

#### Cloud Computing

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# Computing as a Utility

first suggested by John McCarthy in 1961 !



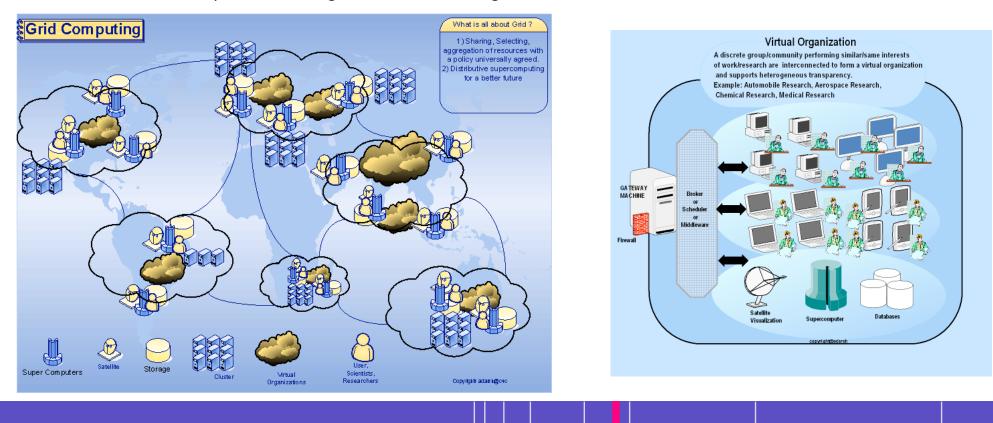
It is much cheaper to «rent» a computing infrastructure than building, operating and owning it !

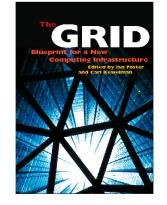


# Grid computing

#### • What is Grid ?

 «A fully distributed, dynamically reconfigurable, scalable and autonomous infrastructure to provide location independent, pervasive, reliable, secure and efficient access to a coordinated set of services encapsulating and virtualizing resources (computing power, storage, instruments, data, etc.) in order to generate knowledge...» from the CoreGRID NoE





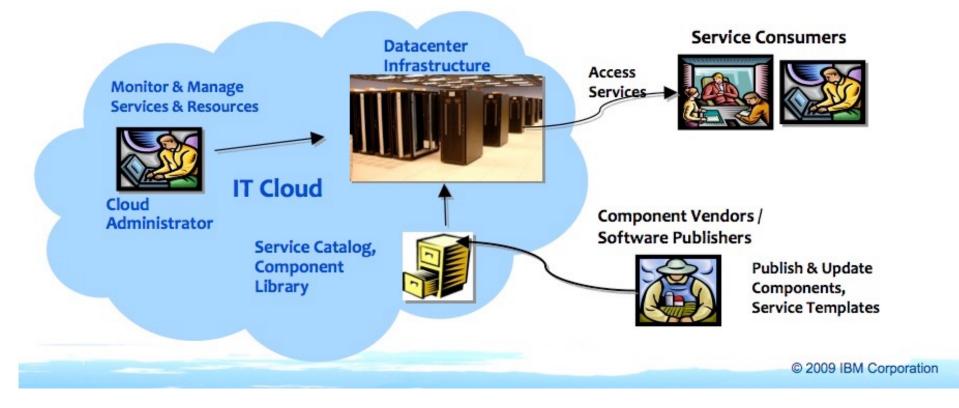
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# **Cloud computing**

#### • What is Cloud ?

• An emerging computing paradigm where applications, data and infrastructures are provided as a service that can be ubiquitously accessed from any connected devices over the internet.





# **Cloud computing vs Grid Computing**

- Distributed versus Centralized
- Resource provisioning
  - Batch scheduler / VMs management



# What is behind Cloud



#### Google cluster 1997





- Datacenters as the reincarnation of the mainframe concept
- The end of the PC/Mac era ?
  - just a web browser is needed
  - «The network is the computer», «thin client», ...



