Data analysis and stochastic modeling

Lecture 3 – Cluster analysis

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with a lot of help from Dr. HOI Chu's course

https://svn.mosuma.net/r4000/doc/course/ci6227/public/lectures/lecture07cluster.pdf









What are we gonna talk about today?

- What's cluster analysis?
- Partitioning clustering
 - $ightarrow\,$ k-means and the likes
- Hierarchical clustering
 - \rightarrow bottom-up clustering, linkage methods
- A quick survey of other methods
 - ightarrow density methods, spectral clustering, etc.
- Case study

In short: an overview of the art of grouping data according to their similarity.



What is clustering?

Clustering consists in grouping data together in "classes" where objects in a class are similar and objects from different classes are different.





An ambiguous notion





What's clustering good for?

• (exploratory) data analysis and understanding (data mining)

- Biology: taxonomy of living things
- Information retrieval: grouping similar documents
- Land use: identifying areas with similar properties
- Marketing: discover distinct groups of customers
- ▷ City planning, earth quake analysis, etc.

pre-processing tool

- optimization, coding and compression
- classification, segmentation, etc.
- k nearest neighbor search





Quality

Good clustering

- = low within-class similarity
- = high across-class similarity (eventually)

but other factors are to be considered:

- scalability
- ° dynamic behavior
- $^{\circ}$ ability to deal with noise and outliers
- (in)sensitive to the order of input
- ° etc.



Two main philosophies

Clustering \Rightarrow a set of clusters

- $^{\circ}\;$ partitioning data: divide the entire data set
 - non-overlapping clusters
 - each object belongs to one a only one cluster
- aggregating data: group similar data
 - nested clusters
 - hierarchical structure



But other philosophies do exist: <u>density-based</u>, grid-based, <u>model-based</u>, constraints-based, etc.



About pairwise distances

similar objects \Rightarrow notion of distance

- $^{\circ}\,$ Any measure of the similarity $d(x_i,x_j)$ between two objects can be used to solve the problem
- The adequate measure highly depends on the nature of the data and on the nature of the problem
 - distance measures
 - Euclidian, Manhattan, Mahalanobis, χ^2 , etc.
 - ▷ similarity (no triangular inequality)
 - cosine, template matching, edit distance, generalized likelihood, etc.
 - conceptual measures
 - ♦ whatever one can think of...



Some typology elements

• exclusive or not?

points might belong to several clusters (with or without weights)

o fuzzy or not?

▷ in fuzzy algorithms, a point belong to all clusters with a weight $\in [0, 1]$

o partial or not?

only part of the data is clustered

o homogeneous or not?

clusters of very different shape



Some typology elements (cont'd)

• well separated clusters

every point in the cluster is closer to every point in the cluster than to any point outside the cluster

center clusters

every point in the cluster is closer to the center of the cluster than to the center of any other cluster

contiguous cluster

every point in the cluster is closer to at least one point in the cluster than to any point in another cluster

density-based cluster

dense region of points in a cluster separated from other clusters by low-density regions



Some typology elements (cont'd)





Some typology elements (cont'd)

To select the most appropriate solution one must look at the following elements

- Type of proximity or density measure
- Sparseness
 - Dictates type of similarity; Adds to efficiency
- Attribute type
 - Dictates type of similarity
- Type of Data
- Dimensionality
- Noise and Outliers
- Type of Distribution



The k-means algorithm

Idea: Divide some data x_i into K clusters represented by the mean value of their members c_k (centroids), so as to minimize the overall quantization error

$$e = \sum_{i} d(x_i, c_{f(i)})$$

Algorithm:

initialize K centroids c_k while not converged do for $i = 1 \rightarrow N$ do assign x_i to the closest centroid $(f(i) \leftarrow \arg \min_k d(x_i, c_k))$ end for for $i = 1 \rightarrow K$ do update centroid c_k from all assigned points end for end while

