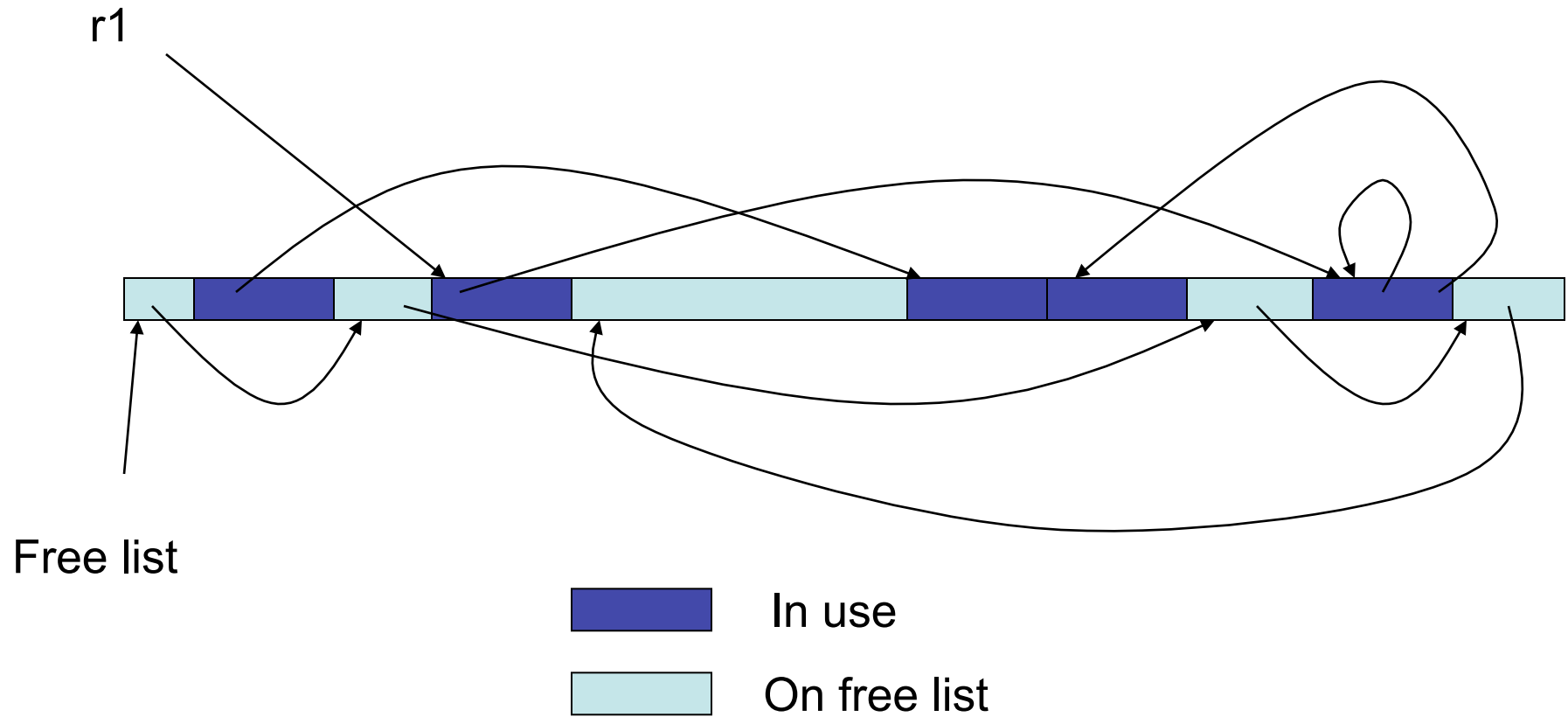


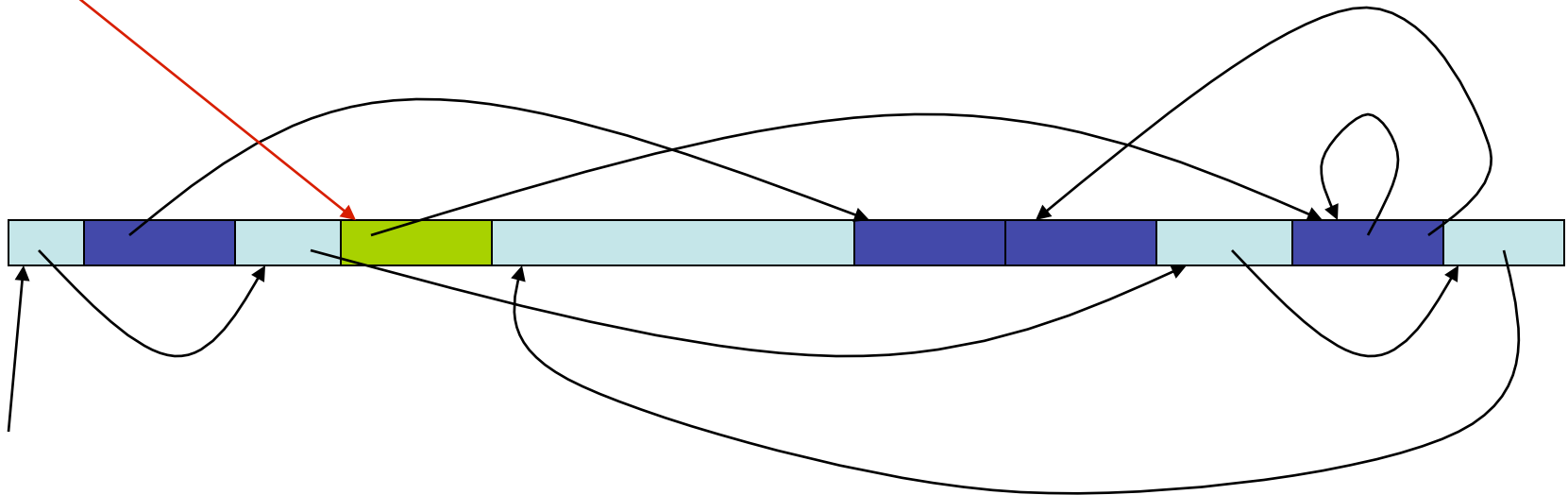
# Example



# Example

Mark Phase: mark nodes reachable from roots