# Datacenters : easy to build !

• Based on the LEGO concept - a datacenter in shipping containers



- You do not even need a building, just gather these building blocks together on a parking lot and plug them to the Internet and to the power grid and that's it !
- Energy / Green-IT issues
  - In 25 years from now, Internet will consume the same quantity of energy than the humans today
  - Humans have to be ready to fight against computers to get access to the energy...

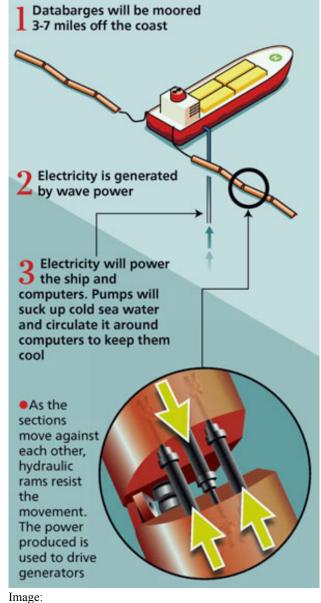


## Datacenters : easy to build !

• If local laws matter... Google has a patent for this !



 Just set up offshore datacenter vessels out of territorial seas...



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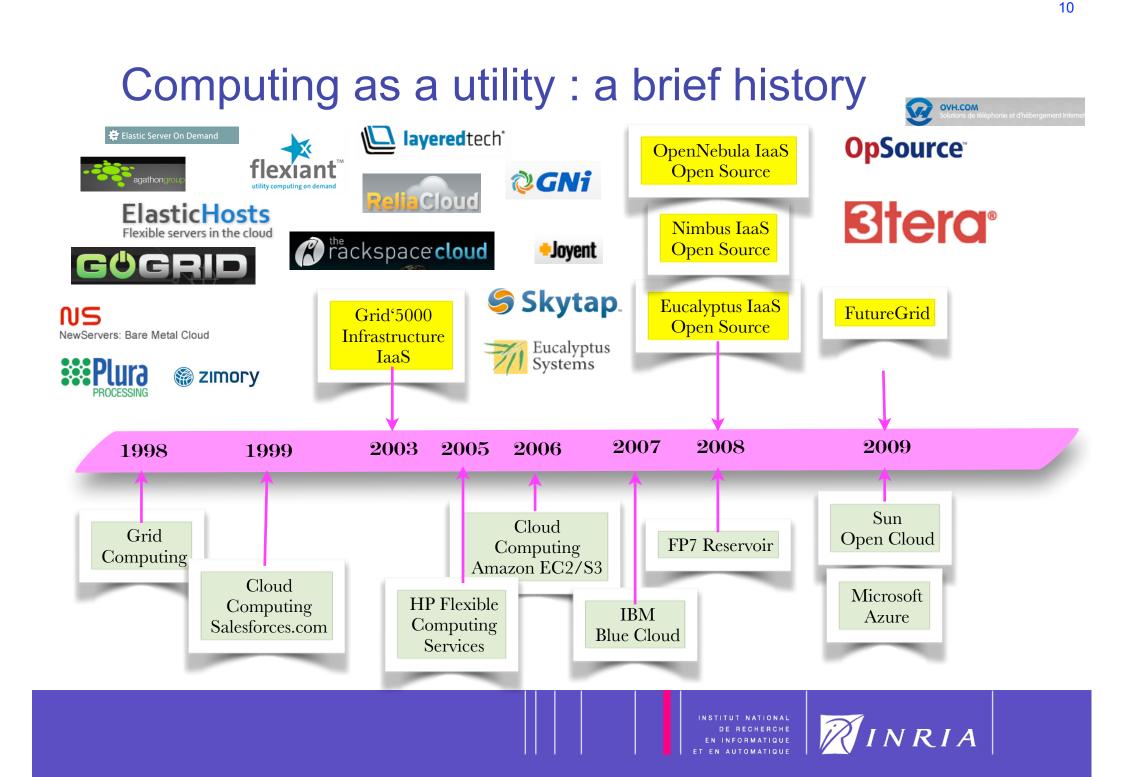
# Why Cloud now and not before ?