[J. B. McQueen. Some methods for classification and analysis of multivariate observations. Proc. Symposium on Math., Statistics, and Probability, pp. 281-297, 1967]



The art of k-means clustering

- the distance is the key
 - ▷ mean has to have a meaning ...
 - ... but we can use the median instead (the *k-medians* or *k*-medioids algorithm)
- o convergence = nothing moves anymore!
 - ▷ convergence is guaranteed
 - ▷ often in 10 to 20 iterations
- $^{\circ}$ complexity = O(iKNd)
 - \triangleright i = #iterations, d=dimension(x_i)
- initialization is tricky!
 - ▷ random choice
 - multiple runs
 - hierarchical k-means (LBG)



Initialization issues

















• multiple runs

- but that's costly!
- ▷ have to deal with "*dead*" clusters (e.g., replace them)

hierarchical k-means

▷ the original Linde-Buzo-Gray algorithm (aka bisecting k-means)

```
initialize centroids c_1(1) to gravity center

i \leftarrow 1

while not enough clusters (i < p) do

split each centroids c_i(j) (along maximum variance line)

run k-means

end while
```

- ▷ and its many variants
 - \diamond split only the biggest cluster ightarrow arbitrary number of clusters instead of 2^p
 - \diamond points stay within their parent cluster \rightarrow much faster

In any case, local optima!



Pros and Cons

• **Pros**

- ▷ simple, clear and popular
- decently efficient
- guaranteed convergence
- can accomodate any shape (with enough clusters)

$^{\circ}$ Cons

- initialization and local optima
- need to define the number of clusters
- convex clusters of roughly the same size and density
- tends to create unbalanced cells
- b highly sensitive to noise and outliers





Pros and Cons illustrated





Hierarchical clustering

Idea: Progressively generate clusters by merging or divising data

- generate nested clusters
- ° can be visualized as a dendogram





Agglomerative vs. divisive

Agglomerative bottom-up clustering

Bottom-up construction of the dendogram by progressively merging clusters

initialize N singleton clusters nclusters $\leftarrow N$ while nclusters > 0 do merge the two closest clusters nclusters \leftarrow nclusters -1end while

Divisive bottom-up clustering

- top-down construction of the dendogram
- DIANA (Divisive ANAlysis)



Proximity matrix and bottom-up clustering





Proximity matrix and bottom-up clustering (cont'd)





"Linkage" types

linkage = how to measure the distance between clusters

- ° single linkage: D(A, B) = min(d(x, y) ∀(x, y) ∈ A × B)
 - ightarrow for well-separated classes only
- $^{\rm o}$ total linkage: $D(A,B)=\max(d(x,y) \ \ \forall (x,y) \in A \times B)$

ightarrow favors large clusters

- $^{\circ}\;$ average linkage = average distance between elements in A and $B\;$
 - ightarrow robust to noise and outliers but biased towards globular clusters
- Ward's linkage = increase in variance for the cluster being merged
- and many others, including distance between mean/median or between (statistical) models of the data



"Linkage" types (cont'd)





Pros and Cons

• **Pros**

- better than k-means with non-metric distances
- ▷ can combine metrics and cluster balancing criteria
- possibility to define a posteriori the number of clusters (though not so easy in practice)

• Cons

- \triangleright quite slow and computationally demanding (O(N^3) or O($N^2 \log(N)$))
- local optima may not be globally good
 - cannot undo what was done previously
 - require relocation methods
- $^{\circ}$ cutting the dendogram is not as easy as it seems to be



Bottom-up clustering for temporal partitioning

- $^{\circ}$ detect boundaries of segments ightarrow see hypothesis testing
- ° group together segments with similar characteristics
 - model based representation of clusters (Gaussian densities and mixtures)
 - ▷ Kullback-Leibler divergence, generalized likelihood ratio
- find out where to cut the dendogram
 - model selection approaches: Bayesian information criterion





