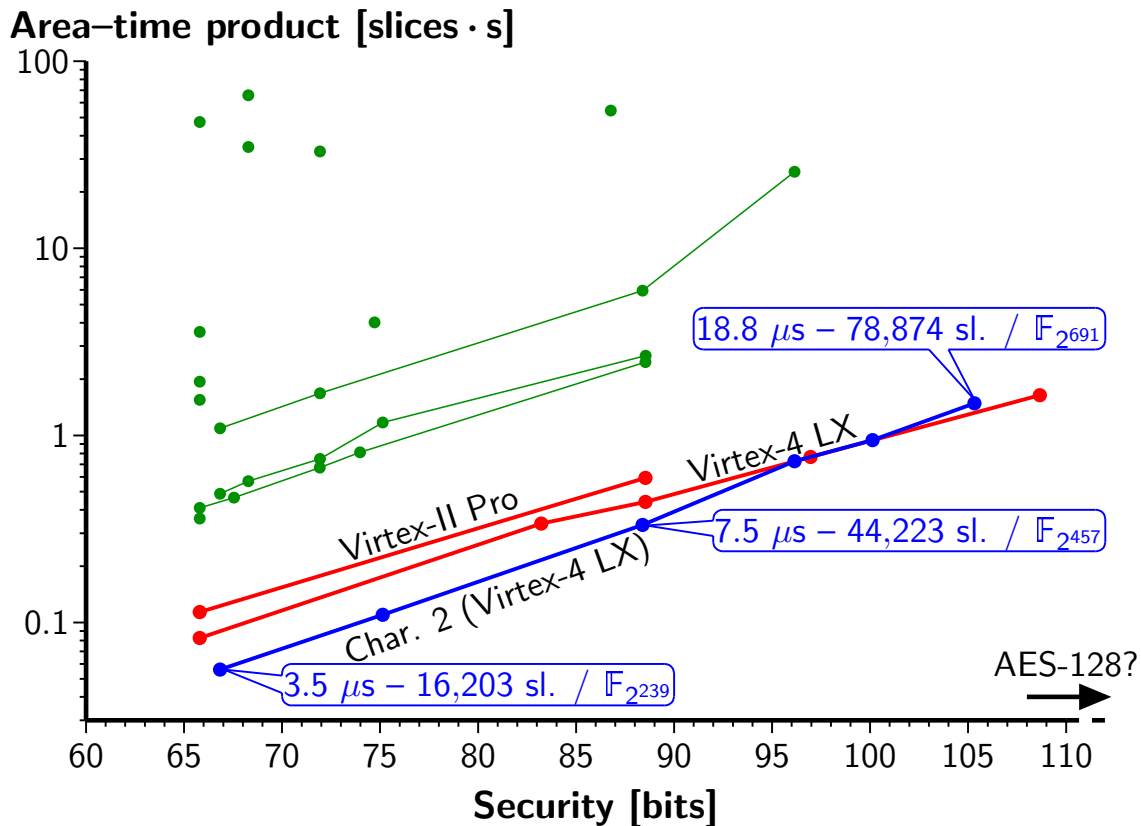
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# Conclusion

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  - the **fastest** coprocessor (17  $\mu$ s for 109 bits of security)
  - the **best** area–time trade-off
  - **scales** to higher security levels

# Future work

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  - compute the full pairing with it (promising first experimental results)
- ▶ Toward AES-128 security level
  - explore supersingular pairing over  $\mathbb{F}_{2^{mm'}}$  and  $\mathbb{F}_{3^{mm'}}$  (work in progress)
  - genus-2 supersingular curves in characteristic 2 (work in progress)
  - Barreto–Naehrig curves

# Thank you for your attention

## Questions?



# Outline of the talk

- ▶ Context
- ▶ Reduced Tate pairing
- ▶ Non-reduced Tate pairing
- ▶ Fully parallel Karatsuba multiplier
- ▶ Final Exponentiation
- ▶ Results & Conclusion
- ▶ Appendix