- Internet !
  - Network performance has been improved dramatically the last 15 years
  - Nearly always connected to the Internet (anytime, anywhere)
- PC is not anymore the central device for personal computing
  - MP3, SmartPhone, Tablets, Set-top box, PCs, ...



- How to get access to my personal data anywhere/anytime and from any devices ?
- Cost
  - Oversized systems to meet peak demand (both in the private and public sector)
  - Outsourcing (labor cost is much higher that computing cost)





# **Cloud Acronyms**

- PaaS Platform/People as a Service
- SaaS Software/Search as a Service
- laaS Infrastructure as a Service
- DaaS Data as a Service
- CaaS (composition/communication /composite) as a Service
- HaaS Human as a Service ... just your shared agenda ;-)
- KaaS Knowledge as a Service

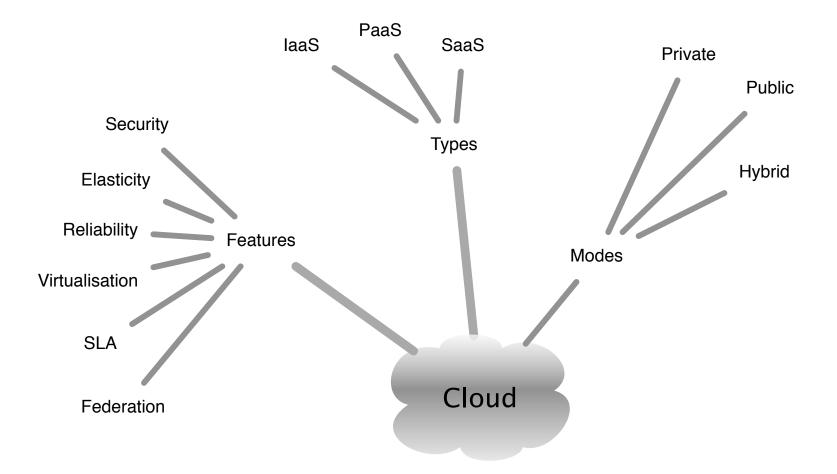
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• AaaS/XaaS - Anything as a Service or X to replace any letter...



