Domain-Specific Languages

The Art Of Domain-Specific Languages
Let's Hack Our Own Languages!

Plan

- Domain-Specific Languages (DSLs)
  - Languages and abstraction gap
  - Examples and rationale
  - DSLs vs General purpose languages, taxonomy
- External DSLs
  - Grammar and parsing
  - EMF, Xtext, Sirius

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- Domain-Specific Languages (DSLs)
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Contract

- Better understanding/source of inspiration of software languages and DSLs
  - Revisit of history and existing languages

- Foundations and practice of Xtext
  - State-of-the-art language workbench (mature and used in a variety of industries)

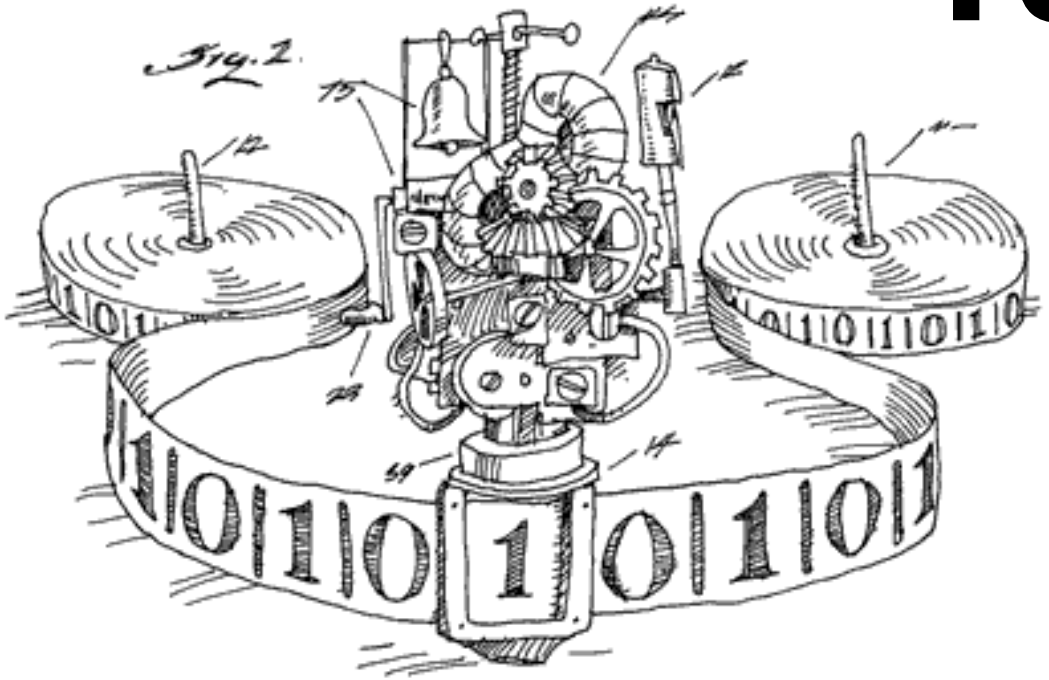
What are DSLs

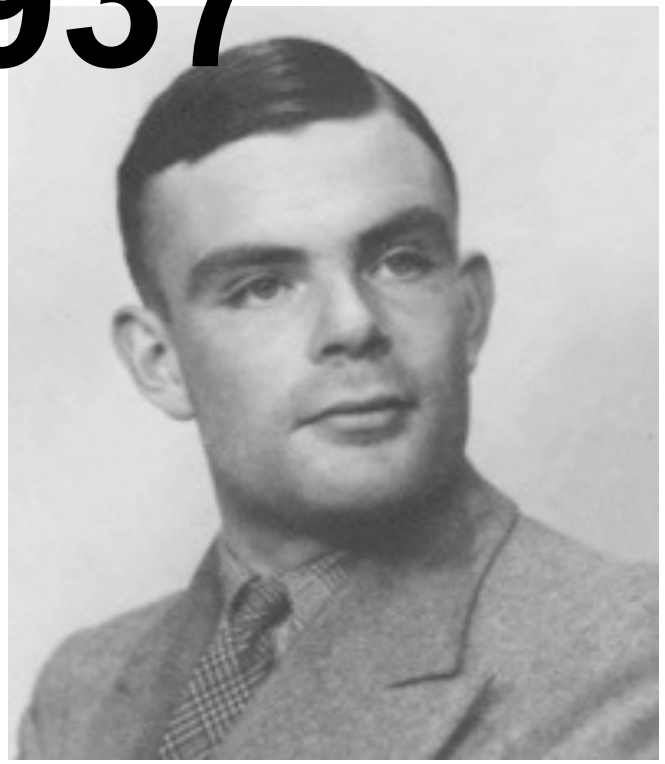
Where are DSLs

Why DSLs (will) matter

The (Hi)Story of Software Engineering / Computer Science

1937



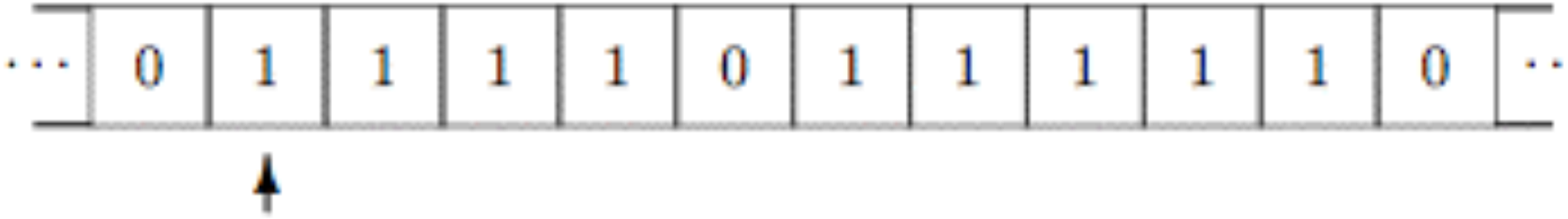


Turing Machine

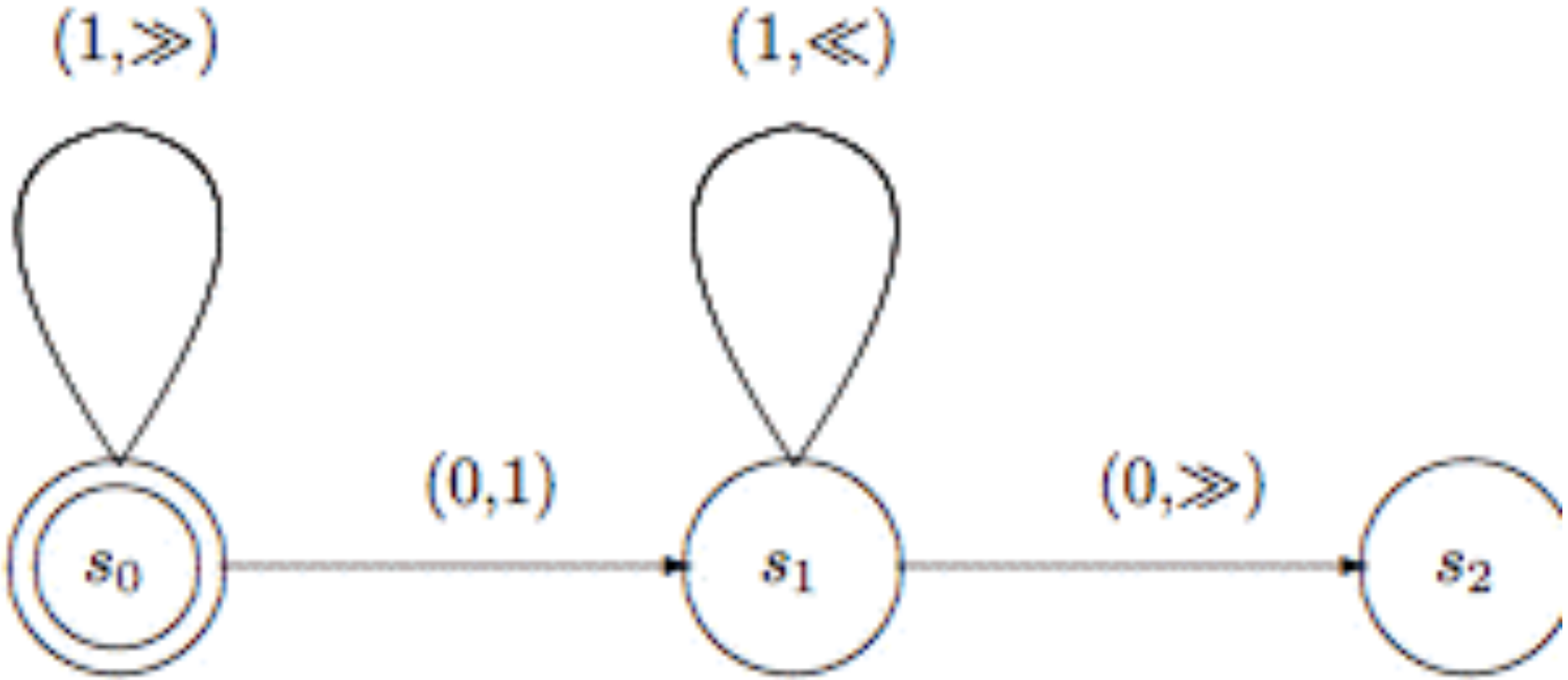
- Infinite tape divided into Cells (0 or 1)
- Read-Write Head
- Transitition rules

Write a symbol
or move to left (>>) or right (<<)

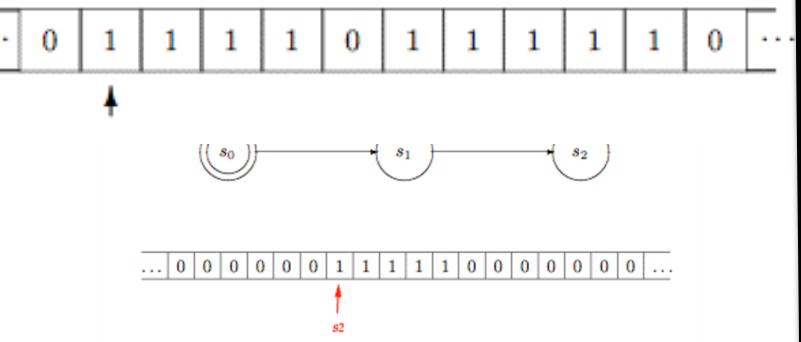
$$\langle\ State_{\text{current}}, Symbol, State_{\text{next}}, Action\ \rangle$$

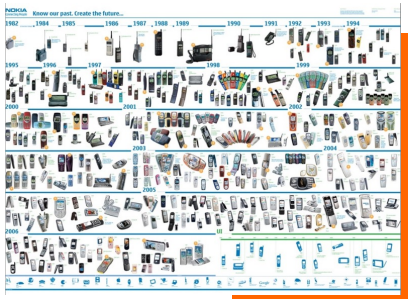


Turing Machine
~ kind of state machine



The (Hi)Story of Software Engineering & Computer Science





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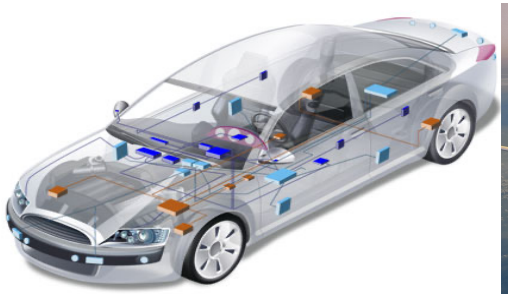
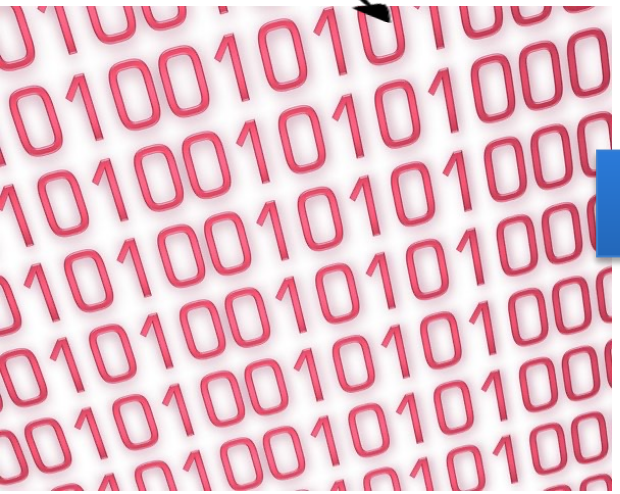
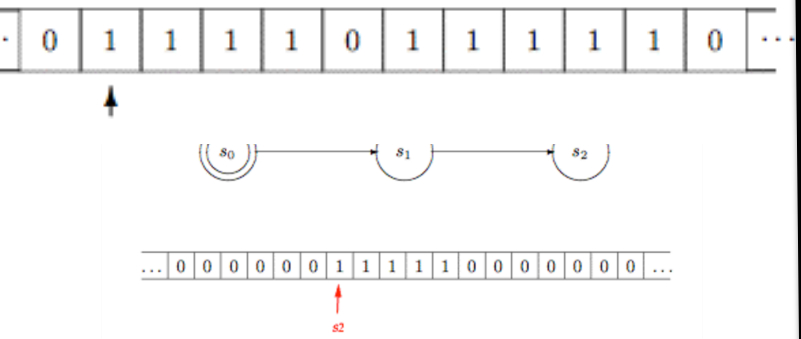
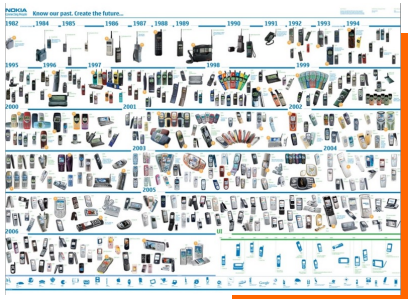


Software Languages







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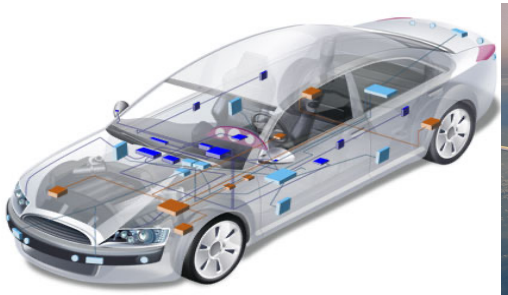


Programming the Turing Machine

Why aren't we using tapes, states and transitions after all ?

Complex Systems

Distributed systems

Thousands of engineers/expertise

Web dev.

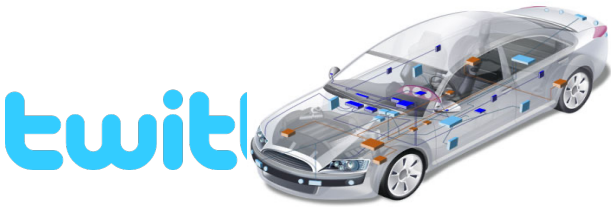
Large-scale systems

Critical Systems

Programming the Turing Machine

Why aren't we using tapes, states and transitions after all ?

You cannot be serious



Implementing a Turing m

boingboing.net/2013/09/20/implementing-a-turing-machine.html

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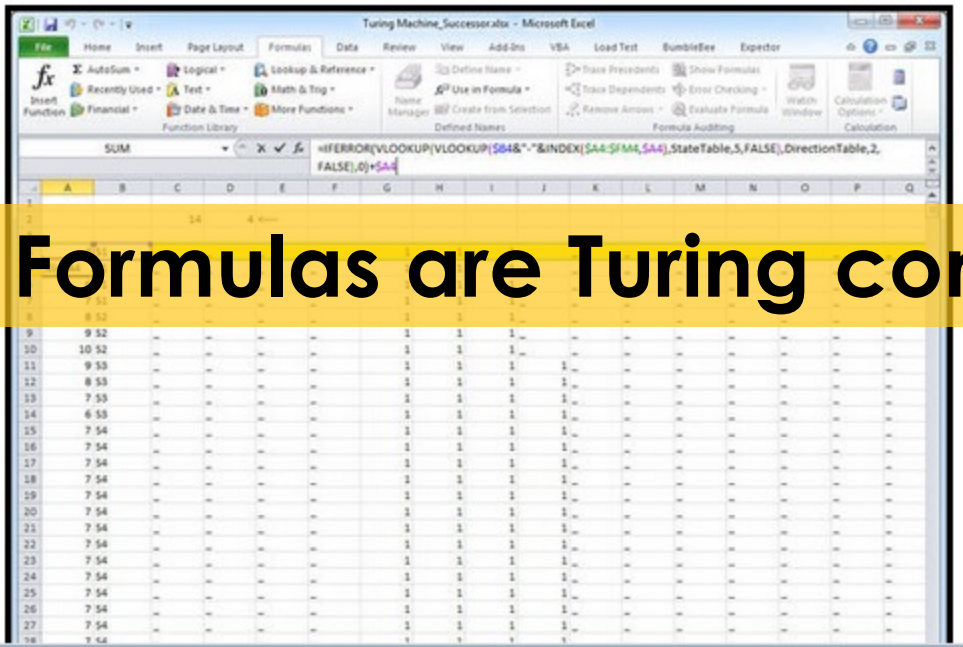
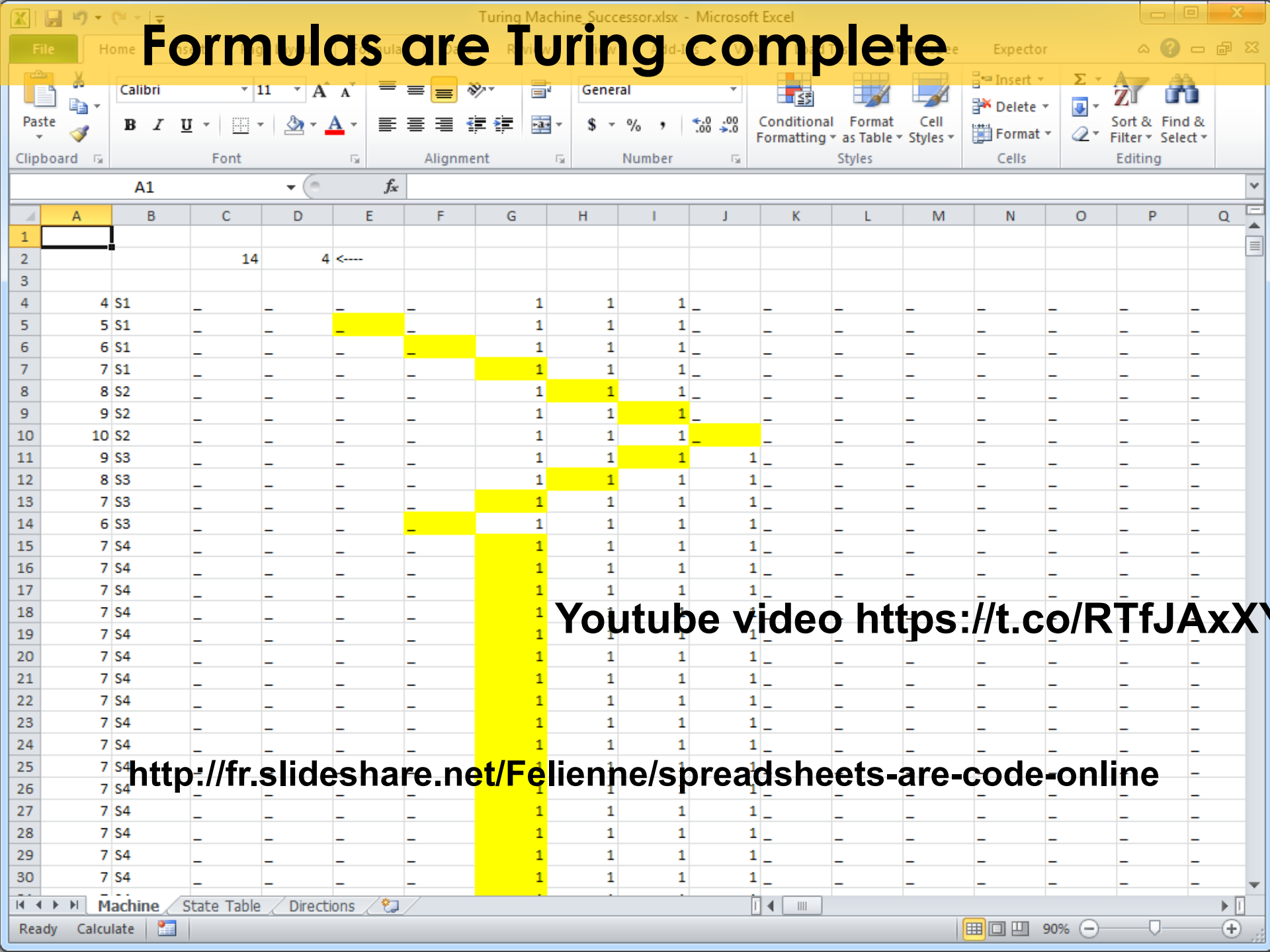
Implementing a Turing machine in Excel

Cory Doctorow at 2:20 pm Fri, Sep 20, 2013



Formulas are Turing complete

Formulas are Turing complete



Youtube video https://t.co/RTfJAxXY

http://fr.slideshare.net/Felienne/spreadsheets-are-code-online

Esoteric programming languages

- Designed to test the boundaries of computer programming language design, as a proof of concept, as software art, or as a joke.
  - extreme paradigms and design decisions
  - Eg https://esolangs.org/wiki/Brainfuck
- Usually, an esolang's creators do not intend the language to be used for mainstream programming.

(brainfuck)
What does it compute?

```
++++++++++[>++++++++>++++++++++>+++<<<-
]>++.>+.+++++++
 ..+++.>++.<<++++++++++++++++.>.+++.------.--------.>+.
```

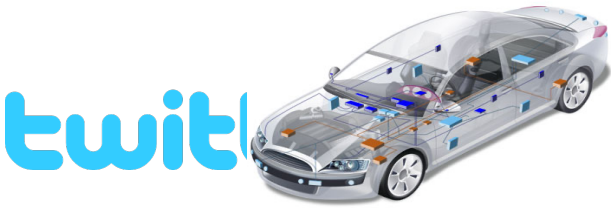
Quizz Time

- Why assembly language is not the mainstream language?
- Why spreadsheets are not used for building Google?
- Why esoteric languages are not used for mainstream programming?

Programming the Turing Machine

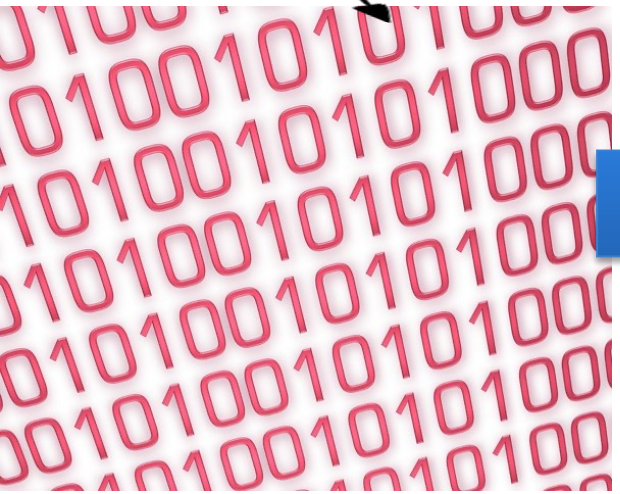
Why aren't we using tapes, states and transitions after all ?

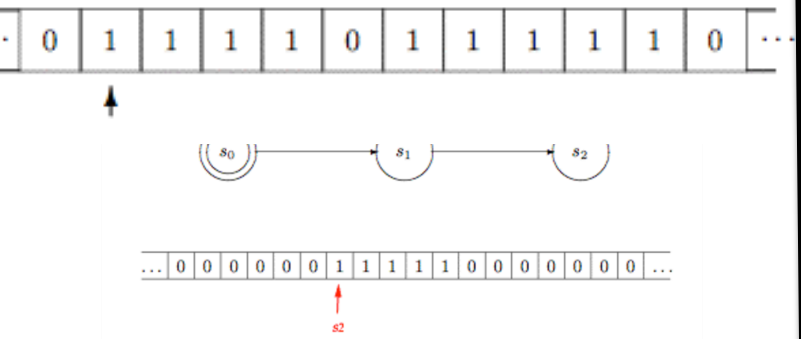
Software Languages



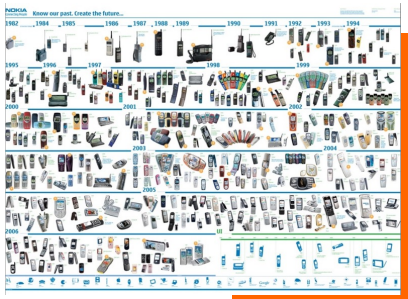
Not fun. Over complicated. Hard to write and understand. No abstractions. Poor language constructs. Tooling Support?

Languages





Complex Systems



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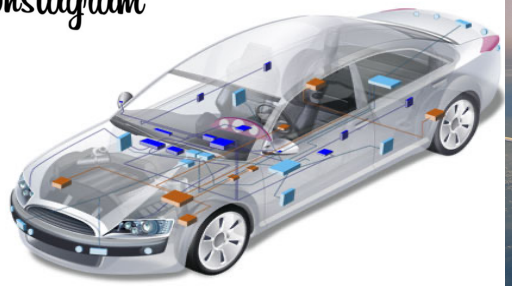


COGNITIVE PSYCHOLOGY

How Language Shapes Thought

The languages we speak affect our perceptions of the world

By Lera Boroditsky

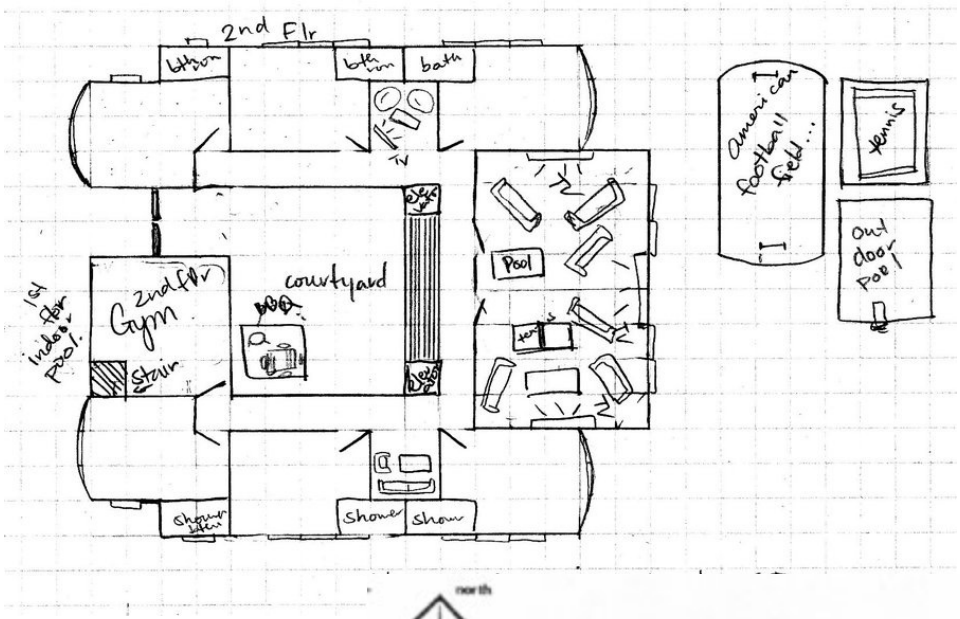
"Even variations in grammar can profoundly affect how we see the world."

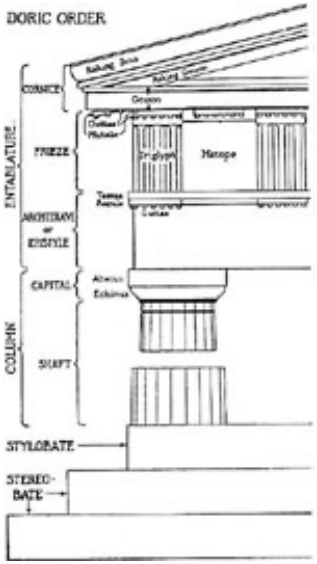
She's talking about real languages; **what about synthetic, programming languages?**

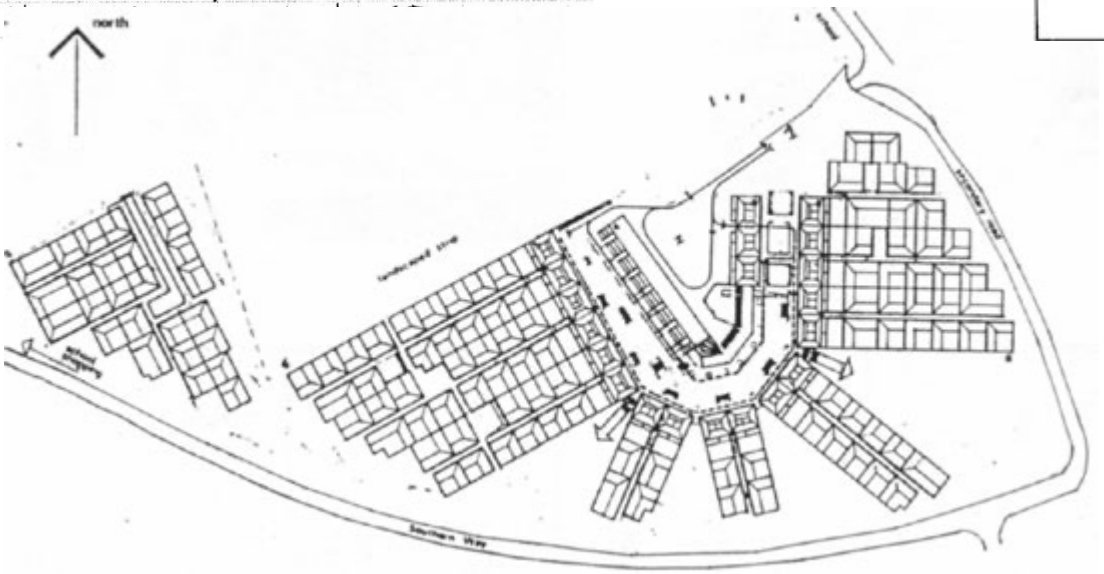
What is a language?

- « A system of signs, symbols, gestures, or rules used in **communicating** »
- « The **special** vocabulary and usages of a scientific, professional, or other group »
- « A system of symbols and rules used for communication with or between computers. »

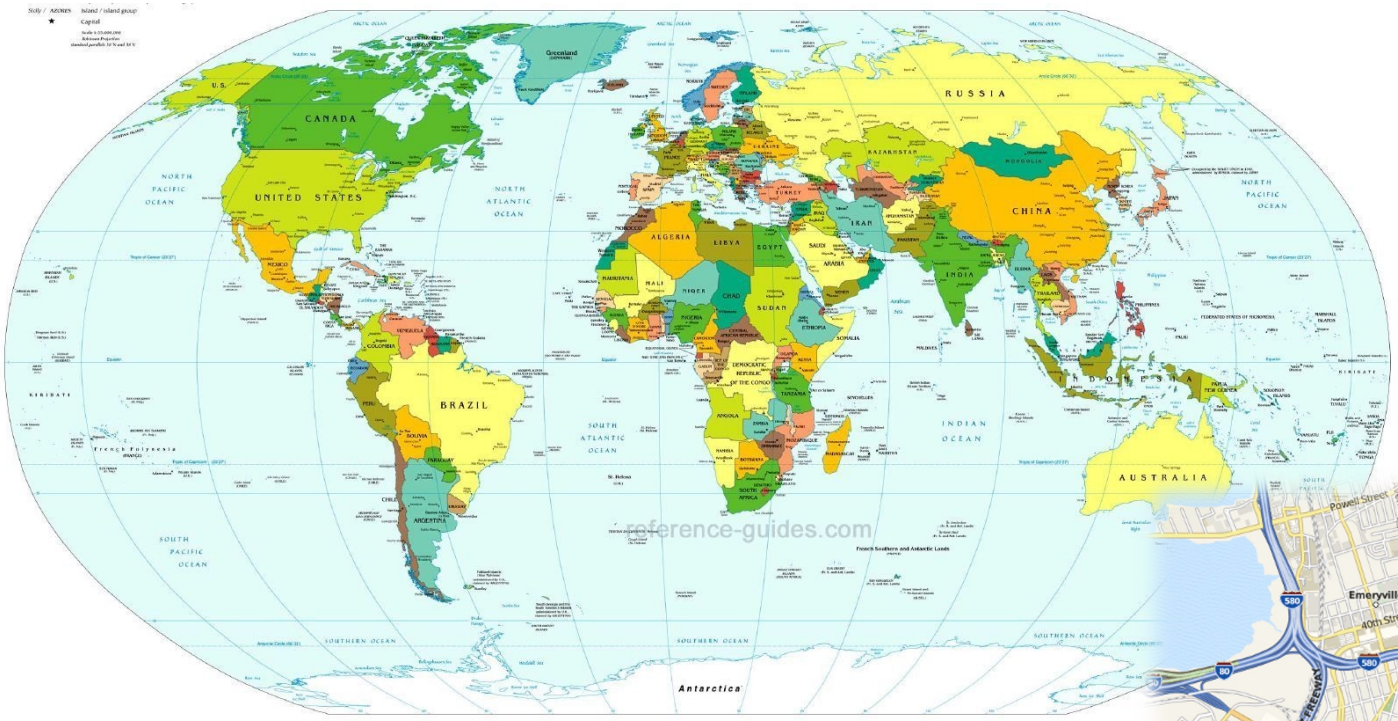
Architecture

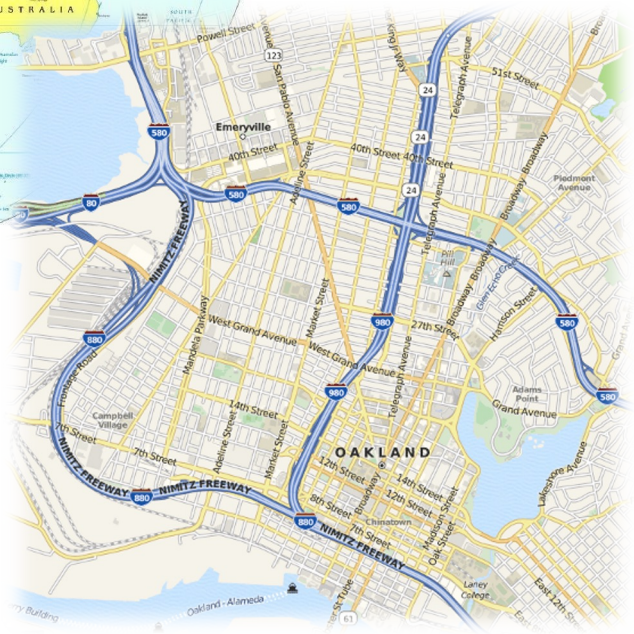




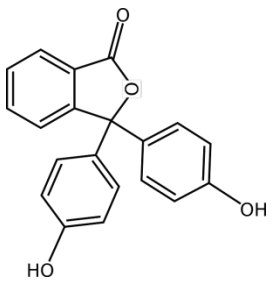


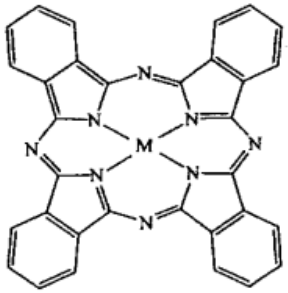
Cartography



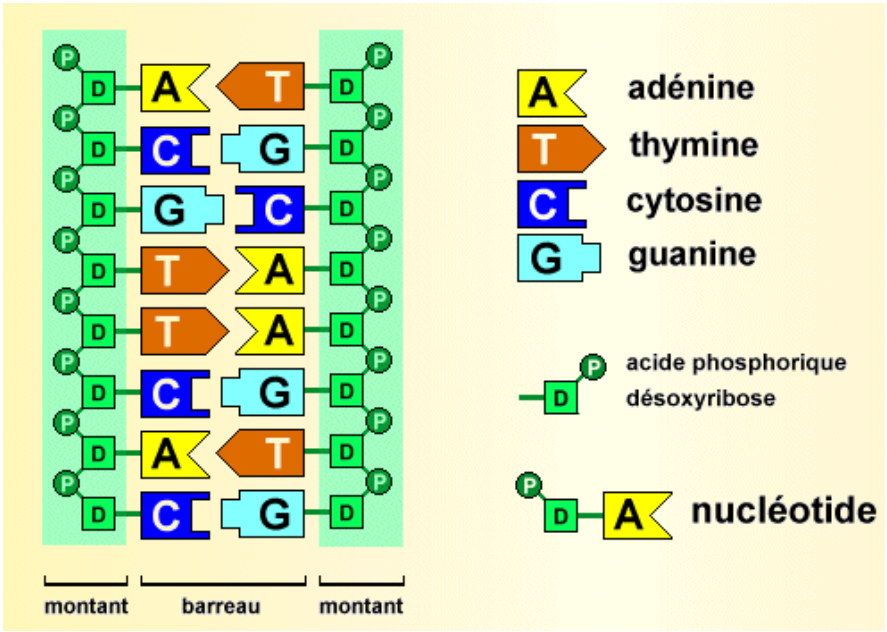


Biology



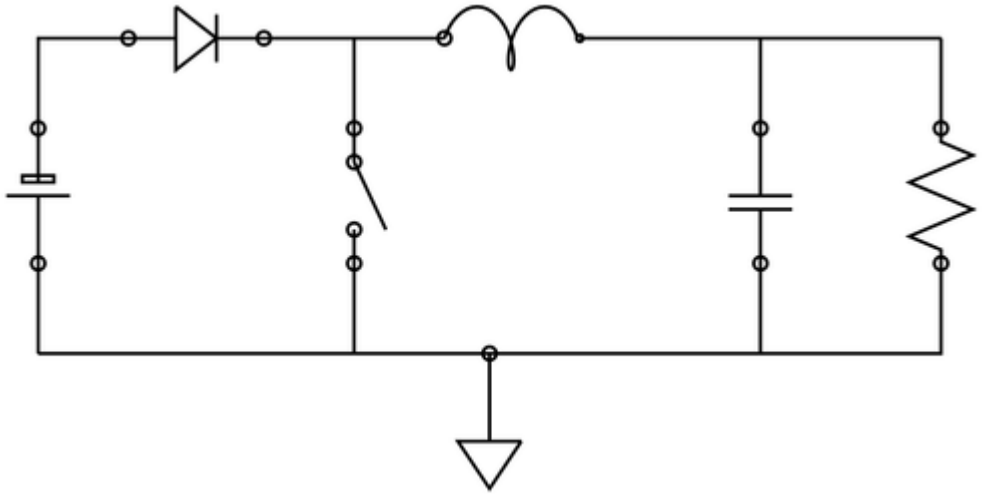


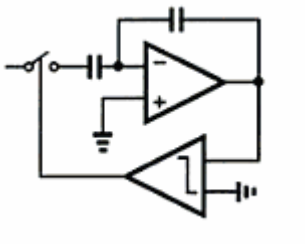
phthalocyanine

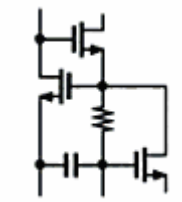


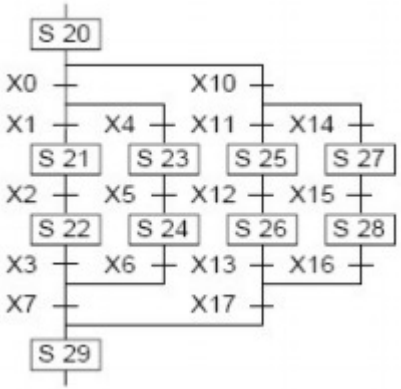

```
        60          70          80          90         100
AGACCCCCAG  CAACCCCCGG  GGGCGTGCGG  CGTCGGTCGT  GTCGTGTGAT
       160         170         180         190         200
AGACCCCGCG  TACGAATGCC  GGTCCACCAA  CAACCCGTGG  GCTTCGCAGC
       260         270         280         290         300
CTGCCGGGCA  TGTACAGTCC  TTGTCGGCAG  TTCTTCCACA  AGGAAGACAT
       360         370         380         390         400
GGCTTGCTGG  GGCCCCCGCC  ACCAGCACTA  CAGACCTCCA  GTACGTCGTG
       460         470         480         490         500
GGCCTATCCC  ACGCTCGCCG  CCAGCCACAG  AGTTATGCTT  GCCGAGTACA
       560         570         580         590         600
GAAGAGGTGG  CGCCGATGAA  GAGACTATTA  AAGCTCGGAA  ACAAGGTGGT
       660         670         680         690         700
ATAGTGGTTA  ACTTCACCTC  CAGACTCTTC  GCTGATGAAC  TGGCCGCCCT
       760         770         780         790         800
AAAATATACA  GGCATTGGGC  CTGGGGTGCG  TATGCTCACG  TGAGACATCT
       860         870         880         890         900
CCTGGAGGAG  GTTCGCCCGG  ACAGCCTGCG  CCTAACGCGG  ATGGATCCCT
       960         970         980         990        1000
AGCAACACCC  AGCTAGCAGT  GCTACCCCCA  TTTTTTAGCC  GAAAGGATTC
      1060        1070                Pvu II site 1090    1100
TGCCGCAGCA  ACTGGGGCAC  GCTATTCTGC  AGCAGCTGTT  GGTGTACCAC
      1160        1170        1180        1190        1200
ACTTGATCTA  TATACCACCA  ATGTGTCATT  TATGGGGCGC  ACATATCGTC
      1260        1270        1280        1290        1300
CTGTCCATGT  ACCTTTGTAT  CCTATCAGCC  TTGGTTCCCA  GGGGGTGTCT
      1360        1370        1380        1390        1400
TGTTTGAGGG  GGTGGTGCCA  GATGAGGTGA  CCAGGATAGA  TCTCGACCAG
      1460        1470        1480        1490        1500
TCAGAGTCTC  AGTTCTATAT  TTAATCTTGG  CCCCAGACTG  CACGTGTATG
      1560        1570        1580        1590        1600
CGATTTGAAG  CGGGGGGGGT  ATGGCGTCAT  CTGATATTCT  GTCGGTTGCA
      1660        1670        1680        1690        1700
AAAAACTACC  GTCTACCTGC  CGGACACTGA  ACCCTGGGTG  GTAGAGACCG
      1760        1770        1780        1790        1800
AAGCTTCATC  GTGGTGCCCT  GCCCTCAAAT  TCTCACAACG  GCTTGAGGAT

CTG.
```