# Detailed Karatsuba algorithms

Algorithm	Splitting	Subproducts	Recomposition
2-way split	$A \rightarrow A_L + X^{\lceil m/2 \rceil} A_H$ $B \rightarrow B_L + X^{\lceil m/2 \rceil} B_H$ $A_M \leftarrow A_H + A_L$ $B_M \leftarrow B_H + B_L$	$p_H \leftarrow A_H * B_H$ $p_M \leftarrow A_M * B_M$ $p_L \leftarrow A_L * B_L$	$S \leftarrow p_H X^{2\lceil m/2 \rceil}$ $+ (p_M - p_H - p_L) X^{\lceil m/2 \rceil}$ $+ p_L$
3-way split	$A \rightarrow A_0 + X^{\lceil m/3 \rceil} A_1 + X^{2\lceil m/3 \rceil} A_2$ $B \rightarrow B_0 + X^{\lceil m/3 \rceil} B_1 + X^{2\lceil m/3 \rceil} B_2$ $A_{S_0} \leftarrow A_1 + A_2$ $A_{S_1} \leftarrow A_0 + A_2$ $A_{S_2} \leftarrow A_1 + A_0$ $B_{S_0} \leftarrow B_1 + B_2$ $B_{S_1} \leftarrow B_0 + B_2$ $B_{S_2} \leftarrow B_1 + B_0$	$p_0 \leftarrow A_0 * B_0$ $p_1 \leftarrow A_1 * B_1$ $p_2 \leftarrow A_2 * B_2$ $p'_0 \leftarrow A_{S_0} * B_{S_0}$ $p'_1 \leftarrow A_{S_1} * B_{S_1}$ $p'_2 \leftarrow A_{S_2} * B_{S_2}$	$S \leftarrow p_2 X^{4\lceil m/3 \rceil}$ $+ (p'_0 - p_1 - p_2) X^{3\lceil m/3 \rceil}$ $+ (p'_1 - p_0 + p_1 - p_2) X^{2\lceil m/3 \rceil}$ $+ (p'_2 - p_1 - p_0) X^{\lceil m/3 \rceil}$ $+ p_0$

# Detailed odd–even split Karatsuba algorithm

Algorithm	Splitting	Subproducts	Recomposition
2-way split	$A \rightarrow A_E(X^2) + XA_O(X^2)$ $B \rightarrow B_E(X^2) + XB_O(X^2)$ $A_M \leftarrow A_O + A_E$ $B_M \leftarrow B_O + B_E$	$p_O \leftarrow A_O * B_O$ $p_M \leftarrow A_M * B_M$ $p_E \leftarrow A_E * B_E$	$S \leftarrow (p_E + Xp_O)(X^2)$ $+ X(p_M - p_E - p_O)(X^2)$
3-way split	$A \rightarrow A_0(X^3) + XA_1(X^3) + X^2A_2(X^3)$ $B \rightarrow B_0(X^3) + XB_1(X^3) + X^2B_2(X^3)$ $A_{S_0} \leftarrow A_1 + A_2$ $A_{S_1} \leftarrow A_0 + A_2$ $A_{S_2} \leftarrow A_1 + A_0$ $B_{S_0} \leftarrow B_1 + B_2$ $B_{S_1} \leftarrow B_0 + B_2$ $B_{S_2} \leftarrow B_1 + B_0$	$p_0 \leftarrow A_0 * B_0$ $p_1 \leftarrow A_1 * B_1$ $p_2 \leftarrow A_2 * B_2$ $p'_0 \leftarrow A_{S_0} * B_{S_0}$ $p'_1 \leftarrow A_{S_1} * B_{S_1}$ $p'_2 \leftarrow A_{S_2} * B_{S_2}$	$S \leftarrow (p_0 + X(p'_0 - p_1 - p_2))(X^3)$ $+ X(p'_2 - p_0 - p_1 + Xp_2)(X^3)$ $+ X^2(p_1 + p'_1 - p_2 - p_0)(X^3)$

• Multiplication algorithms