# Cloud: how to escape from the jungle

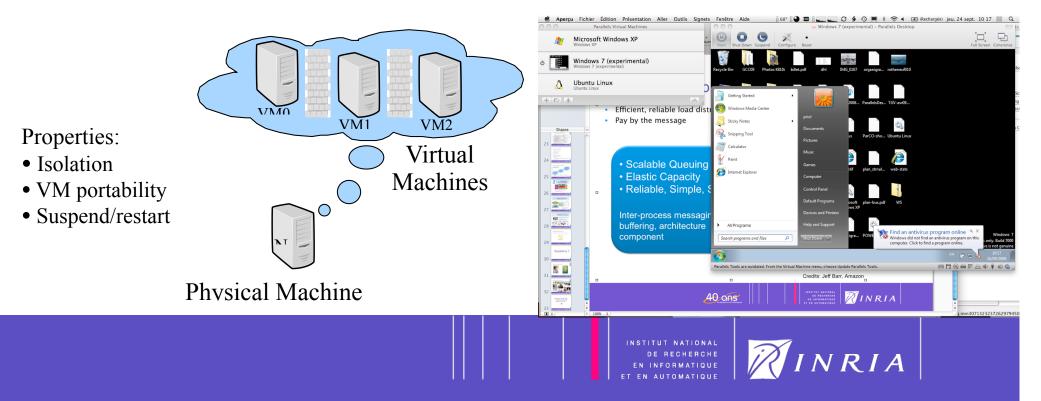


http://cordis.europa.eu/fp7/ict/ssai/docs/cloud-report-final.pdf

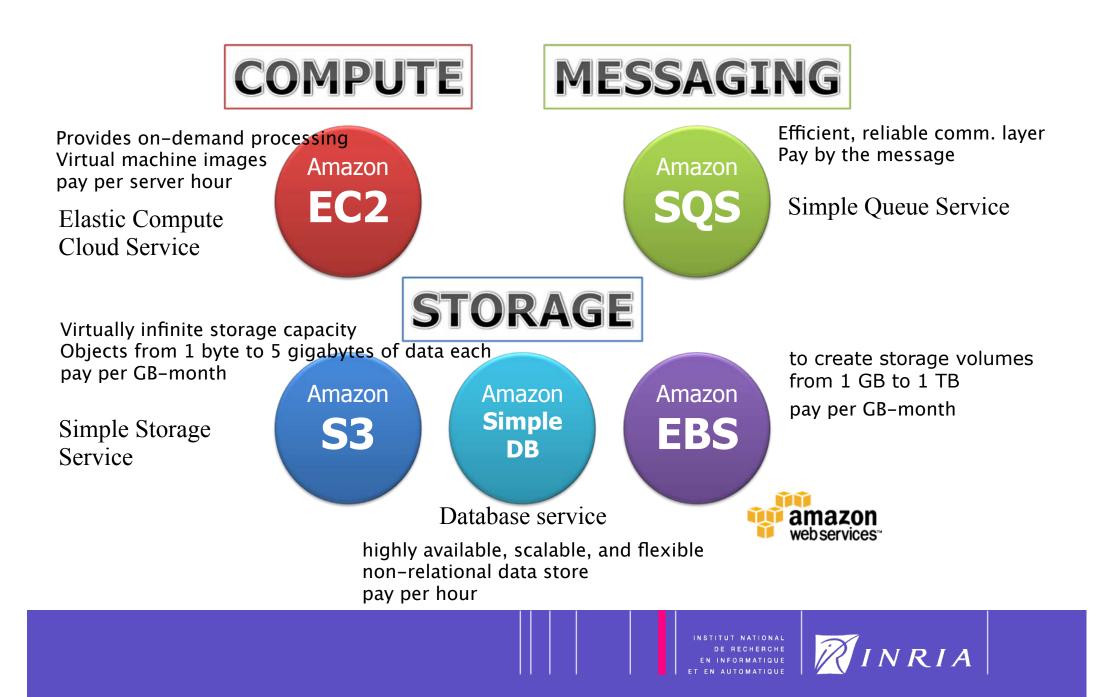


## Infrastructure as a Service

- Get access on demand to a large number of highly virtualized resources
  - Dynamicity, elasticity
- Concept of OS Virtualization
  - OS does not matter anymore !
  - OS are just software libraries and does not play a central role!
  - Concept of virtual machines to host instances of OS
  - Physical resources are shared by several virtual machines



# Let's take an example... Amazon !



# Amazon Pricing - 2010

US – N. Virginia	US - N. C	alifornia	EU – Ireland	
Standard On-Demand Instances		Linux/UNIX Usage		Windows Usage
Small (Default)		\$0.085 per hour		\$0.12 per hour
Large		\$0.34 per hour		\$0.48 per hour
Extra Large		\$0.68 per hour		\$0.96 per hour
High-Memory On-Demand Instances		Linux/UNIX Usage		Windows Usage
Extra Large		\$0.50 per hour		\$0.62 per hour
Double Extra Large		\$1.20 per hour		\$1.44 per hour
Quadruple Extra Large		\$2.40 per hour		\$2.88 per hour
High-CPU On-Demand Instances		Linux/UNIX Usage		Windows Usage
Medium		\$0.17 per h	our	\$0.29 per hour
Extra Large		\$0.68 per h	our	\$1.16 per hour

\* Data Transfer In will be \$0.10 per GB after June 30, 2010.