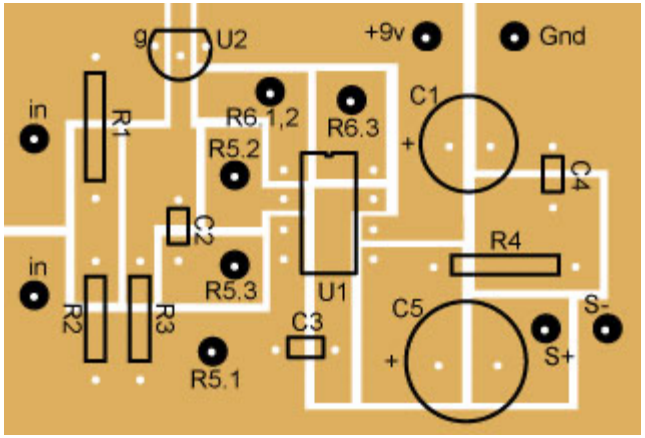
Electronics











In Software Engineering

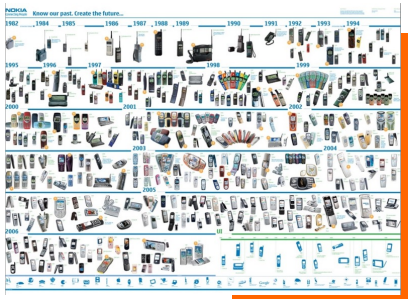
« Languages are the primary way in which system developers communicate, design and implement software systems »

General Purpose Languages

Assembly ?

COBOL ? LISP ? C ? C++ ?

Java? PHP ? C# ? Ruby ?



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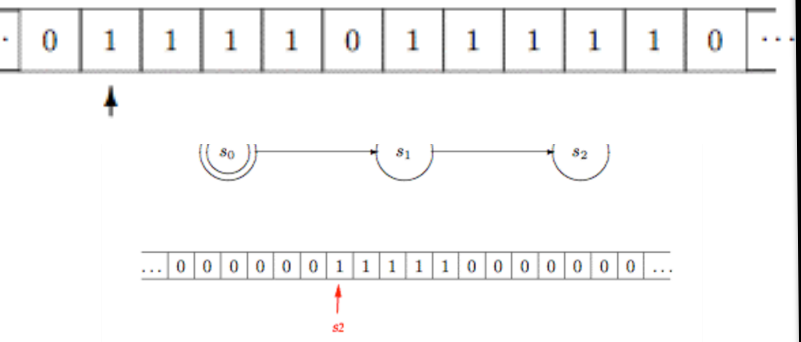
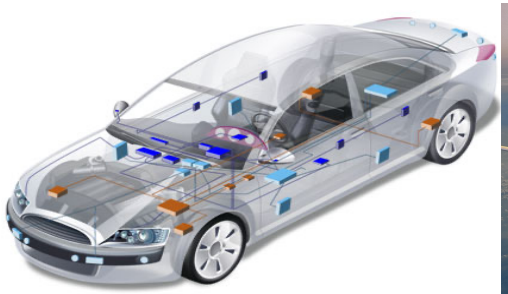
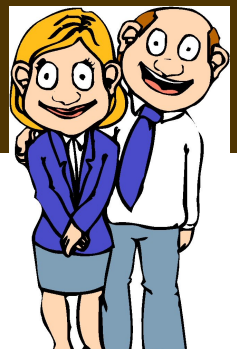




Limits of General Purpose Languages (1)

- **Abstractions** and **notations** used are not natural/suitable for the stakeholders


```
if (newGame) resources.free();
s = FILENAME + 3;
setLocation(); load(s);
loadDialog.process();

try { setGamerColor(RED); }
catch(Exception e) { reset(); }
while (notReady) { objects.make();
if (resourceNotFound) break; }

byte result; // сменить на int!
music();
System.out.print("");
```



Limits of General Purpose Languages (2)

- Not targeted to a **particular** kind of problem, but to any kinds of software problem.

Domain Specific Languages

- Targeted to a **particular** kind of problem, with dedicated notations (textual or graphical), support (editor, checkers, etc.)
- Promises: more « efficient » languages for resolving a set of specific problems in a domain

Domain Specific Languages (DSLs)

- Long history: used for almost as long as computing has been done.
- You're using DSLs in a daily basis
- You've learnt many DSLs in your curriculum
- Examples to come!

HTML

```
<?xml version="1.0" encoding="iso-8859-1"?>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN" "DTD/xhtml1-transitional.dtd">
<html xml:lang="en" lang="en" xmlns="http://www.w3.org/1999/xhtml">
  <head>
      <title>Hello World</title>
  </head>
  <body>
      <p>My first Web page.</p>
  </body>
</html>
```

Domain: web (markup)

CSS

```
.CodeMirror {
  line-height: 1;
  position: relative;
  overflow: hidden;
}

.CodeMirror-scroll {
  /* 30px is the magic margin used to hide the element's real scrollbars */
  /* See overflow: hidden in .CodeMirror, and the paddings in .CodeMirror-sizer */
  margin-bottom: -30px; margin-right: -30px;
  padding-bottom: 30px; padding-right: 30px;
  height: 100%;
  outline: none; /* Prevent dragging from highlighting the element */
  position: relative;
}
.CodeMirror-sizer {
  position: relative;
}
```

Domain: web (styling)

SQL

```
SELECT Book.title AS Title,
       COUNT(*) AS Authors
 FROM  Book
 JOIN  Book_author
   ON  Book.isbn = Book_author.isbn
 GROUP BY Book.title;

 INSERT INTO example
 (field1, field2, field3)
 VALUES
 ('test', 'N', NULL);
```

Domain: database (query)

Makefile

```
PACKAGE      = package
    VERSION      = ` date "+%Y.%m%d%" `
    RELEASE_DIR  = ..
    RELEASE_FILE = $(PACKAGE)-$(VERSION)

    # Notice that the variable LOGNAME comes from the environment in
    # POSIX shells.
    #
    # target: all - Default target. Does nothing.
    all:
            echo "Hello $(LOGNAME), nothing to do by default"
            # sometimes: echo "Hello ${LOGNAME}, nothing to do by default"
            echo "Try 'make help'"

    # target: help - Display callable targets.
    help:
            egrep "^# target:" [Mm]akefile

    # target: list - List source files
    list:
            # Won't work. Each command is in separate shell
            cd src
            ls

            # Correct, continuation of the same shell
            cd src; \
            ls
```

Domain: software building

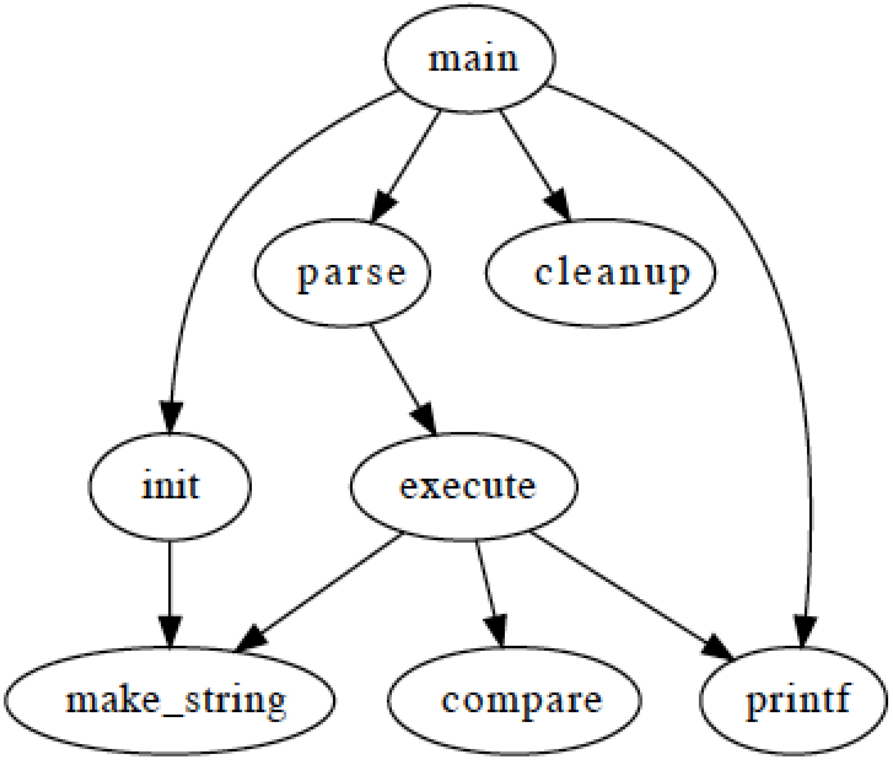
Lighthttpd configuration file

```
server.document-root = "/var/www/servers/www.example.org/pages/"

server.port = 80

server.username = "www"
server.groupname = "www"

mimetype.assign = (
  ".html" => "text/html",
  ".txt" => "text/plain",
  ".jpg" => "image/jpeg",
  ".png" => "image/png"
)

static-file.exclude-extensions = ( ".fcgi", ".php", ".rb", "~", ".inc" )
index-file.names = ( "index.html" )
```

Domain: web server (configuration)

Graphviz

```
digraph G {
main -> parse -> execute;
main -> init;
main -> cleanup;
execute -> make_string;
execute -> printf
init -> make_string;
main -> printf;
execute -> compare;
 }
```



Domain: graph (drawing)

Regular expression

```
<TAG\b[^>]*>(.*?)</TAG>
```

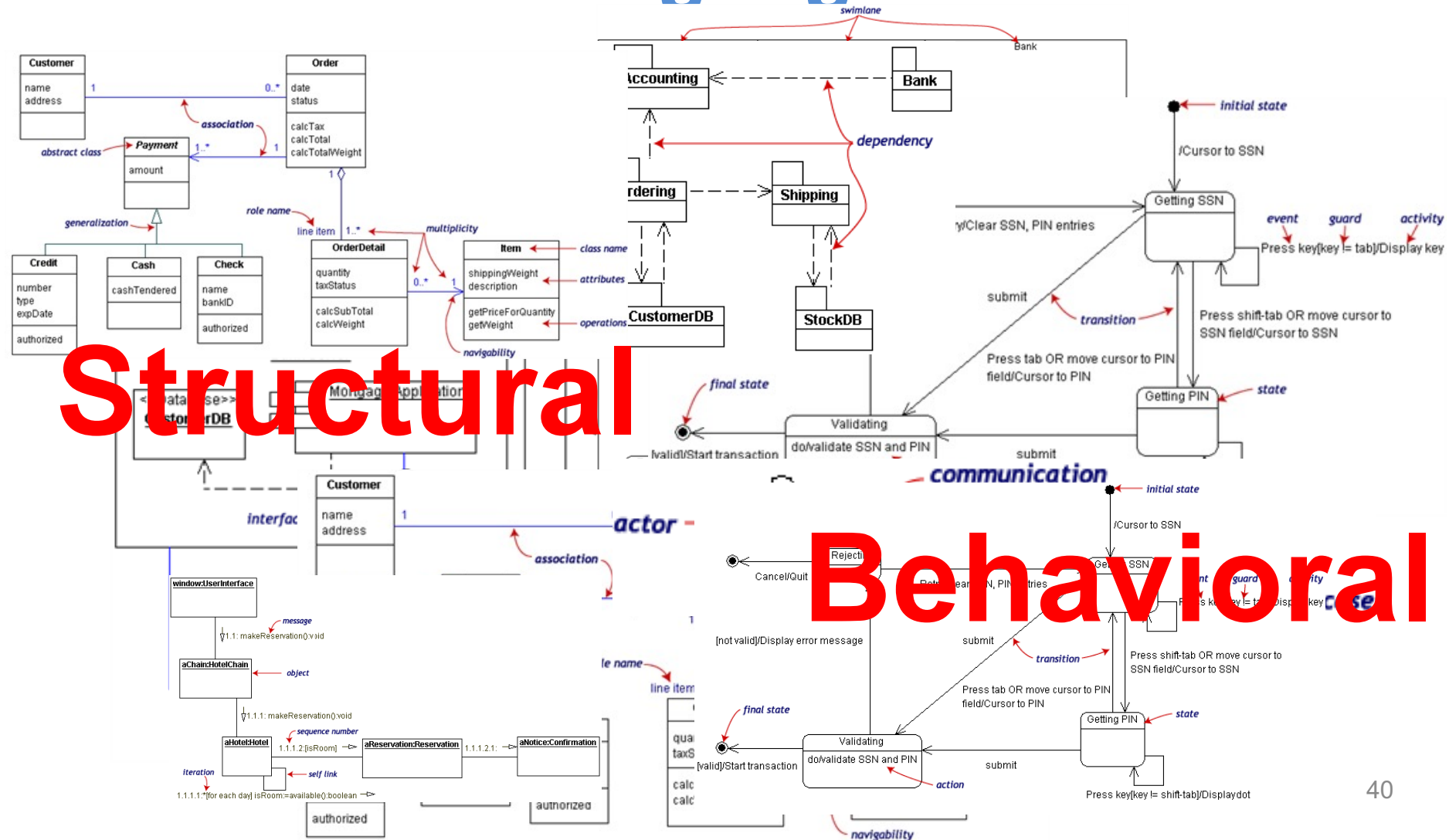
Domain: strings (pattern matching)

OCL

```
self.questions->size
self.employer->size
self.employee->select (v | v.wages>10000 )->size
Student.allInstances
  ->forAll( p1, p2 |
            p1 <> p2 implies p1.name <> p2.name )
```

Domain: model management

UML can be seen as a collection of domain-specific modeling languages

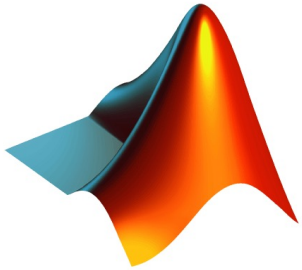


BibTeX

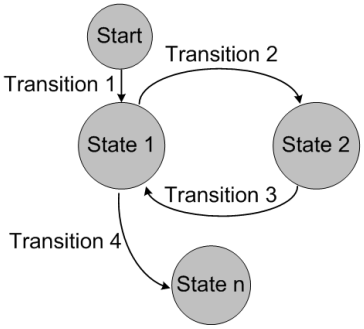
Graphviz

HTML

Make



Matlab



Finite State Machine

SQL

CSS

PGN

```
[Event "F/S Return Match"]
[Site "Belgrade, Serbia Yugoslavia|JUG"]
[Date "1992.11.04"]
[Round "29"]
[White "Fischer, Robert J."]
[Black "Spassky, Boris V."]
[Result "1/2-1/2"]

1. e4 e5 2. Nf3 [illegible] 4. Ba4 Nf6 5. O-[illegible] 11. c4 c6 12. cx[illegible]
Nxe4 18. Bxe7 Qx[illegible] 23. Ne5 Rae8 24.[illegible] hxg5 29. b3 Ke6 30. a3 Kd6 31. axb4 cxb4 32. Ra5 Nd
35. Ra7 g6 36. Ra6+ Kc5 37. Ke1 Nf4 38. g3 Nxh3 39.
Nf2 42. g4 Bd3 43. Re6 1/2-1/2
```

Domain-Specific Languages (DSLs)

Abstraction Gap

Assembler

C, Java

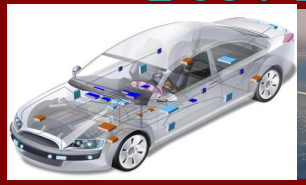
DSLs

orange™

ANDROID

Google

twitter



Problem Space

Solution Space

« Another lesson we should have learned from the recent past is that the development of 'richer' or 'more powerful' programming languages was a mistake in the sense that these baroque monstrosities, these conglomerations of idiosyncrasies, are really unmanageable, both mechanically and mentally.

aka **General-Purpose Languages**

I see a great future for very systematic and very modest programming languages »

1972

aka **Domain-Specific Languages**

ACM Turing Lecture, « The Humble Programmer »
Edsger W. Dijkstra

Empirical Assessment of MDE in Industry

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Model-Driven Engineering Practices in Industry

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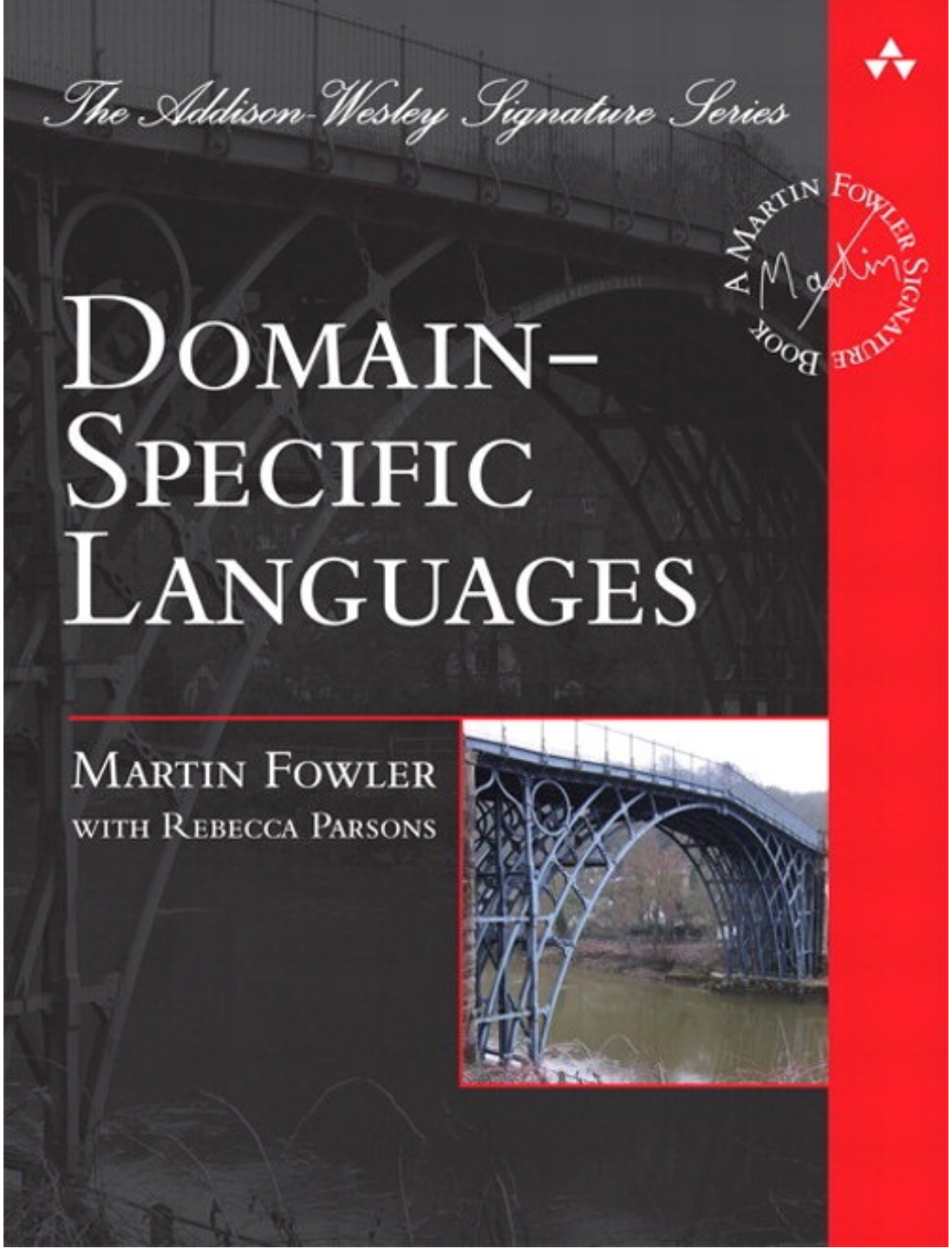
2011

« Domain-specific languages are far more prevalent than anticipated »


The Addison-Wesley Signature Series
A Martin Fowler Signature Book
Domain-Specific Languages
Martin Fowler
with Rebecca Parsons

2011

What is a domain-specific language ?

- « Language **specially** designed to perform a task in a **certain domain** »
- « A formal processable language targeting at a **specific viewpoint or aspect** of a software system. Its **semantics and notation** is designed in order to support working with that viewpoint as good as possible »
- « A computer language that's targeted to a particular kind of problem, **rather than a general purpose language** that's aimed at any kind of software problem. »

GPL (General Purpose Language)

A GPL provides notations that are used to describe a computation in a human-readable form that can be translated into a machine-readable representation.

A GPL is a formal notation that can be used to describe problem solutions in a precise manner.

A GPL is a notation that can be used to write programs.

A GPL is a notation for expressing computation.

A GPL is a standardized communication technique for expressing instructions to a computer. It is a set of syntactic and semantic rules used to define computer programs.

Promises of domain-specific languages

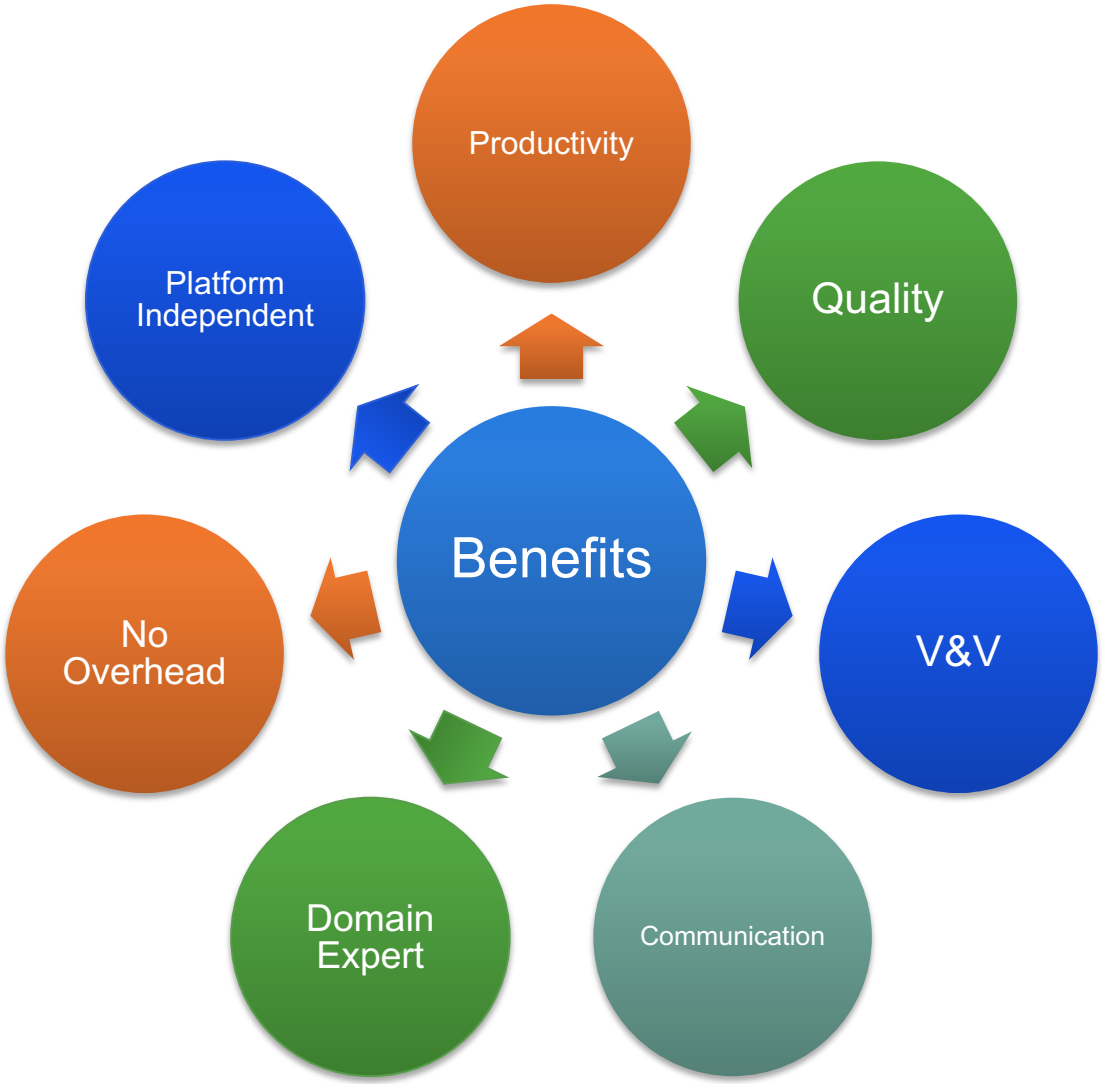
Higher abstractions

Avoid redundancy

Separation of concerns

Use domain concepts

Promises of domain-specific languages



GeneralPL vs DomainSL

The boundary isn't as clear as it could be. Domain-specificity is not black-and-white, but instead gradual: a language is more or less domain specific

	GPLs	DSLs
Domain	large and complex	smaller and well-defined
Language size	large	small
Turing completeness	always	often not
User-defined abstractions	sophisticated	limited
Execution	via intermediate GPL	native
Lifespan	years to decades	months to years (driven by context)
Designed by	guru or committee	a few engineers and domain experts
User community	large, anonymous and widespread	small, accessible and local
Evolution	slow, often standardized	fast-paced
Deprecation/incompatible changes	almost impossible	feasible

External DSLs vs Internal DSLs

- An **external** DSL is a completely separate language and has its own custom syntax/tooling support (e.g., editor)

- An internal DSL is more or less a set of APIs written on top of a host language (e.g., Java).
  - Fluent interfaces

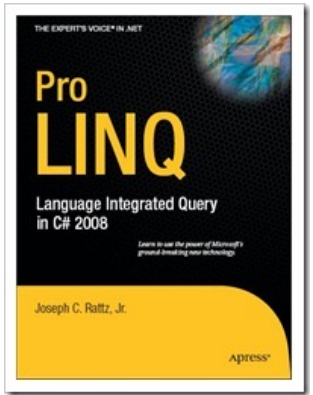
External vs Internal DSL (SQL example)

```
-- Select all books by authors born after 1920,
-- named "Paulo" from a catalogue:
SELECT *
  FROM t_author a
  JOIN t_book b ON a.id = b.author_id
 WHERE a.year_of_birth > 1920
   AND a.first_name = 'Paulo'
 ORDER BY b.title
```

```
Result<Record> result =
create.select()
      .from(T_AUTHOR.as("a"))
      .join(T_BOOK.as("b")).on(a.ID.equal(b.AUTHOR_ID))
      .where(a.YEAR_OF_BIRTH.greaterThan(1920)
      .and(a.FIRST_NAME.equal("Paulo")))
      .orderBy(b.TITLE)
      .fetch();
```

Internal DSL (LINQ/C# example)

```
// DataContext takes a connection string
DataContext db = new   DataContext("c:\\northwind\\northwnd.mdf");
// Get a typed table to run queries
Table<Customer> Customers = db.GetTable<Customer>();
// Query for customers from London
var q =
   from c in Customers
   where c.City == "London"
   select c;
foreach (var cust in q)
   Console.WriteLine("id = {0}, City = {1}", cust.CustomerID, cust.City);
```



Internal DSL

- « Using a host language (e.g., Java) to give the host language the feel of a particular language. »
- **Fluent** Interfaces
  - « The more the use of the API has that language like flow, the more fluent it is »

```
-- Select all books by authors born after 1920,
-- named "Paulo" from a catalogue:
SELECT *
  FROM t_author a
  JOIN t_book b ON a.id = b.author_id
 WHERE a.year_of_birth > 1920
   AND a.first_name = 'Paulo'
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Result<Record> result =
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      .where(a.YEAR_OF_BIRTH.greaterThan(1920)
      .and(a.FIRST_NAME.equal("Paulo")))
      .orderBy(b.TITLE)
      .fetch();
```

SQL in… Java

DSL in GPL

```
Connection con = null;

// create sql insert query
String query = "insert into user values(" + student.getId() + ",'"
  + student.getFirstName() + "','" + student.getLastName()
  + "','" + student.getEmail() + "','" + student.getPhone()
  + "')";
try {
 // get connection to db
 con = new CreateConnection().getConnection("checkjdbc", "root",
   "root");

 // get a statement to execute query
 stmt = con.createStatement();

 // executed insert query
 stmt.execute(query);
 System.out.println("Data inserted in table !");
```

Regular expression in… Java

DSL in GPL

```
public class RegexTestStrings {
  public static final String EXAMPLE_TEST = "This is my small example "
      + "string which I'm going to " + "use for pattern matching.";

  public static void main(String[] args) {
    System.out.println(EXAMPLE_TEST.matches("\\w.*"));
    String[] splitString = (EXAMPLE_TEST.split("\\s+"));
    System.out.println(splitString.length);// Should be 14
    for (String string : splitString) {
      System.out.println(string);
    }
    // Replace all whitespace with tabs
    System.out.println(EXAMPLE_TEST.replaceAll("\\s+", "\t"));
  }
}
```

Terminology

- Traditional dichotomy between internal DSL and external DSL (Fowler et al., 2010)
  - Fluent APIs
  - Internal DSLs
  - (deeply) embedded DSLs
  - External DSLs

- Boundary between DSL and GPL is not that clear (Voelter et al., 2013)
  - What is and what is not a DSL is still a debate

Internal DSLs vs External DSL

- Both internal and external DSLs have strengths and weaknesses
  - learning curve,
  - cost of building,
  - programmer familiarity,
  - communication with domain experts,
  - mixing in the host language,
  - strong expressiveness boundary

- Focus of the course
  - **external DSL:** a completely separate language with its own custom syntax and tooling support (e.g., editor)

Plan

- Domain-Specific Languages (DSLs)
  - Languages and abstraction gap
  - Examples and rationale
  - DSLs vs General purpose languages, taxonomy
- External DSLs
  - Grammar and parsing
  - EMF, Xtext, Sirius

Contract

- Better understanding/source of inspiration of software languages and DSLs
  - Revisit of history and existing languages

- Foundations and practice of EMF, Xtext, Sirius
  - State-of-the-art language workbench (mature and used in a variety of industries)

DSL =

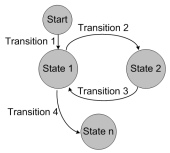
Syntax + Services

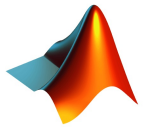
Specialized notation:

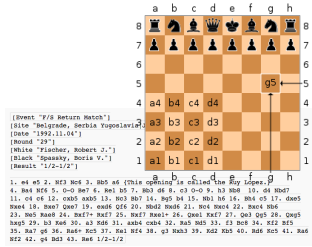
Textual or Graphical
Specific Vocabulary
Idiomatic constructs

Specialized tools/IDE:

Editor with auto-completion, syntax highlighting, etc.
Compiler
Interpreter
Debugger
Profiler
Syntax/Type Checker
…







Language workbenches

- Tools for reducing the gap between the design and implementation of (external) domain-specific languages