Mining TV sequences with bottom-up clustering





Similarity graphs for spectral clustering

- data point = node in a graph
- $^{\circ}$ edges encode the similarity between two nodes with weights w_{ij}
 - \triangleright ϵ -neighbor graphs
 - \triangleright k-nearest neighbor graphs
 - fully connected graphs



[Ulrike von Luxburg. A tutorial on spectral clustering. Statistics and Computing, 17(4):395-416, 2007]



Data analysis and stochastic modeling – Cluster analysis 31

Graph Laplacian

The unnormalized graph Laplacian is the $n \times n$ matrix defined as

$$\mathbf{L} = \mathbf{D} - \mathbf{W}$$

with **D** a diagonal matrix with elements $d_i = \sum_j w_{ij}$.

Important properties of L:

- \circ L as *n* non-negative, real valued eigenvalues
- $^\circ~$ the smallest eigenvalue is 0 and corresponds to the unit eigen vector $\not\Vdash~$
- $^{\rm o}\,$ the multiplicity of the eigenvalue 0 is the number of connected components

 \Rightarrow exploit the eigenvalues of the Laplacian of the similarity graph to perform clustering



Normalized versions of the Laplacian are often used in practice.

The algorithmics of spectral clustering

Input: similarity matrix $\mathbf{S} \in \mathbb{R}^{n \times n}$, number of clusters k

Algorithm:

construct a similarity graph from S with adjacency matrix W compute the Laplacian L compute the k eigenvectors $\mathbf{u}_1, \ldots, \mathbf{u}_k$ of L associated with the k lowest eigenvalues

```
define \mathbf{U} \in \mathbb{R}^{n \times k} with \mathbf{u}_1, \ldots, \mathbf{u}_k as columns
define \mathbf{y}_i \in \mathbb{R}^k the i-th row of \mathbf{U} for i \in [1, n]
run k-means clustering (or other) on the vector \mathbf{y}_i
```

Strong links with

- graph cut algorithms (NCut, RatioCut, MinMaxCut)
- random walks theory (Markov clustering)



Spectral clustering: Toy example





Density-based clustering in a nutshell

- Track density-connected points = neighborhood analysis
- $^{\circ}$ arbitrary shaped clusters, robustness to noise, one pass over the data
- Typical algorithms: DBSCAN, OPTICS, DENCLUE





border points: not enough points around

Density-based clustering in a nutshell (cont'd)

but close to a core point

noise points: none of the above

core points: enough points around

2. eliminate noise points

label points

0

Ο

1.

- 3. create clusters from core points
- 4. assign border points to core clusters





Clustering with obstacles





Clustering in high dimension space

- many applications require high-dimension spaces: text documents, images, DNA data, etc.
- high dimensions raises new challenges
 - many irrelevant dimensions might mask clusters
 - distance measure becomes meaningless (curse of dimensionality)
 - ▷ cluster may exist only in some subspaces
- several workarounds
 - feature transformation
 - PCA/SVD if features are correlated/redundant
 - feature selection
 - select feature where nice clusters appear
 - ▷ subspace clustering
 - find clusters in all possible subspaces (CLIQUE, Proclus)



A fun (and practical) use of text clustering

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Another example mixing all you've seen



MediaEval 2013 Social Event Detection Task



About the evaluation of clustering

- subjective evaluation by inspecting clusters
- within cluster distortion (if a meaningful metric exists)
- any oritrary objective quality criterion (but none out of the shelf)
- special case with temporal segmentations





To get to know more ...

- So many textbooks (look for clustering and data mining)!
- So many resources on the Web (not in Wikipedia this time)
 - free code available everywhere
 - Iot's of tutorials/lessons
 - Dr. HOI Chu's course:

https://svn.mosuma.net/r4000/doc/course/ci6227/public/lectures/lecture07cluster.pdf

Prof. Jiawei Han courses: http://www.cs.uiuc.edu/ hanj