There is no Data Transfer charge between Amazon EC2 and other Amazon Web Services within the same region (i.e. between Amazon EC2 US West and Amazon S3 in US West). Data transferred between Amazon EC2 instances located in different Availability Zones in the same Region will be charged Regional Data Transfer. Data transferred between AWS services in different regions will be charged as Internet Data Transfer on both sides of the transfer.

Data Transfer In				
All Data Transfer	Free through June 30, 2010*			
Data Transfer Out				
First 10 TB per Month	\$0.15 per GB			
Next 40 TB per Month	\$0.11 per GB			
Next 100TB per Month	\$0.09 per GB			
Over 150 TB per Month	\$0.08 per GB			



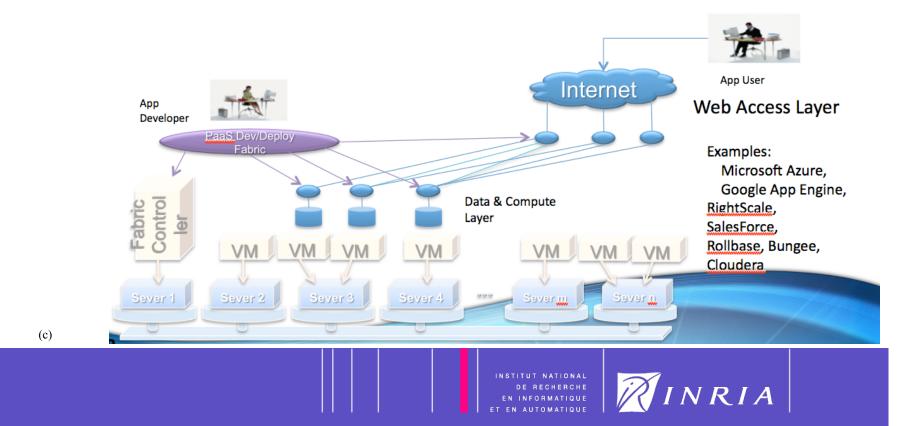
# Amazon Pricing - 2010



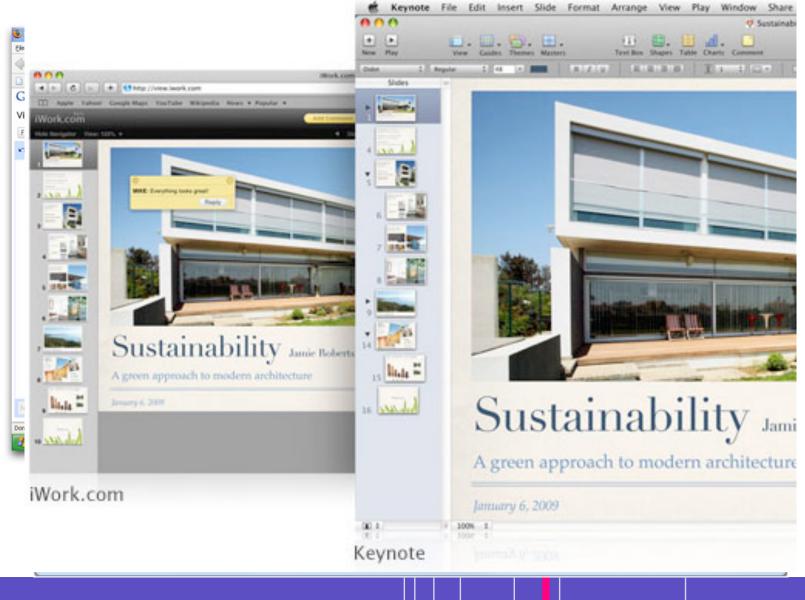
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## Platform as a Service

- An application development, deployment and management fabric.
- User programs web service front end and computational & Data Services
- Framework manages deployment and scale out
- No need to manage VM images