r1



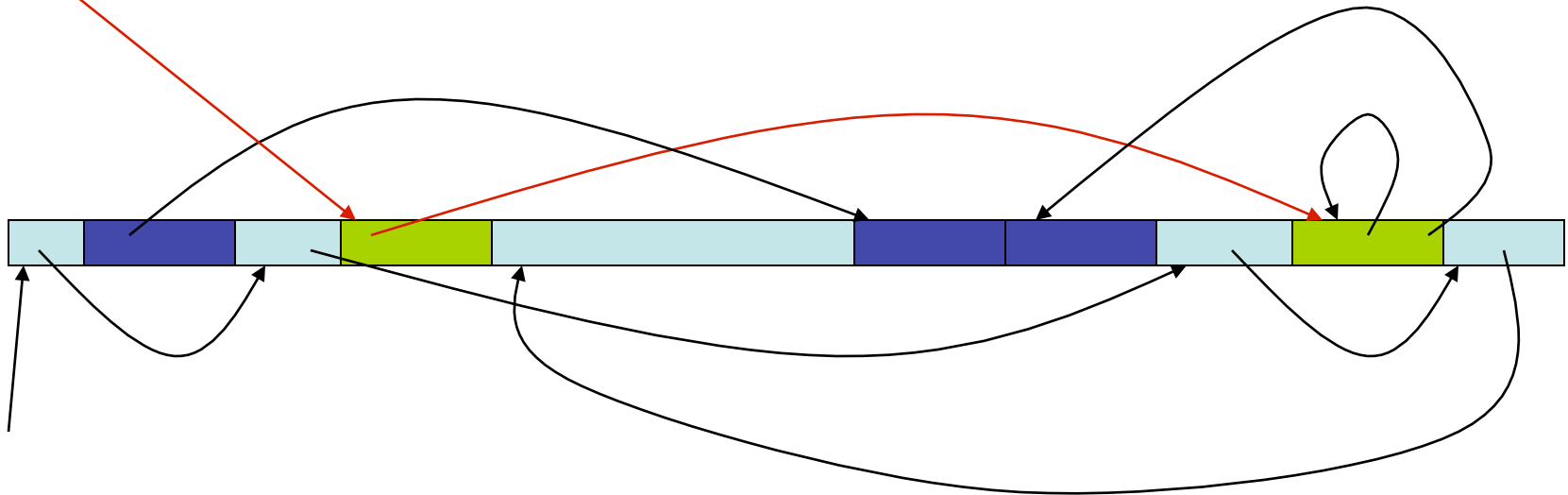
Free list



# Example

Mark Phase: mark nodes reachable from roots

r1