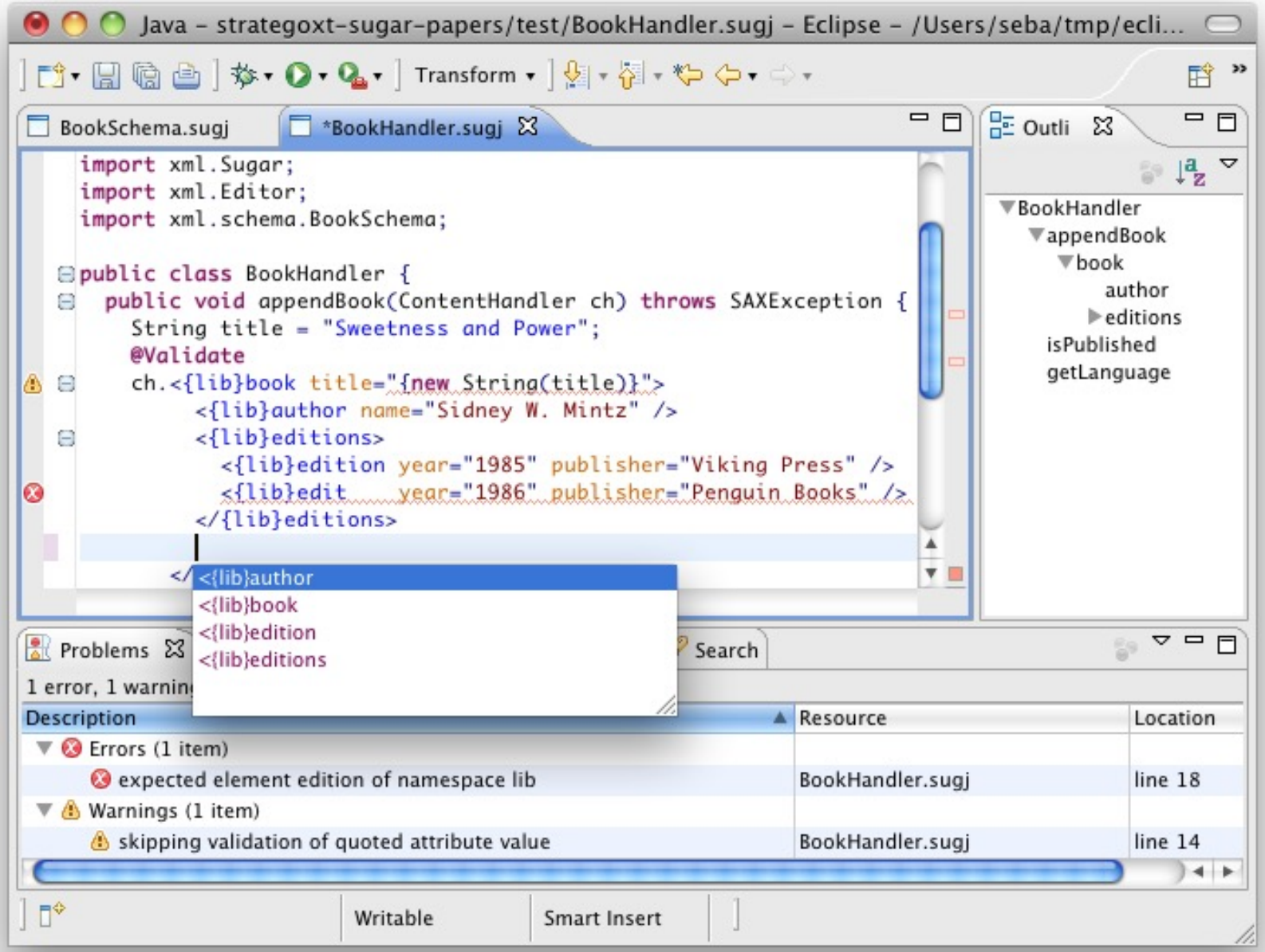
- The Killer App for DSLs? http://www.martinfowler.com/articles/languageWorkbench.html

Language Workbenches

Erdweg et al. SLE'13

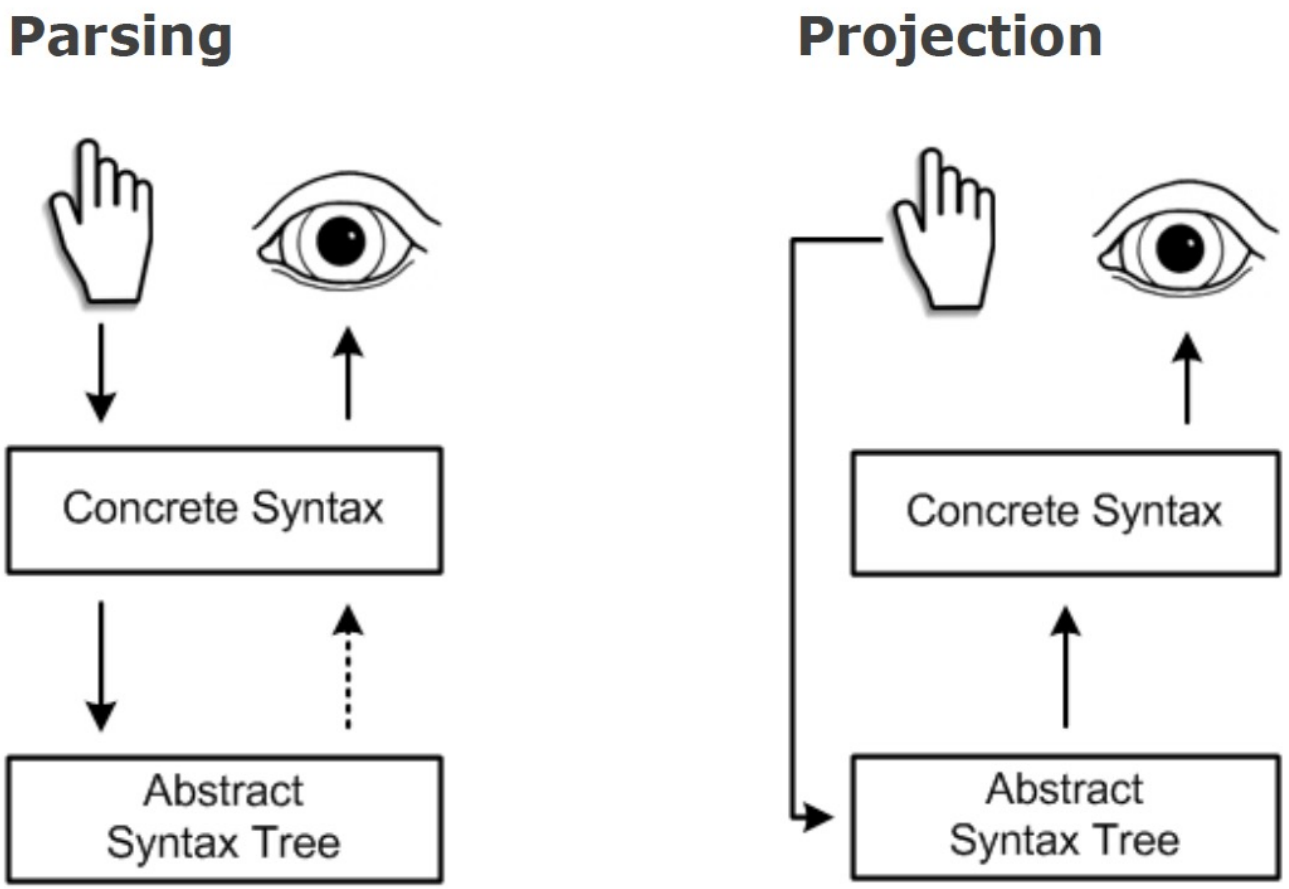
		Ensō	Más	MetaEdit+	MPS	Onion	Rascal	Spoofax	SugarJ	Whole	Xtext
Notation	Textual	●	●		●	●	●	●	●	●	●
	Graphical	●	◒	●			◒			●	
	Tabular		●	●	●					●	
	Symbols			●	●					●	
Semantics	Model2Text		●	●	●	●	●	●	●	●	●
	Model2Model			●	●	●	●	●	●	●	●
	Concrete syntax			●	●	●	●	●	●		
	Interpretative	●		●	●		◒	●		●	●
Validation	Structural	●	●	●	●	●	●	●	●	●	●
	Naming	◒	●	●	●	●		●		●	◒
	Types				●				●		●
	Programmatic	●			●	●	●	●	●		●
Testing	DSL testing				●		◒	●		●	●
	DSL debugging	●		●	●		●			●	●
	DSL prog. debugging	●			●					●	●
Composability	Syntax/views	●		●	●	●	●	●	●	●	◒
	Validation			●	●	●	●	●	●	●	●
	Semantics	●		●	●	●	●	●	●		●
	Editor services			●	●	●	●	●	●		●
Editing mode	Free-form	●		●		●	●	●	●		●
	Projectional		●		●	●				●	
Syntactic services	Highlighting		◒	●	●	●	●	●	●	●	●
	Outline			●	●	●	●	●	●	●	●
	Folding		●	●	●	●	●	●	●	●	●
	Syntactic completion			●	●	●		●	●		●
	Diff	●		●	●	●	●	●	●		●
	Auto formatting	●	●	●	●	●	●	●		●	●
Semantic services	Reference resolution		●	●	●	●	●	●	●		●
	Semantic completion		●	●	●	●	●	●	●	●	●
	Refactoring		◒	●	●		●	●		●	
	Error marking		●	●	●	●	●	●	●	●	●
	Quick fixes				●						●
	Origin tracking	●		●	●		●	●	●		●
	Live translation			●		●	◒	●		●	●

Table 1: Language Workbench Features (● = full support, ◒ = partial/limited support)



Sebastian Erdweg, Tillmann Rendel, Christian Kästner, and Klaus Ostermann. Sugarj: Library-based syntactic language extensibility. OOPSLA'11

Projectional editing



Projectional Editing

```
exported component Judge extends nothing {
  provides FlightJudger judger
  int16 points = 0;
  void judger_reset() <= op judger.reset {
    points = 0;
  } runnable judger_reset
  void judger_addTrackpoint(Trackpoint* tp) <= op judger.addTrackpoint {
    points += 0
  } runnable judger_addTrackpoint
  int16 judger_getResult() <= op judger.getResult {
    return points;
  } runnable judger_getResult
} component Judger
```

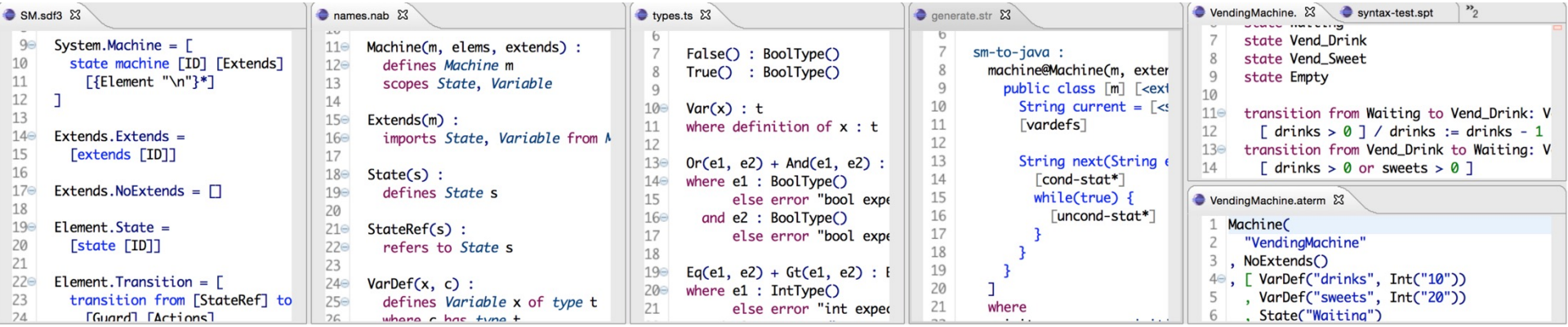
	tp->alt <= 2000 m	tp->alt >= 2000 m
tp->speed < 150 mps	0	10
tp->speed >= 150 mps	5	20

Projectional Editing

```
exported statemachine FlightAnalyzer initial = beforeFlight {
```

	next(Trackpoint* tp)	reset()
beforeFlight	[tp->alt == 0 m] -> airborne	
airborne	[tp->alt == 0 m && tp->speed == 0 mps] -> crashed [tp->alt == 0 m && tp->speed > 0 mps] -> landing [tp->speed > 200 mps && tp->alt == 0 m] -> airborne [tp->speed > 100 mps && tp->speed <= 200 mps && tp->alt == 0 m] -> airborne	[ ] -> beforeFlight
landing	[tp->speed == 0 mps] -> landed [tp->speed > 0 mps] -> landing	[ ] -> beforeFlight
landed		[ ] -> beforeFlight
crashed		

```
}
```



The Spoofax Language Workbench

Spoofax is a platform for developing textual domain-specific languages with full-featured Eclipse editor plugins.

With the Spoofax language workbench, you can write the grammar of your language using the high-level SDF grammar formalism. Based on this grammar, basic editor services such as syntax highlighting and code folding are automatically provided. Using high-level descriptor languages, these services can be customized. More sophisticated services such as error marking and content completion can be specified using rewrite rules in the Stratego language.

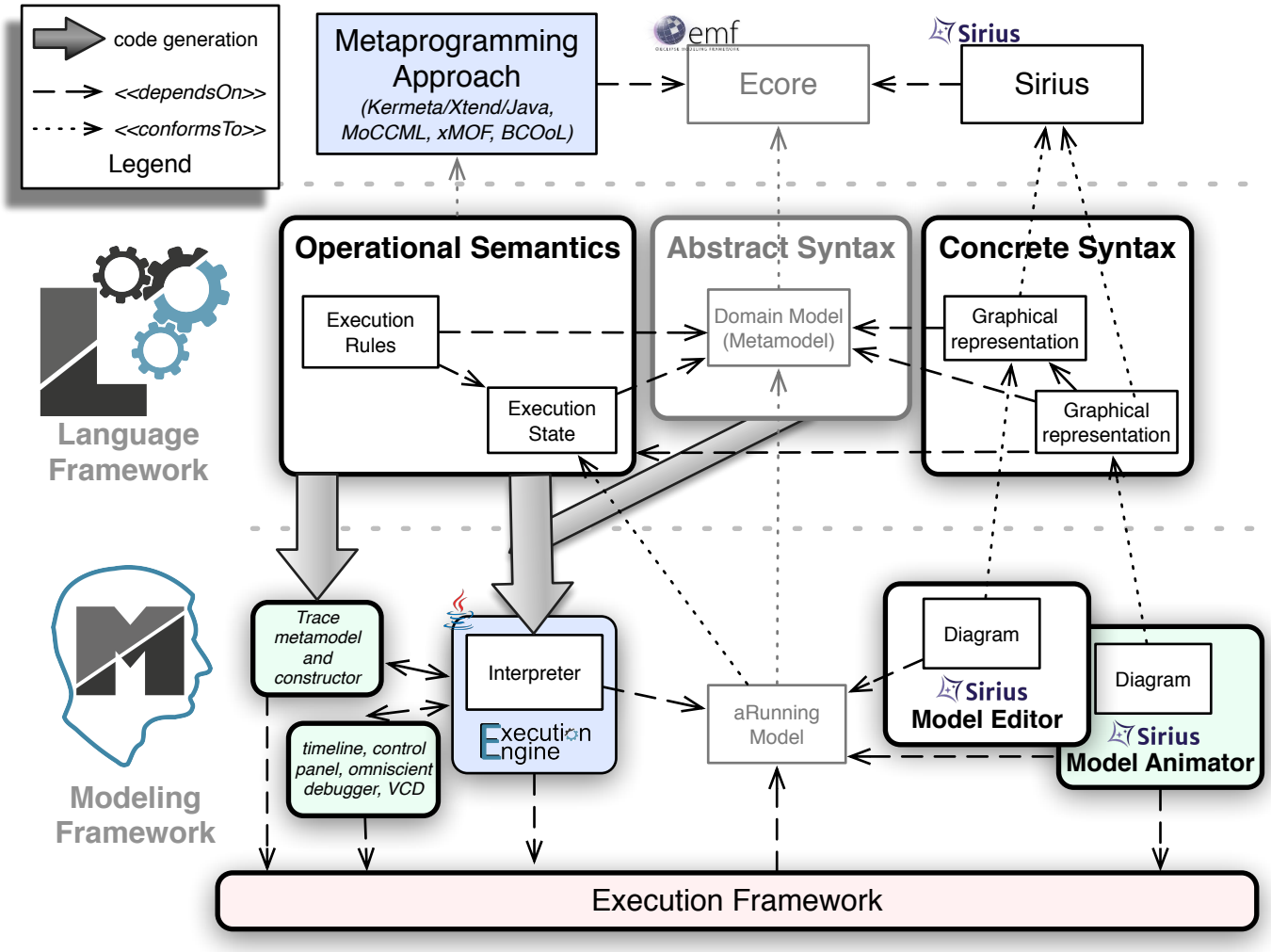
Meta Languages

Language definitions in Spoofax are constructed using the following meta-languages:

- The SDF3 syntax definition formalism
- The NaBL name binding language
- The TS type specification language
- The Stratego transformation language

http://metaborg.org/spoofax/#meta-languages

GEMOC Studio



EMF, a popular, open source, easy-to-use modeling framework for developping DSLs

Your domain model in 5'

Eclipe Modeling: Overview

- Eclipse Modeling is the umbrella project for **all things about modeling** that happen on the Eclipse platform:

  The Eclipse Modeling Project (EMP) focuses on the evolution and promotion of model-based development technologies within the Eclipse community by providing a unified set of modeling frameworks, tooling, and standards implementations.

- Eclipse Modeling is **not formally related to OMG**, but implements several of their standards.

- It is fair to say that **many leading edge modeling** tools are hosted/developed at Eclipse Modeling.

- Everything **Open Source** under the Eclipse Public License

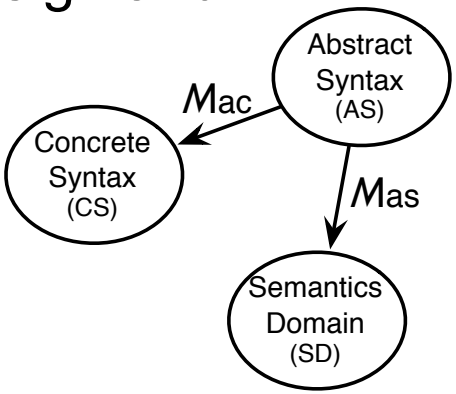
Eclipe Modeling: Overview

The answer to "What is Eclipse Modeling?" depends on who you ask!

A set of Eclipse projects dedicated to…

- … **Modeling**: modeling tools
  - Model Development Tools (UML2, OCL, SysML, MARTE, BPMN2, etc.)

- … **Metamodeling**: workbench for language design and implementation
  - Abstract Syntax Development (EMF)
  - Concrete Syntax Development (GMP, TMF)
  - Model Transformation (M2M, M2T)



- See http://www.eclipse.org/modeling

Eclipse Modeling

Xtext

```
culture corn {

    activity LABOUR from 1 jan to 28 feb
    using 1 Tractor and 1 People


    activity SEMIS from 15 mar to 15 apr [
        after LABOUR && no rain since 3 days && temperature > 10 °C
    ] using 1 Tractor and 2 People

    activity IRRIGATION weekly from 15 jun to 15 aug [
        after SEMIS
    ] using 1 Tractor and 1 People

    activity FERTILISATION from 15 mar to 15 jun [
        after SEMIS is done since 30 days &&
        no rain since 1 days
    ] using 1 Tractor and 1 People

    activity RECOLTE from 1 sept to 30 sept  [
        grain is "mature"
    ] using 1 Tractor and 2 People

}

culture weat {


    activity LABOUR from 1 sept to 30 sept  [
        no rain since 3 days
    ] using 1 Tractor and 1 People

    activity SEMIS from 1 oct to 31 oct  [
        after LABOUR &&
        no rain since 3 days &&
        temperature > 5°C
    ] using 1 Tractor and 1 People

    activity FERTILISATION from 1 feb to 28 feb [
        after SEMIS is done since 30 days &&
        no rain since 1 days
     ] using 1 Tractor and 1 People

    activity RECOLTE from 1 jun to 30 jun  [
        grain is "mature"
    ] using 1 Tractor and 1 People

}
```

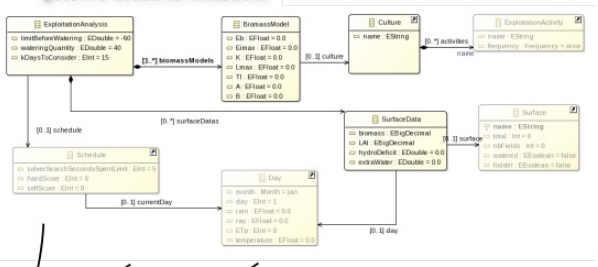
Acceleo

Generate Code

...

emf

ECLIPSE MODELING FRAMEWORK



EMFCompare

Diff & Merge

SCM integration

Sirius Animator

Model Debugging

Animation

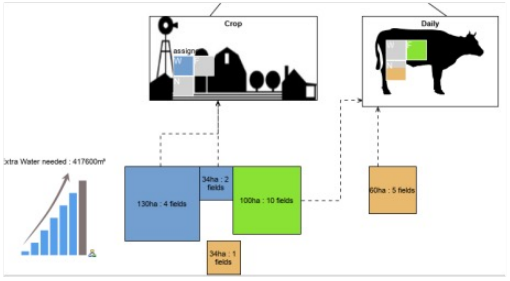
...

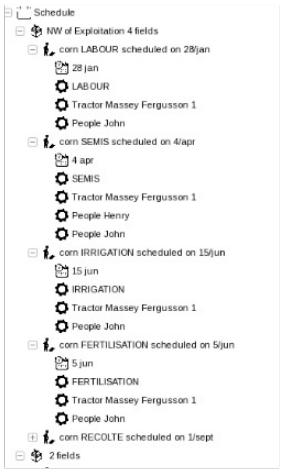
Domain Specific API

Java Logic

Business rules

Sirius





EMF: Overview

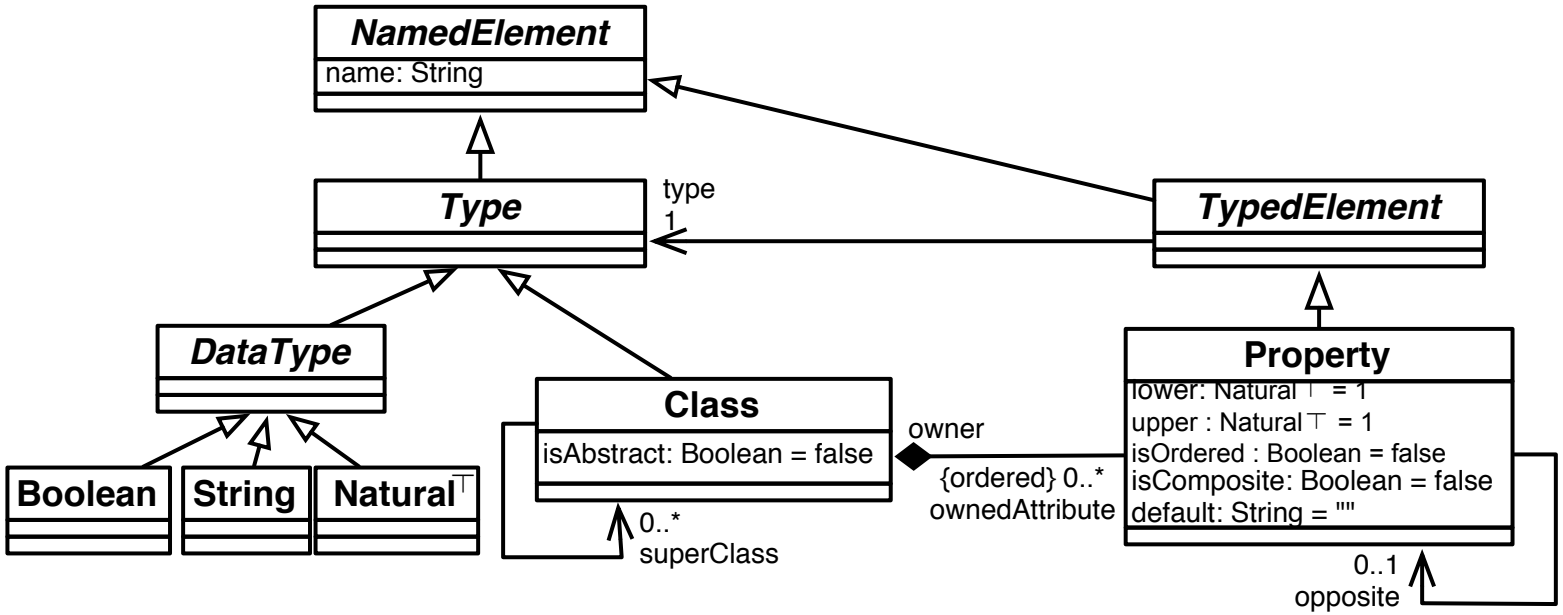
- What is it?
  - **Meta**Modeling (think of UML/OCL)
  - Interoperability (think of XMI)
  - Editing tool support (think Eclipse)
  - Code generation (think of MDA)

- EMF serves as the foundation: It provides the Ecore meta-metamodel, and frameworks and tools around it for tasks such as
  - Editing
  - Transactions
  - Validation
  - Query
  - Distribution/Persistence (CDO, Net4j, Teneo)

- See http://www.eclipse.org/modeling/emf

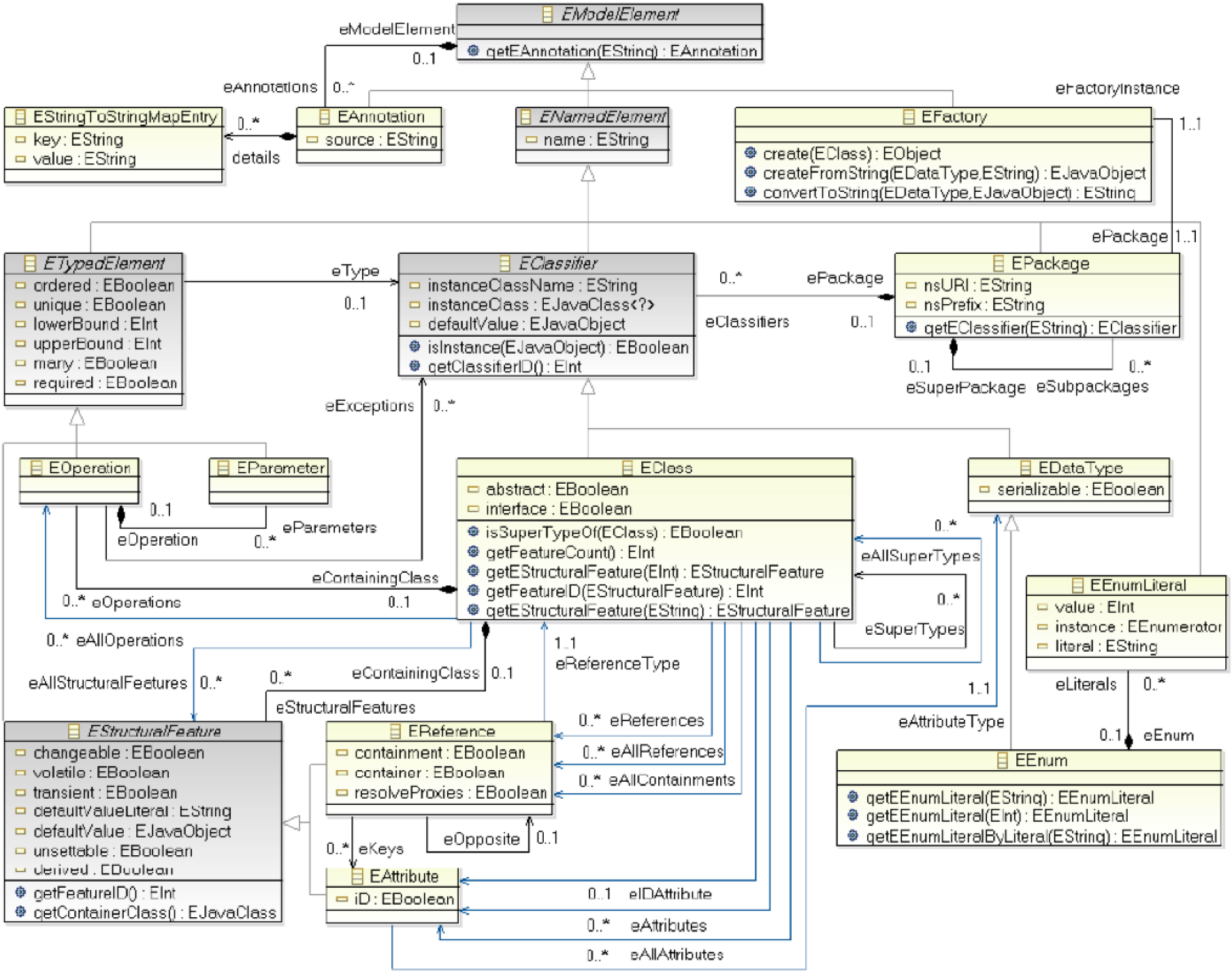
OMG (Essential) MOF

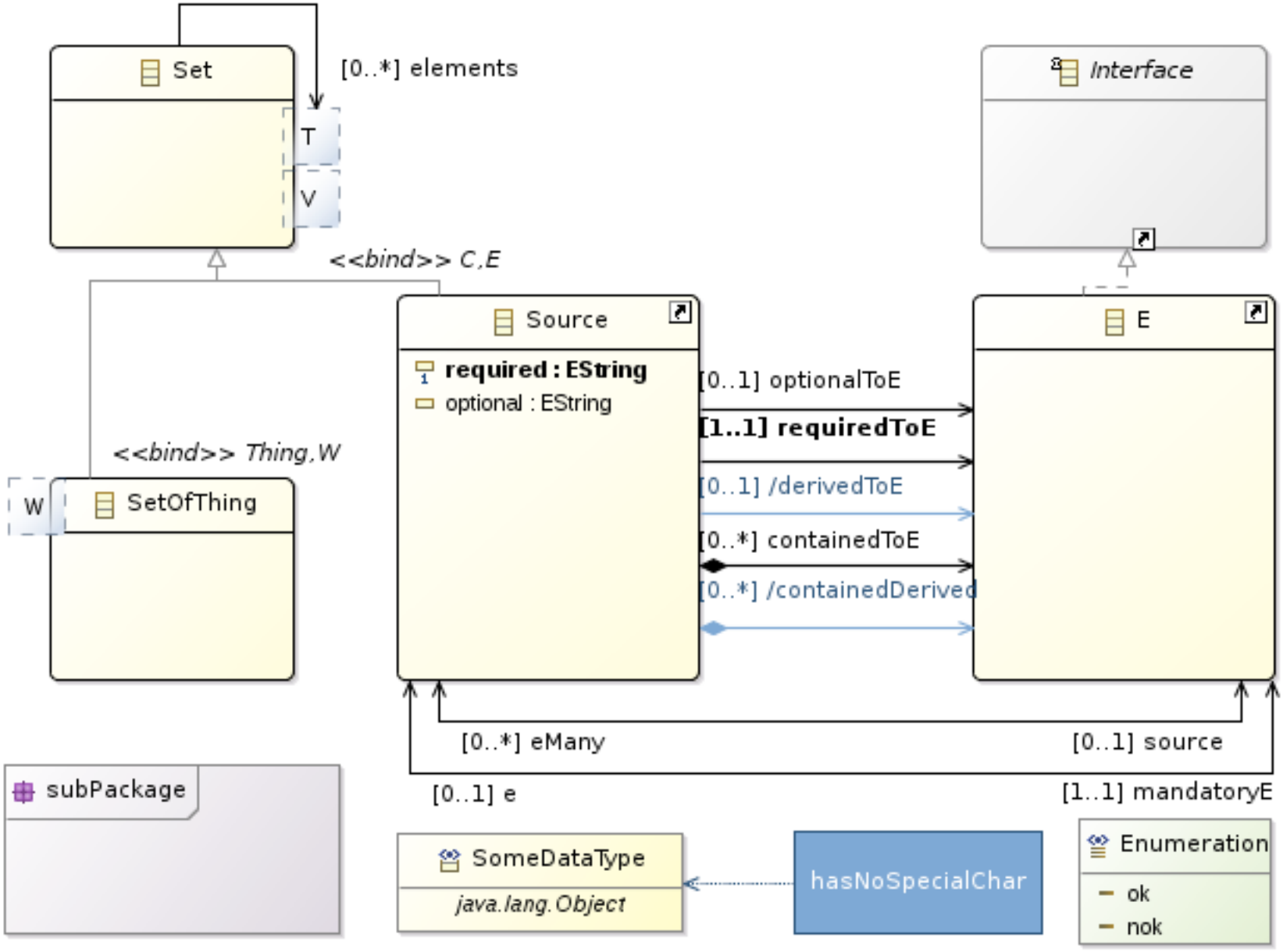
- Provides language constructs for specifying a DSL metamodel
  - mainly based on Object-Oriented constructs: *package*, *classes*, *properties* (*attribute* and *reference*), and (multiple) *inheritance*.
  - specificities: composition, opposite…
- Defined as a model, called *meta*metamodel:



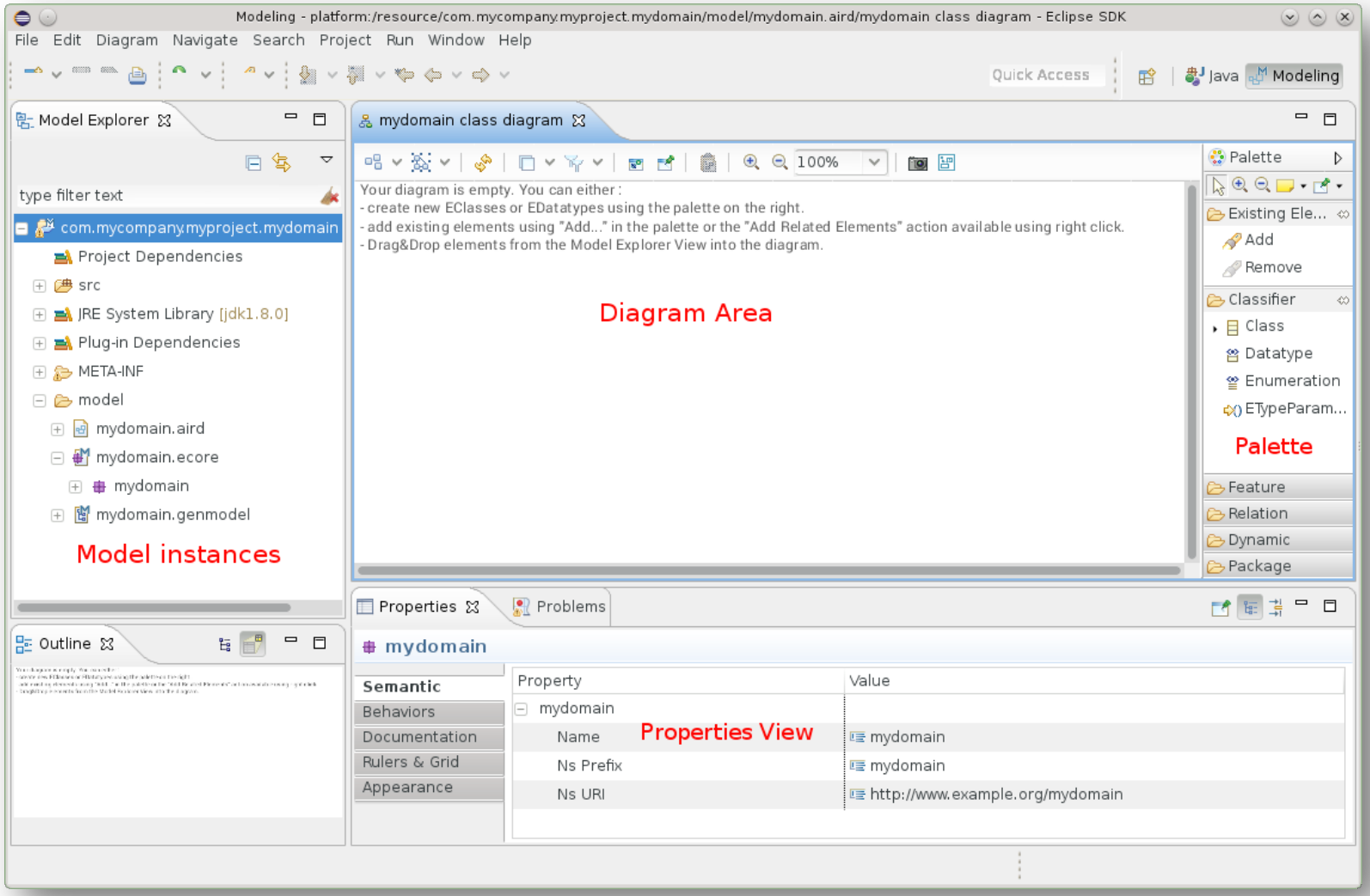
Ecore: a metamodel for metamodels

- Ecore is an implementation proposed by EMF, and aligned to EMOF
- Provides a language to build languages
- A metamodel is a model; and its metamodel is Ecore.
  - So a metamodel is an Ecore model!
- Ecore has concepts like:
  - Class – inheritance, have properties
  - Property – name, multiplicity, type
- Essentially this is a simplified version of class modeling in UML