## Software as a Service





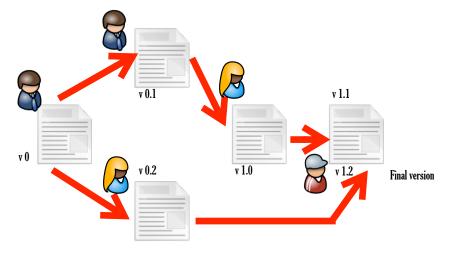
# What are the benefits of a SaaS approach

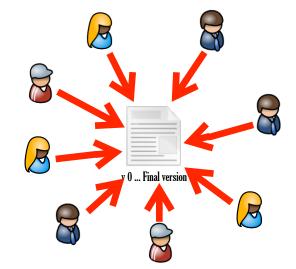
• Avoid managing/installing/deploying new software / patches / update



- Facilitating collaboration between users
  - No more versions to be merged with potential incoherencies









## We have only seen the virtuous side !



# What is the dark side of Cloud Computing ?



# Some research issues with Cloud Computing

- Reliability / Resilience / Fault-tolerance
- Trust, Security and Privacy
- New economical models for computing
- Service Level Agreement / Quality of Service From Best Effort to SLA
- Building cloud-aware applications from legacy applications
- Energy management
- Data management
- Cloud federation
- Autonomic behaviors / Self-\*
- Brokering / Scheduling
- Programming models (MapReduce, ...)
- Interactions between legal aspects (laws) and computer science
  - privacy and liability



## Reliability / Resilience / Fault-tolerance

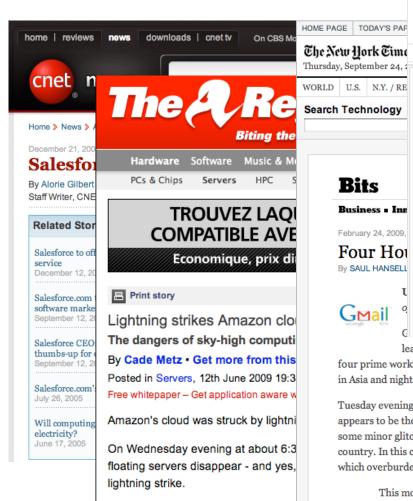
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#### Amazon Web Services Goes Down, Takes Many **Startup Sites With It**

by Erick Schonfeld on February 15, 2008

Amazon Web Services suffered a major outage this morning, affecting the thousands of Websites that rely on its storage (S3) and cloud computing (EC2) services. Startups including Twitter, SmugMug, 37Signals, and AdaptiveBlue, for instance, use Amazon's S3 storage service to store all the data for their Websites. Reports 🖓 started coming in across the Web , email, and Twitter about the outage



116 Comments 😔 1 retweet

(Twitter only uses \$3 for file hosting, not its main messaging application). The major difficulties seem to have been fixed, but some issues persist <sup>(7)</sup>. The outage started at around 4:30 AM PT.

This could just be growing pains for Amazon Web Services, as more startups and other companies Four Ho come to rely on it for their Web-scale computing infrastructure. But even if the outage only lasted By SAUL HANSELL a couple hours, it is unacceptable. Nobody is going to trust their business to cloud computing unless it is more reliable than the data-center computing that is the current norm. So many Websites now rely on Amazon's S3 storage service and, increasingly, on its EC2 compute cloud as well, that an outage takes down a lot of sites, or at least takes down some of their functionality. Cloud computing needs to be 99.999 percent reliable if Amazon and others want it to become more widely adopted. G

leaving millions of users in Europe without access to e-mail for four prime working hours. (The service was also out for after-work e-mailers in Asia and night owls in the Americas.)

Tuesday evening, Google posted an explanation of the problem on its blog. It appears to be the digital equivalent of the rolling blackouts that happen when some minor glitch at a power plant short-circuits the power grid for half the country. In this case, Google shut down one data center for a software update, which overburdened other data centers that were supposed to cover for it.