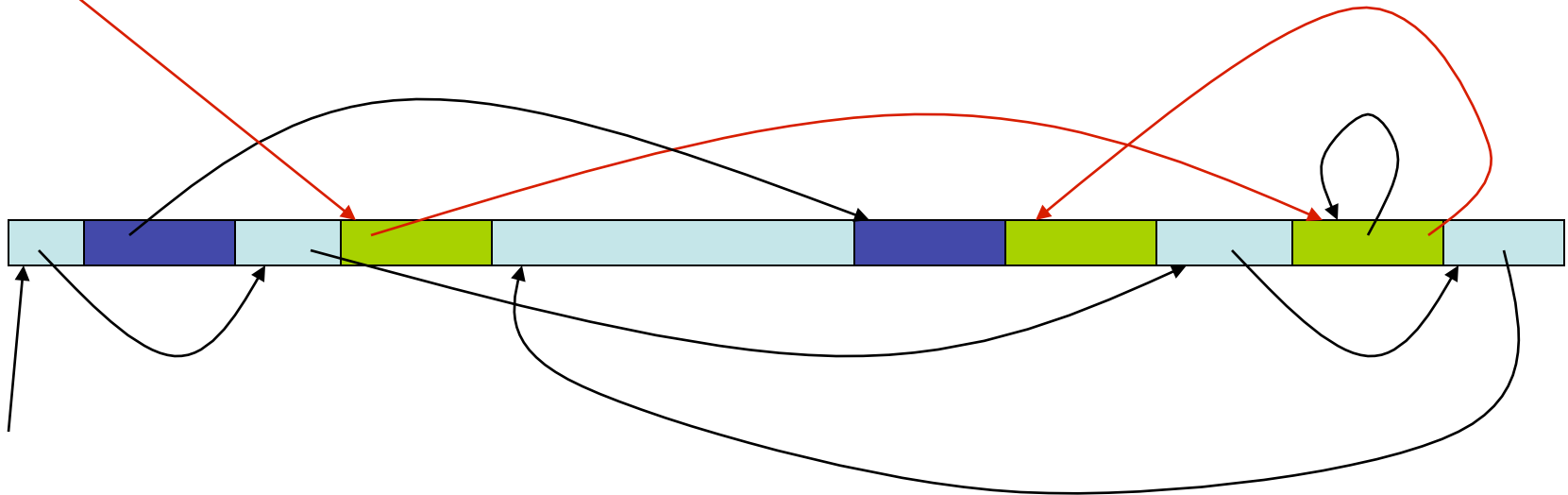
Free list



# Example

Mark Phase: mark nodes reachable from roots

r1