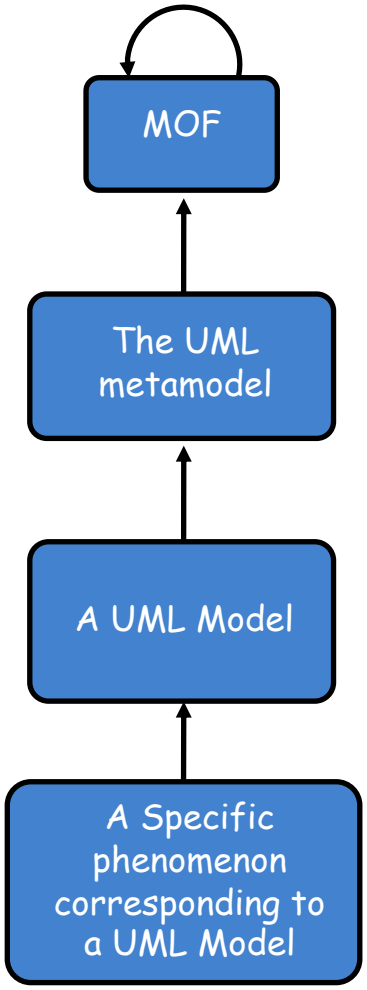

EModelElement
getEAnnotation(EString) : EAnnotation
eModelElement
0..1
eAnnotations
0..*
EStringToStringMapEntry
key : EString
value : EString
0..*
details
EAnnotation
source : EString
ENamedElement
name : EString
EFactory
create(EClass) : EObject
createFromString(EDataType,EString) : EJavaObject
convertToString(EDataType,EJavaObject) : EString
eFactoryInstance
1..1
ePackage
1..1
ETypedElement
ordered : EBoolean
unique : EBoolean
lowerBound : EInt
upperBound : EInt
many : EBoolean
required : EBoolean
eType
0..1
EClassifier
instanceClassName : EString
instanceClass : EJavaClass<?>
defaultValue : EJavaObject
isInstance(EJavaObject) : EBoolean
getClassifierID() : EInt
0..*
ePackage
eClassifiers
0..1
EPackage
nsURI : EString
nsPrefix : EString
getEClassifier(EString) : EClassifier
0..1
eSuperPackage
0..*
eSubpackages
eExceptions
0..*
EOperation
EParameter
0..1
eOperation
0..*
eParameters
EClass
abstract : EBoolean
interface : EBoolean
isSuperTypeOf(EClass) : EBoolean
getFeatureCount() : EInt
getEStructuralFeature(EInt) : EStructuralFeature
getFeatureID(EStructuralFeature) : EInt
getEStructuralFeature(EString) : EStructuralFeature
EDataType
serializable : EBoolean
0..*
eAllSuperTypes
0..*
eSuperTypes
eContainingClass
0..1
0..* eOperations
0..* eAllOperations
1..1
eReferenceType
EEnumLiteral
value : EInt
instance : EEnumerator
literal : EString
eLiterals
0..*
1..1
eAttributeType
0..1
eEnum
EEnum
getEEnumLiteral(EString) : EEnumLiteral
getEEnumLiteral(EInt) : EEnumLiteral
getEEnumLiteralByLiteral(EString) : EEnumLiteral
eAllStructuralFeatures
0..*
0..*
eContainingClass
0..1
eStructuralFeatures
EStructuralFeature
changeable : EBoolean
volatile : EBoolean
transient : EBoolean
defaultValueLiteral : EString
defaultValue : EJavaObject
unsettable : EBoolean
derived : EBoolean
getFeatureID() : EInt
getContainerClass() : EJavaClass
EReference
containment : EBoolean
container : EBoolean
resolveProxies : EBoolean
0..* eReferences
0..* eAllReferences
0..* eAllContainments
0..*
eKeys
eOpposite
0..1
EAttribute
iD : EBoolean
0..1
eIDAttribute
0..*
eAttributes
0..*
eAllAttributes

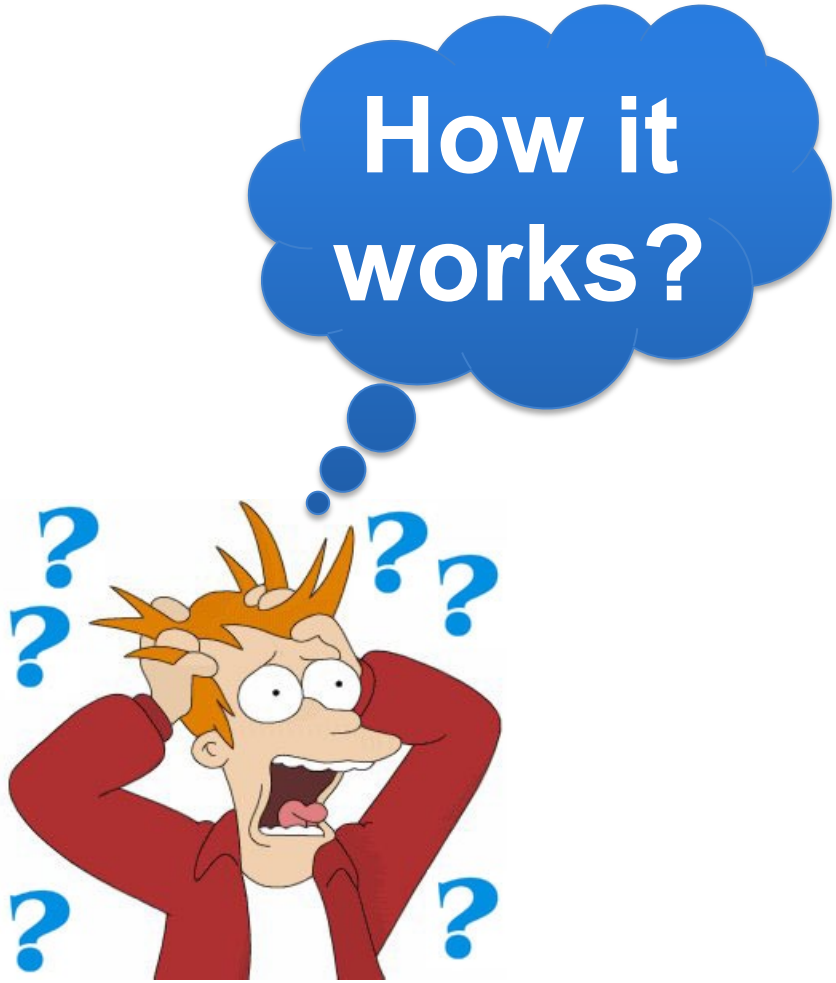

Set
T
V
[0..*] elements
Interface
<<bind>> C,E
Source
required : EString
optional : EString
E
[0..1] optionalToE
[1..1] requiredToE
[0..1] /derivedToE
[0..*] containedToE
[0..*] /containedDerived
<<bind>> Thing,W
W
SetOfThing
[0..*] eMany
[0..1] source
[0..1] e
[1..1] mandatoryE
subPackage
SomeDataType
java.lang.Object
hasNoSpecialChar
Enumeration
ok
nok

Ecore Tools

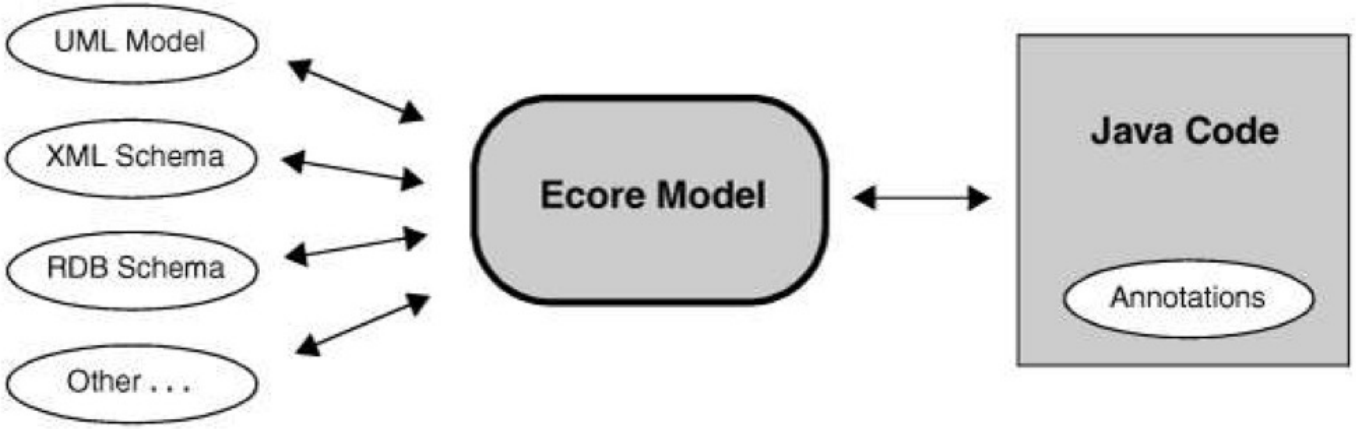

Modeling - platform:/resource/com.mycompany.myproject.mydomain/model/mydomain.aird/mydomain class diagram - Eclipse SDK
File Edit Diagram Navigate Search Project Run Window Help
Quick Access
Java
Modeling
Model Explorer
type filter text
com.mycompany.myproject.mydomain
Project Dependencies
src
JRE System Library [jdk1.8.0]
Plug-in Dependencies
META-INF
model
mydomain.aird
mydomain.ecore
mydomain
mydomain.genmodel
Model instances
mydomain class diagram
100%
Your diagram is empty. You can either :
- create new EClasses or EDatatypes using the palette on the right.
- add existing elements using "Add..." in the palette or the "Add Related Elements" action available using right click.
- Drag&Drop elements from the Model Explorer View into the diagram.
Diagram Area
Palette
Existing Ele...
Add
Remove
Classifier
Class
Datatype
Enumeration
ETypeParam...
Palette
Feature
Relation
Dynamic
Package
Outline
Properties
Problems
mydomain
Semantic
Behaviors
Documentation
Rulers & Grid
Appearance
Property
Value
mydomain
Name
mydomain
Ns Prefix
mydomain
Ns URI
http://www.example.org/mydomain
Properties View

Implementation with Java





EMF

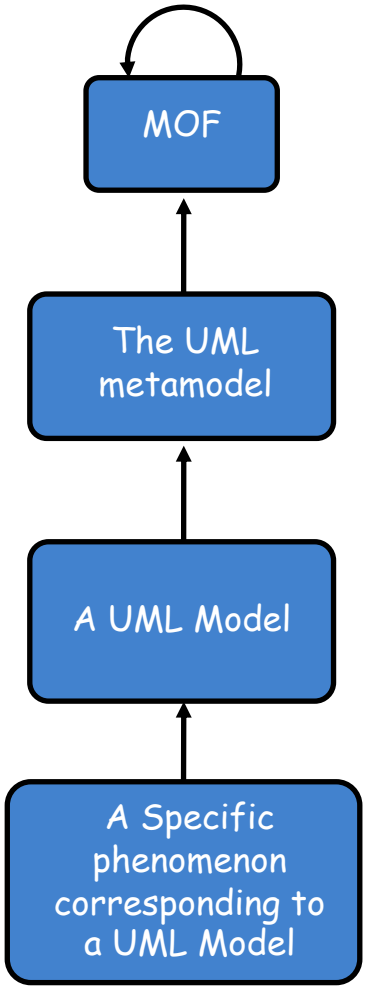


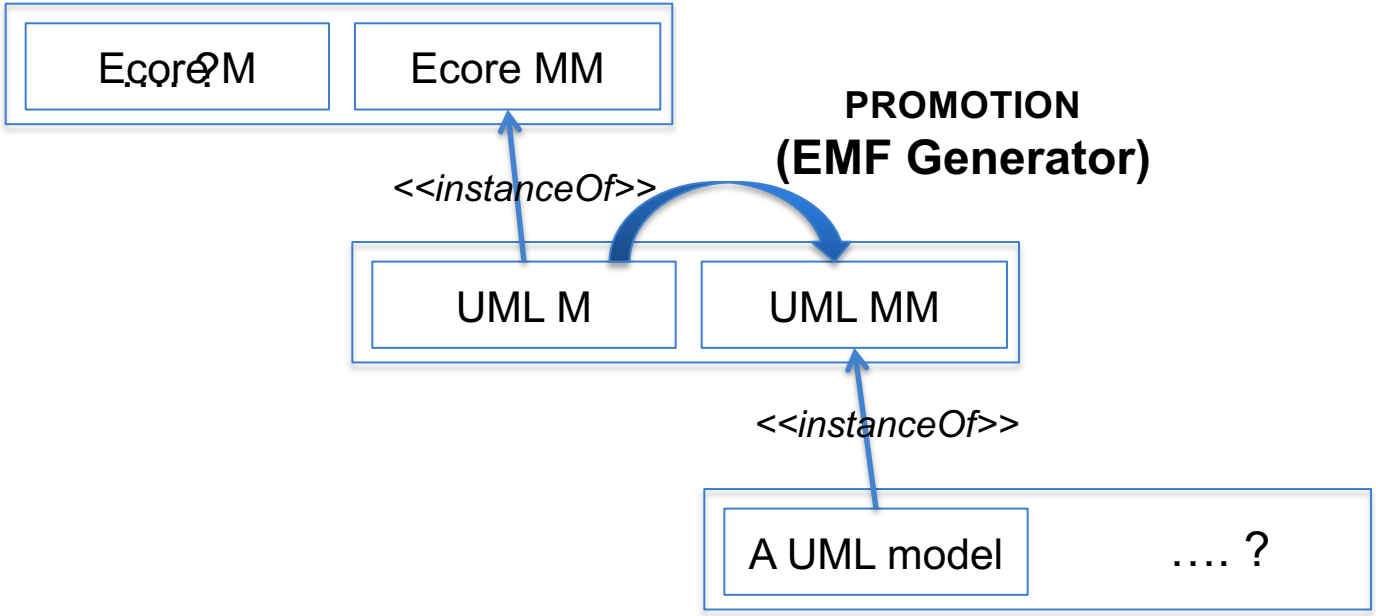
An Ecore model and its sources
(from *EMF: Eclipse Modeling Framework 2nd*)

Implementation with Java

- EMF is a software (E)framework
- Model driven…, but implemented using a programming language!
- Reification MDE → Java:
  - Metamodels are represented with EClasses
  - Models are represented with EObjects

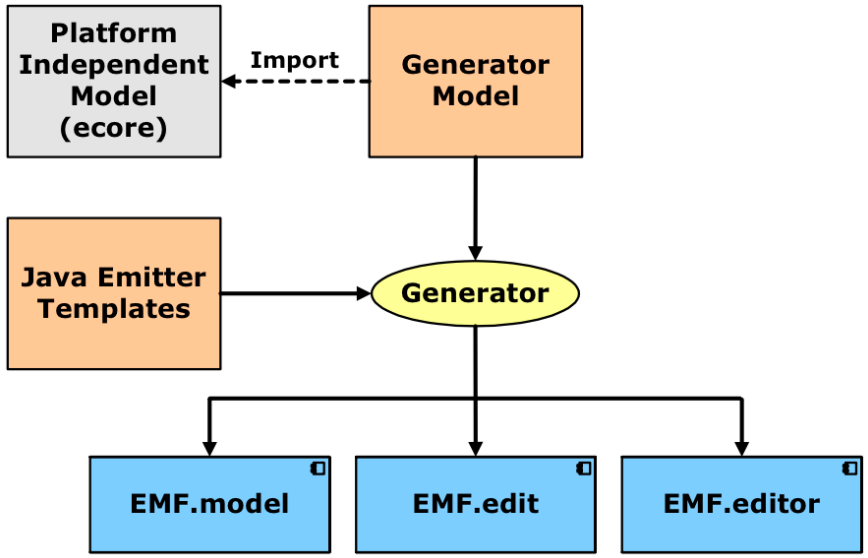
Implementation with Java





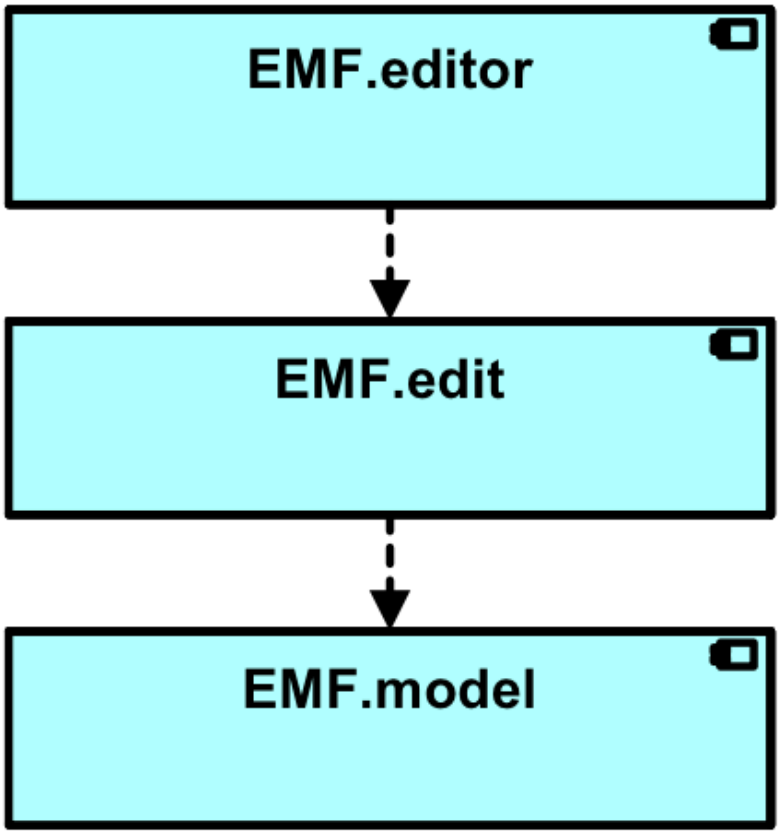
EMF Toolset from 30.000 Feet

- The EMF Generator do not work on the .ecore
- EMF defines a .genmodel in parallel:
  - New/ Other/ Eclipse Modeling Framework/ EMF Model
  - We can customize the code generator!
  - The IDE takes care of maintaining the consistency (or not!)



From "Mastering Eclipse Modeling Framework", V. Bacvanski and P. Graff

EMF Toolset from 30.000 Feet



Holds presentation code

Holds presentation independent adaptors

Holds the PIM based model code

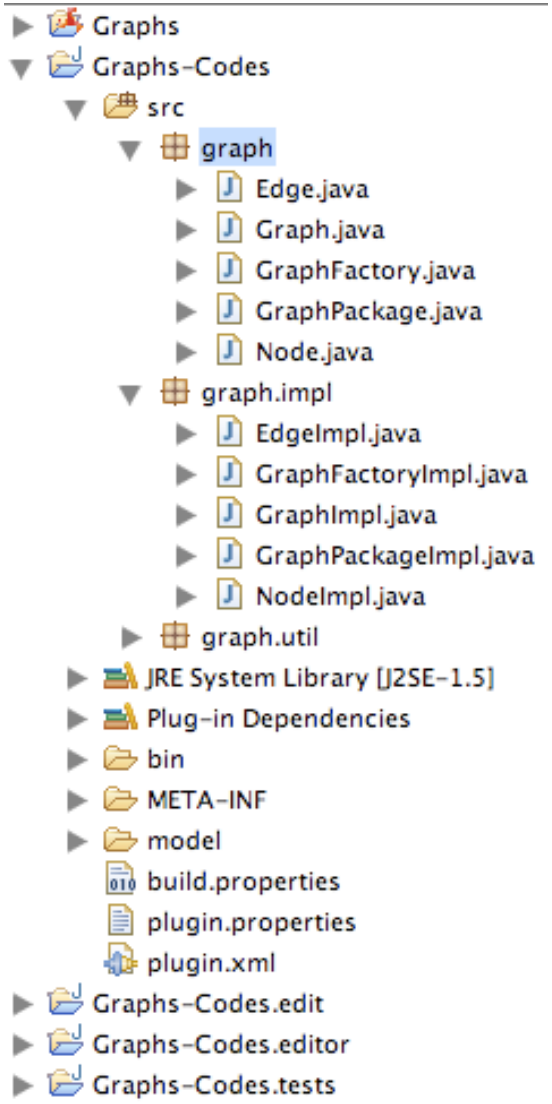
From "Mastering Eclipse Modeling Framework", V. Bacvanski and P. Graff

EMF Toolset from 30.000 Feet

Actions available on the metamodel:

1. *Generate Model Code*: Java Classes corresponding to the metamodel
2. *Generate Edit Code*: Plugin supporting the edition
3. *Generate Editor Code*: Plugin for a tree based model editor
4. *Generate Test Code*: Plugin for unit testing

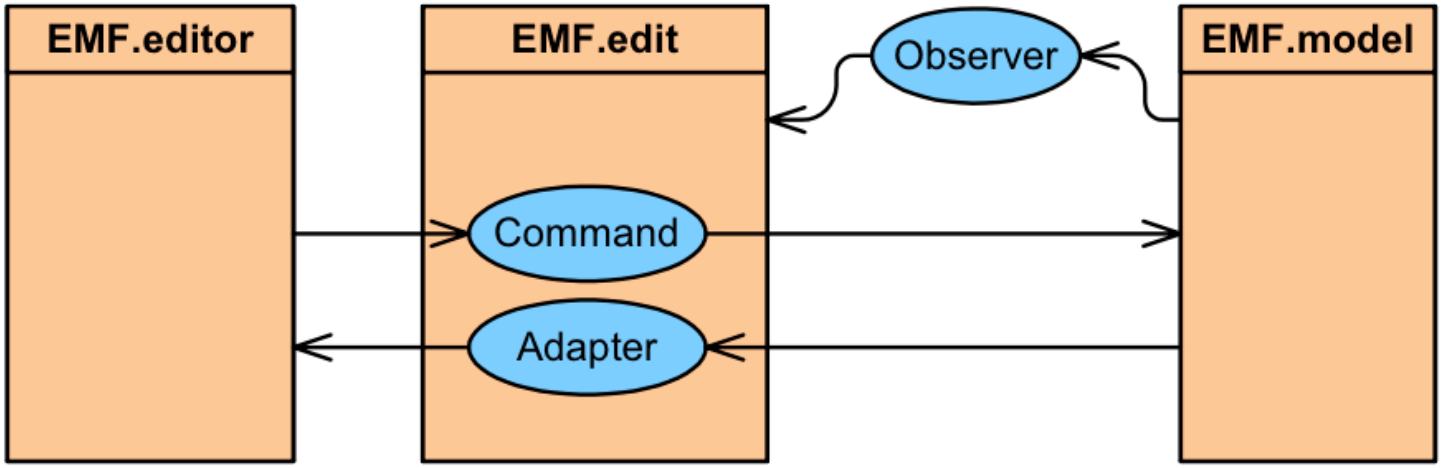
Actions available from the .genmodel, and into an EMF Project.



From "Mastering Eclipse Modeling Framework", V. Bacvanski and P. Graff

EMF: open the box

- The EMF.edit separates the GUI from the business model
- To understand the EMF.edit plug-in, it is essential to understand three basic design patterns
  - Observer pattern
  - Command pattern
  - Adapter pattern



From "Mastering Eclipse Modeling Framework", V. Bacvanski and P. Graff

EOperation Implementation

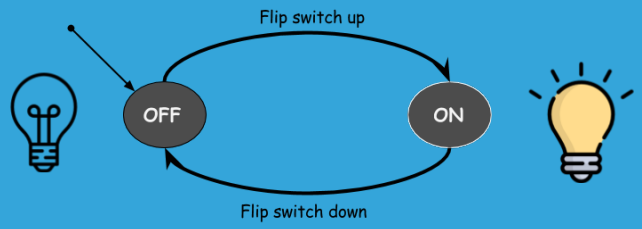
Localization of the methods in the generated code

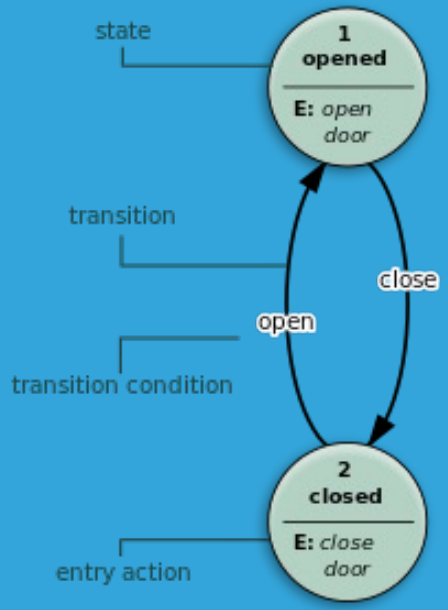
1. In the subpackage `graph.impl`
2. In the class `GraphImpl`
3. Scattered in the code automatically generated by EMF…

```
/**
 * @generated NOT
 */
public int order () {
 return this.getEdges().size();
}
```

Do not forget to mark (`@generated NOT`) to prevent crushing!

Part 1: define a metamodel to help you developing state machines...

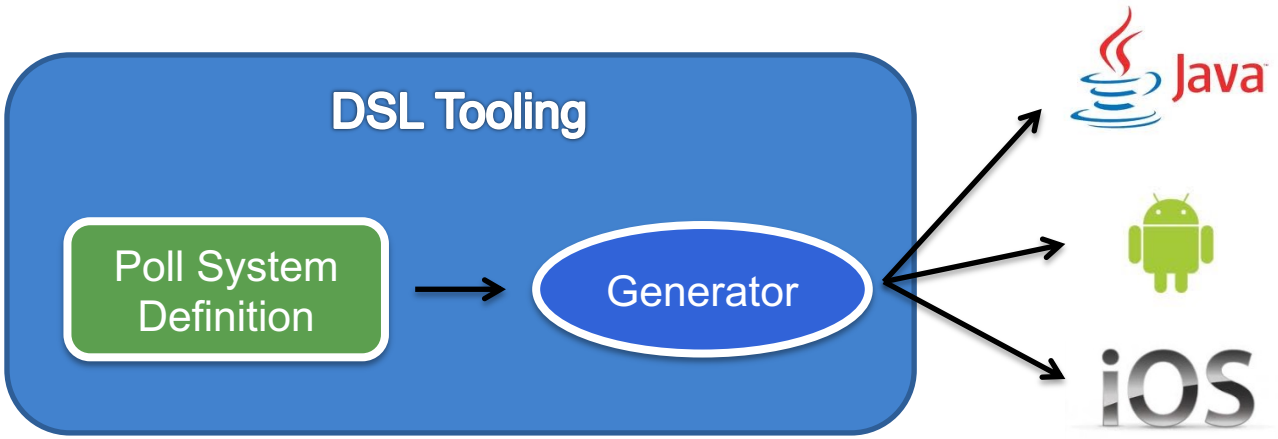




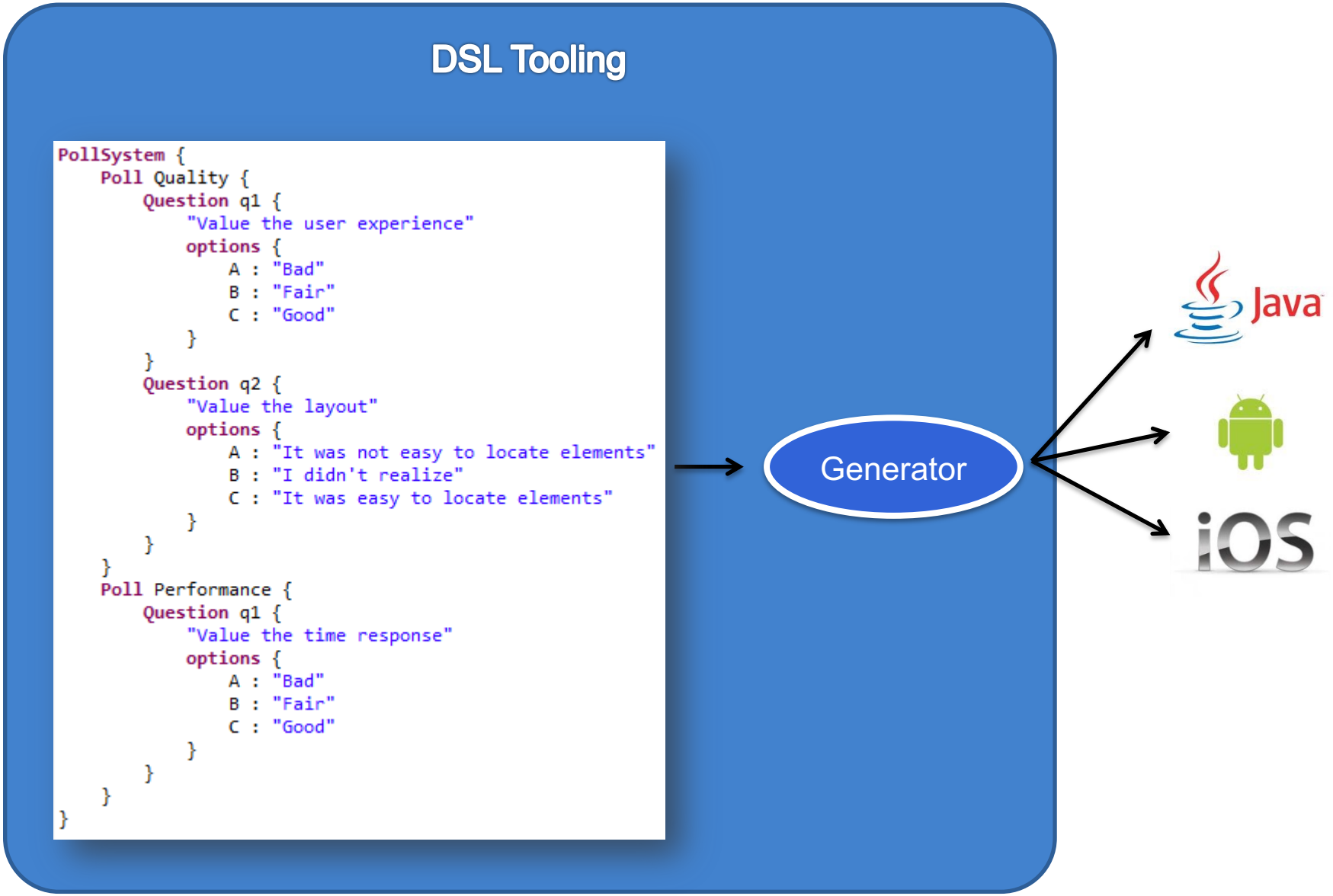
KEEP CALM AND DO IT YOURSELF

Motivating Scenario

- Poll System application
  - Define a Poll with the corresponding questions
  - Each question has a text and a set of options
  - Each option has a text
- Generate the application in different platforms



Motivating Scenario (2)



Xtext, a popular, easy-to-use
model-based tool
for developping textual DSLs

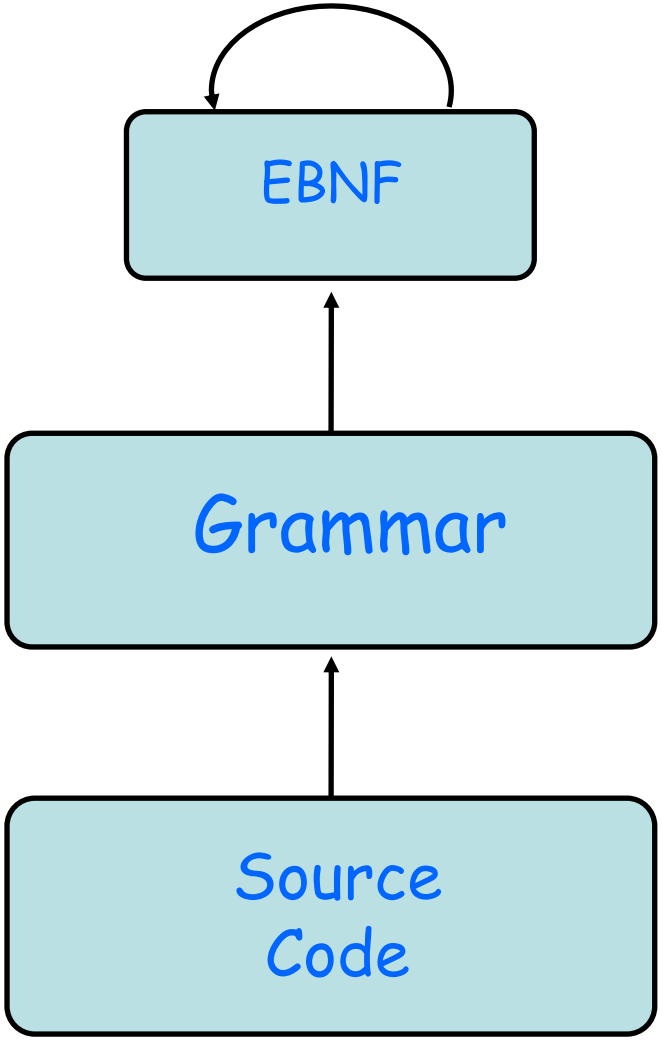
Your textual DSL in 5'
(incl. editors, serializers)

Foundations
(or some course refresh)

M^3

M^2

M^1



Java Grammar

```
CHARLITERAL
    :   '\''
        (   EscapeSequence
        |   ~( '\'' | '\\' | '\r' | '\n' )
        )
        '\''
    ;

STRINGLITERAL
    :   '"'
        (   EscapeSequence
        |   ~( '\\' | '"' | '\r' | '\n' )
        )*
        '"'
    ;

fragment
EscapeSequence
    :   '\\' (
                'b'
            |   't'
            |   'n'
            |   'f'
            |   'r'
            |   '\"'
```

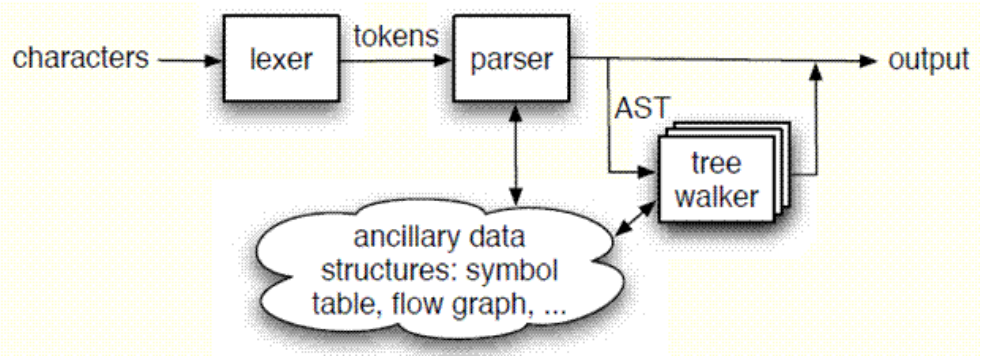
```
classOrInterfaceDeclaration
    :   classDeclaration
    |   interfaceDeclaration
    ;


modifiers
    :
    (   annotation
    |   PUBLIC
    |   PROTECTED
    |   PRIVATE
    |   STATIC
    |   ABSTRACT
    |   FINAL
    |   NATIVE
    |   SYNCHRONIZED
    |   TRANSIENT
    |   VOLATILE
    |   STRICTFP
    )*
    ;


variableModifiers
    :   (   FINAL
        |   annotation
        )*
    ;


classDeclaration
    :   normalClassDeclaration
    |   enumDeclaration
```

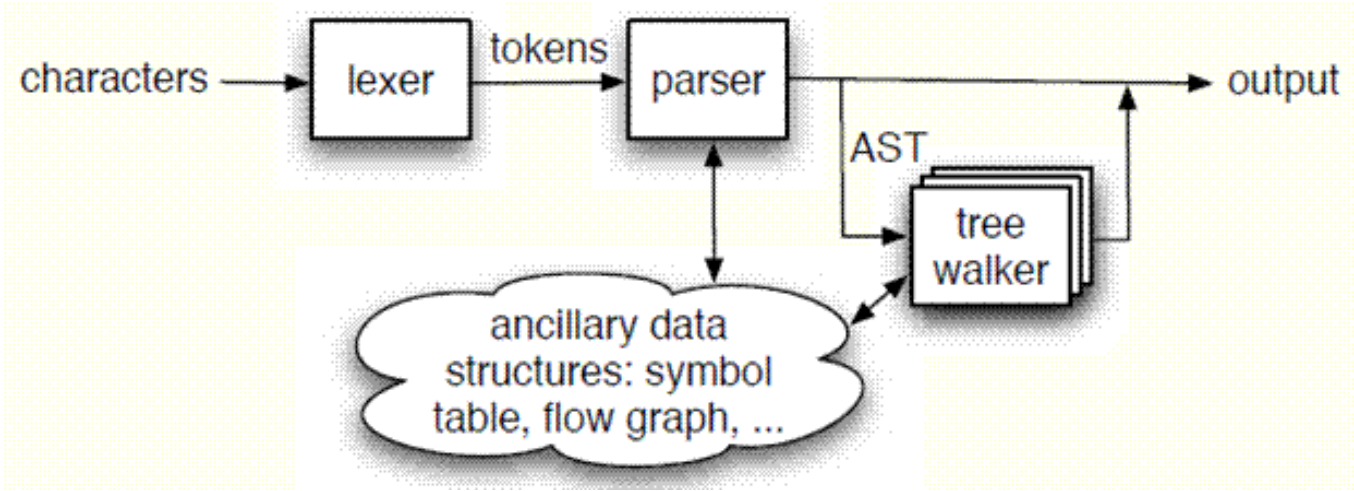
Java Program

```
/*********************************/

public class HelloWorld {

    public static void main(String[] args) {
        System.out.println("Hello, World");
    }

}
```

Compilation Process

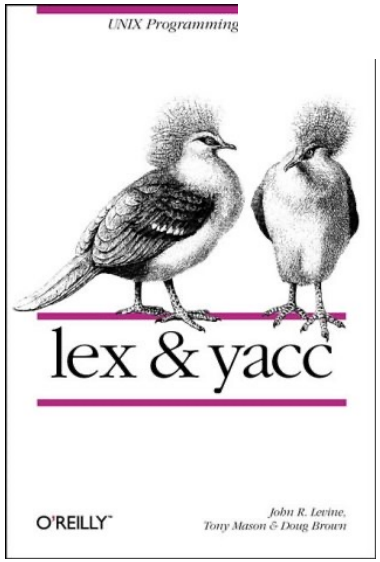
- Source code
  - Concrete syntax used for specifying a program
  - Conformant to a grammar
- Lexical analysis
  - Conveting a sequence of characters into a sequence of **tokens**
- Parsing (Syntactical analysis)
  - Abtsract Syntax Tree (AST)






```
CHARLITERAL
    :   '\''
        (   EscapeSequence
        |   ~( '\'' | '\\' | '\r' | '\n' )
        )
        '\''
    ;

STRINGLITERAL
    :   '"'
        (   EscapeSequence
        |   ~( '\\' | '"' | '\r' | '\n' )
        )*
        '"'
    ;

fragment
EscapeSequence
    :   '\\' (
                'b'
            |   't'
            |   'n'
            |   'f'
            |   'r'
            |   '\"'
            |   '\''
```