> This morning, there was a routine maintenance event in one of our European data centers. This typically causes no disruption because accounts are simply served out of

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# What about failures in the Cloud

<u>http://www.lemondeinformatique.fr/actualites/lire-les-pannes-dans-le-cloud-ont-coute-71-7-millions-de-dollars-depuis-2007-49375.html</u>







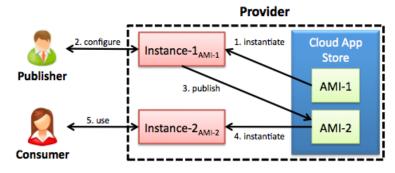
# Trust, Security and Privacy

- Cloud will introduce new vulnerabilities and threats by allowing a physical infrastructure to be shared thanks to virtualisation technologies
  - The provider is not the only one that could have a malicious behavior...
  - Several VMs from different customers will share the same processor
  - Are we confident that virtualisation can provide 100% isolation across VMs ?
- Have a look at this very interesting paper:
  - Hey, You, Get Off of My Cloud: Exploring Information Leakage in Third-Party Compute Clouds Thomas Ristenpart, Eran Tromer†, Hovav Shacham\*, Stefan Savage\*, \*University of California, †Massachusetts Institute of Technology. Published in the proceedings of CCS'09.
  - The paper is about how a cloud customer can «attack» another customer of the same cloud infrastructure
  - It just costs a few \$\$\$ to have a reasonable chance to observe what a cloud user is doing...
  - It has not been fully experimented but the paper gives some indications especially for Amazon EC2
- The threat model
  - Determine where is the VM that hosts a service to be attacked
  - Determine if the attacker's VM co-resides with the VM to be attacked
  - If not, try to launch new VMs until you are co-resident with the VM to be attacked
  - Exploit cross-VM information leakage once co-resident (CPU caches, branch target buffers, network queues, ...)



## **Virtual Machine instances**

- IaaS-based Cloud allows the uploading of virtual machine instances
  - Software for IaaS Clouds tends to be distributed thanks to virtual machine instances (Cloud App Store)
  - Virtual machine instances are prepared/packaged by unaware users



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- Have a look at this very interesting paper:
  - AmazonIA: When Elasticity Snaps Back Sven Bugiel\*, Stefan Nürnberger\*, Thomas Pöppelmann†, Ahmad-Reza Sadeghi\*†, Thomas Schneider\*, \*TU Darmstadt, †FhG Published in the proceedings of the18th ACM Conference on Computer and Communications Security (CCS'11). http://trust.cased.de/AMID
  - The paper is about vulnerabilities associated with the public availability of Amazon Machines Images (AMI) and their deployment using Amazon EC2
  - Highly sensitive information (passwords, keys and credentials) can be extracted from publicly available AMIs
  - 1225 AMIs have been tested letting the authors to get access to source code repositories, administrator passwords, credentials of various web service providers.

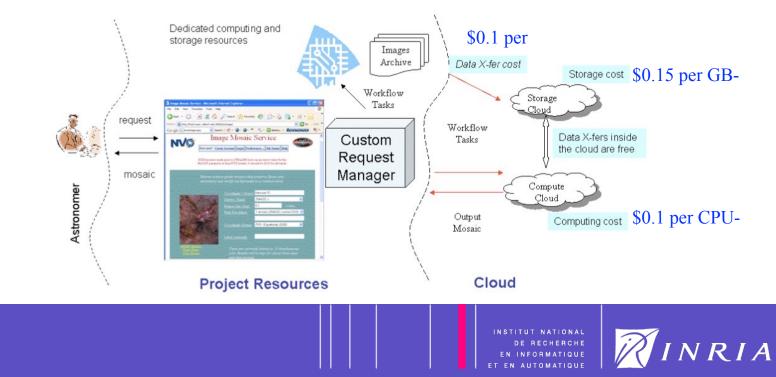
#### Are Cloud infrastructures less secure than non-Cloud ones?