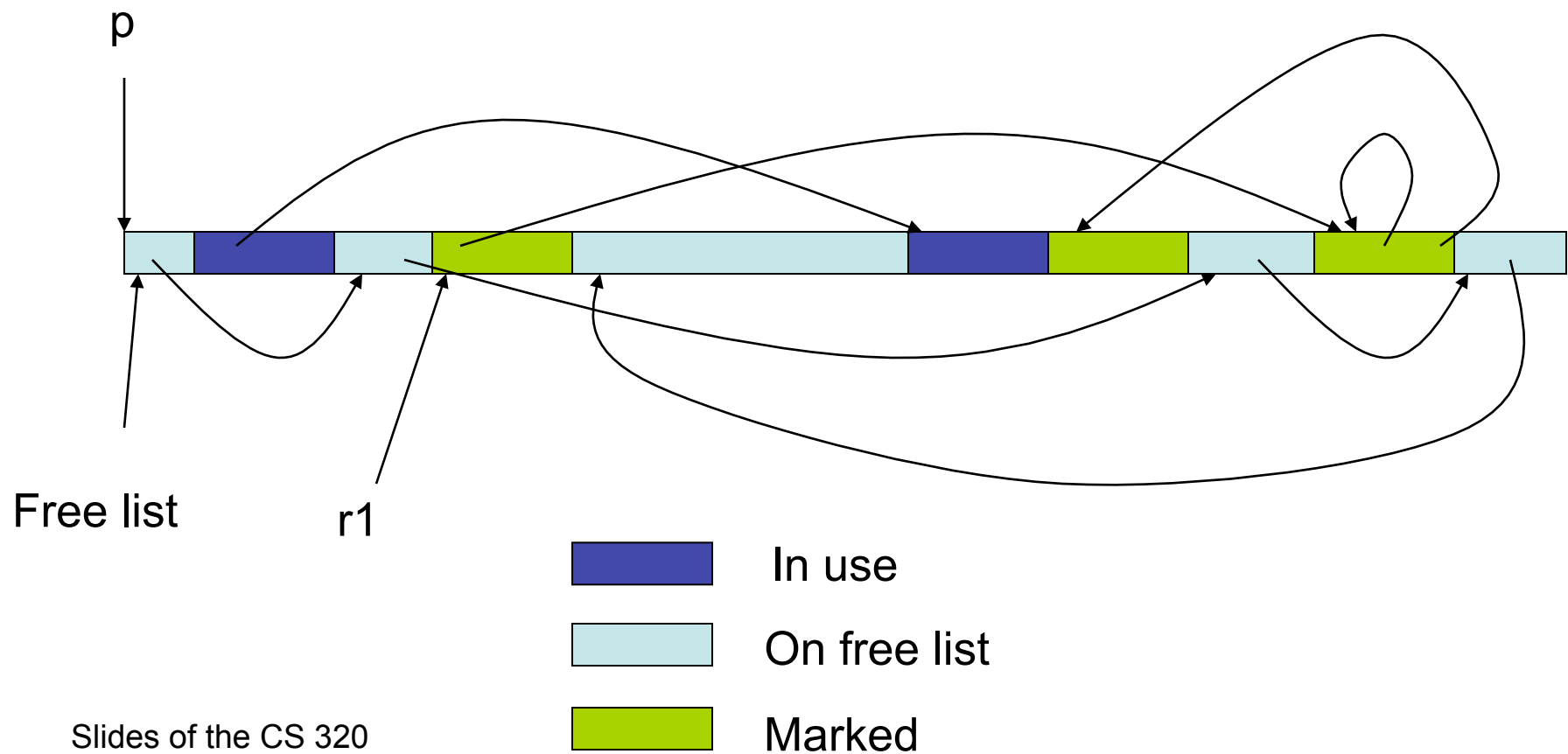


Free list



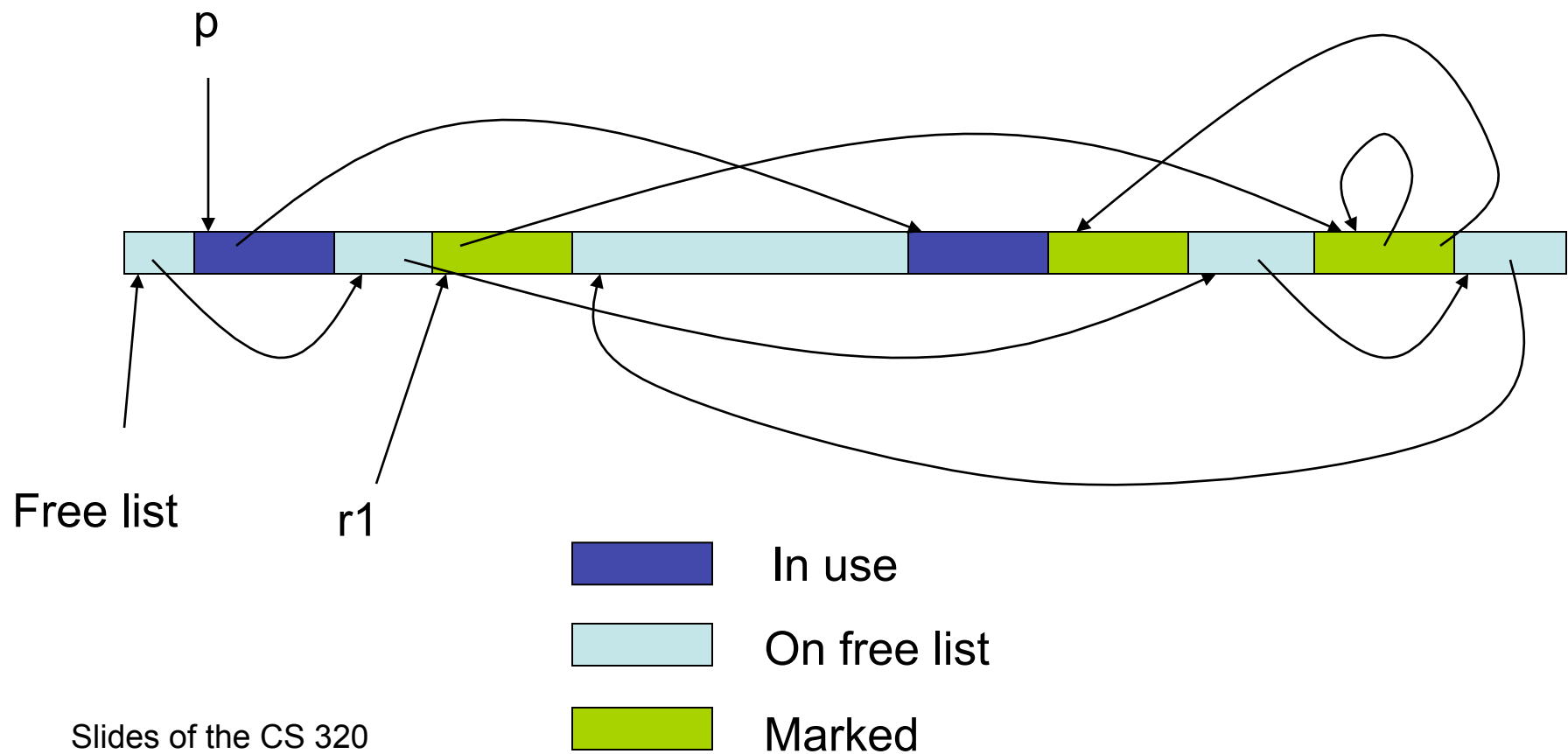
# Example

Sweep Phase: set up sweep pointer; begin sweep