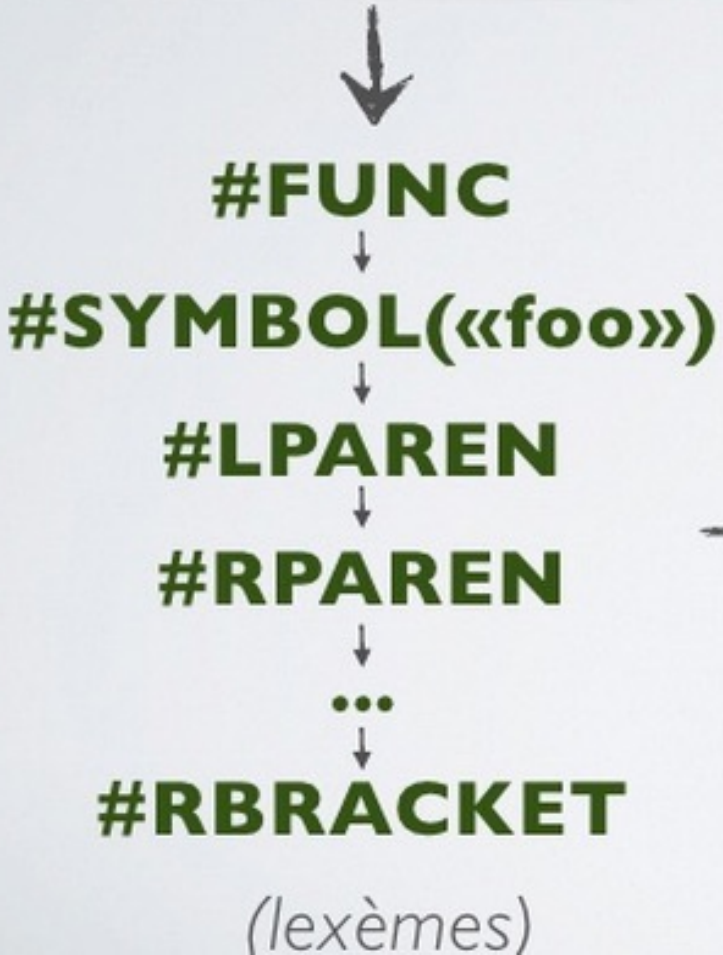
```
classOrInterfaceDeclaration
    :   classDeclaration
    |   interfaceDeclaration
    ;


modifiers
    :
    (   annotation
    |   PUBLIC
    |   PROTECTED
    |   PRIVATE
    |   STATIC
    |   ABSTRACT
    |   FINAL
    |   NATIVE
    |   SYNCHRONIZED
    |   TRANSIENT
    |   VOLATILE
    |   STRICTFP
    )*
    ;


variableModifiers
    :   (   FINAL
        |   annotation
        )*
    ;


classDeclaration
    :   normalClassDeclaration
    |   enumDeclaration
```

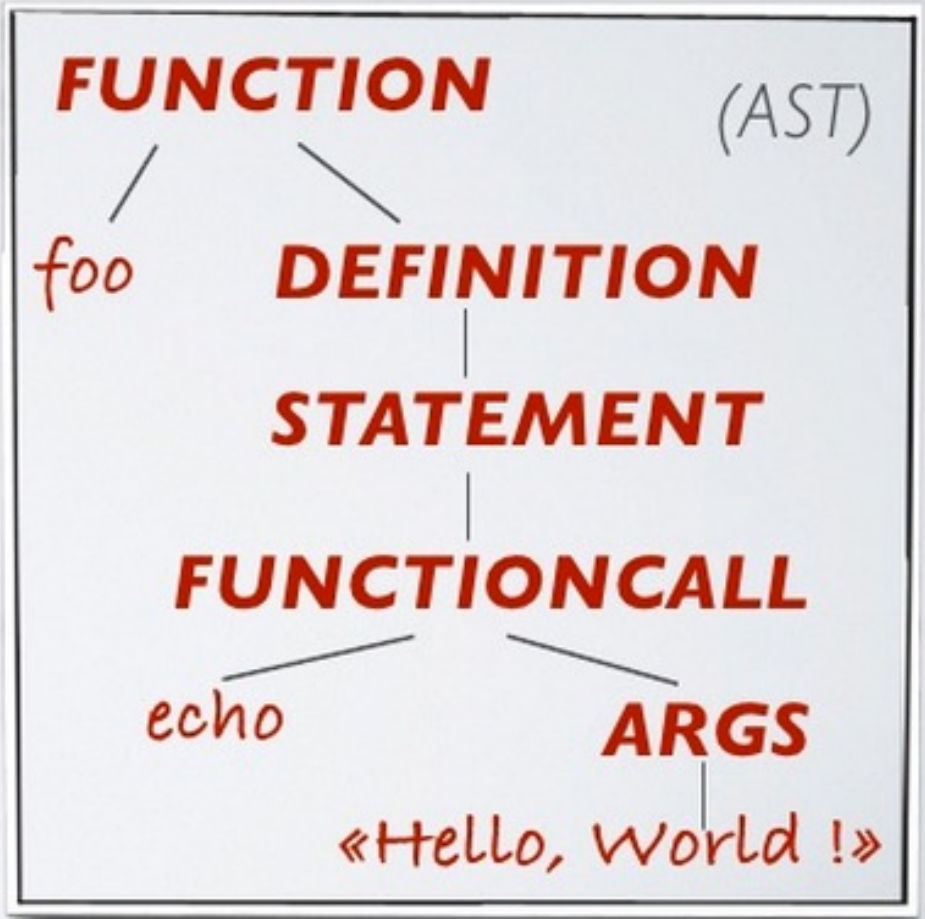


EXEMPLE

```
function foo() {
  echo «Hello, World !»;
}
```

(Syntaxe concrète)





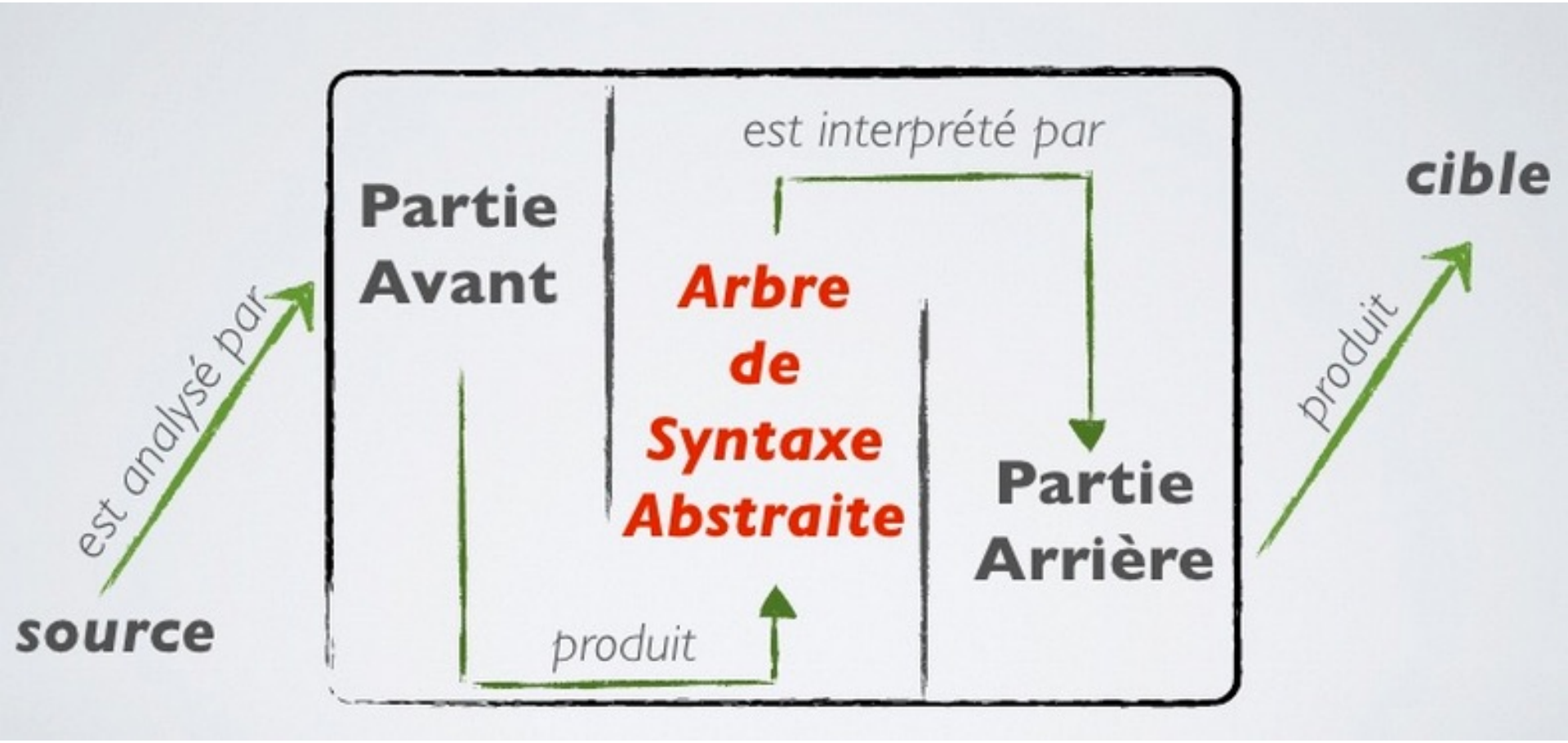
```scala
class StringInterp {
  val int = 42
  val dbl = Math.PI
  val str = "My hovercraft is full of eels"

  println(s"String: $str Double: $dbl Int: $int Int Expr: ${int * 1.0}")
}
```

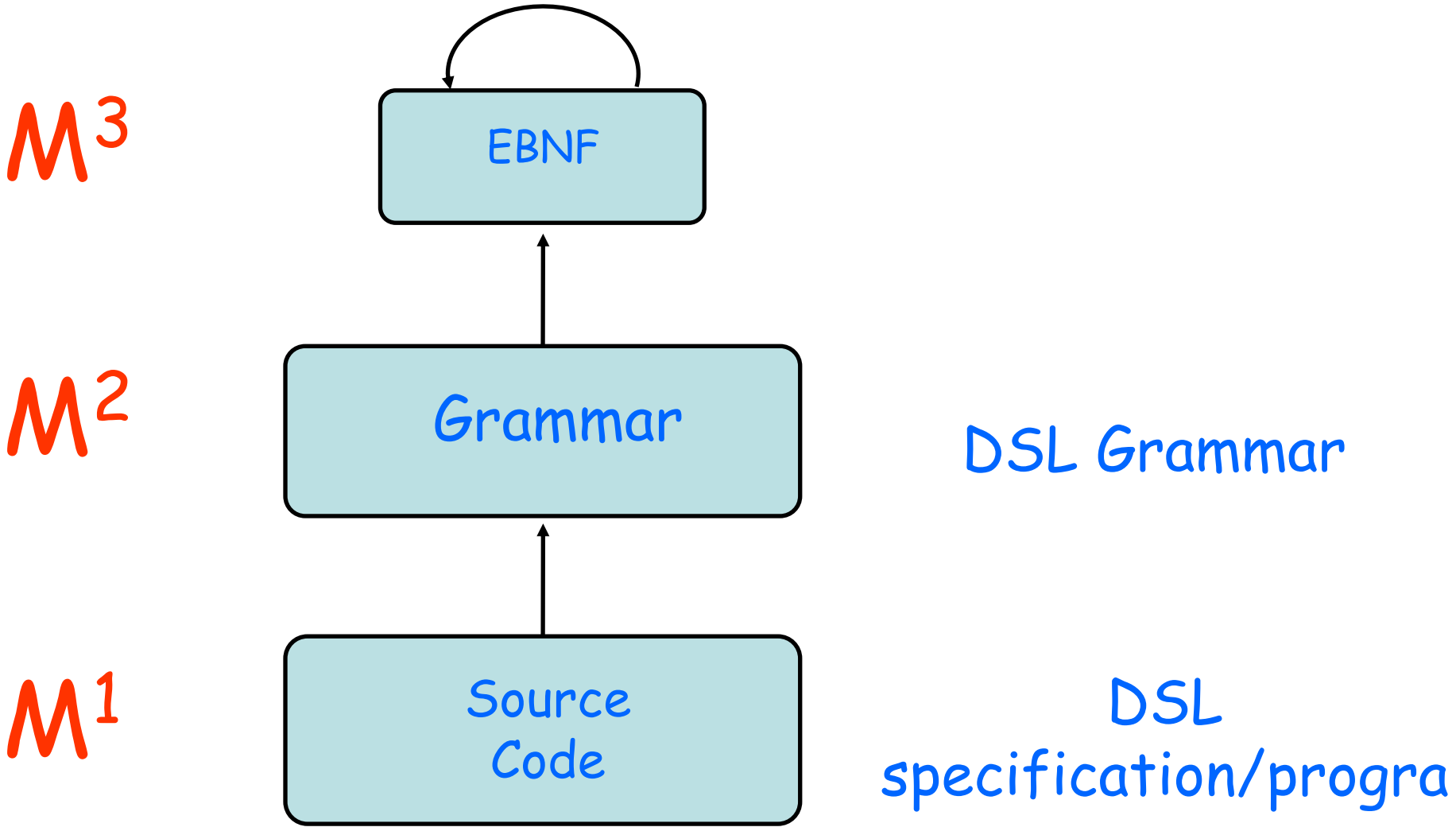
Scala AST (example)

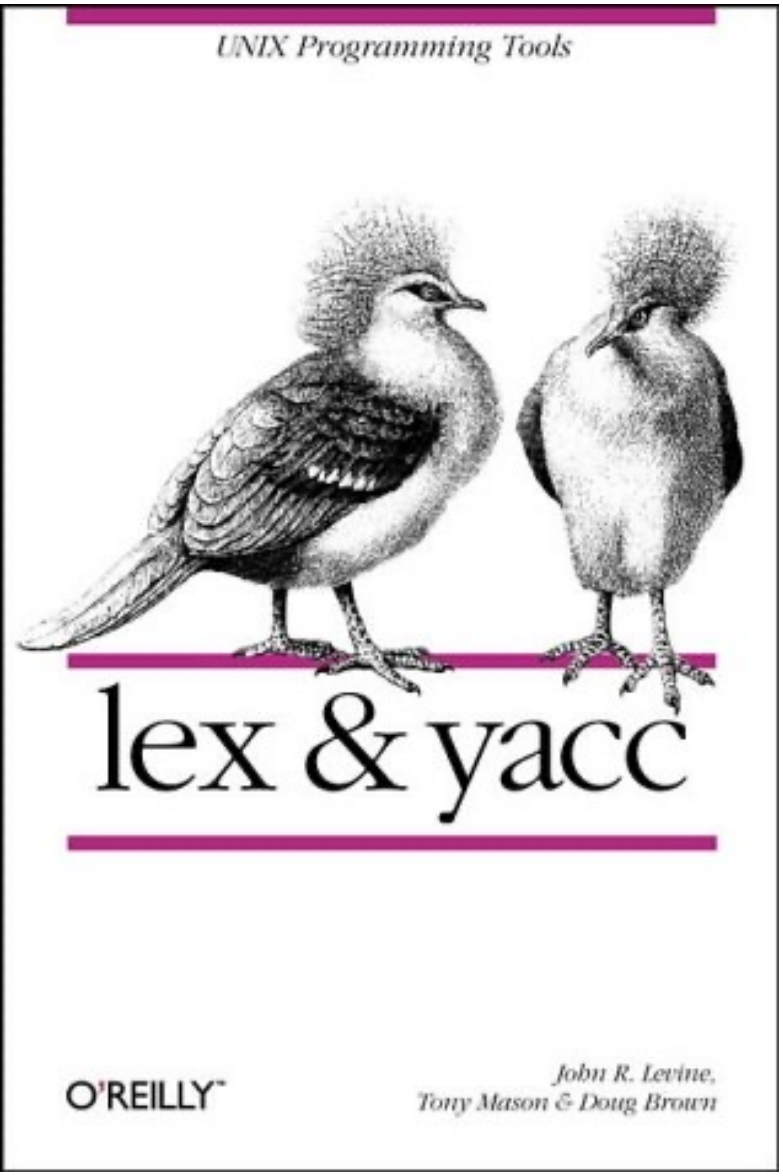
```
Block(
  List(
    ClassDef(Modifiers(), TypeName("StringInterp"), List(), Template(
      List(Ident(TypeName("AnyRef"))), noSelfType, List(DefDef(Modifiers(), termNames.CONSTRUCTOR,
        List(),
        List(List()),
        TypeTree(), Block(List(Apply(Select(Super(This(typeNames.EMPTY), typeNames.EMPTY),
        termNames.CONSTRUCTOR), List())), Literal(Constant(())), ValDef(Modifiers(), TermName("int"),
        TypeTree(), Literal(Constant(42))), ValDef(Modifiers(), TermName("dbl"), TypeTree(),
        Literal(Constant(3.141592653589793))), ValDef(Modifiers(), TermName("str"), TypeTree(),
        Literal(Constant("My hovercraft is full of eels"))), Apply(Select(Ident(scala.Predef),
        TermName("println")), List(Apply(Select(Apply(Select(Ident(scala.StringContext), TermName("apply")),
        List(Literal(Constant("String: ")), Literal(Constant(" Double: ")), Literal(Constant(" Int: ")),
          Literal(Constant(" Int Expr: ")), Literal(Constant("")))), TermName("s")),
        List(Select(This(TypeName("StringInterp")), TermName("str")), Select(This(TypeName("StringInterp")),
          TermName("dbl")), Select(This(TypeName("StringInterp")), TermName("int")),
          Apply(Select(Select(This(TypeName("StringInterp")), TermName("int")), TermName("$times")),
            List(Literal(Constant(1.0))))))))
    ))), Literal(Constant(()))
```

Compilation (en français)

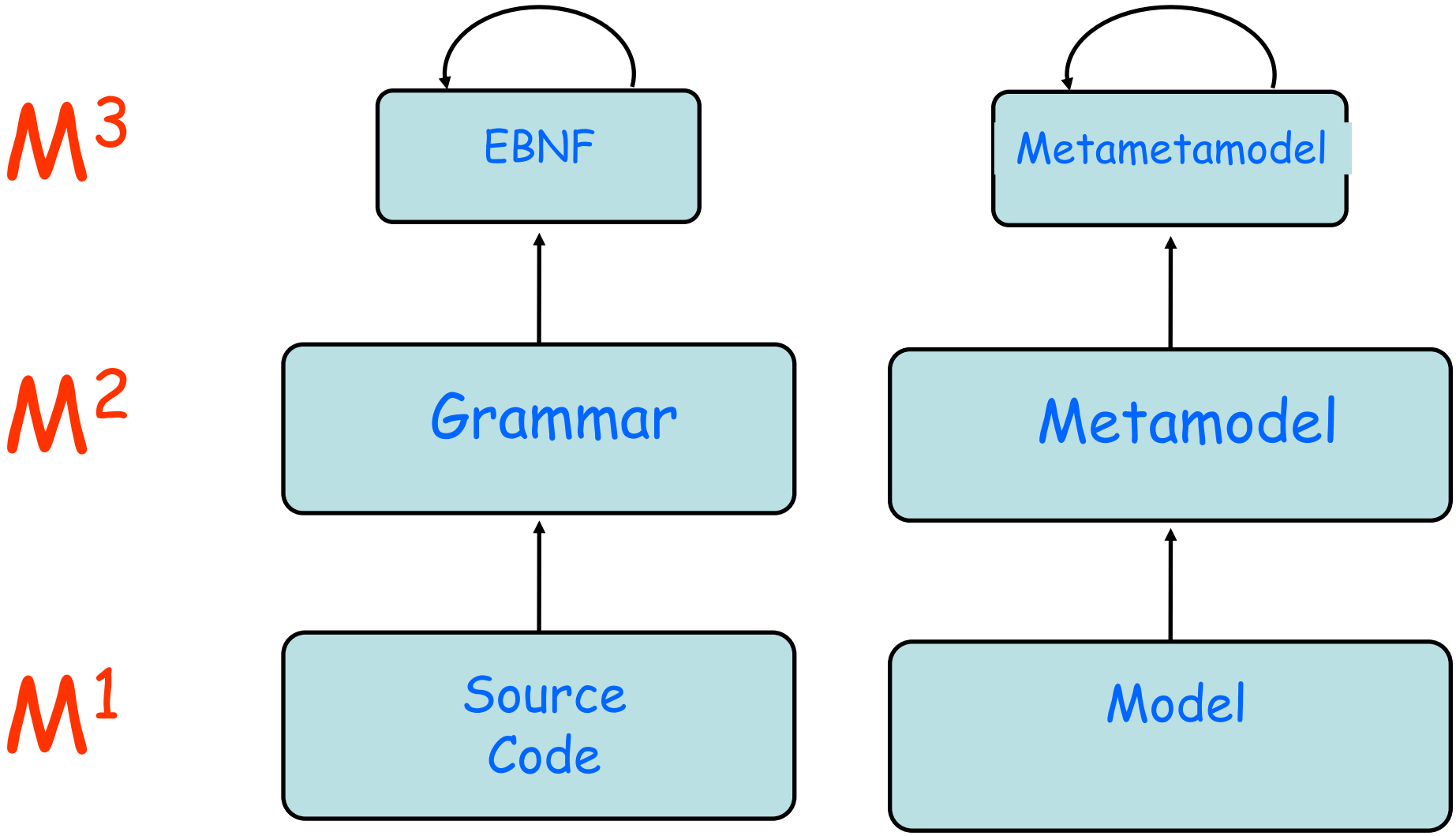


DSL? The same!

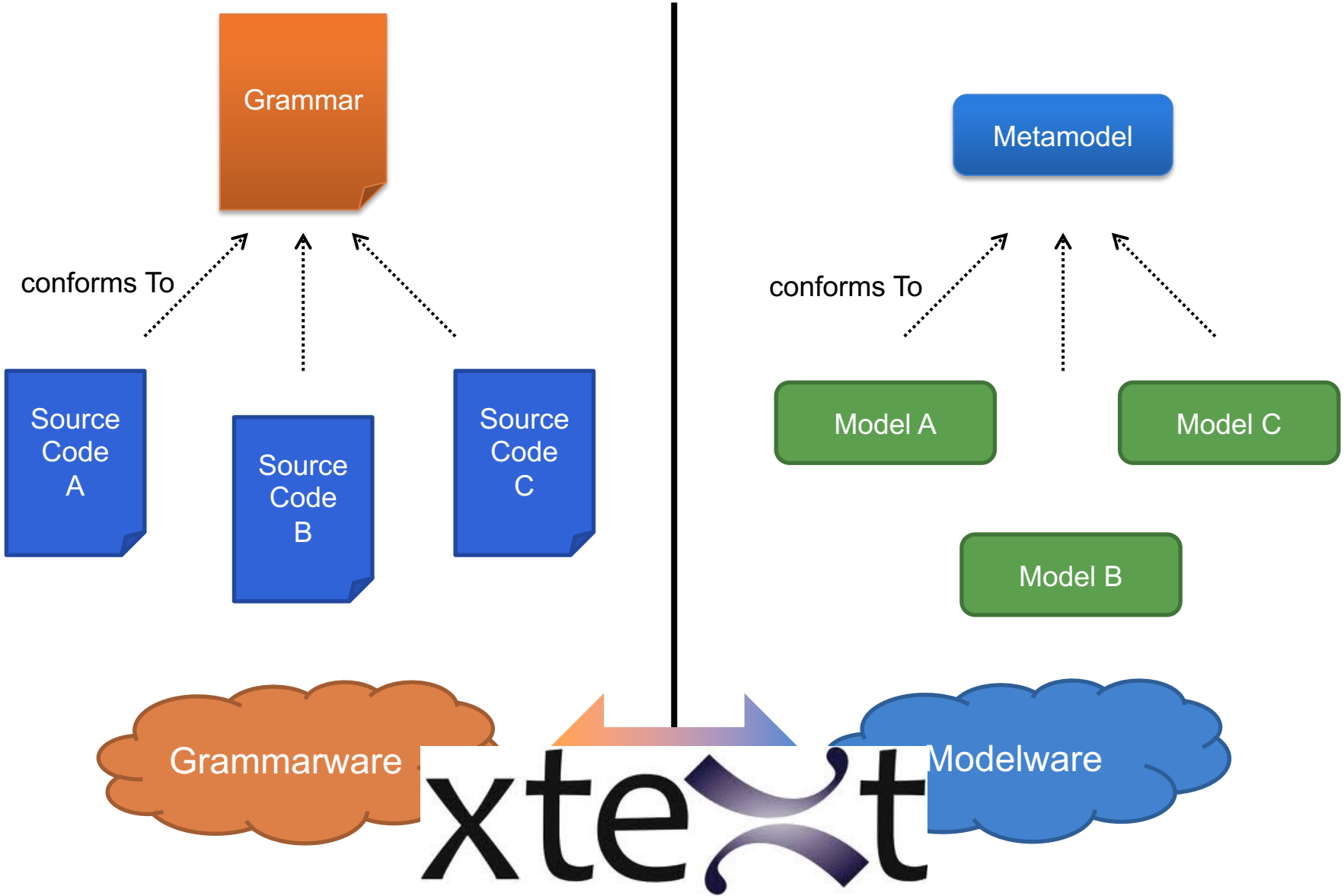

M3
EBNF
M2
Grammar
DSL Grammar
M1
Source Code
DSL specification/program


UNIX Programming Tools
lex & yacc
O'REILLY
John R. Levine,
Tony Mason & Doug Brown


The Pragmatic Programmers
The Definitive
ANTLR
Reference
Building Domain-
Specific Languages


M3
M2
M1
EBNF
Grammar
Source Code
Metametamodel
Metamodel
Model

Language and MDE



Give me a **grammar**,

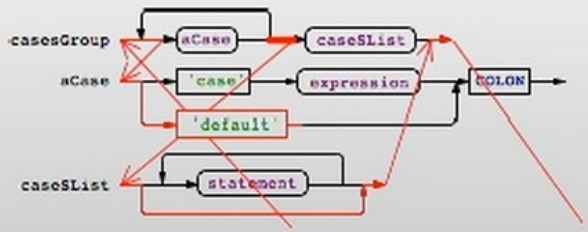
I'll give you (for free)
 * a comprehensive editor (auto-completion, syntax highlitening, etc.) in Eclipse
 * an Ecore metamodel and facilities to load/serialize/visit conformant models (Java ecosystem)
 * extension to override/extend « default » facilities (e.g., checker)

Model

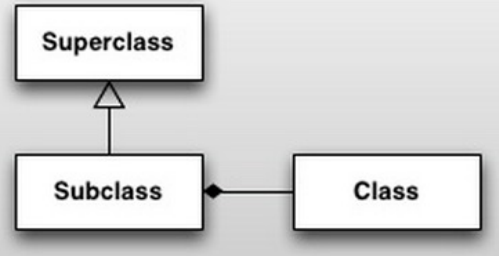
Grammar

Xtext Generator

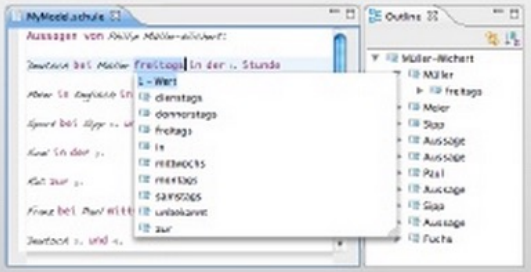
Xtext Runtime



LL(*) Parser

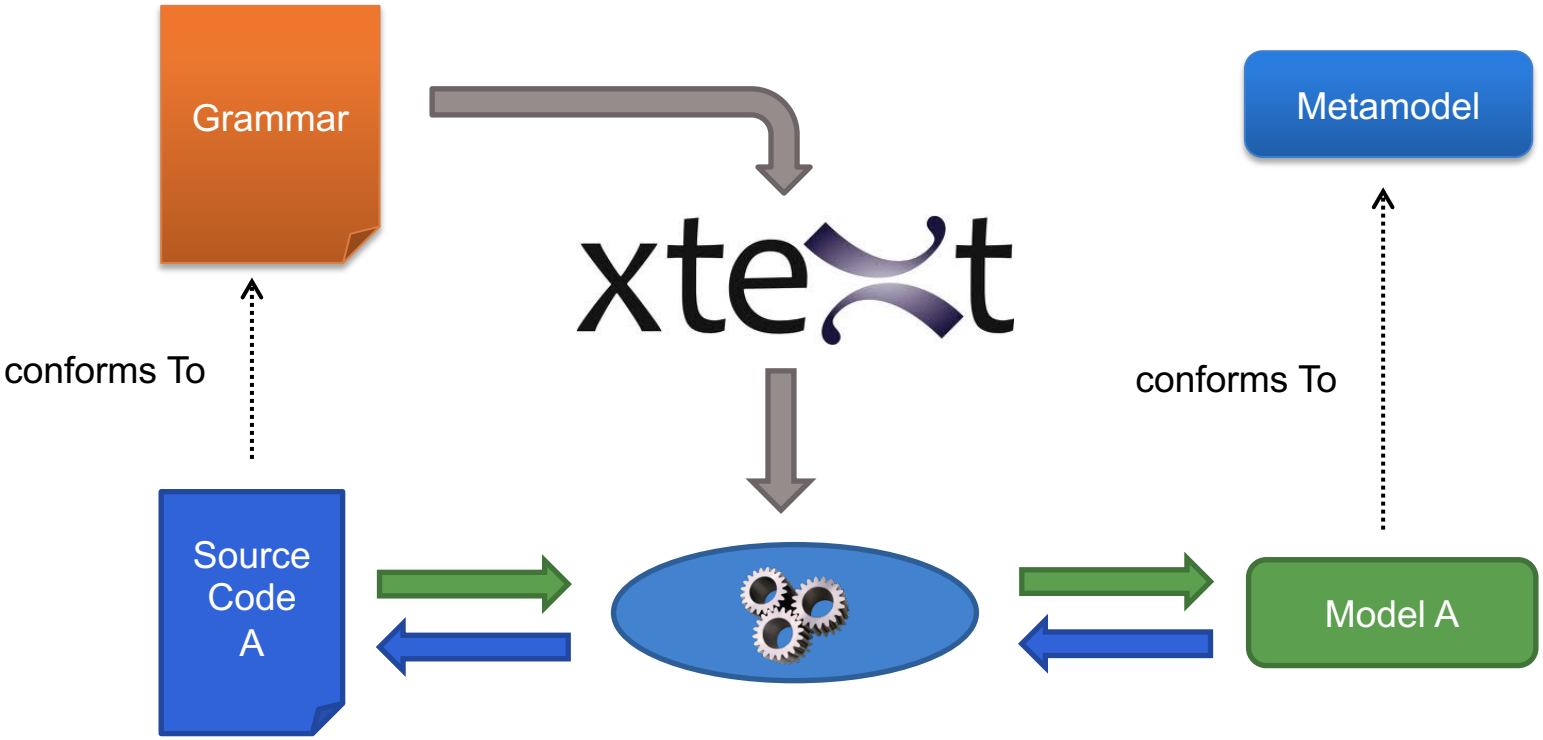


ecore meta model



editor

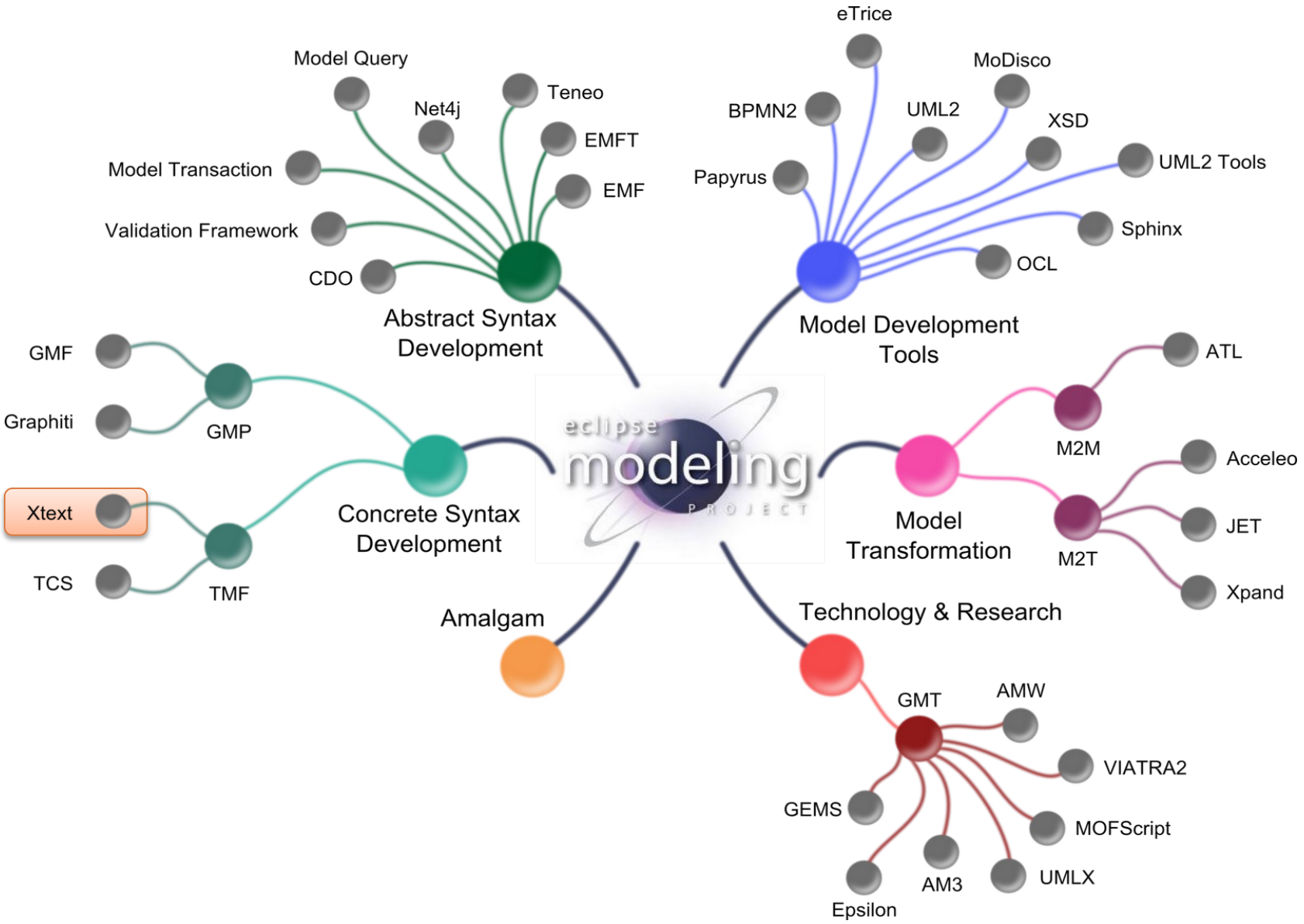
Xtext, Grammar, Metamodel



Xtext Project

- Eclipse Project
  - Part of Eclipse Modeling
  - Part of Open Architecture Ware
- Model-driven development of Textual DSLs
- Part of a family of languages
  - **Xtext**
  - Xtend
  - Xbase
  - Xpand
  - Xcore

Eclipse Modeling Project



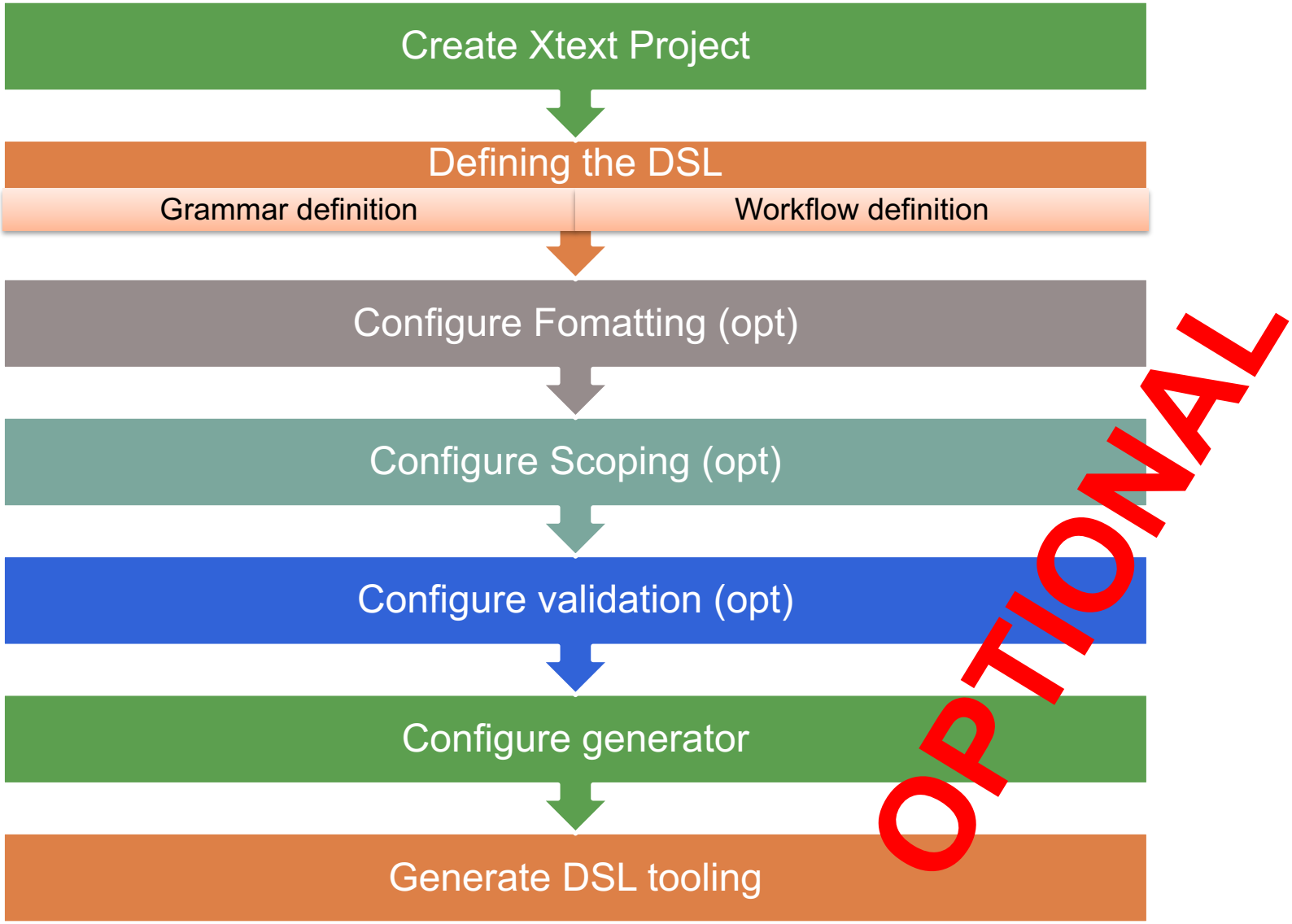
The Grammar Language of Xtext

- Corner-stone of Xtext
- A… DSL to define textual languages
  - Describe the concrete syntax
  - Specify the mapping between concrete syntax and domain model
- From the grammar, it is generated:
  - The domain model
  - The parser
  - The tooling