- «one of the fastest and easiest ways to access corporate data is through unprotected PDAs that are lost or stolen, as they contain business names and addresses, spreadsheets and other corporate documents» http:// www.theregister.co.uk/2004/09/01/pda\_sec
- **«60% of corporate data resides unprotected on PC desktops and laptops»** (IDC analyst Cynthia Doyle, Business Continuity in 2002: It's Not Business as Usual, April 2002)
- Read from http://www.nationalpost.com/
  - 10% of laptop computers will be stolen within the first 12 months of purchase.
  - 90% of stolen laptops are never recovered.
  - 49% of companies have had laptops stolen with the last 12 months.
  - 57% of corporate crimes are linked to stolen laptops.
  - 80% of computer crime consists of "inside jobs" by disgruntled employees.
  - 73% of companies had no specific security policies for their laptops in 2003.
- 66 % of USB thumb drive owners report losing them, over 60 % with private corporate data on them!



# New economic/business model for computing

- Considering a Cloud cost model (such as the Amazon one), what are the impacts on how we design / produce software ?
- Have a look at this very interesting paper:
  - **The cost of Doing Science on the Cloud: The Montage Example** Ewa Deelman, Gurmeet Singh, Miron Livny, Bruce Berriman, John Good, Published in the proceedings of SC'08.
  - The paper is about to find the right balance between cost and performance considering a cost model
  - Based on an astronomy (data-intensive) application (workflow) to deliver on-demand a science-grade mosaic of the sky

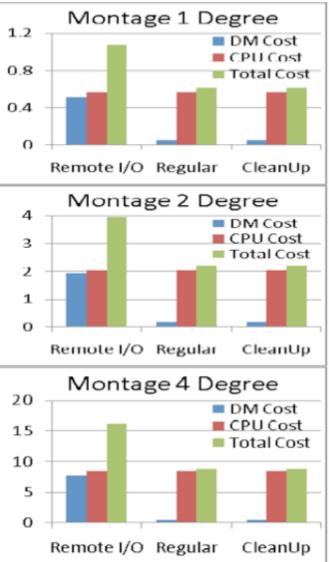


# What are the findings ?

- Several implementation data management models
  - Remote I/O : stage in/stage out files at each step of the  $\boldsymbol{v}$
  - Regular: intermediate files produced by the execution of the storage service (S3 for Amazon). Files are deleted when
  - Dynamic cleanup: files are deleted when they have outliv
- How many processors should be used, what will be

	Small	Medium	Large
1 proc	5.5h / 0.60\$	20.5h / 2.25\$	85h / 9\$
128 proc	18mn / 4 \$	40mn / 8\$	1h / 14\$

- Does it make sense to archive the generated popul of always generating them on demand from the bas
  - For a small mosaic (173.46 Gbytes), CPU cost to genera
    - For this cost, you can archive it for 21.52 months
  - For a large mosaic (2.229 Tbytes), CPU cost to generate μ is φο. 40
    - For this cost, you can archive it for 25.12 months
  - Conclusion: if there will be a similar request coming within two years, then it would be cost effective to save popular mosaics of the sky in the cloud...





# Conclusions

- Cloud is becoming a buzzword... a lot of hype around it
  - Not the swiss knife for distributed computing (as the grid was supposed to be...)
  - More an evolution than a revolution
  - Less ambitious than Grid but there is an increasing public and business demand
- But there are new opportunities for research:
  - Reliability / Resilience / Fault-tolerance
  - Trust, Security and Privacy
  - New economical models for computing
  - Service Level Agreement / Quality of Service From Best Effort to SLA
  - Building cloud-aware applications from legacy applications
  - Energy management
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  - Autonomic behaviors / Self-\*
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# Questions ?