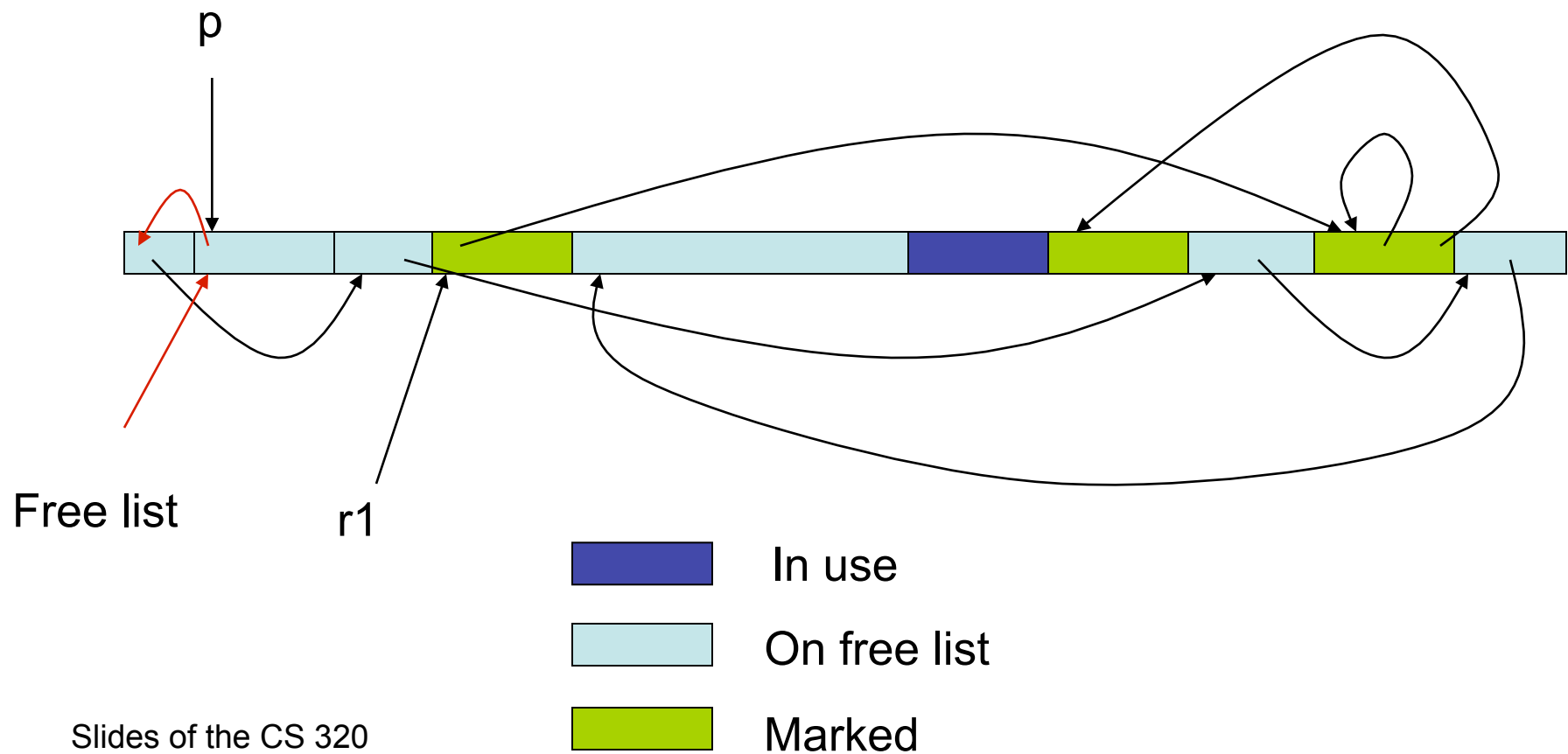
# Example

Sweep Phase: add unmarked blocks to free list



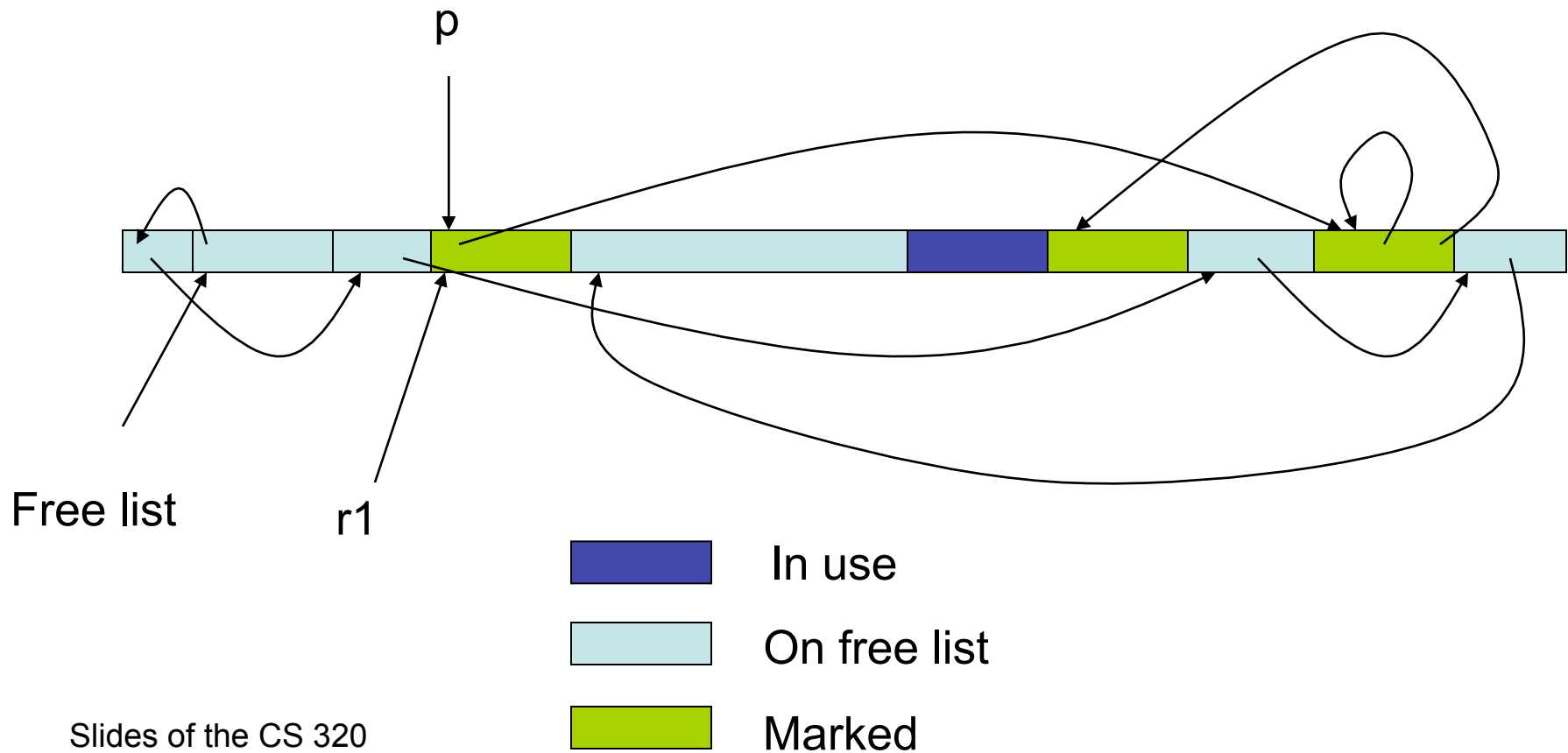