Main Advantages

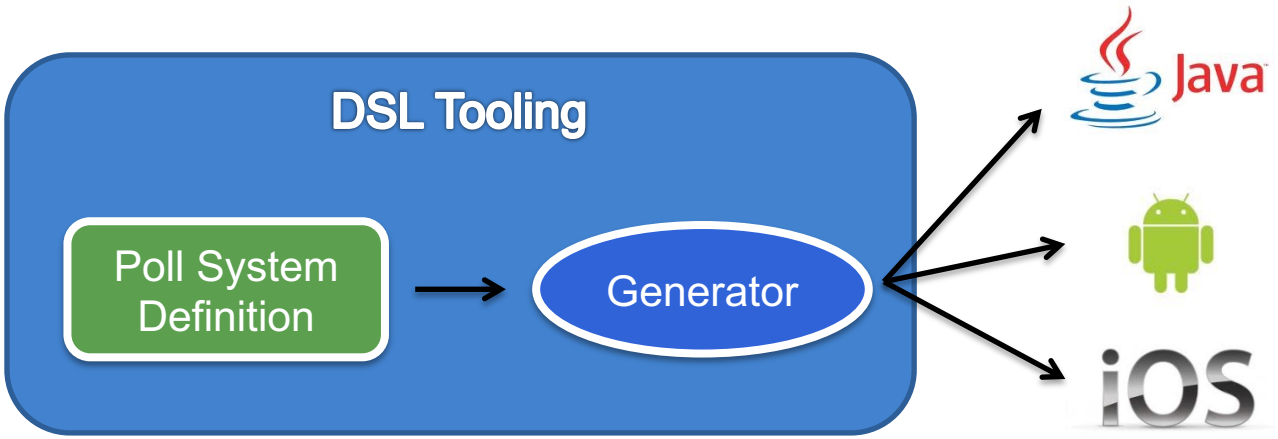
- Consistent look and feel
- Textual DSLs are a resource in Eclipse
- Open editors can be extended
- Complete framework to develop DSLs
- Easy to connect to any Java-based language

Development Process

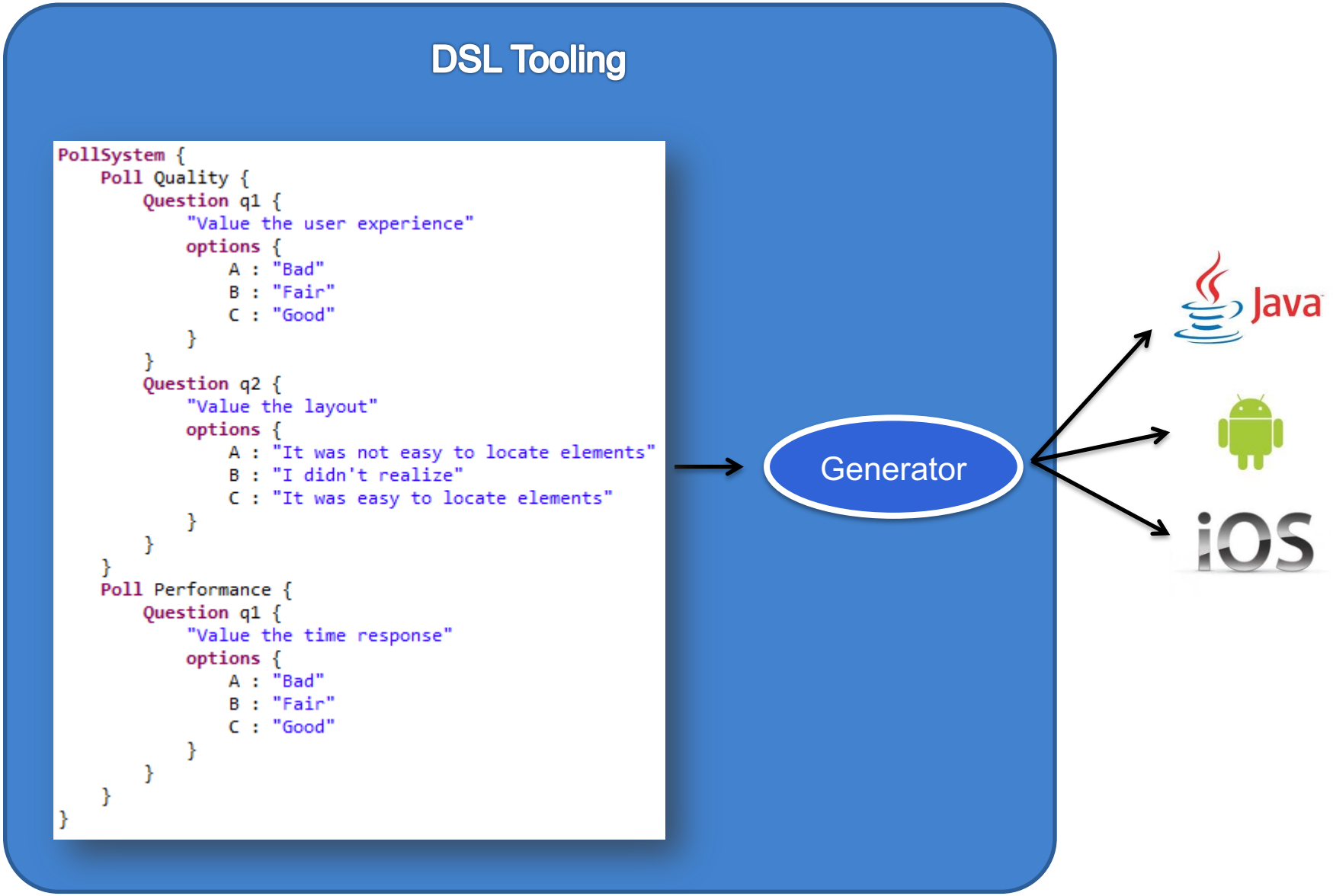


Motivating Scenario

- Poll System application
  - Define a Poll with the corresponding questions
  - Each question has a text and a set of options
  - Each option has a text
- Generate the application in different platforms



Motivating Scenario (2)



Grammar Definition

Grammar definition →

```
grammar fr.miage.xtext.Poll with org.eclipse.xtext.common.Terminals

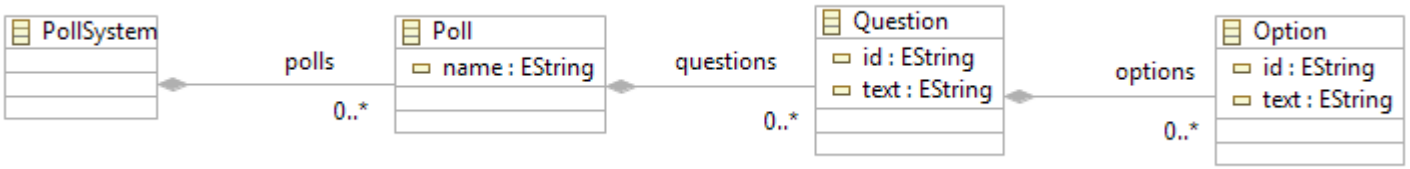
generate poll "http://www.miage.fr/xtext/Poll"

PollSystem:
    'PollSystem' '{' polls+=Poll+ '}' ;

Poll:
    'Poll' name=ID '{' questions+=Question+'}';

Question:
    'Question' id=ID '{' text=STRING 'options' '{' options+=Option+ '}' '}';

Option:
    id=ID ':' text=STRING;
```



Grammar Definition

Grammar reuse

```
grammar fr.miage.xtext.Poll with org.eclipse.xtext.common.Terminals

generate poll "http://www.miage.fr/xtext/Poll"

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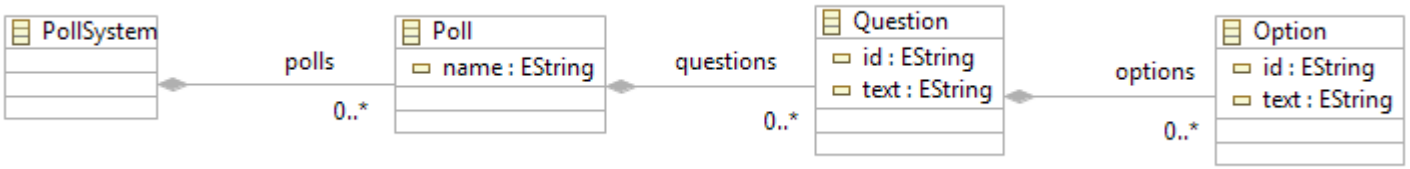
```



Grammar Definition

Derived metamodel →

```
grammar fr.miage.xtext.Poll with org.eclipse.xtext.common.Terminals

generate poll "http://www.miage.fr/xtext/Poll"

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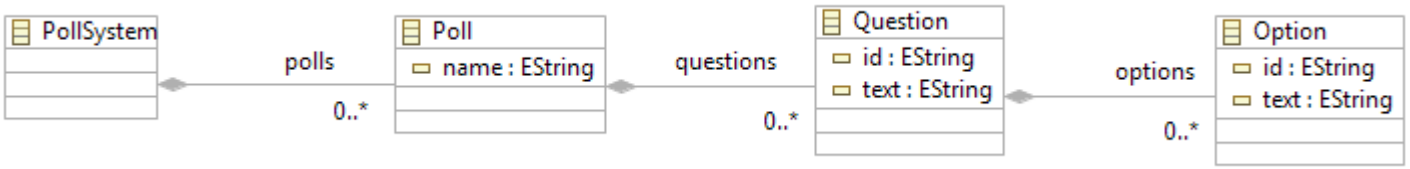
```



Grammar Definition

Parser Rules

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grammar fr.miage.xtext.Poll with org.eclipse.xtext.common.Terminals

generate poll "http://www.miage.fr/xtext/Poll"

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Question:
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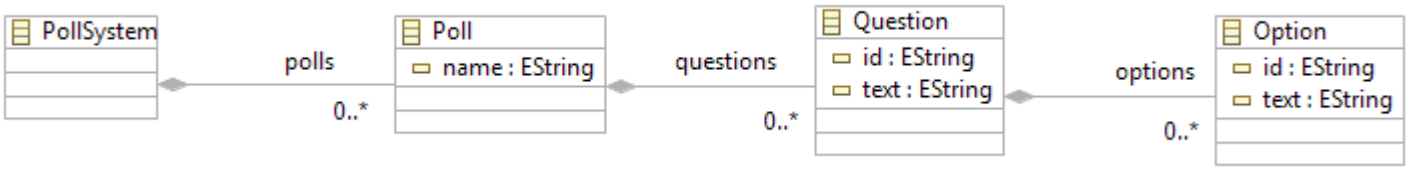
Option:
    id=ID ':' text=STRING;
```



Grammar Definition

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Option:
    id=ID ':' text=STRING;
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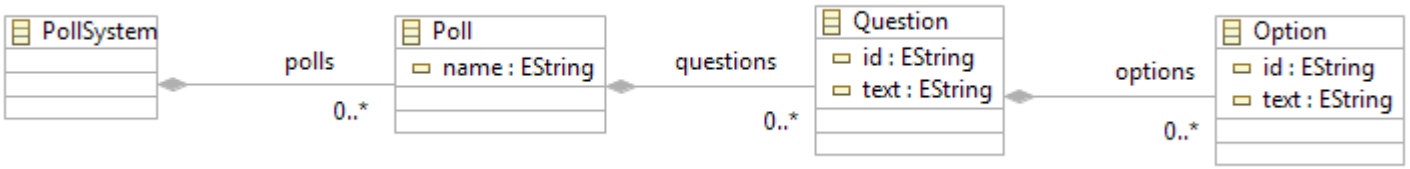
Keywords



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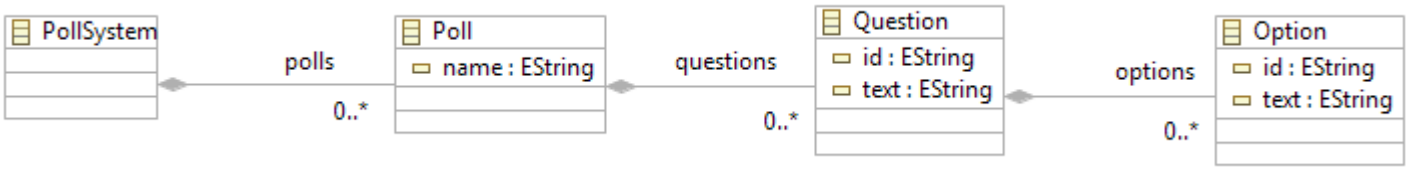
Option:
    id=ID ':' text=STRING;
```

Multivalue asignment

Simple asignment

?= Boolean asignment



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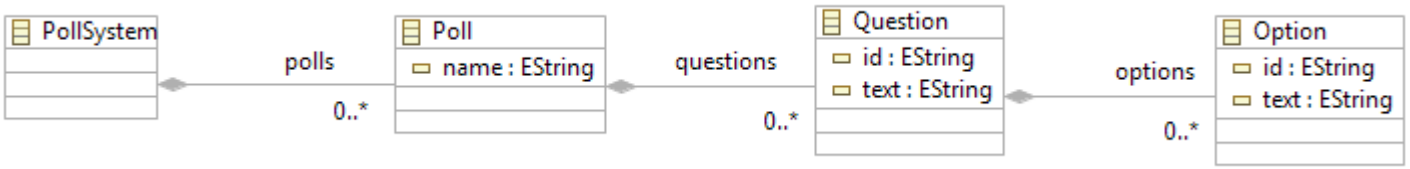
Option:
    id=ID ':' text=STRING;
```

Cardinality (others: * ?)



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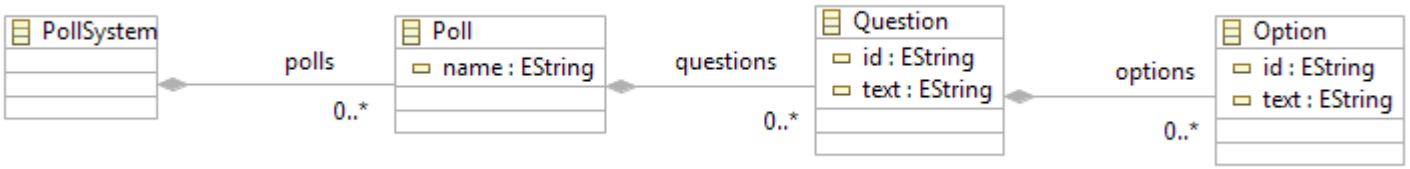
```

Containment



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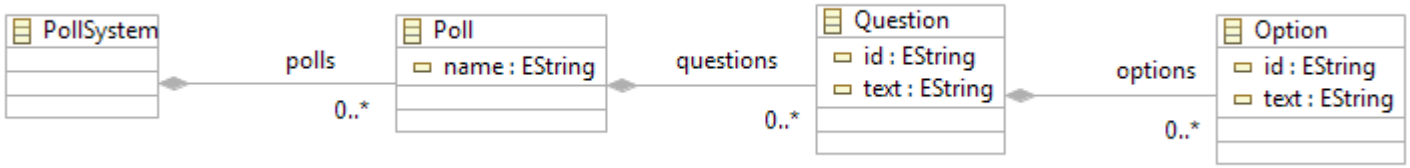
Question:
    'Question' id=ID '{' text=STRING 'options' '{' options+=Option+ '}' '}';

Option:
    id=ID ':' text=STRING;
```

```
PollSystem {
    Poll Quality {
        Question q1 {
            "Value the user experience"
            options {
                A : "Bad"
                B : "Fair"
                C : "Good"
            }
        }
        Question q2 {
            "Value the layout"
            options {
                A : "It was not easy to locate elements"
                B : "I didn't realize"
                C : "It was easy to locate elements"
            }
        }
    }
    Poll Performance {
        Question q1 {
            "Value the time response"
            options {
                A : "Bad"
                B : "Fair"
                C : "Good"
            }
        }
    }
}
```



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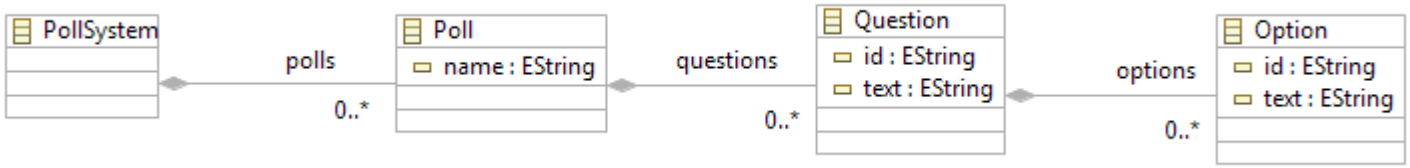

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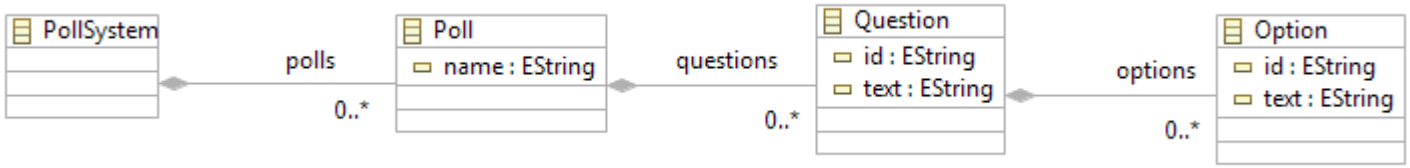

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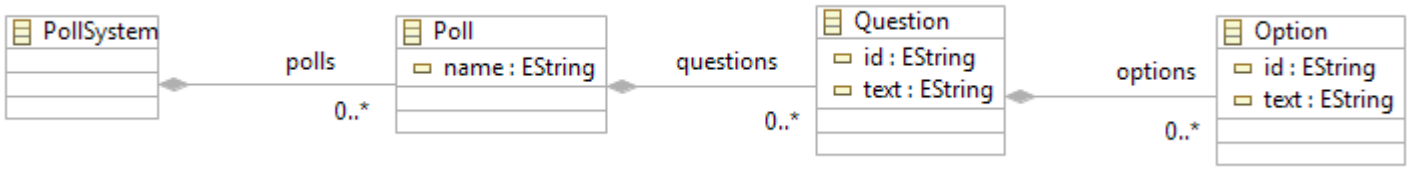
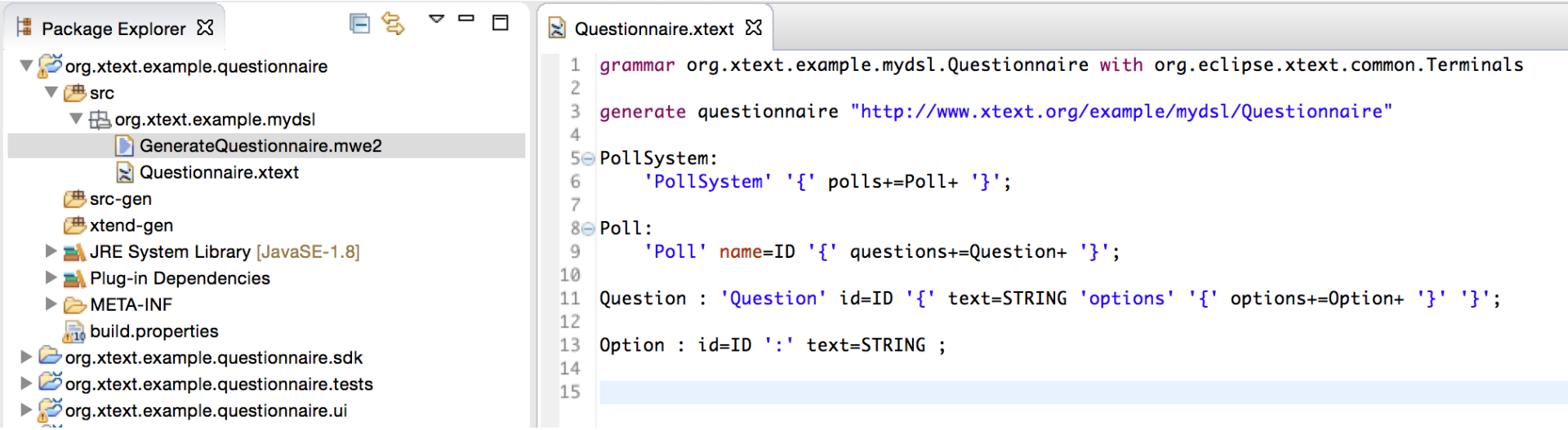
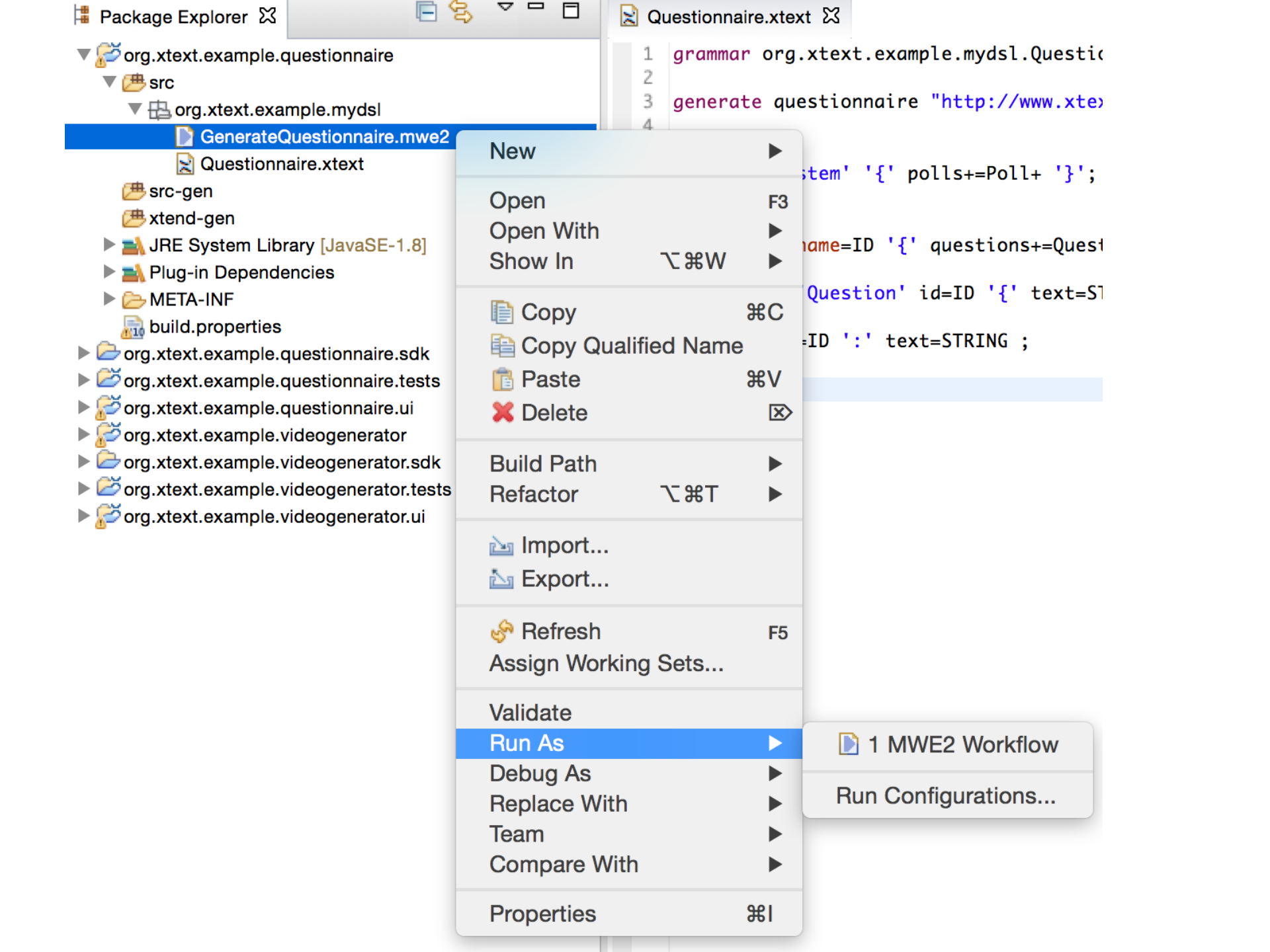


Xtext, your DSL in 5' (incl. editors and serializers)

Live Demonstration


Package Explorer
org.xtext.example.questionnaire
src
org.xtext.example.mydsl
GenerateQuestionnaire.mwe2
Questionnaire.xtext
src-gen
xtend-gen
JRE System Library [JavaSE-1.8]
Plug-in Dependencies
META-INF
build.properties
org.xtext.example.questionnaire.sdk
org.xtext.example.questionnaire.tests
org.xtext.example.questionnaire.ui
Questionnaire.xtext
1 grammar org.xtext.example.mydsl.Questionnaire with org.eclipse.xtext.common.Terminals
2
3 generate questionnaire "http://www.xtext.org/example/mydsl/Questionnaire"
4
5 PollSystem:
6 'PollSystem' '{' polls+=Poll+ '}';
7
8 Poll:
9 'Poll' name=ID '{' questions+=Question+ '}';
10
11 Question : 'Question' id=ID '{' text=STRING 'options' '{' options+=Option+ '}' '}';
12
13 Option : id=ID ':' text=STRING ;
14
15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GenerateQuestionnaire.mwe2
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xtend-gen
JRE System Library [JavaSE-1.8]
Plug-in Dependencies
META-INF
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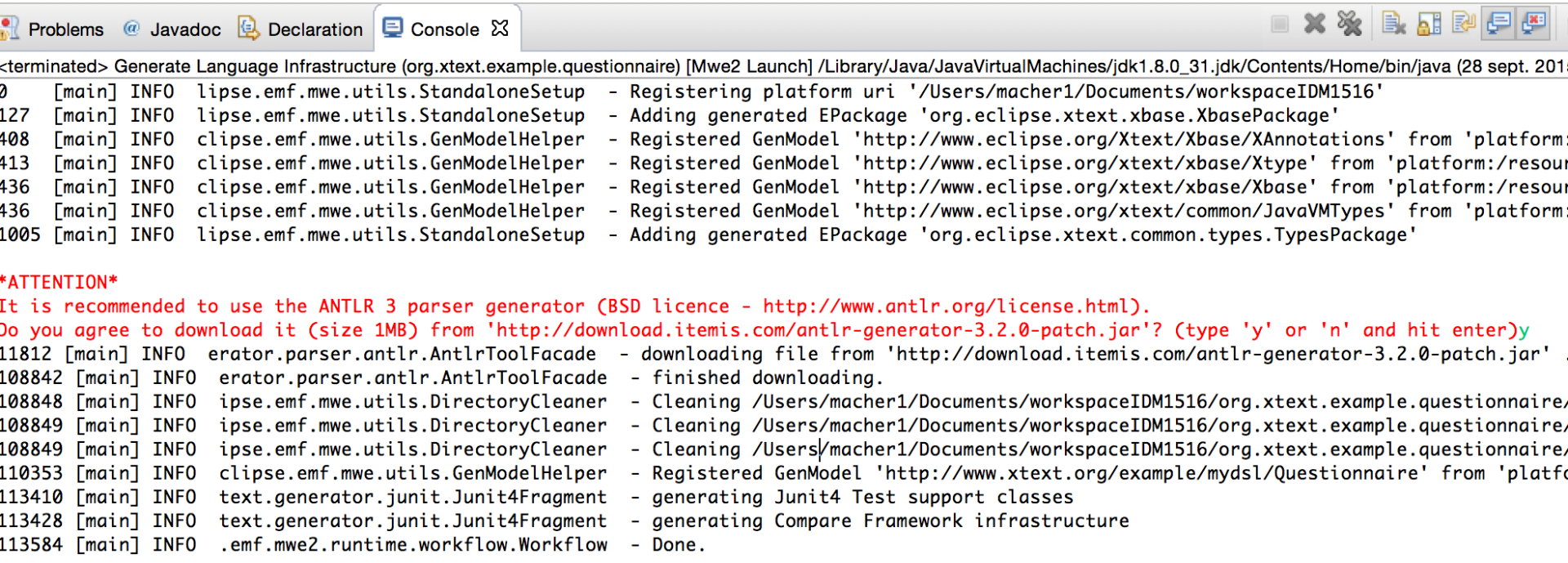
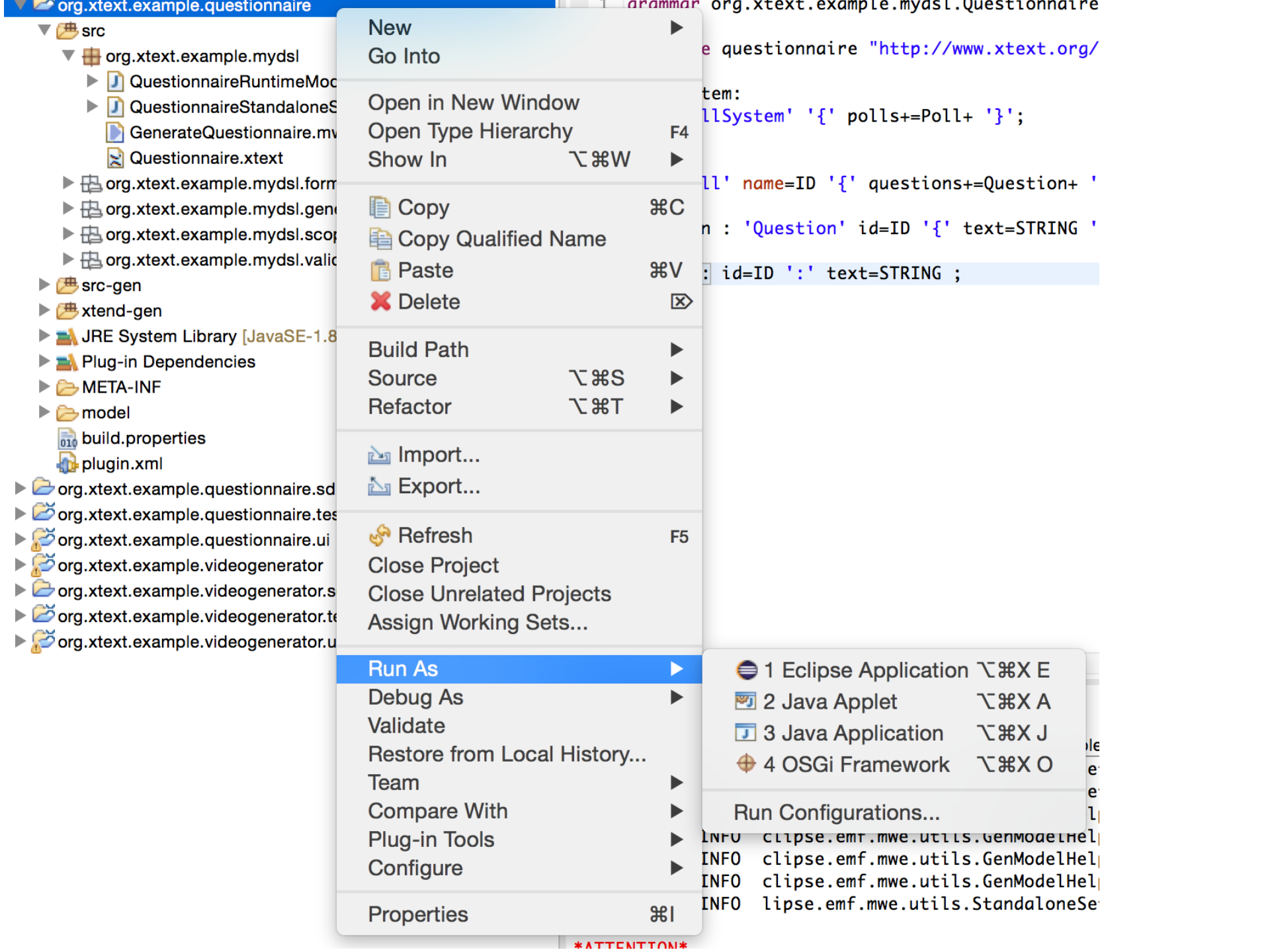
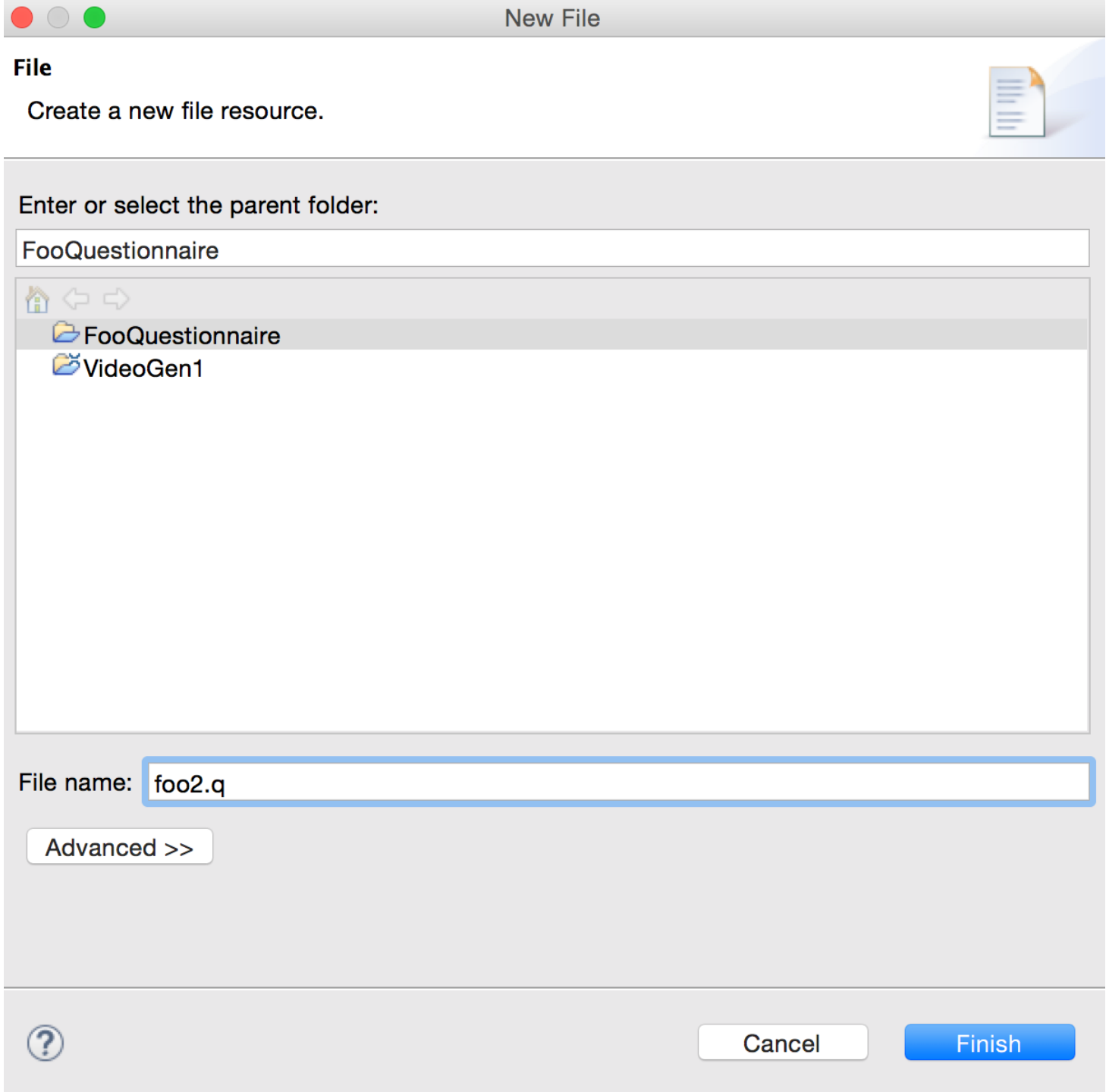
org.xtext.example.questionnaire.sdk
org.xtext.example.questionnaire.tests
org.xtext.example.questionnaire.ui
org.xtext.example.videogenerator
org.xtext.example.videogenerator.sdk
org.xtext.example.videogenerator.tests
org.xtext.example.videogenerator.ui
Questionnaire.xtext
1 grammar org.xtext.example.mydsl.Questi
2
3 generate questionnaire "http://www.xte
stem' '{' polls+=Poll+ '}';
name=ID '{' questions+=Quest
Question' id=ID '{' text=ST
=ID ':' text=STRING ;
New
Open F3
Open With
Show In ⌥⌘W
Copy ⌘C
Copy Qualified Name
Paste ⌘V
Delete
Build Path
Refactor ⌥⌘T
Import...
Export...
Refresh F5
Assign Working Sets...
Validate
Run As
Debug As
Replace With
Team
Compare With
Properties ⌘I
1 MWE2 Workflow
Run Configurations...


Problems
Javadoc
Declaration
Console
<terminated> Generate Language Infrastructure (org.xtext.example.questionnaire) [Mwe2 Launch] /Library/Java/JavaVirtualMachines/jdk1.8.0_31.jdk/Contents/Home/bin/java (28 sept. 201
0 [main] INFO lipse.emf.mwe.utils.StandaloneSetup - Registering platform uri '/Users/macher1/Documents/workspaceIDM1516'
127 [main] INFO lipse.emf.mwe.utils.StandaloneSetup - Adding generated EPackage 'org.eclipse.xtext.xbase.XbasePackage'
408 [main] INFO clipse.emf.mwe.utils.GenModelHelper - Registered GenModel 'http://www.eclipse.org/Xtext/Xbase/XAnnotations' from 'platform
413 [main] INFO clipse.emf.mwe.utils.GenModelHelper - Registered GenModel 'http://www.eclipse.org/xtext/xbase/Xtype' from 'platform:/resou
436 [main] INFO clipse.emf.mwe.utils.GenModelHelper - Registered GenModel 'http://www.eclipse.org/xtext/xbase/Xbase' from 'platform:/resou
436 [main] INFO clipse.emf.mwe.utils.GenModelHelper - Registered GenModel 'http://www.eclipse.org/xtext/common/JavaVMTypes' from 'platform
1005 [main] INFO lipse.emf.mwe.utils.StandaloneSetup - Adding generated EPackage 'org.eclipse.xtext.common.types.TypesPackage'
ATTENTION
It is recommended to use the ANTLR 3 parser generator (BSD licence - http://www.antlr.org/license.html).
Do you agree to download it (size 1MB) from 'http://download.itemis.com/antlr-generator-3.2.0-patch.jar'? (type 'y' or 'n' and hit enter)y
11812 [main] INFO erator.parser.antlr.AntlrToolFacade - downloading file from 'http://download.itemis.com/antlr-generator-3.2.0-patch.jar'
108842 [main] INFO erator.parser.antlr.AntlrToolFacade - finished downloading.
108848 [main] INFO ipse.emf.mwe.utils.DirectoryCleaner - Cleaning /Users/macher1/Documents/workspaceIDM1516/org.xtext.example.questionnaire/
108849 [main] INFO ipse.emf.mwe.utils.DirectoryCleaner - Cleaning /Users/macher1/Documents/workspaceIDM1516/org.xtext.example.questionnaire/
108849 [main] INFO ipse.emf.mwe.utils.DirectoryCleaner - Cleaning /Users/macher1/Documents/workspaceIDM1516/org.xtext.example.questionnaire/
110353 [main] INFO clipse.emf.mwe.utils.GenModelHelper - Registered GenModel 'http://www.xtext.org/example/mydsl/Questionnaire' from 'platf
113410 [main] INFO text.generator.junit.Junit4Fragment - generating Junit4 Test support classes
113428 [main] INFO text.generator.junit.Junit4Fragment - generating Compare Framework infrastructure
113584 [main] INFO .emf.mwe2.runtime.workflow.Workflow - Done.


org.xtext.example.questionnaire
src
org.xtext.example.mydsl
QuestionnaireRuntimeMod
QuestionnaireStandaloneS
GenerateQuestionnaire.mv
Questionnaire.xtext
org.xtext.example.mydsl.form
org.xtext.example.mydsl.gen
org.xtext.example.mydsl.scop
org.xtext.example.mydsl.valid
src-gen
xtend-gen
JRE System Library [JavaSE-1.8
Plug-in Dependencies
META-INF
model
build.properties
plugin.xml
org.xtext.example.questionnaire.sd
org.xtext.example.questionnaire.tes
org.xtext.example.questionnaire.ui
org.xtext.example.videogenerator
org.xtext.example.videogenerator.s
org.xtext.example.videogenerator.te
org.xtext.example.videogenerator.u
New
Go Into
Open in New Window
Open Type Hierarchy F4
Show In ⌥⌘W
Copy ⌘C
Copy Qualified Name
Paste ⌘V
Delete
Build Path
Source ⌥⌘S
Refactor ⌥⌘T
Import...
Export...
Refresh F5
Close Project
Close Unrelated Projects
Assign Working Sets...
Run As
Debug As
Validate
Restore from Local History...
Team
Compare With
Plug-in Tools
Configure
Properties ⌘I
1 Eclipse Application ⌥⌘X E
2 Java Applet ⌥⌘X A
3 Java Application ⌥⌘X J
4 OSGi Framework ⌥⌘X O
Run Configurations...
grammar org.xtext.example.mydsl.Questionnaire
e questionnaire "http://www.xtext.org/
tem:
llSystem' '{' polls+=Poll+ '}';
ll' name=ID '{' questions+=Question+ '
n : 'Question' id=ID '{' text=STRING '
: id=ID ':' text=STRING ;
INFO clipse.emf.mwe.utils.GenModelHel
INFO clipse.emf.mwe.utils.GenModelHel
INFO clipse.emf.mwe.utils.GenModelHel
INFO lipse.emf.mwe.utils.StandaloneSe
ATTENTION


New File
File
Create a new file resource.
Enter or select the parent folder:
FooQuestionnaire
FooQuestionnaire
VideoGen1
File name:
foo2.q
Advanced >>
Cancel
Finish

foo2.q

```
PollSystem {

    Poll p1 {
        Question q1  {
            "What is the best JavaScript framework for testing?"
            options {
                A1: "PhantomJS"
                A2: "Jasmine"
                A3: "Mocha"
                A4: "I prefer to develop my own framework"
                }
        }

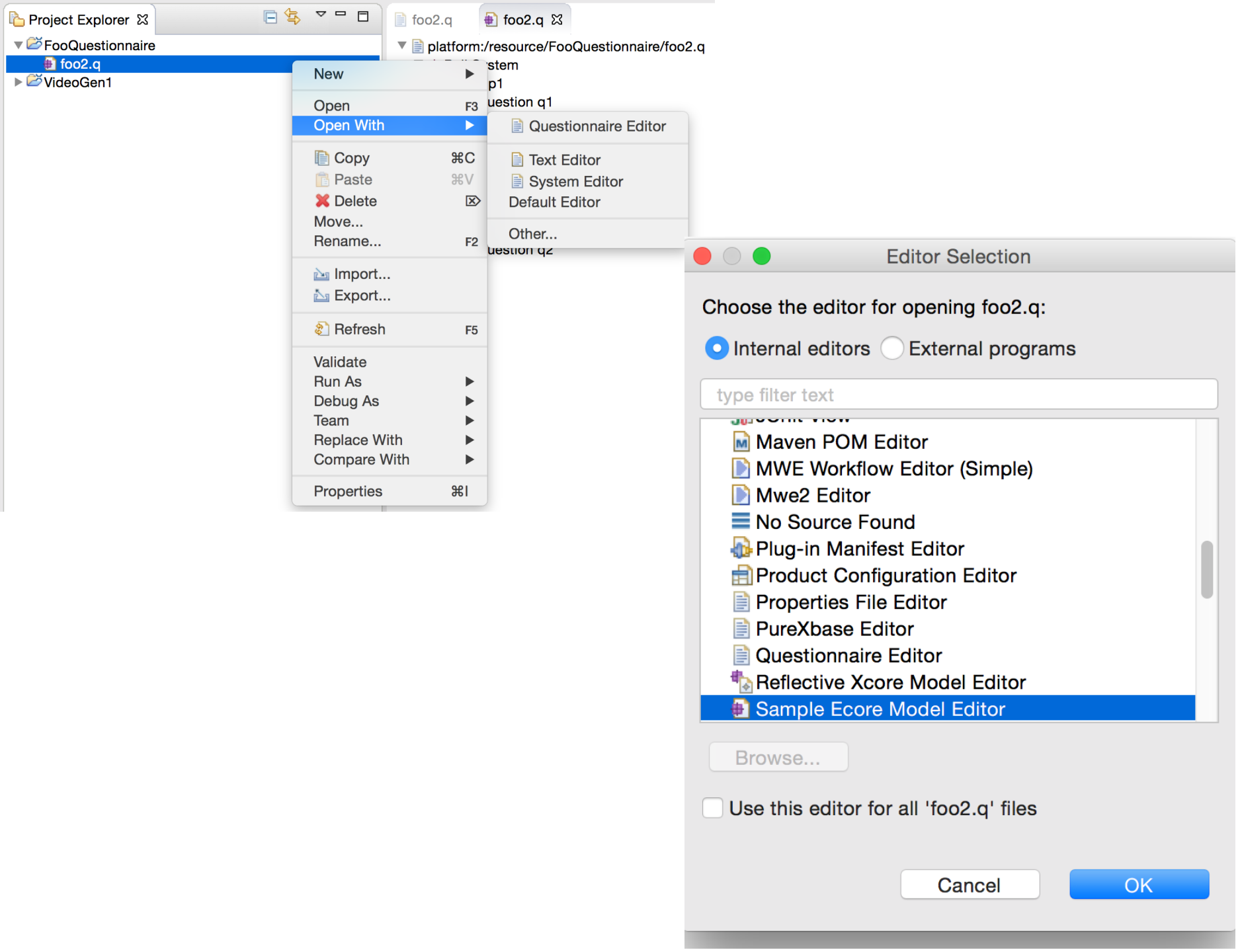
        Question q2  {
            "What is the best CSS preprocessor?"
            options {
                A1: "Less.js"
                A2: "Sass"
                A3: "Stylus"
                A4: "I don't care about preprocessing CSS"
                }
        }
    }

    Poll p2 {
        Question q1  {
            "What is the best Java framework for testing?"
            options {
                A1: "JUnit"
                A2: "Jasmine"
                A3: "I prefer to develop my own framework"
                }
        }

        Question q2  {
            "What is the best Java library for logging?"
            options {
                A1: "Log4J"
                A2: "java.util.logging"
                A3: "I don't care about logging"
            }
        }

    }

}
```


Project Explorer
FooQuestionnaire
foo2.q
VideoGen1
foo2.q
foo2.q
platform:/resource/FooQuestionnaire/foo2.q
New
Open F3
Open With
Copy ⌘C
Paste ⌘V
Delete
Move...
Rename... F2
Import...
Export...
Refresh F5
Validate
Run As
Debug As
Team
Replace With
Compare With
Properties ⌘I
Questionnaire Editor
Text Editor
System Editor
Default Editor
Other...
Editor Selection
Choose the editor for opening foo2.q:
Internal editors
External programs
type filter text
Maven POM Editor
MWE Workflow Editor (Simple)
Mwe2 Editor
No Source Found
Plug-in Manifest Editor
Product Configuration Editor
Properties File Editor
PureXbase Editor
Questionnaire Editor
Reflective Xcore Model Editor
Sample Ecore Model Editor
Browse...
Use this editor for all 'foo2.q' files
Cancel
OK

2.q

```
llSystem {

  Poll p1 {
      Question q1  {
          "What is the best JavaScript framework for testing?"
          options {
              A1: "PhantomJS"
              A2: "Jasmine"
              A3: "Mocha"
              A4: "I prefer to develop my own framework"
              }
      }

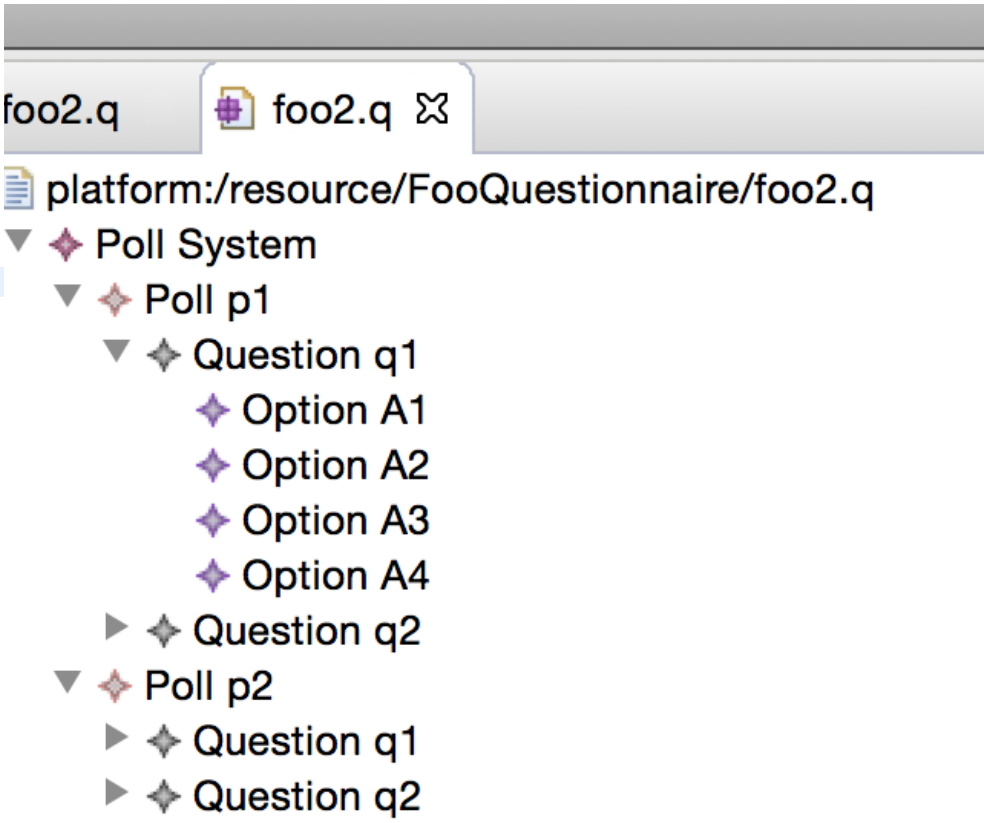
      Question q2  {
          "What is the best CSS preprocessor?"
          options {
              A1: "Less.js"
              A2: "Sass"
              A3: "Stylus"
              A4: "I don't care about preprocessing CSS"
              }
      }
  }

  Poll p2 {
      Question q1  {
          "What is the best Java framework for testing?"
          options {
              A1: "JUnit"
              A2: "Jasmine"
              A3: "I prefer to develop my own framework"
              }
      }

      Question q2  {
          "What is the best Java library for logging?"
          options {
              A1: "Log4J"
              A2: "java.util.logging"
              A3: "I don't care about logging"
          }
      }

  }
```

foo2.q



2.q

```
llSystem {

  Poll p1 {
      Question q1  {
          "What is the best JavaScript framework for testing?"
          options {
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              }
      }
  }

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      Question q2  {
          "What is the best Java library for logging?"
          options {
              A1: "Log4J"
              A2: "java.util.logging"
              A3: "I don't care about logging"
          }
      }

  }
```

foo2.q | foo2.q

- platform:/resource/FooQuestionnaire/foo2.q
  - Poll System
    - Poll p1
      - Question q1
        - Option A1
        - Option A2
        - Option A3
        - Option A4
      - Question q2
    - Poll p2
      - Question q1
      - Question q2

Properties

Property	Value
Id	A1
Text	PhantomJS

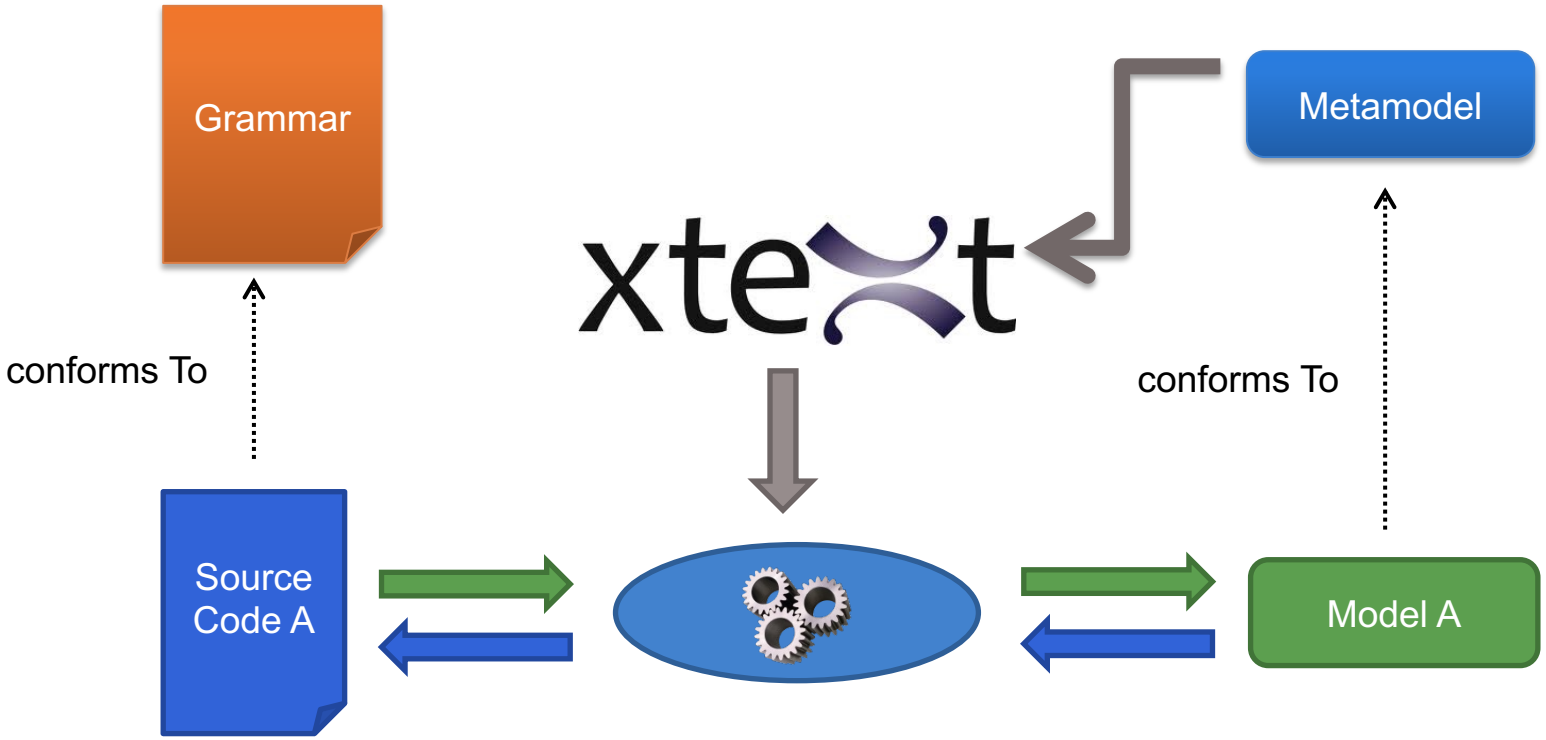

org.xtext.example.questionnaire
src
src-gen
xtend-gen
JRE System Library [JavaSE-1.8]
Plug-in Dependencies
META-INF
model
generated
Questionnaire.ecore
Questionnaire.genmodel
Questionnaire.xtext
Questionnaire.ecore
platform:/resource/org.xtext.example.questionnaire/model/generated/Questionnaire.ecore
questionnaire
PollSystem
polls : Poll
Poll
name : EString
questions : Question
Question
id : EString
text : EString
options : Option
Option
id : EString
text : EString

From Metamodel

To

Grammar (other side)

From Metamodel to Grammar



Give me a **metamodel**,

I'll give you (for free)
 * a comprehensive editor (auto-completion, syntax highlitening, etc.) in Eclipse
 * a grammar and facilities to load/serialize/visit conformant models (Java ecosystem)
 * extension to override/extend « default » facilities (e.g., checker)

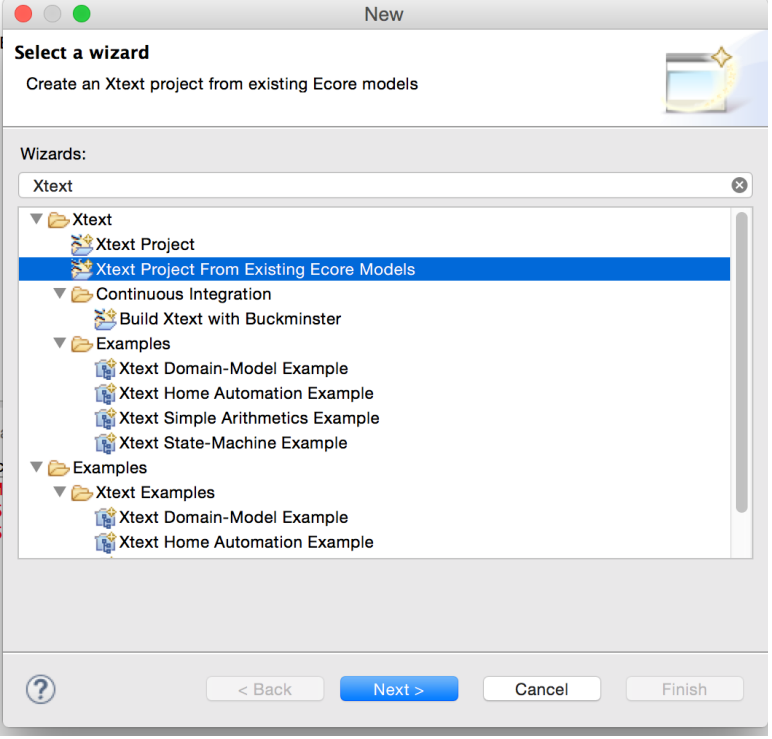
Give me a **metamodel**,

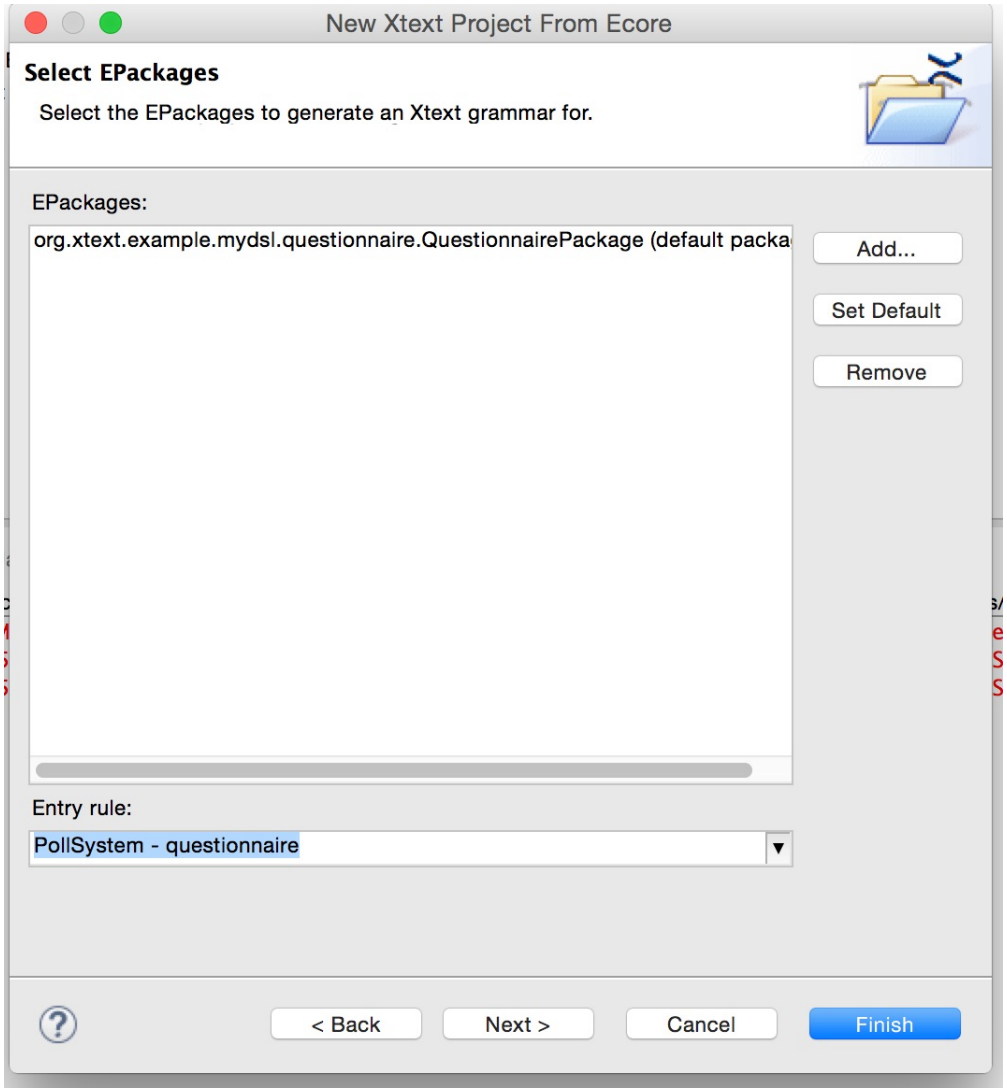
The grammar can be « weird » (i.e., not as concise and as comprehensible than if you made it manually)

[Same observation actually applies to the other side: generated metamodels (from grammar) can be weird as well, but you have at least some control in Xtext-based grammar]
[We will experiment in the lab sessions]

Live

Demonstration


New
Select a wizard
Create an Xtext project from existing Ecore models
Wizards:
Xtext
Xtext
Xtext Project
Xtext Project From Existing Ecore Models
Continuous Integration
Build Xtext with Buckminster
Examples
Xtext Domain-Model Example
Xtext Home Automation Example
Xtext Simple Arithmetics Example
Xtext State-Machine Example
Examples
Xtext Examples
Xtext Domain-Model Example
Xtext Home Automation Example
< Back
Next >
Cancel
Finish


New Xtext Project From Ecore
Select EPackages
Select the EPackages to generate an Xtext grammar for.
EPackages:
org.xtext.example.mydsl.questionnaire.QuestionnairePackage (default packa
Add...
Set Default
Remove
Entry rule:
PollSystem - questionnaire
< Back
Next >
Cancel
Finish

Questionnaire.xtext | Questionnaire.ecore

platform:/resource/org.xtext.example.questionnaire/mo
- questionnaire
  - PollSystem
    - polls : Poll
  - Poll
    - name : EString
    - questions : Question
  - Question
    - id : EString
    - text : EString
    - options : Option
  - Option
    - id : EString
    - text : EString

Questionnaire.xtext | Questionnaire.ecore | Questionnaire2.xtext

```
1  // automatically generated by Xtext
2  grammar org.xtext.example.mydsl.Questionnaire2 with org.eclipse.xtext.common.Terminal
3
4  import "http://www.xtext.org/example/mydsl/Questionnaire"
5  import "http://www.eclipse.org/emf/2002/Ecore" as ecore
6
7  PollSystem returns PollSystem:
8      {PollSystem}
9      'PollSystem'
10     '{'
11         ('polls' '{' polls+=Poll ( "," polls+=Poll)* '}' )?
12     '}';
13
14
15
16
17 Poll returns Poll:
18     {Poll}
19     'Poll'
20     name=EString
21     '{'
22         ('questions' '{' questions+=Question ( "," questions+=Question)* '}' )?
23     '}';
24
25 EString returns ecore::EString:
26     STRING | ID;
27
28 Question returns Question:
29     {Question}
30     'Question'
31     '{'
32         ('id' id=EString)?
33         ('text' text=EString)?
34         ('options' '{' options+=Option ( "," options+=Option)* '}' )?
35     '}';
36
37 Option returns Option:
38     {Option}
39     'Option'
40     '{'
41         ('id' id=EString)?
42         ('text' text=EString)?
43     '}';
44
```

Part 2: define a textual syntax for your statemachine metamodel...

```
fsm door
        state opened entry "open door"
        state init closed entry "close door"
        transition open closed -> opened [on]
        transition close opened -> closed [off]
```

DSL,

Model,

Metamodel,

Summary

Abstraction Gap

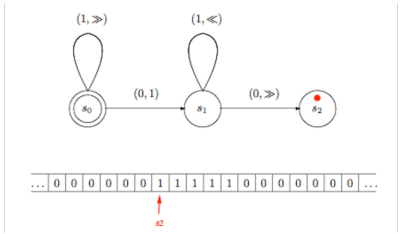
Problem space

domain–specific language

Transformation

Solution space

implementation language

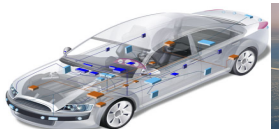


orange™

android

Google

twitter



Models/MDE

- In essence, a model is an **abstraction** of some aspect of a system under study.
- Some details are hidden or removed to **simplify** and focus attention.
- A model is an abstraction since **general** concepts can be formulated by abstracting common properties of instances or by extracting common features from specific examples
- **(Domain-specific) Languages** enable the specification or execution of models

Generative approach

- Programming the generation of programs
  - Very old practice
  - Metaprogramming: generative language and target language are the same
    - Reflection capabilities

- Generalization of this idea:
  - from a specification written in one or more textual or graphical domain-specific languages
  - you generate customized variants

Grammar

```
machineDefinition:
  MACHINE OPEN_SEP stateList
  transitionList CLOSE_SEP;

stateList:
  state (COMMA state)*;

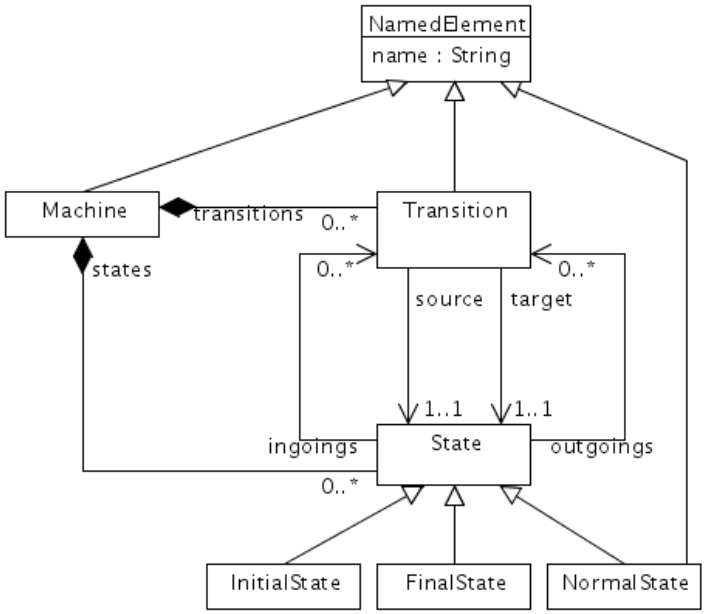
state:
  ID_STATE;

transitionList:
  transition (COMMA transition)*;

transition:
  ID_TRANSITION OPEN_SEP
  state state CLOSE_SEP;

MACHINE: 'machine';
OPEN_SEP: '{';
CLOSE_SEP: '{';
COMMA: ',';
ID_STATE: 'S' ID;
ID_TRANSITION: 'T' (0..9)+;
ID: (a..zA..Z_) (a..zA..Z0..9)*;
```

MetaModel



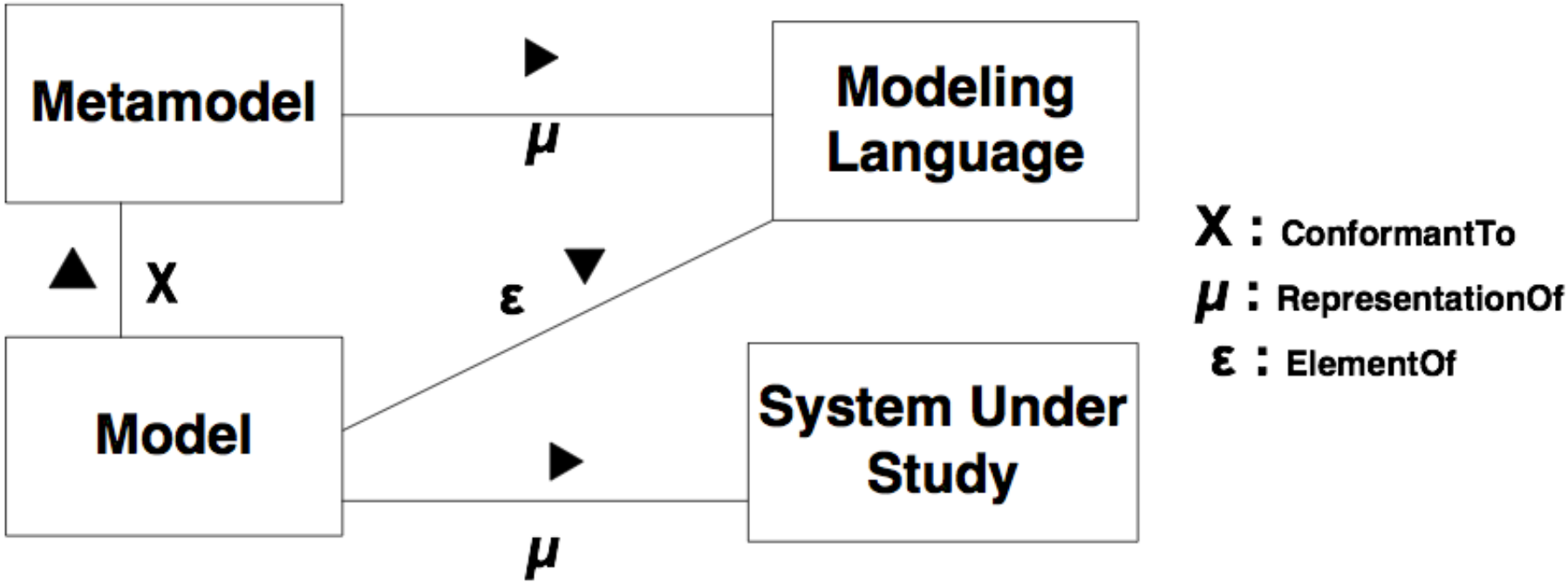
conforms To

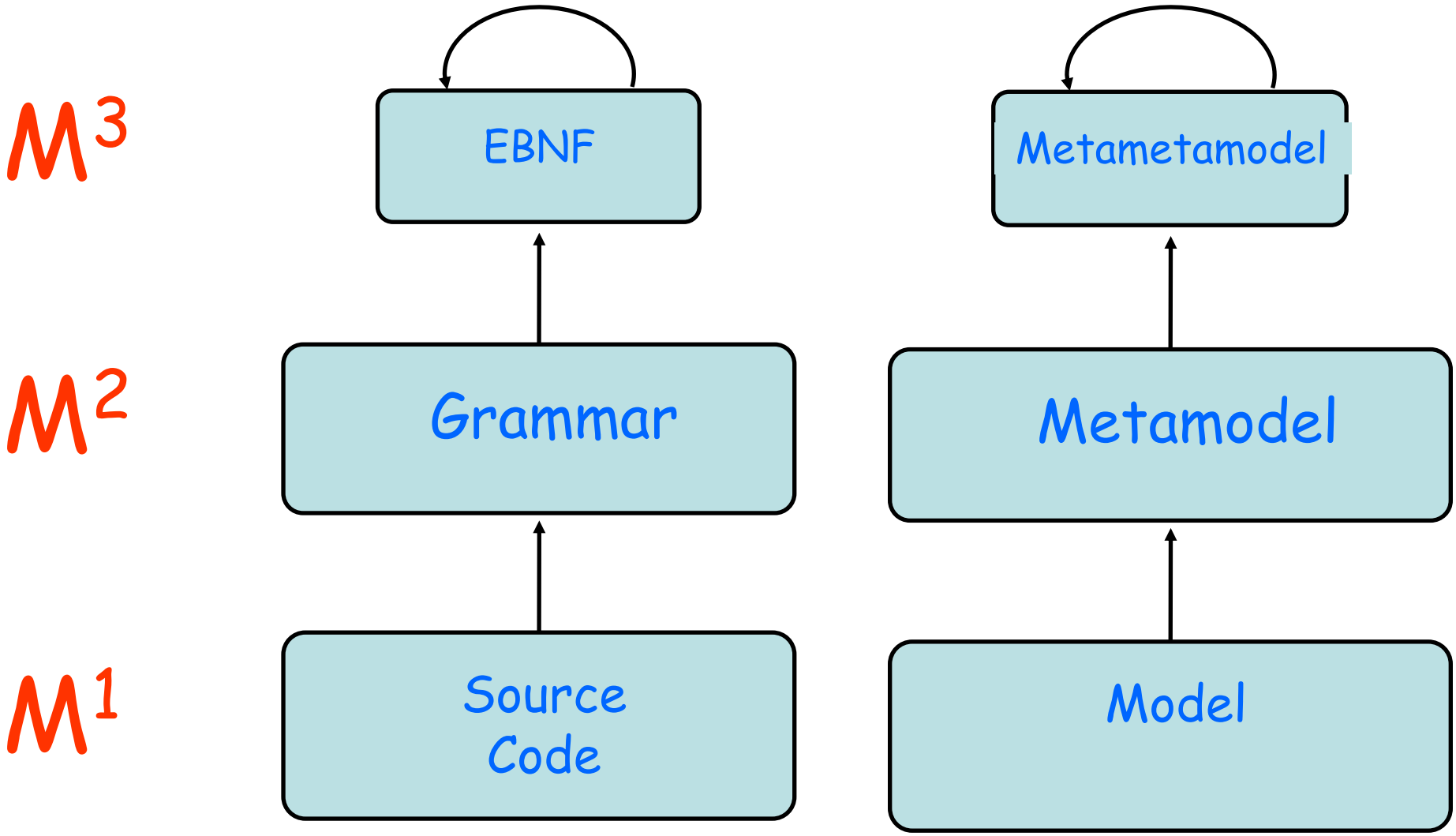
conforms To