# Example

## Sweep Phase



# Example

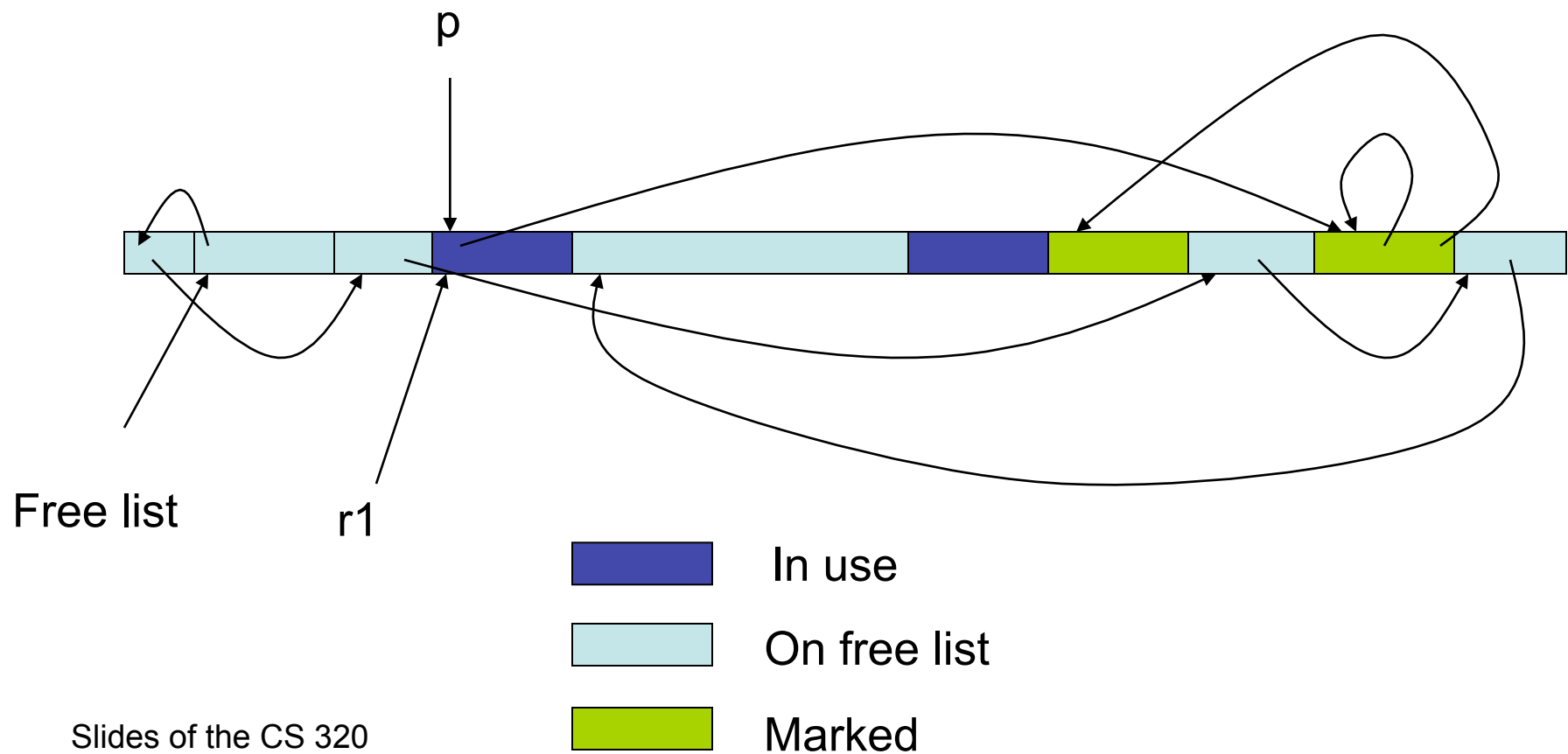
Sweep Phase: retain & unmark marked blocks





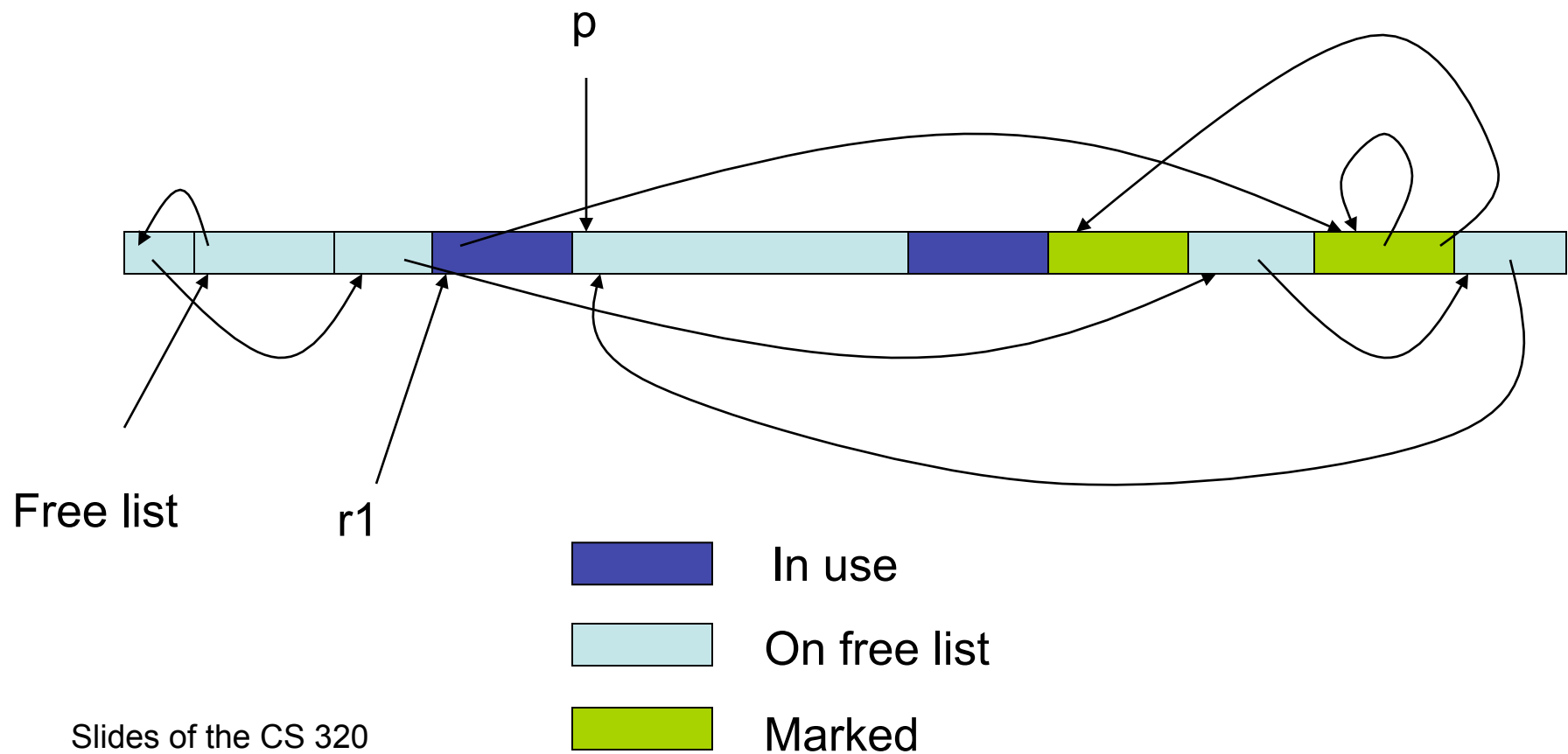
# Example

## Sweep Phase



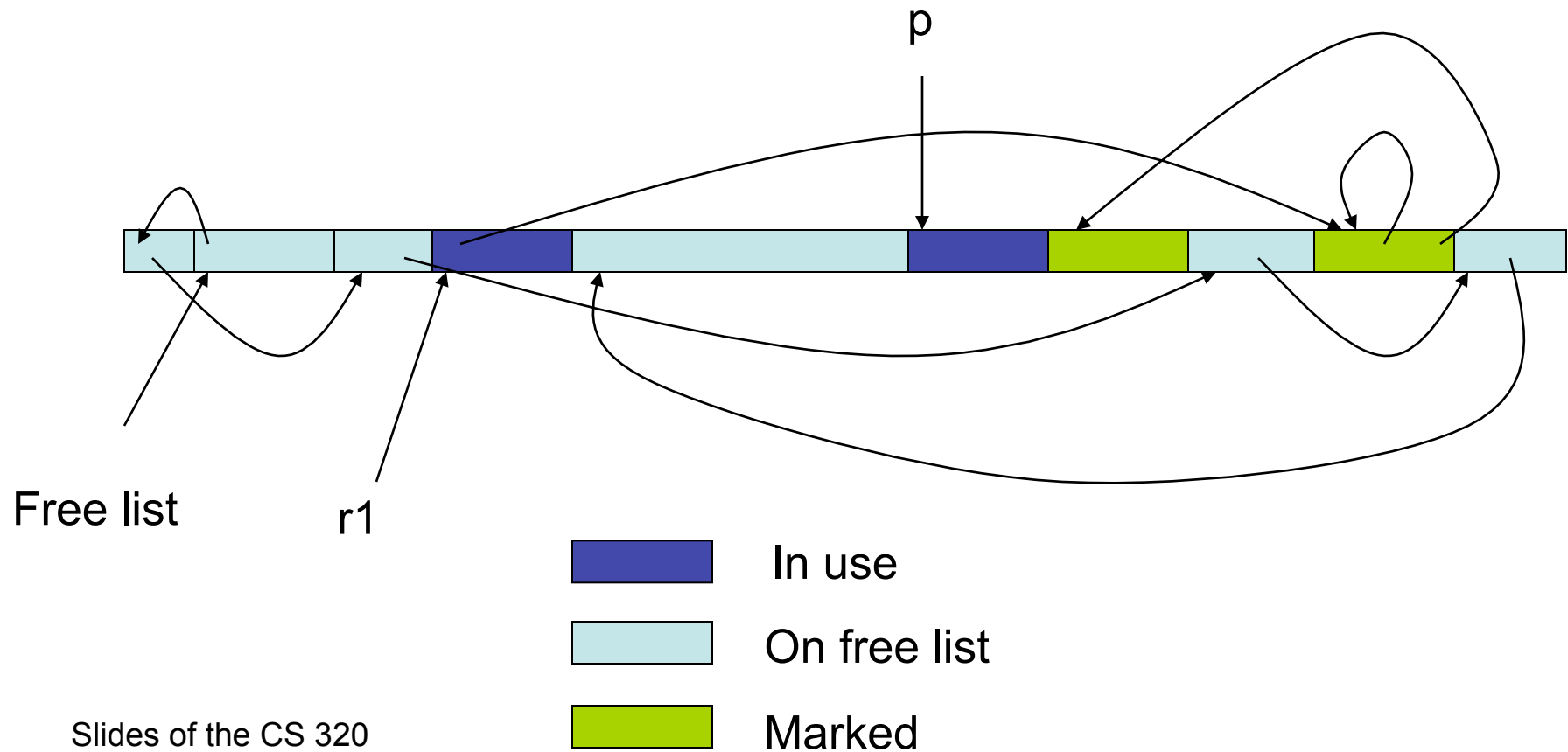
# Example

## Sweep Phase



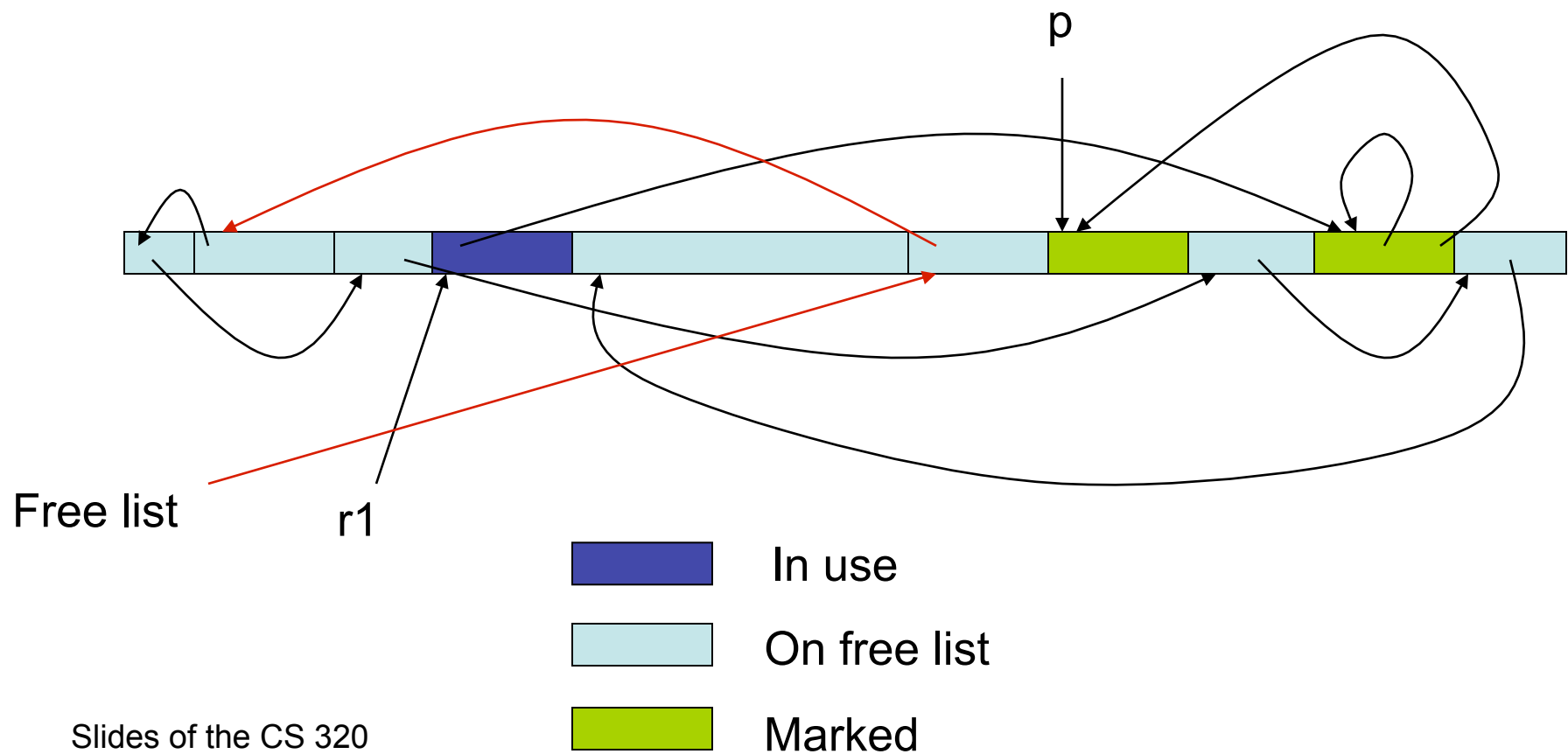
# Example

## Sweep Phase



# Example

## Sweep Phase



# Example

Sweep Phase: GC complete when heap boundary encountered; resume program