```
machine {
  SOne STwo
  T1 { SOne STwo }
}
```

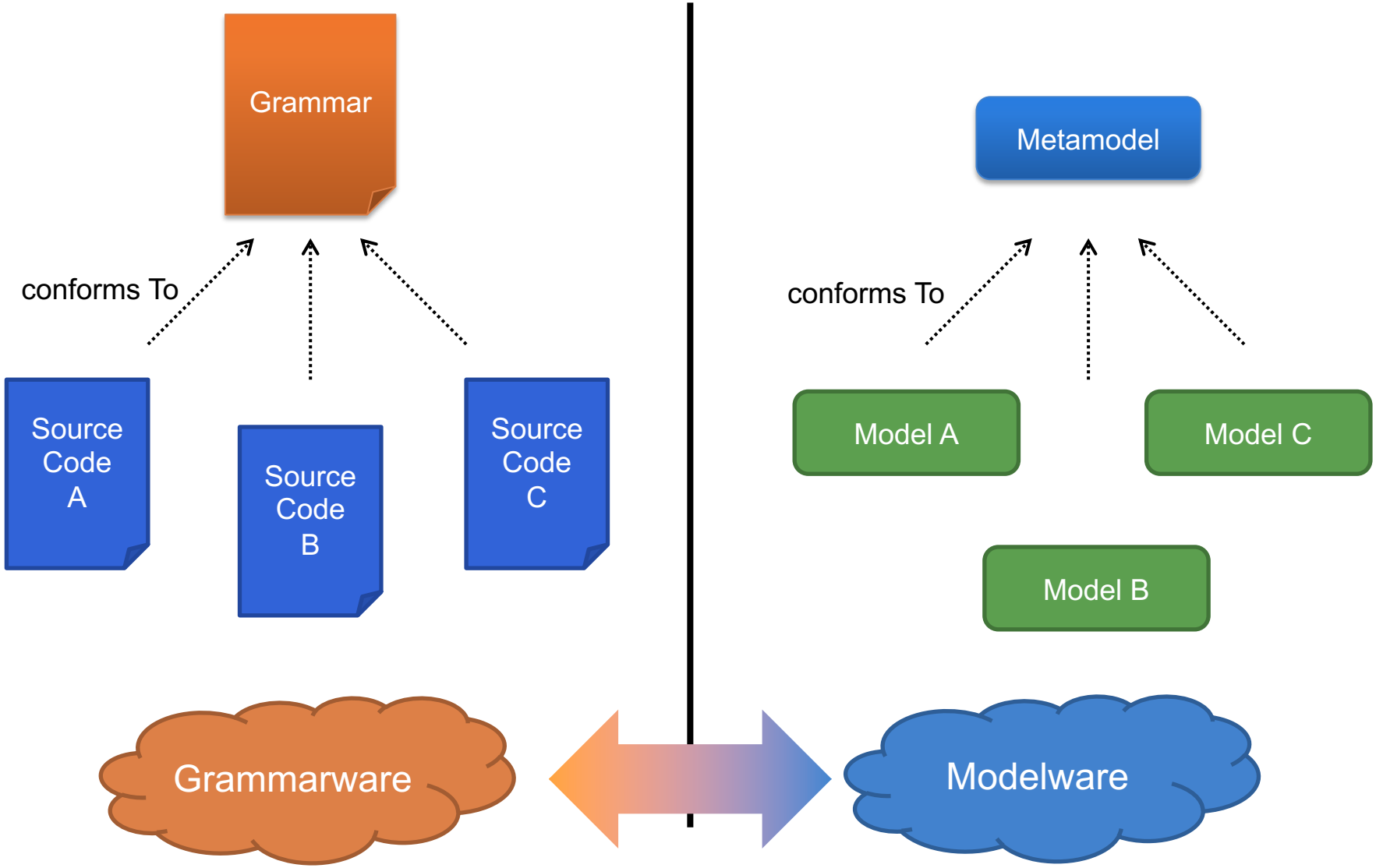
Source Code/Mode

Model, Metamodel, Metametamodel, DSML

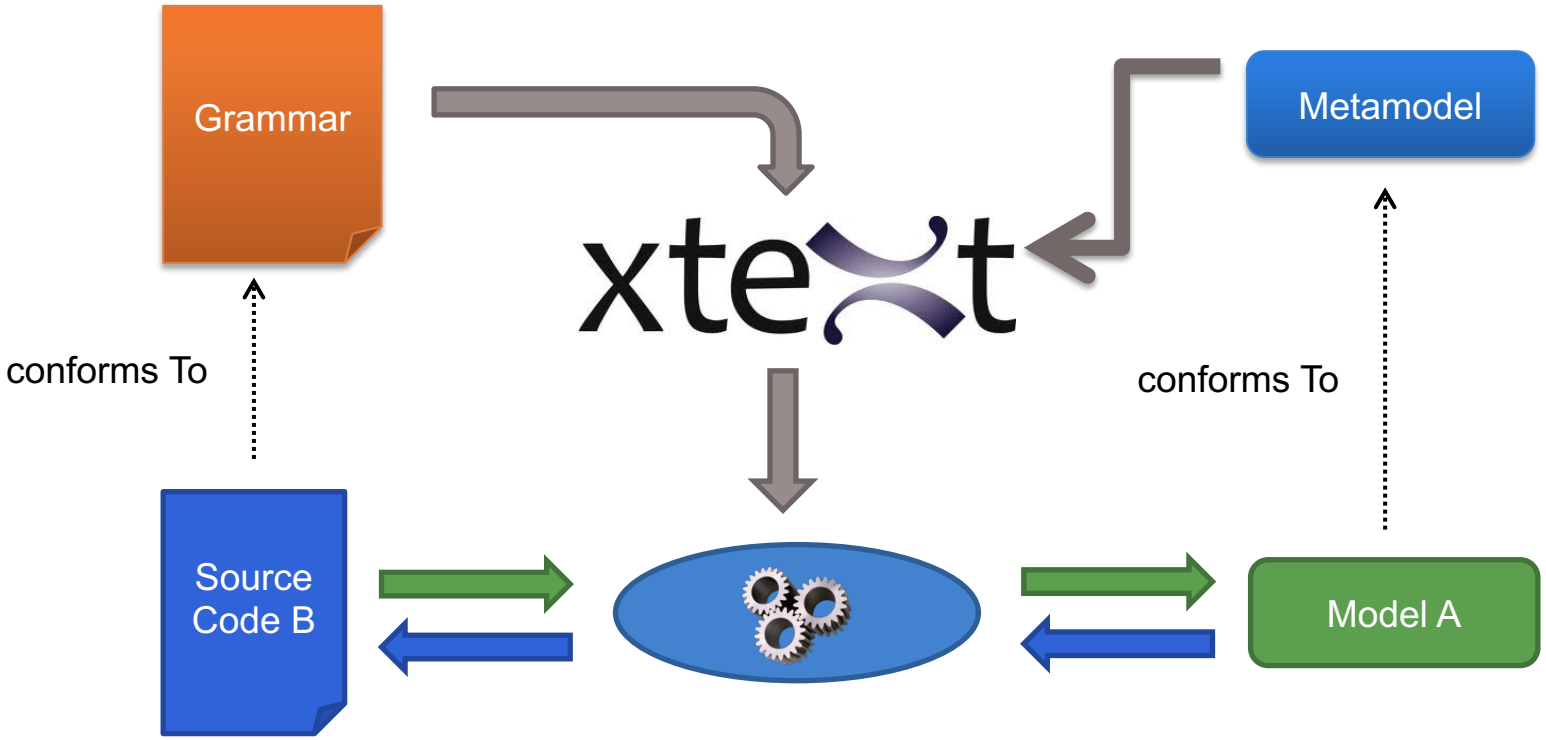



M3
M2
M1
EBNF
Grammar
Source Code
Metametamodel
Metamodel
Model

Language and MDE



MDE, Grammar: there and back again



Empirical Assessment of MDE in Industry

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Model-Driven Engineering Practices in Industry

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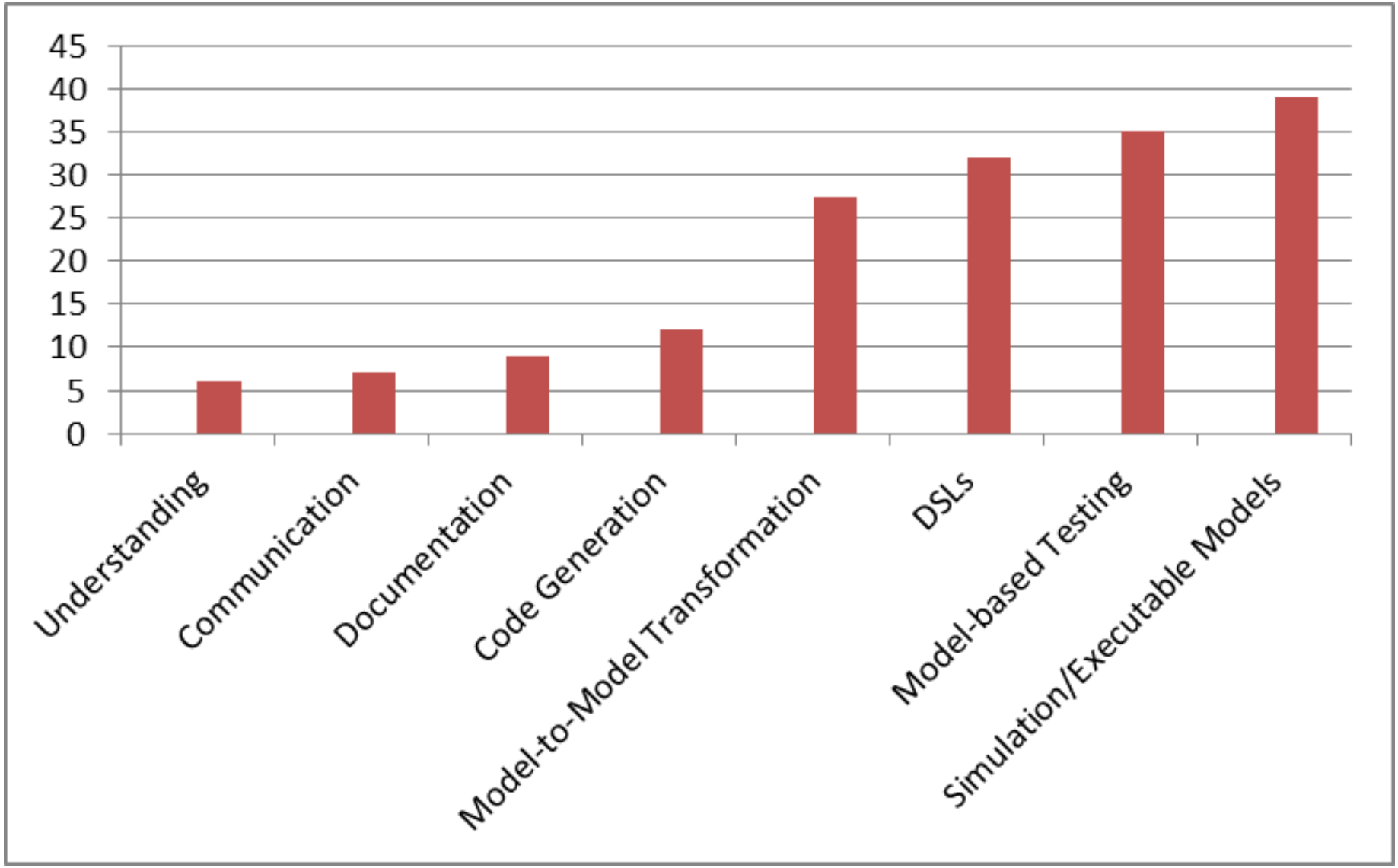
2011

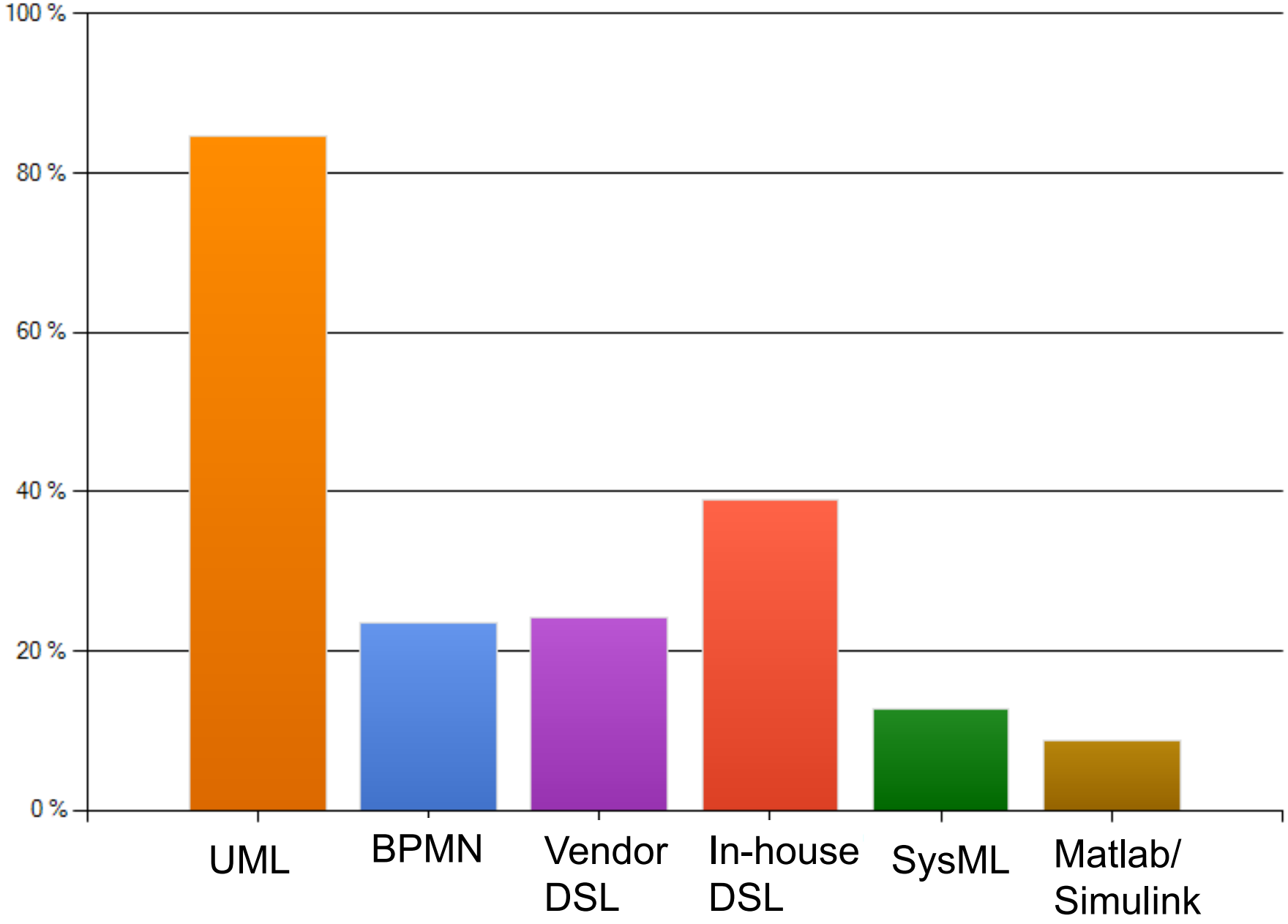
« Domain-specific languages are far more prevalent than anticipated »

What are models used for?

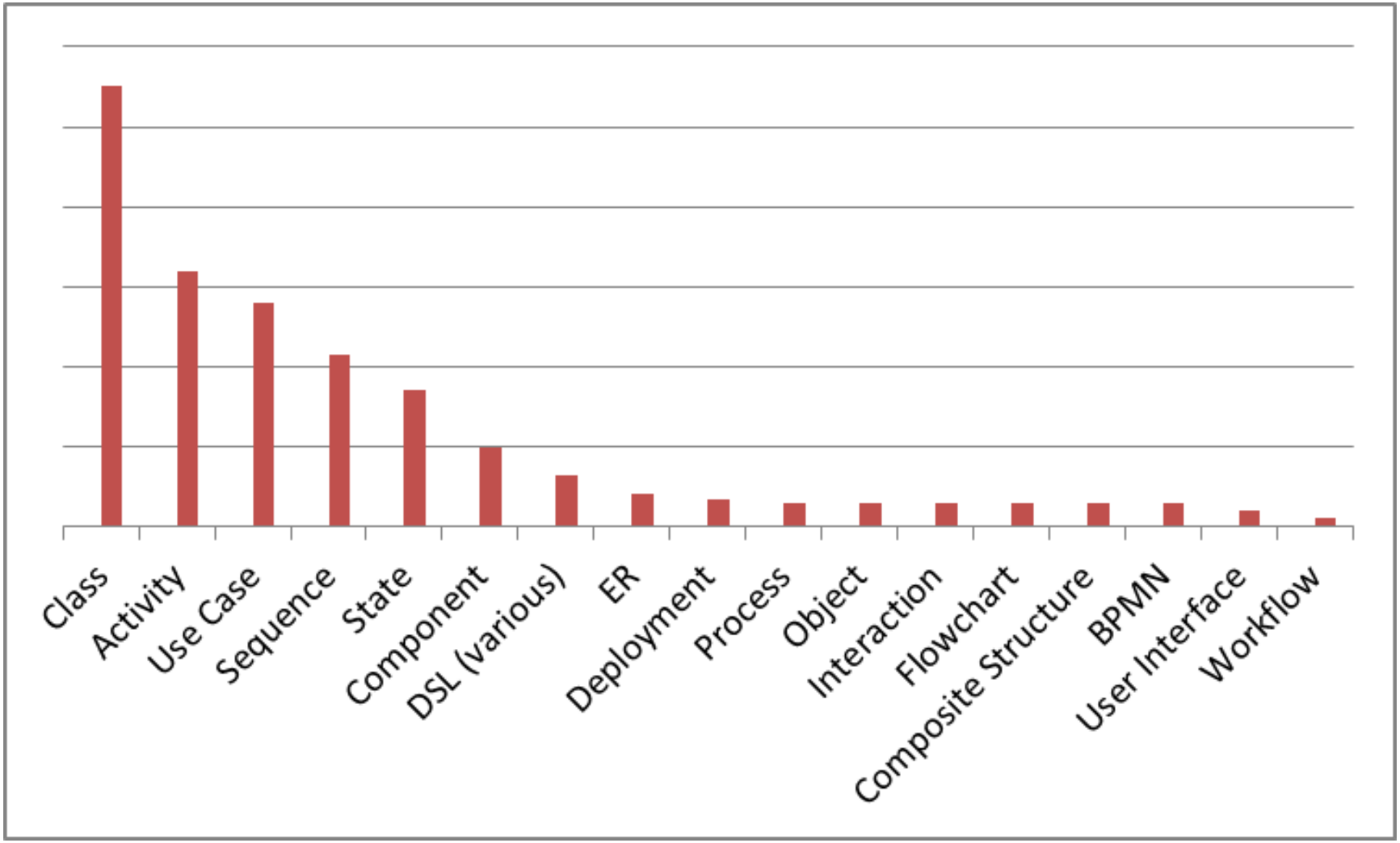


“Do not use” percentages for MDE activities

Which modeling languages do you use?



Which diagrams are used?

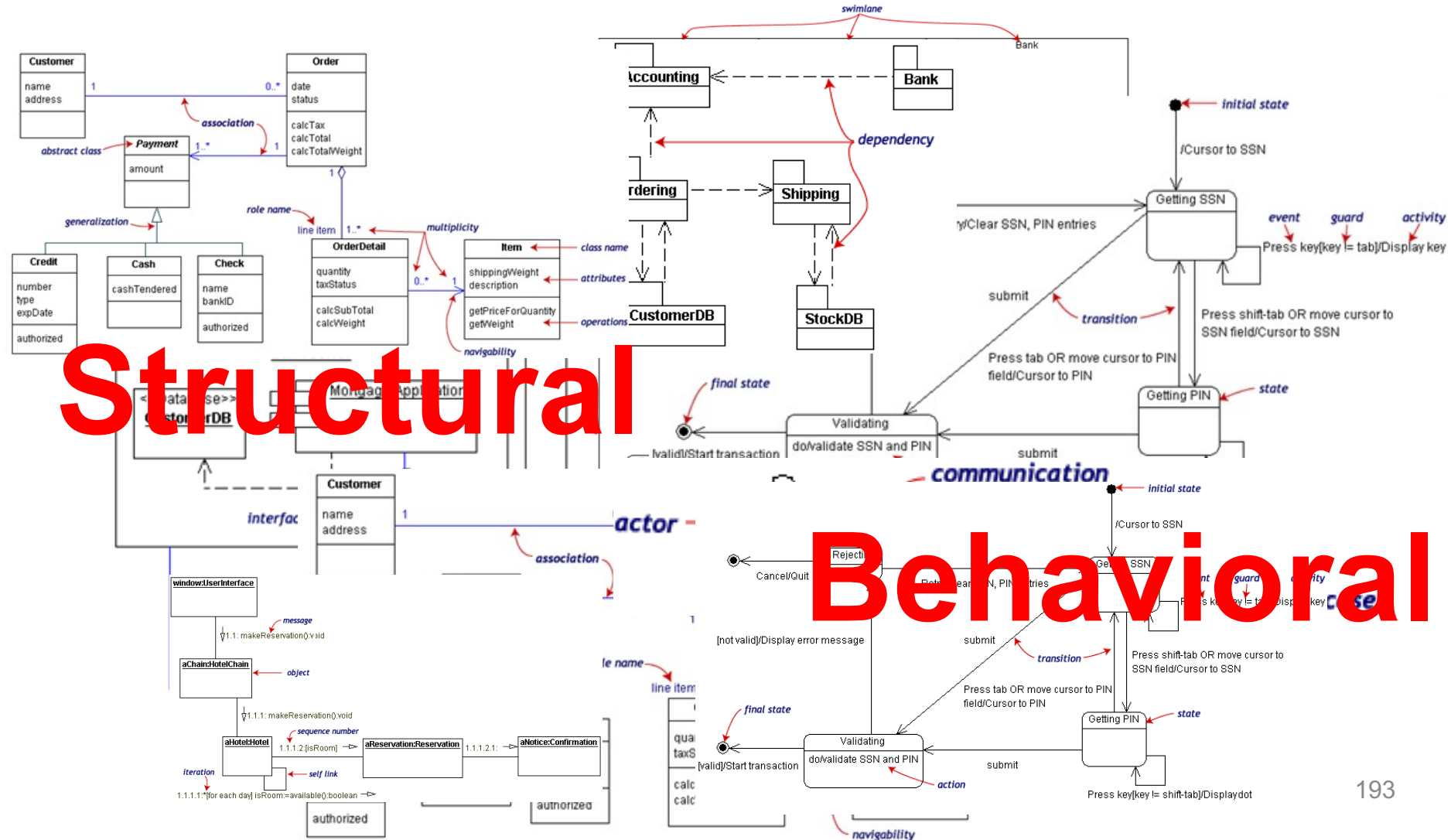


19 different diagram types are used regularly

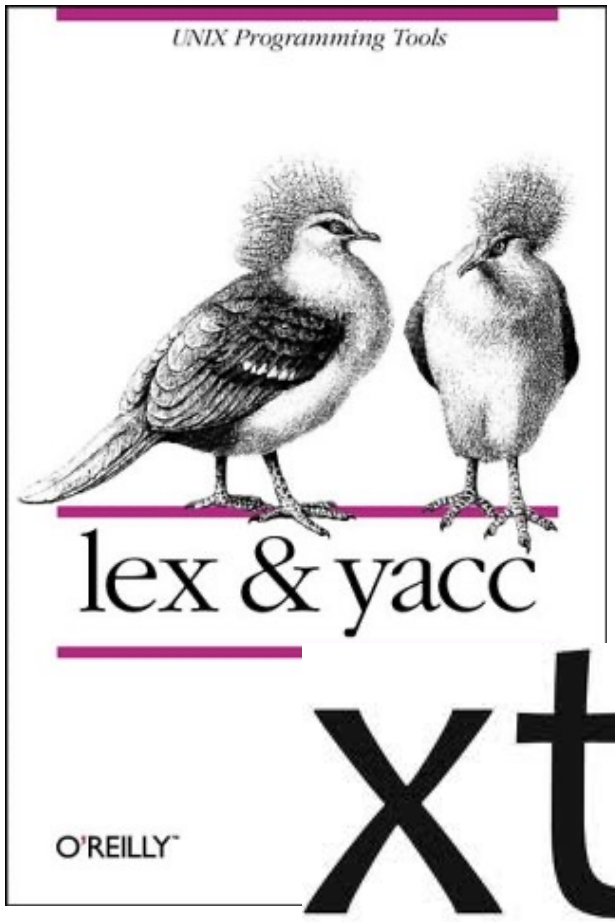
Use of multiple languages (DSLs)

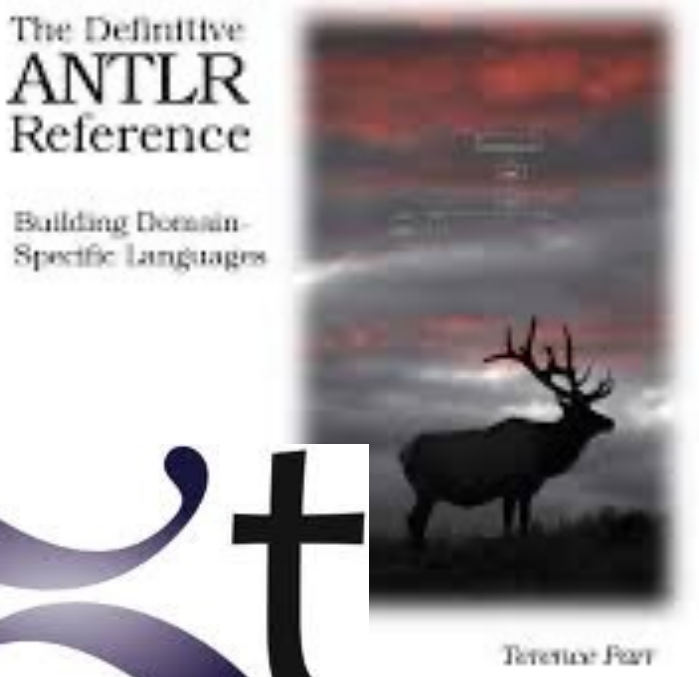
- 62% of those using custom DSLs also use UML
- Almost all users of SysML and BPMN also use UML
- UML is the most popular ‘single use’ language
  - 38% of all respondents
- UML used in combination with just about every combination of modeling languages
  - 14% of UML users combine with vendor DSL
  - 6% with both custom and vendor DSL

UML can be seen as a collection of domain-specific modeling languages



Xtext is built using MDE technologies





Xtext (and alternatives) democratize DSL development

My 3 take away messages

#1 DSLs are important (as intuited for a long time - it will become more and more apparent)

#2 DSL technology is here (no excuse)

#3 MDE meets language engineering

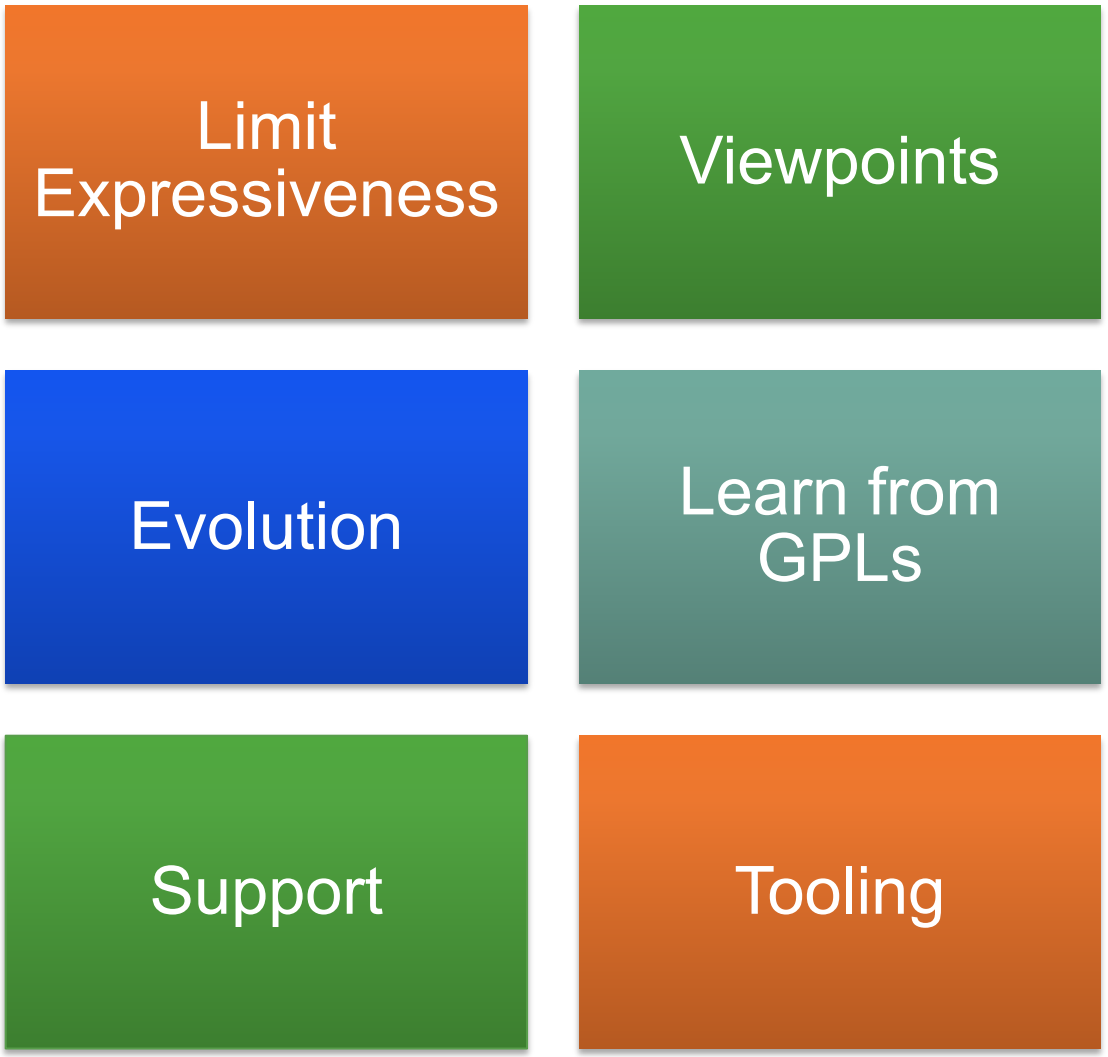
But my take away message is NOT

That DSLs should be used systematically, in every situations

When Developing DSLs?

- Tradeoff cost/time of development versus producivity gained for solving problems
  - If you use your DSL for resolving one problem, just one time, hum…
  - DSL: reusable, systematic means to resolve a specific task in a given domain
- DSL development can pay off quickly
  - 5' you can get a DSL
- But DSL development can be time-consuming and numerous worst practices exists

Best Practices



Worst Practices

- Initial conditions
  - Only Gurus allowed
    - Believe that only gurus can build languages or that "I'm smart and don't need help"
  - Lack of Domain Understanding
    - Insufficiently understanding the problem domain or the solution domain
  - Analysis paralysis
    - Wanting the language to be theoretically complete, with its implementation assured

Worst Practices

- The source for Language Concepts
  - UML: New Wine in Old Wineskins
    - Extending a large, general-purpose modeling language
  - 3GL Visual Programming
    - Duplicanting the concepts and semantics of traditional programming languages
  - Code: The Library is the Language
    - Focusing the language on the current code's technical details
  - Tool: if you have a hammer
    - Letting the tool's technical limitations dictate language development

Worst Practices

- The resulting language
  - Too Generic / Too Specific
    - Creating a language with a few generic concepts or too many specific concepts, or a language that can create only a few models
  - Misplaced Emphasis
    - Too strongly emphasizing a particular domain feature
  - Sacred at Birth
    - Viewing the initial language version as unalterable

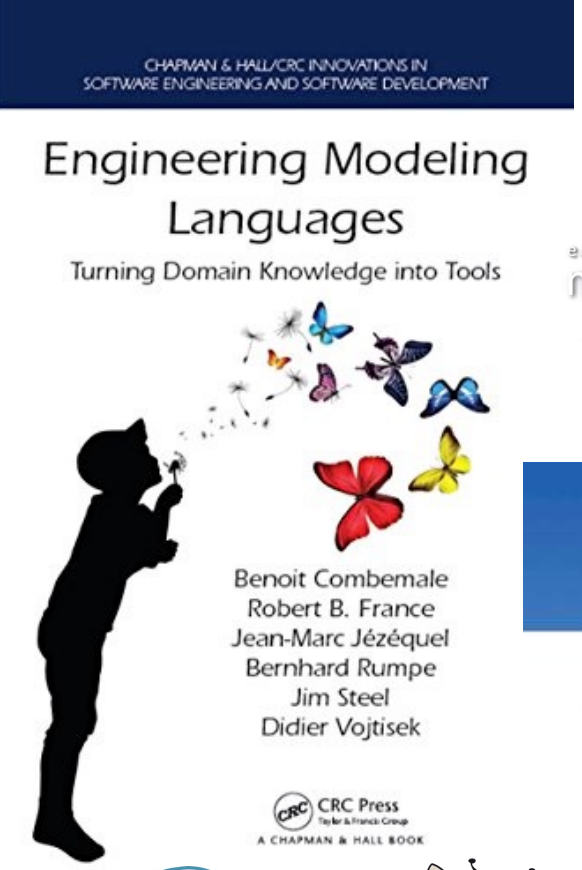
Worst Practices

- Language Notation
  - Predetermined Paradigm
    - Choosing the wrong representational paradigm or the basis of a blinkered view
  - Simplistic Symbols
    - Using symbols that are too simple or similar or downright ugly

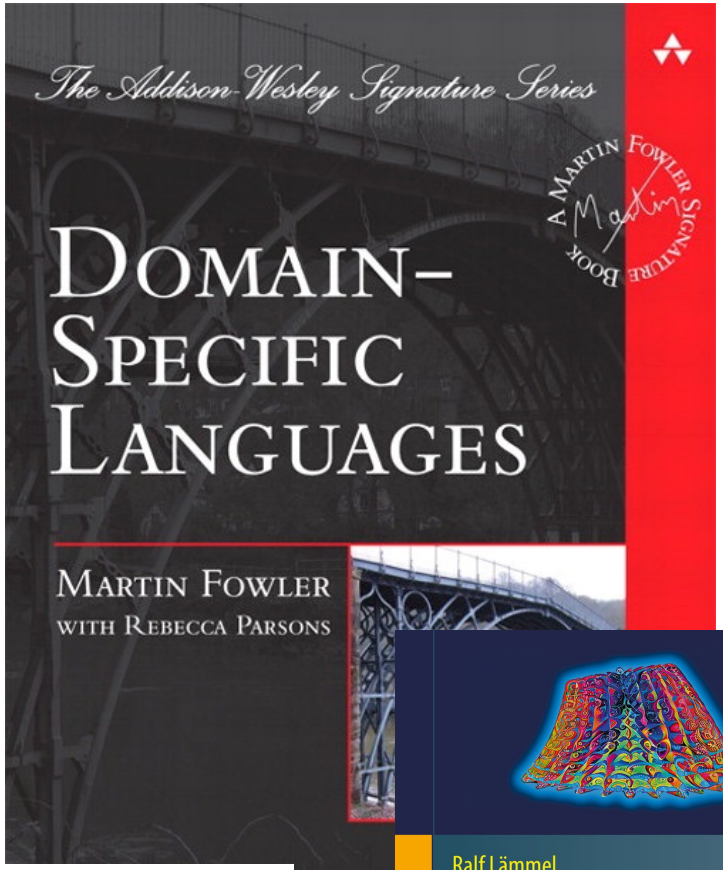
Worst Practices

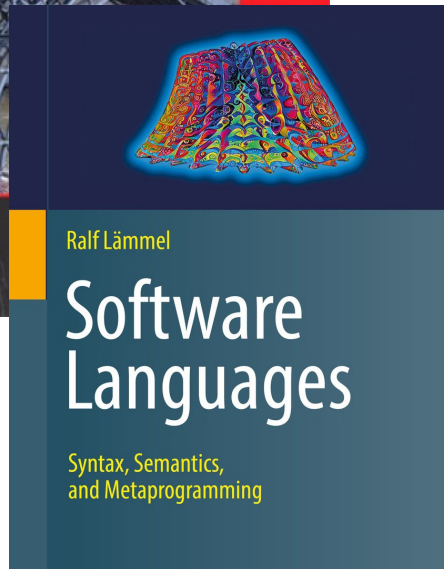
- Language Use
  - Ignoring the use process
    - Failing to consider the language's real-life usage
  - No training
    - Assuming everyone understands the language like its creator
  - Pre-adoption Stagnation
    - Letting the language stagnate after successful adoption

Questions ?



http://martinfowler.com/bliki/DomainSpecificLanguage.html





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